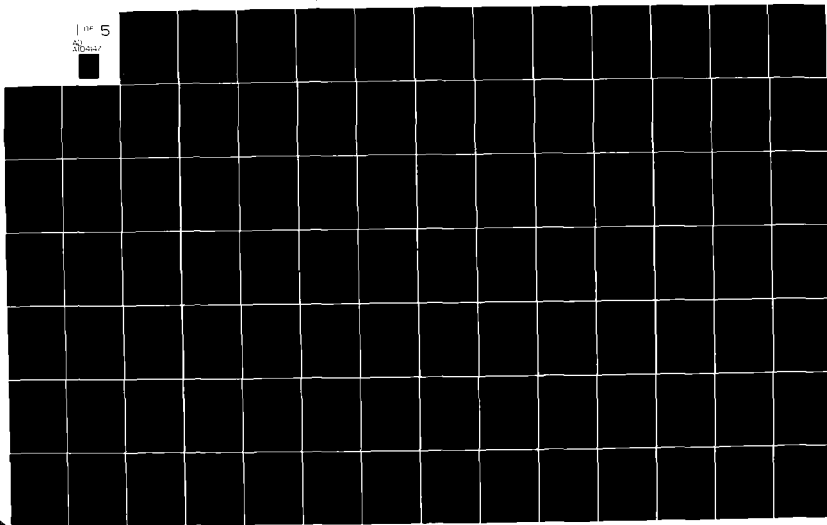


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# Automatic Traffic Advisory and Resolution Service (ATARS) Algorithms Including Resolution- Advisory-Register Logic

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The MITRE Corporation  
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McLean, Virginia 22102



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16. Abstract <p>This document presents detailed computer algorithms for programming the Automatic Traffic Advisory and Resolution Service (ATARS). A major feature of this version of the ATARS algorithms is the capability to exchange resolution advisory information via the airborne Resolution Advisory Register (RAR). This provides for coordination of resolution advisories between ATARS and airborne collision avoidance systems and between adjacent ATARS sites in the absence of ground communication lines. The ground based ATARS computers use the surveillance data from the Discrete Address Beacon System (DABS) to provide properly equipped aircraft with traffic advisories and collision resolution advisories. These advisories are discretely delivered to the aircraft via the DABS data link. The ATARS algorithms are presented in two volumes rather than one large document in order to provide the algorithms in a more manageable form.</p>		
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## 1. INTRODUCTION

### 1.1 Purpose

The purpose of this document is to specify the computer algorithms and operation of the Automatic Traffic Advisory and Resolution Service (ATARS) and its interfaces with the Discrete Address Beacon System (DABS) and the Air Traffic Control System (ATC). Reference 1 describes the DABS sensor which provides surveillance data and ground-to-air and ground-to-ground communications to permit operation of the ATARS function.

This document provides algorithm specifications for the following:

1. Report processing and tracking logic
2. Conflict detection and resolution logic
3. A traffic advisory service
4. Logic to permit operation in a multi-site environment
5. Logic to interface ATARS with the Beacon Collision Avoidance System (BCAS)
6. Logic to treat various failure conditions

It does not, however, specify procedures to be followed by pilots or controllers using ATARS or standards to be met in supplying the ATARS function. The subject of standards is treated in Reference 1 and the ATARS function to be supplied is subject to all of the requirements of Reference 1 as if this document were incorporated in total at the point of reference.

Reference 2, which provides a broad conceptual-level description of ATARS, is a useful document for describing the philosophy and goals of the ATARS function in detail.

Reference 3 provides a detailed description of the DABS/ATARS function in the context of the ATC operational environment.

### 1.2 Definitions

Certain conventions and definitions of terms used in writing this document need to be explained.



Three terms are used in discussing the facilities at a particular location. The term "sensor" means the complete DABS sensor as described in Reference 1. The term "ATARS function" refers to all of the additional hardware and software required at a location to provide ATARS service. The ATARS function is described by this document. In this document, the term "ATARS function" is frequently used as if it were describing a separate piece of physical equipment. However, the implementation of ATARS may not be physically separate and so this term refers to a conceptually separate function or task. The third term, "site," refers to the DABS sensor and ATARS function at a single location, collectively. Any of these three terms may be qualified by the terms local and remote. Local refers to an item at the single location of principal concern. Remote refers to an item at any other location.

The term advisory is used to refer to a message to be delivered to an aircraft. There are several types of advisory messages generated by ATARS.

The term scan refers to the act of the sensor antenna rotating through one complete revolution, or to the time required for this act to take place.

Several terms are used to describe the DABS and collision avoidance avionics equipage of an aircraft and the distinctions between these terms need to be understood. An aircraft can be classified as radar-only (non-beacon) or as ATCRBS (Air Traffic Control Radar Beacon System) or DABS depending on the type of beacon transponder carried by the aircraft. An aircraft can also be classified as either ATARS equipped or unequipped depending on whether or not that aircraft has an ATARS display. This classification is used to select appropriate collision avoidance advisories for a given pair of aircraft. An ATCRBS aircraft and radar-only aircraft are always designated as unequipped. However, a DABS aircraft may be either ATARS equipped, BCAS and ATARS equipped, or neither (unequipped).

The term non-mode C is used to refer to a transponder-equipped aircraft (either ATCRBS or DABS) without mode C altitude reports, or an aircraft without a transponder (i.e., radar-only). The terms ATCRBS and DABS in this document normally imply mode C altitude is present.

### 1.3 Organization

Section 2 is a brief overview of the ATARS concept describing the services provided by the ATARS algorithms. This section is for familiarization only and is not a complete system description.

Section 3 provides a high-level view of the operation of the ATARS elements and discusses the coordination between them. It describes the external interfaces of the ATARS function. It also contains definitions of the data structures common to all ATARS processing tasks.

Section 4 provides a description and pseudocode for the report processing and tracking tasks.

Sections 5 through 16 contain descriptions and pseudocode for the message processing, aircraft processing, conflict detection, conflict resolution, BCAS coordination, and multi-site coordination functions of the ATARS system.

Section 17 provides pseudocode and a description of the algorithms to be implemented under various failure conditions of the DABS/ATARS system.

Section 18 contains a functional specification for the ATARS Status Monitoring and Reporting Function. Although this function must interface with many ATARS tasks and data structures, its requirements are collected in this section alone.

Section 19 presents the specification for the ATARS Data Extraction Function. This function also must interface with many tasks and data structures but is described in this section alone.

Appendix A collects all of the ATARS system variables and parameters, and presents nominal values for each parameter. This Appendix provides a cross-reference to the pseudocode in each section of the document.

Appendix B defines symbolic constants used in the pseudocode.

Appendix C defines the syntax for the pseudocode used in this document to define the ATARS algorithms.

Appendix D lists the references.

#### 1.4 Pseudocode

The last part of Sections 4 through 17 contain the pseudocode for each of the tasks listed in Section 3. This approach to software specification has been adopted because it provides a clear, English-like specification, which is believed superior to flowcharts for conveying complex logic to the reader; and at the same time provides a precise software specification using a formal structure, which is again superior to flowcharts for error-free design. This document achieves these dual goals by using both a "high-level" English-like pseudocode and a "low-level" variable specification pseudocode, always printed side-by-side on facing pages. Each task, routine, or process is limited to one page, with no limit to the number of nested processes used to express the algorithm.

Each pseudocode section begins with its own Table of Contents. Next follows the declaration of any parameters and variables which are local to that task. The pseudocode for the task is next, followed by its first-level processes, in the order of their invocation, and then all lower-level processes in alphabetical order. Any routines or additional tasks then follow, with same content for each. Since this is pseudocode, and not actual machine code, even the low-level pseudocode contains English statements. No attempt has been made to produce finished code, but only to convey clear meaning to the programmer. This is frequently done where the final code is heavily implementation-dependent. For example, numeric values have not been assigned to system constants (Appendix B), in which the values used are not significant, so long as alternative values are unique. An explanation of the pseudocode is given in Appendix C. This should be read before beginning the pseudocode sections.

Within the pseudocode, certain abbreviations are frequently used in order to maintain the critical indentation which describes the logic, and limit each task or process to a single page. For example, "aircraft" is abbreviated as AC, and major data structures such as Pair Record, Conflict Table, etc. are sometimes abbreviated. References to system data structures are normally given in full, with both the structure name and the member name given. However, certain shorthand conventions are used at times, where the meaning should be clear to the programmer. These conventions are described at the start of the pseudocode section where they are used. A non-qualified variable name (i.e., structure not stated) refers to a variable which is local to the task in which it is used.

### 1.5 Features New to This Specification

ATARS has undergone considerable revision and refinement throughout its development, the most recent previous version being Reference 4. The major revisions new to this document are:

1. Resolution advisory coordination using the Resolution Advisory Register (RAR)
2. A Traffic Advisory Service providing multiple levels of service
3. Traffic Advisory and Domino provisions for non-mode C aircraft
4. A level-occupancy nonlinear vertical tracker
5. Various new and revised features in the Resolution Advisories Evaluation Routine
6. A Status Monitoring and Reporting function
7. A Data Extraction function

## 2. SYSTEM OVERVIEW

The basic concept of ATARS is very briefly reviewed here as background to the technical description of the algorithms. A complete functional description is presented in Reference 2. The discussion here is only intended to introduce ATARS to the program designer.

### 2.1 Summary Concept Description

The Automatic Traffic Advisory and Resolution Service is a ground based collision avoidance system to be implemented in the following environment:

1. Full x, y, and z (altitude reporting) surveillance or non-mode C (mode A or primary radar data) on all aircraft in the ATARS surveillance area
2. Direct digital data link to displays in the cockpits of aircraft receiving ATARS service
3. Aircraft with an operational Beacon Collision Avoidance System (BCAS) (see Reference 5)
4. Netted and non-netted adjacent DABS sites
5. An automated decision process

The Discrete Address Beacon System (DABS) provides the fully automatic surveillance and data-link communications capabilities which are prerequisite to the realization of ATARS.

The ATARS system monitors the location, altitude, and velocity of all aircraft throughout a contiguous airspace via the surveillance capability. A ground based computer processes the data and continuously provides proximity warning information and, when necessary, resolution advisories to aircraft receiving ATARS service. A limited traffic advisory service is provided to inform ATARS equipped aircraft of nearby non-mode C aircraft. Certain messages are generated by ATARS and displayed to the responsible air traffic controller at the ATC facility when a conflict involving a controlled aircraft is detected by the ATARS system.

### 2.2 Types of Encounters

The ATARS system behaves differently depending on whether the aircraft in conflict are under control of the ATC system (controlled aircraft) or not (uncontrolled aircraft), and on

whether one aircraft is unequipped to receive ATARS resolution advisories or has not adequately responded to the original resolution advisory. The types of messages to be sent to the aircraft and the parameters used in the detection algorithms vary with the type of encounter involved.

#### 2.2.1 Uncontrolled/Uncontrolled Encounters

ATARS is a limited form of ground based air traffic control which provides proximity warning and separation services to uncontrolled aircraft in a given region of airspace. It is intermittent in that it intervenes into the Visual Flight Rule (VFR) flight regime only when that flight's present course and altitude put it in proximity to, or in potential conflict with other traffic. It does not require the pilot to file a flight plan or to operate under an ATC clearance.

The look-ahead times and minimum miss distance criteria used to issue resolution advisories in uncontrolled/uncontrolled conflicts are of a "tactical" nature (e.g., 30 seconds and 0.5 nmi) and imply collision avoidance intervention only when a conflict is imminent. The uncontrolled aircraft still operates in a primarily "free flight" mode.

#### 2.2.2 Uncontrolled/Controlled Encounters

In an uncontrolled/controlled encounter, the air traffic controller becomes another element in the resolution of a conflict. The sequence of events is as follows. When a pair of aircraft is observed to be on the order of 40 seconds from a violation of 1.2 nmi horizontal separation or 375 feet vertical separation, a Controller Alert Message is generated and displayed to the controller with responsibility for the controlled aircraft. This message will contain the conflict resolution advisory which ATARS would deliver to the uncontrolled aircraft if it were to issue one at this time. (If the conflict alert messages which are generated within the en route or terminal automation systems are already displayed for this aircraft pair, the controller message generated by ATARS need not be displayed in duplicate.) At the same time a threat advisory is issued to both pilots indicating the potential conflict and that they should attempt to visually acquire the threat aircraft and make a threat assessment. The controller observes the warning on his display and may elect to maneuver the controlled aircraft to avoid the uncontrolled aircraft or simply issue an advisory on the traffic. If no action is taken, at about 15 seconds later a resolution advisory is issued to the uncontrolled pilot informing him that he should perform the evasive maneuver indicated. If ATARS determines that the conflict situation has continued to

deteriorate (approximately 25 seconds before closest approach) then the controlled aircraft is also issued a resolution advisory. Both of these resolution advisories are made available to ATC for display to the controller.

#### 2.2.3 Controlled/Controlled Encounters

ATARS can serve a role as a backup collision avoidance or separation assurance system for conflicts between two controlled aircraft. It is not a controller automation aid as are the present conflict alert functions in the terminal and en route automation systems. ATARS is designed to maneuver controlled aircraft only when absolutely necessary, and is not intended to supplant the ATC system or routinely issue resolution advisories to controlled aircraft.

An ATARS Controller Alert Message is generated by ATARS at a time comparable to the ATC Conflict Alert time for display to the responsible controller. This message contains the conflict resolution advisories for both aircraft which ATARS would issue if it were to do so at that time. Both pilots are informed of the potential threat. If the conflict continues to deteriorate, ATARS will issue resolution advisories to the pilots approximately 25 seconds before closest approach is reached. These advisories are also made available to ATC for display to the controller.

The continued execution of ATARS with direct data link advisories to controlled aircraft as well as to uncontrolled aircraft can be a significant safety backup during periods of ATC hardware or software failure.

#### 2.2.4 Encounters With More Than Two Aircraft

Logic has been developed to resolve conflicts involving more than two aircraft. Details of this logic are presented in a later section.

#### 2.2.5 Encounters With One Aircraft Unequipped

The ATARS system can detect conflicts between one equipped aircraft and one aircraft which is unequipped. The system uses larger time thresholds so that the conflict can be satisfactorily resolved by issuing resolution advisories only to the equipped aircraft.

#### 2.2.6 Encounters Which Are Not Resolved With Initial Resolution Advisories

Special logic to alter the resolution advisories is implemented in encounters which continue to deteriorate after initial advisories have been issued or in which additional significant information becomes available on the aircraft's maneuvering status. When such an encounter is detected, additional advisories may be issued to one or both aircraft.

#### 2.3 Uplink Messages to be Sent to Aircraft

ATARS information is uplinked to equipped aircraft in display independent formats which are capable of supporting a wide range of display implementations. In order to facilitate the implementation of low cost avionics as well as to provide sufficient information to drive sophisticated avionics (such as a graphic display) without transmitting a large amount of unwanted information to some aircraft, ATARS has been designed to provide up to 8 classes of service.

This document describes 3 classes of service; classes 0, 1 and 2. Each class of service provides the full set of ATARS advisories; however, they differ in terms of the quantity of information provided.

Upon entry into ATARS coverage, each avionics installation will notify the ground of the class of service it desires. This will be the lowest class of service that will permit full functioning of the avionics installation, thereby making efficient use of the DABS data link.

##### 2.3.1 Proximity Advisory

A proximity advisory is used to inform a pilot of the presence of nearby proximate, non-threatening aircraft. The message contains sufficient information to enhance visual acquisition. The horizontal range and relative altitude are used to determine when a proximity advisory will be issued. The horizontal range varies with the speed of the aircraft involved. If one aircraft receives an advisory because of the proximity of a second aircraft, that second aircraft (if ATARS equipped) will also be issued an appropriate proximity advisory indicating the presence of the first aircraft. Note that for ATARS service, at least one aircraft must be ATARS equipped.



### 2.3.2 Threat Advisory

When an aircraft is in potential conflict with another aircraft as determined by horizontal, vertical, and miss-distance tests, then a threat advisory is issued to warn the pilot of the potential collision situation. This message is given approximately 15 seconds in advance of the resolution advisory to give the pilots involved time to assess the situation on their own by locating each other visually using the relative bearing, altitude, and heading data from the threat advisory.

### 2.3.3 Resolution Advisory

The pilot will be given a negative resolution advisory either (1) to prevent a maneuver that, if executed, would cause a positive resolution advisory to be issued, or (2) when stopping an aircraft's vertical rate or rate of turn would produce sufficient separation to resolve the conflict. These advisories are in the form of generic "don't" messages (don't turn left, don't climb, etc.). All data provided for a threat advisory is transmitted with a resolution advisory. The vertical speed limit (VSL) is a negative advisory which requires that the pilot limit his rate of climb or descent.

A positive resolution advisory will be issued whenever ATARS determines, based upon a projection of the aircraft, that the aircraft will come closer than a specified separation threshold.

Resolution is accomplished by selecting the best maneuver for each aircraft for the particular geometry such that clearance of the hazardous condition will be provided. This is accomplished by modeling each aircraft as responding to all possible maneuvers and selecting the one which provides the most acceptable maneuver based on the consideration of many factors. The advisories are removed when the aircraft no longer satisfy the detection criteria for such advisories.

### 2.3.4 Own Message

The ATARS ground based system will provide periodic Own Messages to suitably equipped aircraft. This message contains information pertaining to own aircraft's tracked heading, ground speed, altitude, and turn rate as seen by ATARS. This information is used by the aircraft's on board display processor to aid in the presentation of ATARS generated advisories.

#### 2.3.5 Terrain, Airspace, and Obstacle Avoidance Messages

ATARS will give an alert to an aircraft too near the terrain or an obstacle. A map of the terrain in the ATARS service area will be generated from U. S. Geological Survey Data and stored in the ATARS data base. Also, ATARS will provide an alert to pilots when a violation of restricted airspace is imminent. Uncontrolled aircraft will be alerted upon entry into a Terminal Control Area (TCA). Obstacles and restricted airspace regions will also be stored for access by ATARS. A Controller Alert Message is also generated when these kinds of alerts are required.

#### 2.3.6 Altitude Echo

ATARS lets the pilot verify his mode C reported altitude and his manually entered correction to his barometric altimeter reading. This message is sent upon the aircraft first entering ATARS service, periodically thereafter, and also whenever the pilot requests this service. The message uplinks (echos) the corrected mode C report, and also contains the altimeter correction used by ATARS.

#### 2.4 Multi-site Considerations

ATARS is to be implemented in a complete system by performing the ATARS function in the same digital computer facility that is resident at each DABS sensor site. Hence, ATARS is implemented as a distributed function and must be provided with a means for coordination between adjacent ATARS functions.

The necessary coordination between ATARS functions can be achieved by providing direct ground communication links between adjacent DABS sites or by using the information stored in the Resolution Advisory Register (RAR). This register is on board each aircraft which is equipped to receive ATARS service. Each ATARS function performs ATARS calculations for all aircraft within a specified geographical area which represents the area of responsibility of that ATARS. These areas of responsibility overlap in the vicinity of their boundaries to form seam areas in which two or more ATARS functions may have responsibility. The generation of incompatible resolution advisories to a pair of aircraft by two different ATARS functions is prevented by assigning a priority ordering to sites which provide service in the seam between sites. The site which sees both the aircraft and has the highest priority is allowed to resolve the conflict.

## 2.5 ATARS - BCAS Coordination

The coordination of ATARS and BCAS is through the RAR. The RAR is a resolution advisory storage device on board each BCAS and ATARS equipped aircraft. This device is read by examining replies to BCAS and DABS sensor interrogations. The current resolution advisories generated by either BCAS or ATARS are taken as constraints when either system selects maneuvers for a new conflict.

### 3. HIGH LEVEL PROCESSING AND SYSTEM DATA STRUCTURES

#### 3.1 High Level Processing

This section discusses the execution control, the sequencing of tasks, and the external interface of ATARS sector processing.

##### 3.1.1 Sector Processing

Special consideration must be given to the proper interplay and overall control of the sector oriented task sequencing of ATARS. Executive control must arrange for smooth transitions of control and effective utilization of computer time resources. Although a precise implementation of an executive program is not specifically addressed, a solution is outlined in the diagram of Figure 3-1.

Sector processing in ATARS provides a method to take small, defined areas (sectors) of the ATARS surveillance area and process the data from each sector as a group. The ATARS sectors illustrated in Figure 3-1 contain two antenna sectors of  $11\frac{1}{4}$  degrees each. (The term "sector" used unqualified should be interpreted as an ATARS sector ( $22\frac{1}{2}$  degrees) while reference to an antenna sector ( $11\frac{1}{4}$  degrees) will always be written as "antenna sector".) Because of a generalized design approach for sector processing, the requirement for an ATARS sector to contain two antenna sectors is flexible and may be site adaptable. Care must be taken when enlarging the ATARS sectors in that a larger area would contain a larger data base and each sector's processing time would have to be adjusted. Also, certain sector and time dependent parameters need to be adjusted.

The report-to-track correlations provided by the DABS sensor are accepted by ATARS as they are received because ATARS is an uncorrelating user. Track data which is transferred from DABS to ATARS is slaved to the antenna rotation. Target reports arrive in the buffer area in a batch (one antenna sector's worth of reports) once per  $11\frac{1}{4}$  degree antenna sector. The DABS sensor triggers the ATARS executive to read the report buffer which includes a header containing the sector identification and sector time.

The real-time processing rate of ATARS is maintained in synchronization with the DABS sensor beam. This antenna sector synchronization is important because the executive program must order tasks to be initiated and terminated for the sector's data at discrete times in the processing scan. These times, noted as critical times in Figure 3-1, refer to the start of a particular sector in the processing scan (e.g., Note critical point 3).



This means no data for sector 1 is available for the Report Processing Task before the start of sector 3). The sector numbers in the diagram illustrate the sequencing of tasks for the track data in sector 1, but are easily related to any sector by just adding the desired sector's identification number minus one to the critical point (e.g., Critical point 3 on the diagram is the start of sector 3 when referencing the processing of sector 1 data. If sector 4 data is the reference, then critical point 3 on the diagram becomes  $3 + (4-1)$ , or sector 6).

The sector processing diagram illustrates all the tasks that must be executed within one scan for each sector of data. The task sequencing and data flow are shown by the solid connecting lines. Each step in the process is dependent on one or more tasks being completed or an input buffer being filled. When two or more tasks must be completed for a new task to start, a critical point in sector processing is noted. A summary of the time span required or allowed for each task in a single scan is outlined in Table 3-1. The executive program controls the initiation and termination of each task according to the window length for each task. With the starting times and processing windows allowed for the various tasks, several tasks throughout the processing cycle may run in parallel while processing a particular sector. The executive determines that each sector is processed in a step-by-step manner throughout the ATARS process. At the same time, the executive program controls and determines when each task is ready to accept the next sector for processing as critical points are reached in the task sequencing. The executive program handles the major data structures (Table 3-2) for the tasks by providing pointers to each sector of data in the data structure and by placing data in the various structures. This keeps the data segregated according to sectors where required. Care must be taken by the executive to make sure that data structures and lists for a particular sector are not being updated and read at the same time. A mechanism for lockouts must be implemented to prevent this possibility.

One delay is required during the task sequencing and must be implemented by the executive. This delay is required to make sure that up-to-date aircraft positions and velocities are used when determining potential conflicts or resolving old conflicts with the sector being processed. This delay occurs after execution of the Aircraft Update Processing Task and the new position in the data base has been established for the aircraft in the sector. (The aircraft are ordered in the data base according to their x coordinate in order to expedite processing in succeeding tasks.) In order to have current positions for aircraft in the two adjacent sectors, further processing of the current sector is delayed until aircraft in the next two sectors have been updated.

TABLE 3-1  
TIMING WINDOWS FOR ATARS FUNCTIONAL PROCESSES

<u>ATARS FUNCTION</u>	<u>WINDOW START (Processing Length-Sectors)</u>
1. Downlink	N (2.0)
2. Incoming Seam Pair Request Processing and Reply (Conflict Tables)	N (2.0)
3. Surveillance Report Processing	N+2 (0.5)
4. Non-surveillance Message Processing	N+2 (0.5)
5. Track Processing	N+2 (0.5)
6. RAR Processing	N+2.5 (1.0)
7. New Aircraft Processing	N+2.5 (0.5)
8. Aircraft Update Processing	N+2.5 (0.5)
9. Resolution Notification	N+4.5 (1.5)
10. Terrain/Airspace/ Obstacle Avoidance	N+4.5 (9.5)
11. Coarse Screen	N+4.5 (2.5)
12. Detect	N+4.5 (2.5)

TABLE 3-1  
(Concluded)

<u>ATARS FUNCTION</u>	<u>WINDOW START</u> <u>(Processing Length-Sectors)</u>
13. Traffic Advisory	N+7 (7.0)
14. Seam Pair	N+7 (4.0)
15. Master Resolution (Normal)	N+7 (6.5)
16. Request and Process Remote Conflict Tables	N+7 (4.0)
17. Conflict Resolution Data	N+7 (9.0)
18. Resolution Deletion	N+7 (6.5)
19. Master Resolution (Delayed)	N+11 (2.5)
20. Conflict Pair Cleanup	N+13.5 (0.5)
21. State Vector Deletion	N+13 (0.5)
22. Data Link Message Construction	N+14 (1.0)
23. Uplink	N+15 (1.0)



TABLE 3-2  
MAJOR DATA STRUCTURES FOR ATARS SECTOR PROCESSING

<u>DESCRIPTION (Sector Requirement)</u>	<u>REFERENCE</u>
Surveillance Input Data (Antenna Sector)	3.2
State Vector (None)	3.3.1
PWILST (None)	3.3.2
Conflict Table and Pair Record (None)	3.3.3
Encounter List (ATARS Sector)	3.3.4
XINIT List (ATARS Sector)	4.5.1.3
X-list and EX-list (ATARS Sector Threading)	6.1.1
ATARS Sector List (ATARS Sector)	6.1.2
Potential Pair List (ATARS Sector)	7.4
Resolution Pair Acknowledgement List (None)	11.2
Controller Alert List (None)	11.2
Deletion List (ATARS Sector)	15.3

### 3.1.2 Task Timing and Sequencing

Figure 3-1 presents the highest level flow diagram, which displays the sequencing of all the major tasks for ATARS sector processing. The major delivery points for the input/output buffers are indicated on the diagram. The numbers in the boxes denote critical points in the task sequencing where several tasks must be completed before starting the next task. It is required that the tasks be executed in the order shown in Figure 3-1 for each sector of data. Each task in the sector processing sequence has a defined "window" in which all computations for the particular sector of data must be completed (see Table 3-1). The individual tasks involve other routines and processes which are necessary to complete the assignments for a given task.

The following discussion describes the operation of the ATARS sector processing at the highest level and represents the performance of all tasks on data from one ATARS sector. Through the executive control, this sector process is applied individually to the data from all ATARS sectors in the manner described in Section 3.1.1.

The first major input data processor is the Non-surveillance Message Processing Task which accepts non-surveillance data from DABS on an antenna sector basis through the Non-surveillance Buffer. The messages are processed once per antenna sector at the initiation of report processing. The output of the non-surveillance task is used to update the aircraft state vectors accordingly.

The second major input data processor is the RAR Processing Task. RAR information is received through the RAR Buffer. The messages are processed once per sector. The primary function of the RAR processor is to examine the contents of the RAR of aircraft with ATARS equipage each time this data is downlinked and to update the information in the ATARS Conflict Tables accordingly. RAR processing notes the acceptance of resolution advisories uplinked by the local ATARS site and records the existence of resolution advisories generated by other systems. For conflicts involving a controlled aircraft, the RAR Processing Task also updates the Resolution Pair Acknowledgement List to show the controller resolution advisories which have actually been delivered by the various collision avoidance systems.

The third major input data processor is the Report Processing Task. The information for this task is received through the Surveillance Buffer and the reports are processed once per antenna sector. A decision is made on whether the reports fall

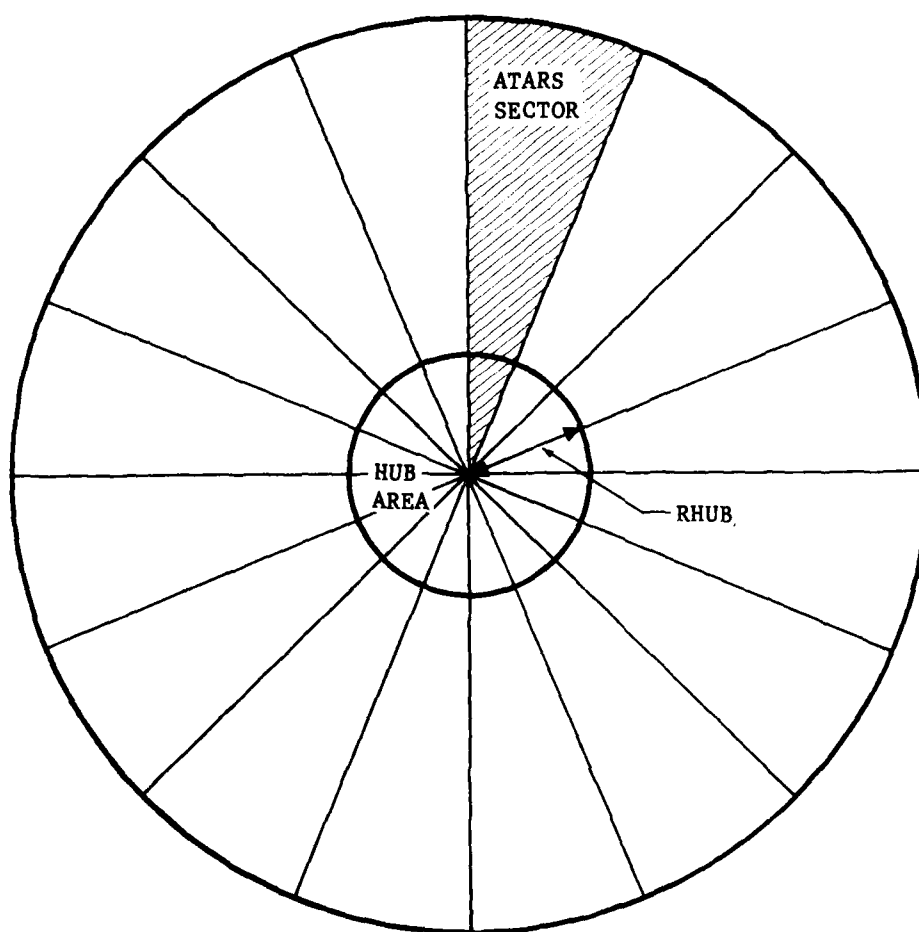
inside the ATARS/Domino surveillance area and, if so, DABS and ATCRBS tracks are initiated with an aircraft state vector and added to the antenna sector list.

A fourth task which processes input data is the Incoming Seam Pair Request Processing and Reply Task. The data for this task is received through the ATARS-to-ATARS Buffer. This buffer operates as a two-way exchange, providing input and accepting outputs from this task. The incoming seam pair request task performs processing and forms replies to messages received over ground lines (during the antenna sweep through sector 1) from neighboring ATARS sites. Each message is a request for Conflict Tables involving a specified pair of aircraft. This task identifies the aircraft in the request and returns own-site's copy of the Conflict Tables, if any.

After report processing has initiated new tracks for the XINIT List or associated reports with existing tracks, the Track Processing Task performs track updates through the smoothing and prediction algorithms. As new tracks are qualified for ATARS service, they are added to a track initiation list for additions to the ATARS data base. These aircraft are then added to the X-list or EX-list in the New Aircraft Processing Task. The new aircraft are linked into the data base to be included with aircraft in the ATARS sector for which they are identified. The Track Processing Task performs additional elimination of tracks which are not to be serviced by ATARS.

Next, each aircraft in the sector has its position updated to a common sector time in the Aircraft Update Processing Task. This is necessary because track reports are received from both the local sensor and remote sensors, and the data received on all aircraft will have been measured at different times.

The area near the radar site providing the surveillance data for ATARS must be given special consideration in this task during sector processing. This area is designated the hub area and is defined by a circle of radius RHUB (approximately 10 nmi) from the radar site (Figure 3-2). The position of all aircraft in the area must be updated every quarter scan (approximately 1.2 seconds). This is necessary in sector processing because data is processed in sector groups and a small position change in this area may move an aircraft one or more sectors from its last sector location. Thus, an updated sector identification and position is maintained for aircraft in the immediate vicinity of the radar site four times per antenna scan. Using the updated data base, a sector of aircraft is processed in a parallel mode by the following two tasks: Coarse Screen Task and Terrain/Airspace/Obstacle Avoidance Task.



RHUB - RADIUS OF HUB PROCESSING AREA

**FIGURE 3-2**  
**DIAGRAM OF HUB PROCESSING AREA AS**  
**CONTAINED IN THE ATARS SERVICE AREA**

The Coarse Screen Task searches the data base for aircraft that are potentially in conflict with each entry on this sector's list of aircraft. This search is implemented through the use of two independent, doubly linked lists which are ordered on the x coordinates of the aircraft. Each aircraft is contained on one list or the other. Two separate lists are maintained in order to make the search for potential conflict pairs more efficient. All aircraft which would require large search limits because of high speeds or other factors are placed on one list called the EX-list and all other aircraft are placed on the other list called the X-list. In coarse screening each aircraft is compared with its neighbors on its own list (and possibly with some aircraft on the other list, as well) to find all pairs of potentially conflicting aircraft. A pattern of searches has been devised that avoids duplicate detection of pairs. The pairs of aircraft which are identified are entered on the Potential Pair List for this sector.

The Terrain/Airspace/Obstacle Avoidance Task has the capability to provide an alert for the violation of restricted airspace, close proximity to the terrain, and close proximity to an obstacle. This task operates on the sector list of aircraft and only affords service for those aircraft in the ATARS service area. The logic to determine the need for an alert is provided in this task, while the actual construction of the uplink message is performed by the Data Link Message Construction Task later in the sector processing sequence.

Processed in parallel with the above two tasks is the Resolution Notification Task. This task processes all pairs on the Resolution Pair Acknowledgement List for the sector. The generation of Resolution Notification Messages to the controller occurs in the Resolution Notification Task.

The Potential Pair List for the sector is used by the Detect Task. Detection determines if ATARS controller alert or traffic/resolution advisories are required for each pair on the list. The output of the Detect Task is an Encounter List entry which indicates if a controller alert, proximity advisory, threat advisory or resolution advisory are required.

If the pair was previously in resolution status and no longer requires resolution, it is flagged for resolution deletion. Pairs on the Encounter List are input to the Traffic Advisory and Seam Pair Tasks which determine the correct action for the pair. The Traffic Advisory Task creates, updates, and deletes entries on a list maintained for each subject aircraft. Entries on the list contain data for other aircraft which are in

conflict with the subject aircraft. This data is used later to generate traffic advisory messages. Pairs which require resolution are processed by the Master Resolution Task, either Normal or Delayed.

Those pairs on the Encounter List which are flagged for resolution deletion are processed by the Resolution Deletion Task. This task has the general purpose of ensuring that conflict pair data in the Conflict Tables is closed out in the proper manner when it is no longer needed. This task initiates the uplink of null resolution advisories for conflicts which were resolved by the local site and deletes data for any aircraft flying out of the local site's coverage area.

The Encounter List is used as input for the Seam Pair Task. This task determines own-site resolution responsibility for each pair on the Encounter List. If own-site is responsible and either aircraft is in an ATARS seam, the task flags the pair for delayed resolution. Normal resolution is allowed if neither aircraft is in a seam. The controller alert status is also set or cleared according to own-site's resolution responsibility.

The Conflict Resolution Data Task is available for processing as soon as there are entries on the Encounter List requiring a controller alert. The task creates and updates from the information on the Encounter List entries on the Controller Alert List. When three of the last five scans have had a controller alert flag set in the Detect Task, or have had the immediate controller alert flag set in detect, a Controller Alert Message is generated containing conflict resolution data.

The Master Resolution (Normal) Task provides the framework for the initial selection of resolution advisories, the monitoring of the conflict to adjust resolution advisories to more restrictive or less restrictive maneuvers as the situation warrants, the staging of advisories in an uncontrolled/controlled encounter, and the recomputation of resolution advisories when the initial maneuvers are ineffective or incompatible with advisories from another source. This is accomplished through the use of the Encounter List, Pair Records, and Conflict Tables. The logic for providing the selection of the best resolution maneuver for a pair of aircraft given the current set of constraints is the Resolution Advisories Evaluation Routine which is called by the Master Resolution Task. This logic performs a fast-time simulation of all possible sets of maneuvers and selects the one that will provide the greatest safety after considering many factors. Some of these factors are the separation at closest approach, the turn status of each aircraft, the likelihood of a

domino conflict, and the vertical and horizontal maneuver performance of the aircraft. The logic evaluates multi-aircraft situations by considering the current maneuver constraints when determining resolution advisories for a new conflict. If the Resolution Advisory Evaluation Routine is unable to select resolution advisories for a conflict pair when called by the Master Resolution (Normal) Task, then the pair is flagged for processing by the Master Resolution (Delayed) Task.

Before the completion of the Master Resolution (Normal) Task, the Master Resolution (Delayed) Task is initiated for the sector's aircraft seam pairs and pairs not resolved by the Master Resolution (Normal) Task. The Master Resolution (Delayed) Task provides the same service to the aircraft pairs as the Master Resolution (Normal) Task.

At the completion of normal and delayed master resolution, the Conflict Pair Cleanup Task is initiated. The Conflict Pair Cleanup Task serves as a backup to the Resolution Deletion Task to ensure that data in the Conflict Tables is closed out in the proper manner when it is no longer needed. Primary input to the task is the linked list of Conflict Tables.

After the completion of the Conflict Pair Cleanup Task, the State Vector Deletion Task is initiated for the sector. This task deletes the State Vector and ends tracking of an aircraft which leaves the ATARS/Domino surveillance area. If the aircraft is involved in a conflict, an entry is made on the remote list of aircraft. If ATARS has unfinished business with the aircraft, the above actions are inhibited.

The last task to be executed in the sector sequencing is the Data Link Message Construction Task. This task processes the sector's list of aircraft and generates all messages required to be uplinked to each aircraft. The task reads the PWILST and Conflict Tables and generates traffic advisories and resolution advisories for aircraft in conflict. If the aircraft is in restricted airspace, or in proximity to the ground or other obstacles, it generates a message containing warning data.

The Data Extraction Function records important ATARS parameters, suitable for reconstructing a particular aircraft pair's progress through the ATARS system. This information can be used for analysis, system error tracing, or as an event log. The logic for this task does not exist as a separate entity, but is interspersed among all ATARS software. The code utilized and consequently the information extracted is a system option.

The Status Monitoring and Reporting Function monitors all of the

ATARS tasks and major files for failure or marginal operation conditions. It determines whether ATARS can be classified as operating normally, degraded, or has failed. It reports the ATARS status to DABS and to ATC. It can provide, upon ATC request, a complete list of degraded or failed conditions it has detected.

### 3.2 ATARS Interfaces

The ATARS interfaces go through the DABS sensor. Even though ATARS sends messages to ATC facilities, aircraft and other sites, and receives messages from these sources, all communications are handled through the local DABS sensor. The exact physical character of the interfaces and the buffer formats between DABS and ATARS are found in Reference 1. The contents of the surveillance report formats are discussed in this section for clarification.

A diagram of the ATARS-SENSOR interface is illustrated in Figure 3-3. Note that some of the information flows in one direction only (DABS-to-ATARS, ATARS-to-DABS) and the ATARS-to-ATARS information flows in a two-way buffer. The ATARS buffers noted in the diagram are serviced by the appropriate task in the ATARS software.

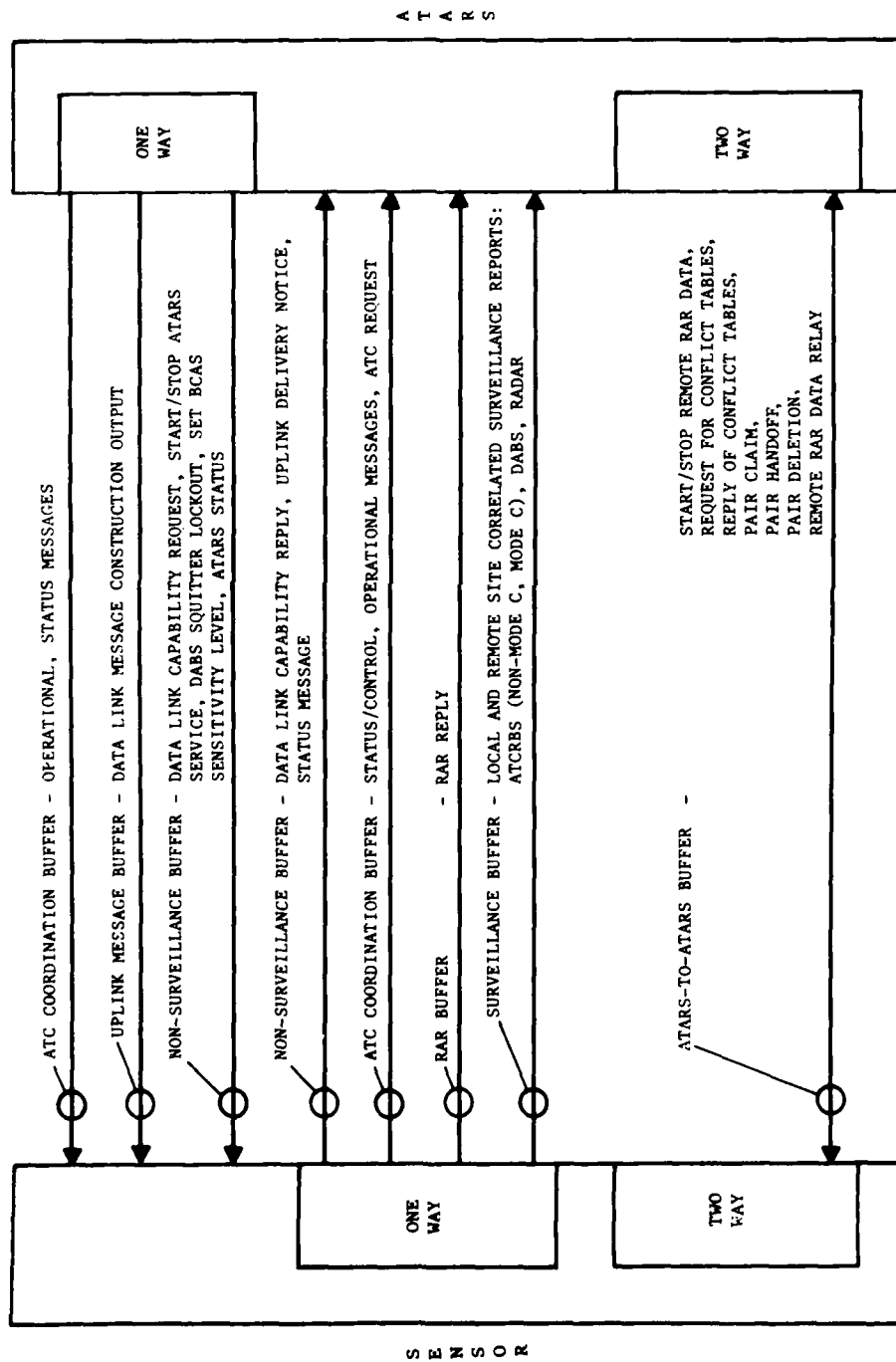
The input-only information from the DABS sensor to ATARS consists of reports in the following four buffers:

1. RAR Buffer
2. Surveillance Buffer
3. Non-surveillance Buffer
4. ATC Coordination Buffer

These buffers are written by the DABS sensor and read by ATARS. They are two-segment buffers with one segment being written at the same time that the other segment is read. Overwriting a segment which is being read must be prevented by a lockout flag or by careful program timing.

Input data for the Surveillance Buffer is transmitted in blocks consisting of all the reports available to the local sensor (local or remote reports) during one 11 1/4 degree antenna sector of local antenna rotation. A single completion interrupt is then given to the ATARS processor. Just before the interrupt, a special header word is filled in each Surveillance Buffer with the current local antenna sector identification number and antenna sector time (see Figure 3-4).





**FIGURE 3-3**  
**ATARS-SENSOR INTERFACE DIAGRAM**

Sector Number	Sector Time
DABS, ATRBS or Radar Report	
DABS, ATRBS or Radar Report	
:	
:	

**FIGURE 3-4**  
**SURVEILLANCE BUFFER DATA STRUCTURE**

The Surveillance Buffer contains reports utilized by the ATARS Report Processing Task. The local or remote reports are disseminated to ATARS using the formats given in Table 3-3 for DABS, Table 3-4 for ATRBS reports and Table 3-5 for radar-only reports. These reports are outputs of the DABS sensor tracker correlator; uncorrelated reports do not occur. These reports are accepted in their entirety, as ATARS is a non-correlating user of DABS.

The RAR Buffer contains all the RAR information from the RAR equipped aircraft. The RAR Buffer contents are continuously read by the RAR Processing Task and the information is passed along to the appropriate ATARS tasks.

The Non-surveillance Buffer contains other messages not related to surveillance processing. The buffer is read on a continuing basis by the Non-surveillance Message Processing Task. The formats of these messages are indicated in Section 5.

The ATC Coordination Buffer contains all the messages being passed from ATC to ATARS. The sensor acts merely as a medium to transfer the messages on a timely basis. These messages are read on a continuing basis by ATARS.

The output-only information from ATARS to the DABS sensor consists of reports in the following four buffers:

1. Uplink Message Buffer
2. Non-surveillance Buffer
3. ATC Coordination Buffer
4. Data Extraction Buffer

The ATARS messages generated for the aircraft through the Data Link Message Construction Task are delivered to the Uplink Message Buffer. All non-surveillance messages generated by ATARS are delivered to the Non-surveillance Buffer. ATC message and Data Extraction information are transferred to the appropriate buffer.

The ATARS-to-ATARS buffer provides information from local ATARS to remote ATARS and remote ATARS information for local ATARS. This buffer contains the communication necessary between ATARS sites that need not be acted on by the sensor.

TABLE 3-3  
DABS REPORT FORMAT<sup>1</sup>

<u>FIELD</u>	<u>LENGTH (Bits)</u>
Test	1
Format Type	2
Radar Substitution	1
Mode C Present	1
Sensor Priority Status	1
SPI (IDENT)	1
Radar Reinforced	1
Code 7700	1
Code 7600	1
Alert	1
Target Control State	1
Reply Type	3
Null Report	1
Track Start	1
Track Drop	1
Range <sup>2</sup> , LSB = 1 Ru (1/16 us)	16
Azimuth, LSB = 1 Au (0.022°)	14
Mode C Altitude, LSB = 100 feet	12
DABS ID	24
Sensor ID	4
Time of Day	24
Diffraction Flag	1
Altitude Correction	8
Zenith Cone Flag	1
ATARS UM Field	6
Non-empty RAR Condition	1
Spares	8

<sup>1</sup>The exact form of this data is provided in Reference 1.

<sup>2</sup>This is a two-way range expressed in units of time.

TABLE 3-4  
 ATRBS REPORT FORMAT<sup>1</sup>

<u>FIELD</u>	<u>LENGTH (Bits)</u>
Test	1
Format Type	2
Radar Substitution	1
Mode 3/A Present	1
Mode C Present	1
Mode C Not Decoded	1
SPI (IDENT)	1
Radar Reinforced	1
Code 7700	1
Code 7600	1
Target Control State	1
False Target Flag	1
Correlation Confidence	1
Null Report	1
Track Start	1
Track Drop	1
Range <sup>2</sup> LSB = 1 Ru (1/16 us)	16
Azimuth, LSB = 1 Au (0.022°)	14
Mode C Altitude, LSB = 100 feet	12
Mode 3/A	12
ATRBS Surveillance File No.	12
ATRBS Code in Transition	1
Sensor ID	4
Time of Day	24
Diffraction Flag	1
Altitude Correction	8
Zenith Cone Flag	1
Spares	8

<sup>1</sup>The exact form of this data is provided in Reference 1.

<sup>2</sup>This is a two-way range expressed in units of time.

TABLE 3-5  
RADAR REPORT FORMAT<sup>1</sup>

<u>FIELD</u>	<u>LENGTH (Bits)</u>
Test	1
Format Type	2
Null Report	1
Track Start	1
Track Drop	1
Range <sup>2</sup> , LSB = 1 Ru (1/16 us)	16
Azimuth, LSB = 1 Au (0.022°)	14
Radar Surveillance File No.	12
Sensor ID	4
Time of Day	24
Spares	8

<sup>1</sup>The exact form of this data is provided in Reference 1.

<sup>2</sup>This is a two-way range expressed in units of time.

### 3.3 System Data Structures

There are four main data structures used throughout the ATARS algorithms. They are introduced in this section and discussed in detail in the sections referenced below.

#### 3.3.1 Aircraft State Vector

The aircraft State Vector used by the ATARS processor is presented in pseudocode in the System Data Structures. The State Vector contains all the known information for a particular aircraft that is being tracked by ATARS. The data is listed in the pseudocode under several distinct categories:

Pointers

Horizontal Tracker Data

Vertical Tracker Data

Times

Flags

General Values

Domino Projections

Data Block

The nomenclature for each data variable in this document may be used with the number 1 or 2 added as a suffix (e.g., XDE, XDE1, XDE2). When the variables appear without the numerical suffix, a single aircraft is being addressed in the discussion. In such a single aircraft situation, variables may also appear with a 1 as a suffix. When two aircraft are being compared, it is necessary to identify the variables from each aircraft's State Vector. To do this, a 1 is added to the subject aircraft's State Vector and a 2 is added to the object aircraft's State Vector variables.

The individual aircraft State Vectors are placed in a file called the Central Track Store (CTS). The CTS is a convenient location to access all tracks for the ATARS processor. Detailed information for the CTS usage is found in Section 4.3.

#### 3.3.2 PWILST

The PWILST is a data structure, accessed from an aircraft State Vector, which stores traffic and other non-resolution

advisories. Every entry has a TYPE and several data fields. The entries are created by the Traffic Advisory Task and by several other tasks. A detailed explanation is given in Section 9.2. This list is maintained from scan to scan as long as ATARS service continues.

### 3.3.3 Conflict Table and Pair Record

This table is a data structure, accessed from the aircraft State Vector, for each aircraft involved in a conflict. Each Conflict Table contains information on all the aircraft in the cluster, linkage to other Conflict Tables, a pointer to the list of Pair Records, and Conflict Table entries. The Conflict Table entries contain the information about the aircraft in relation to the conflict cluster, resolution advisories, and displayed advisories. Conflict Tables contain a Pair Record for every aircraft pair declared in conflict. The Pair Record contains information that is unique to a particular pair in the Conflict Table. The Conflict Table entry is created by the Seam Pair Task and is maintained by the Master Resolution Task and by several other tasks. A detailed explanation is given in Section 12.2. This data is maintained from scan to scan as long as the conflict remains and is deleted by the Resolution Deletion Task or the Conflict Pair Cleanup Task.

### 3.3.4 Encounter List

This list is created by the Detect Task as it processes each sector's Potential Pair List. A separate Encounter List is kept for each sector's data. The entries on this list indicate any further processing required for the pair: controller alert, traffic advisory, resolution advisory (including provisional responsibility, or delayed resolution), BCAS inhibit for ATCRBS threat, or resolution deletion. Also, certain calculations made and flags set for the pair are saved to be used by later tasks. These tasks may alter the status flags as they process a pair's entry. The list is discarded at the end of each scan.

## 3.4 En Route Operation

ATARS is required to provide service in en route areas as well as terminal areas. Certain characteristics of the en route environment require that the ATARS system operating in the en route area differ slightly from that in the terminal area. The body of this document addresses the ATARS system in a terminal area. This section describes the ways in which ATARS in the en route area differs.



#### 3.4.1 ATARS Operation With Back-to-Back DABS Antenna

DABS sensors are to be installed at sites where current ATC en route radars are in operation and are to be operated in conjunction with the en route primary radars. The primary radars operate with a scan time of 10 to 12 seconds. If the DABS sensor were required to operate with a data rate corresponding to this scan time, the ATARS service that could be provided would be unacceptable. To improve the ATARS service, the DABS sensor has been designed to operate with a back-to-back antenna (an antenna with two faces directed 180 degrees apart) rotating with a scan time of 10 to 12 seconds. The effective data update interval is then five to six seconds.

The operation of the DABS sensor with the back-to-back antenna is described in Reference 1. The modifications to the normal ATARS algorithms that are required for operation with the back-to-back antenna are described in this section. The remainder of this document describes algorithms for operation with a normal DABS sensor (scan time on the order of 4.7 seconds).

An antenna sector will still be defined as a sweep of  $11\frac{1}{4}$  degrees. When an input completion interrupt is received, data for two antenna sectors will be passed through the Surveillance Buffer. This data will be the data collected from the front face and the back face of the antenna while the antenna rotated through  $11\frac{1}{4}$  degrees. The two antenna sectors represented are 180 degrees apart. The data from both antenna sectors will be serviced by the report processing algorithms. Sector header data will be provided for each antenna sector of data.

The ATARS sector processing executive logic must be modified so that the ATARS Sector List of aircraft from each face of the antenna can be processed as a separate stream. When a new antenna sector is entered, the IDs of both the front-face and the back-face antenna sectors will be added to the antenna sector request stack. The sectors will then be processed as separate streams through the ATARS logic.

The time allowed to complete each processing task must be adjusted so that advisories detected on the front-face of the antenna will be available for uplink on the next sweep of the back-face of the antenna. The primary radar associated with an en route DABS sensor will have only one antenna face. This face will be matched with the front-face of the DABS sensor antenna. Hence, radar-only tracks will be processed once per scan. It is necessary to have antenna position reports supplied to ATARS once per antenna sector for only the front-face.

In prediction, with the back-to-back antenna, positions should be predicted to the time of next expected data. This will be a prediction over a half scan rather than a full scan. ATARS will be able to deliver resolution advisories on the uplink on either the front-face beam or the back-face beam.

#### 3.4.2 Modification of ATARS Detection Parameters

Another characteristic of the en route area, in addition to the slower scan rate, is the operation with larger aircraft-to-sensor ranges and a resultant reduction in position and velocity tracking accuracy. To provide acceptable operation at larger ranges, ATARS must use increased conflict detection parameters. Currently, ATARS tests the aircraft in a pair before selecting a set of detection parameters for that pair. If either aircraft is outside a specified area, the detection parameters for that pair are increased. Additional parameters that are specifically related to the en route environment will be supplied in the future.

#### 3.5 Pseudocode for System Data Structures

The following section contains the global parameter and variable structures for ATARS. In addition to system structures, groups of structures for specific tasks are also included.

For all BIT parameters and variables, the comment gives the TRUE meaning of the value.

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-----  
<\*\*\* COARSE SCREEN PARAMETERS \*\*\*>

STRUCTURE DESCRIBE

GROUP thresholds

<u>PLT</u> AHI	< altitude threshold >
<u>PLT</u> VPCS	< vertical proximity test limit >
<u>PLT</u> XSP	< spacing between signposts on X/EX_lists >
<u>PLT</u> ZFAST	< z velocity threshold >

GROUP distances

<u>PLT</u> RPOVI	< maximum range for proximity advisory >
<u>PLT</u> RQATH	< maximum distance traveled by object aircraft on EX-list plus protection envelope >
<u>PLT</u> RQAVI	< maximum distance traveled by object controlled aircraft on X-list plus protection envelope >
<u>PLT</u> RQAXV	< maximum distance traveled by object uncontrolled aircraft on X-list plus protection envelope >

GROUP times

<u>PLT</u> TLI	< look ahead time for controlled AC >
<u>PLT</u> TLV	< look ahead time for uncontrolled AC >

ENDSTRUCTURE:

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----- ATARS GLOBAL PARAMETERS -----

-----  
<\*\*\* AREA/ZONE PARAMETERS (see Tables 8-6 and 8-7 for explanation) \*\*\*>

STRUCTURE AZPARM

GROUP coarse\_region

<u>FLT</u> ZHMX	< defines lower x bound of coarse screen region for area determination >
<u>FLT</u> ZHMY	< defines upper x bound of coarse screen region for area determination >
<u>FLT</u> ZHMX	< defines lower y bound of coarse screen region for area determination >
<u>FLT</u> ZHMY	< defines upper y bound of coarse screen region for area determination >
<u>FLT</u> ZJMX	< defines lower x bound of coarse screen region for zone determination >
<u>FLT</u> ZJMY	< defines upper x bound of coarse screen region for zone determination >
<u>FLT</u> ZJMX	< defines lower y bound of coarse screen region for zone determination >
<u>FLT</u> ZJMY	< defines upper y bound of coarse screen region for zone determination >

GROUP counts

<u>INT</u> NO1	< number of Type 1 areas >
<u>INT</u> NO11	< number of Type 2 areas >
<u>INT</u> NO21	< number of Type 1 zones >
<u>INT</u> NO22	< number of Type 2 zones >

GROUP atznvb

<u>INT</u> C3AA2	< parallel to final approach zone threshold>
<u>INT</u> RO1ST	< distance from radar where area 4 begins>
<u>INT</u> Z2ON2	< depth of zone 2 glide slope >

ENDSTRUCTURE;

----- ATARS GLOBAL PARAMETERS -----

-----  
<\*\*\* DOMINO AND DETECT PARAMETERS \*\*\*>

STRUCTURE DETPARM

GROUP general\_parameters

FLT ADET < sets miss dist threshold (DSQ) for modified Tau >  
FLT APDET < prefiltering immediate altitude threshold >  
< maximum of ZAPCON, APCON, AP, AIPR, APPWI, APIPR >  
FLT BDET < sets miss dist threshold (DSQ) for modified Tau >  
FLT DOTTH < advisory divergence threshold >  
FLT RDET < prefiltering immediate range threshold >  
< maximum of ZRCON2, RCON2, RCHD2, RIFR2, RPPWI2,  
RFIPR2 >  
FLT VVDTH < relative horizontal velocity threshold (squared)  
for computing miss distance squared >  
FLT VRZTH < variable to prevent division by zero >

ENDSTRUCTURE:

STRUCTURE RAPARM < Resolution advisory general parameters >

GROUP filter\_thresholds

FLT DVDPT < maximum projection time used in VDL logic >  
FLT BZP < buffer zone definition expressed as percent of  
distance >  
FLT BZP2 < BZP\*\*2>

GROUP times

FLT TTH < number of scans to use in immediate RA logic >

ENDSTRUCTURE:

-----  
ATARS GLOBAL PARAMETERS  
-----

-----  
STRUCTURE THRSPPH

< threshold determination parameters >

GROUP ratios

FLT VRATC

< significant speed differential >

FLT VRATTH

< lookahead time determination for equipped/unequipped >

FLT VRZCON

< slow-close/divergence relative speed threshold >

ENDSTRUCTURE:

-----  
ATARS GLOBAL PARAMETERS -----

-----  
<\*\*\* RESOLUTION ADVISORY SELECTION PARAMETERS \*\*\*>

STRUCTURE RPSADV

GROUP thresholds

<u>FLT</u> HDTHSQ	< HDTHSQ threshold when either aircraft turning >
<u>FLT</u> NDTHSQ	< negative horizontal resolution advisory threshold, neither aircraft turning >
<u>FLT</u> SEPI	< minimum acceptable 3-dimensional separation >

ENDSTRUCTURE:

----- ATARS GLOBAL PARAMETERS -----



-----  
<\*\*\* SYSTEM GLOBAL PARAMETERS \*\*\*>

STRUCTURE SYSTEM

GROUP coverage

PTR CTRTBL(15) < table of pointers to list of center zone maps >  
PTR NAPTBL(15) < table of pointers to list of ATARS service maps >  
BIT MASTRTBL(15) < table of Master Status flags >  
PTR SQMAP < pointer to squitter lockout map >

GROUP tracker

FLT ALO < altitude boundary for X/EX\_list >  
FLT SPL02 < square of maximum assumed speed for AC below  
10,000 ft MSL >  
FLT TNO" < altitude used in slant range correction when no  
altitude measurement is available >

GROUP miscellaneous

BIT DOWNONC < this site providing domino feature for non-mode C >  
FLT HUBRAD < radius of hub processing area >  
INT OWNID < ATARS site ID 4-bit field >  
FLT SCAN" < time interval for one radar scan >  
FLT VWEIGH" < weighting factor for vertical dimension >

GROUP ztrack

FLT DT" < nominal time between updates - one radar scan >  
FLT Q < quantization bin width >

ENDSTRUCTURE:

----- ATARS GLOBAL PARAMETERS -----

-----  
 <\*\*\* CONFLICT TABLE HEAD \*\*\*>

STRUCTURE CTH\*AD

GROUP maintenance

PTR \*CT\* < first entry in this conflict table >  
PTR NEXTCT < next conflict table >  
PTR PREVCT < previous conflict table >

GROUP data

INT NAC < number of AC in this conflict table >  
PTR PLIST < first pair record for AC in this table >  
BIT SEAM < seam conflict >

ENDSTRUCTURE:

<\*\*\* CONFLICT TABLE ENTRY \*\*\*>

STRUCTURE CTENTRY

GROUP maintenance

PTR NICTE < next conflict table entry >

GROUP data

PTR ACID < ID of AC in conflict (-> state vector ) >  
PTR ACIDH < pair record with horizontal resolution advisory >  
PTR ACIDV < pair record with vertical resolution advisory >  
INT HHAN < horizontal resolution advisory being sent to AC >  
INT HHAND < horizontal resolution advisory being displayed on AC >  
INT HULTH < count of conflicts resolved using horizontal dimension >  
INT HULTV < count of conflicts resolved using vertical dimension >  
INT NCON < AC is included in this number of conflicts >  
BIT REMPLG < AC remote >  
INT VHAN < vertical resolution advisory being sent to AC >  
INT VHAND < vertical resolution advisory being displayed on AC >

ENDSTRUCTURE:

----- ATARS GLOBAL VARIABLES -----

-----  
<\*\*\* PAIR RECORD \*\*\*>

**STRUCTURE PREC**

GROUP maintenance

PTR NITPR < next pair record, this table >

GROUP identifiers

INT ATSID < processor (ATARS or BCAS) handling this conflict >

BIT HDOFF < site named in ATSID has handed off pair >

INT SECTID < ATARS sector for the conflict pair >

GROUP general\_values

BIT PIPR < controlled AC gets resolution advisories >

FLT PMD < horizontal miss distance (squared) >

INT POSCMD < resolution advisory control variable >

FLT PVMR < vertical miss distance >

BIT PWISV < coarse screen and detection done >

FLT TSTART < time when resolution advisories were selected >

GROUP ac1

BITS CMDPL < field of advisories for domino search >

INT PHAN < horizontal resolution advisory to this AC from  
other non-connected sites >

INT PVAN < vertical resolution advisory to this AC from  
other non-connected sites >

PTR INTR < head of domino list for this AC >

INT NVT < AC turn state at time of resolution advisory  
selection >

PTR PAC < ID of this AC (-> CTENTRY) >

INT PHAN < horizontal resolution advisory to this AC >

INT PVAN < vertical resolution advisory to this AC >

BIT SEND < uplink resolution advisory for this AC >

INT TRVID < other AC's track ID >

----- ATARS GLOBAL VARIABLES -----

-----  
GROUP ac2

LIKE PREC.ac1

GROUP model\_validation

BIT MVDONE < already done validation >

FLT MVRAT < RA initiation time >

FLT MVRZ < relative ZD (ZD2 - ZD1) >

ENDSTRUCTURE:

----- ATARS GLOBAL VARIABLES -----

-----  
<\*\*\* DOHINO AND DETECT DETERMINATION VARIABLES (TABLE 8-3) \*\*\*>

STRUCTURE PDVBL

GROUP miscellaneous

<u>PLT</u> ACONTR	< vertical range, for TCONV calculation >
<u>PLT</u> RCONTR	< horizontal range, for TCONH calculation >
<u>PLT</u> TWARN	< warning time threshold >

ENDSTRUCTURE:

----- ATARS GLOBAL VARIABLES -----

-----  
<\*\*\* ENCOUNTER LIST ENTRY \*\*\*>

STRUCTURE ELEMENT

GROUP processing\_required

BIT BOPPRFO < inhibit BCAS\_ATCRBS message required >  
BIT CNAREQ < controller alert required >  
BIT DELREQ < delayed resolution required >  
BIT RAPROV < provisional responsibility for resolution >  
BIT RAREQ < resolution advisory required >  
BIT RDREQ < resolution deletion required >  
BIT TAREQ < traffic advisory required >

GROUP identifiers

PTR ACID1 < state vector for AC 1 >  
PTR ACID2 < state vector for AC 2 >  
INT CPSID < sector ID for the encounter >

GROUP computed\_separations

FLT ALT < absolute current altitude separation >  
FLT DOT < dot product of relative separation and  
relative velocity vector >  
FLT MD2 < miss distance, squared >  
FLT RANGE2 < horizontal separation, squared >

GROUP computed\_times

FLT TH < time until horizontal sep (DSQ) is violated >  
FLT TV < time to coincidence in vertical direction >

GROUP geographic\_dependent

INT ENAT < encounter area type >

----- ATARS GLOBAL VARIABLES -----

-----  
GROUP detect\_flags

<u>BIT</u> CAPLG	< controller alert required, this pair >
<u>BIT</u> CNDPLG	< resolution advisory required, this pair >
<u>BIT</u> FPIPLG	< threat advisory required for controlled AC >
<u>BIT</u> FODPLG	< threat advisory required for uncontrolled AC >
<u>BIT</u> ICAPLG	< bypass 3-out-of-5 controller alert logic >
<u>BIT</u> IPRPLG	< resolution advisory required for controlled AC >
<u>BIT</u> HTTFLG	< bypass 2-out-of-3 resolution advisory logic >
<u>BIT</u> PWIPLG	< proximity advisory required, this pair >

ENDSTRUCTURE:

----- ATARE GLOBAL VARIABLES -----

-----  
<\*\*\* PWILST ENTRY PROXIMITY TYPE \*\*\*>

STRUCTURE TA\_PROX

GROUP maintenance\_info

PTR NITPWI < next entry >  
PTR PPVPWI < previous entry >  
BIT SENT < entry has been sent in message >

GROUP identity

BIT FND < entry not updated this scan >  
BIT OBJ\_AC < state vector entry >  
INT OLD\_TYPE < former type of entry for object AC >  
INT TRACK\_NO < unique number for subject AC TA >

GROUP rank\_data

INT RANGE\_WEIGHTED < range with vertical component  
weighted vs. horizontal>  
INT RANKTYP < see Table 16-2 for coding >  
INT TAU < always zero for this type >

GROUP advisory\_data

CHP ABBREV < aircraft abbreviated data >  
BIT ATARS\_EQP < proximity AC equipped with ATARS >  
INT CLIMB\_PPRP < climb capability of proximity AC >  
INT CLOCK\_BRG < clock bearing to proximity AC >  
BIT CONTROL < proximity AC controlled by ATC >  
INT COURSE < clock heading of proximity AC >  
INT FINE\_BRG < fine increment to clock bearing >  
INT GRND\_SPEED < ground speed of proximity AC >  
FLT RANGE < slant range, unweighted >  
FLT REL\_ALT < relative altitude of proximity AC >

ENDSTRUCTURE:

----- ATARS GLOBAL VARIABLES -----



-----  
<\*\*\* PWILST ENTRY THREAT TYPE \*\*\*>

STRUCTURE TA\_THREAT

GROUP maintenance\_info

PTR NXT PWI                   < next entry >  
PTR PRV PWI                   < previous entry >  
BIT SENT                    < entry has been sent in message >

GROUP identity

BIT END                    < entry not updated this scan >  
PTR OBJ\_AC                < state vector entry >  
INT OLD\_TYPE              < former type of entry for object AC >  
INT TRACK\_NO             < unique number for subject AC TA >

GROUP rank\_data

INT RANGE\_WEIGHTED        < range with vertical component  
                              weighted vs. horizontal >  
INT RANKTYP                < see Table 16-2 for coding >  
INT TAU                    < horizontal tau, pseudo-tau, or large constant >

----- ATARS GLOBAL VARIABLES -----

-----  
GROUP advisory\_data

<u>CHR</u> ABBREV	< aircraft abbreviated data >
<u>BIT</u> ATARS_EQP	< proximity AC equipped with ATARS >
<u>INT</u> CLIMB_PERF	< climb capability of proximity AC >
<u>INT</u> CLOCK_BRG	< clock bearing to proximity AC >
<u>BIT</u> CONTROL	< proximity AC controlled by ATC >
<u>INT</u> COURSE	< clock heading of proximity AC >
<u>INT</u> FINE_BRG	< fine increment to clock bearing >
<u>INT</u> FINE_HDG	< fine heading increment to course field >
<u>INT</u> GRND_SPEED	< ground speed of proximity AC >
<u>INT</u> HMD	< predicted horizontal miss distance >
<u>FLT</u> RANGE	< slant range, unweighted >
<u>FLT</u> REL_ALT	< relative altitude of proximity AC >
<u>INT</u> REL_ALT_EXT	< relative altitude extension >
<u>INT</u> TURN	< threat strong turn state >
<u>INT</u> VERT_SPD	< vertical speed of threat >

ENDSTRUCTPP;

----- ATARS GLOBAL VARIABLES -----

-----  
<\*\*\* PWILST ENTRY ATCRBS\_TRACK\_BLOCK TYPE \*\*\*>

STRUCTURE ATCRBS\_TB

GROUP maintenance\_info

PTR NXPWI < next entry >  
PTR PRVPWI < previous entry >  
BIT SENT < entry has been sent in message >

GROUP identity

INT ATCRBS\_TRACK\_NO < unique number for subject AC ATCRBS\_TB >  
BIT END < entry not updated this scan >  
PTR OBJ\_AC < state vector entry >

GROUP track\_data

INT ALT < altitude of ATCRBS AC (ft) >  
INT BEARING < bearing to ATCRBS AC (deg) >  
INT RANGE < range (nmi) >  
INT RANGE\_RATE < range rate (kt) >  
INT VERT\_RATE < altitude rate of ATCRBS (ft/s) >

ENDSTRUCTURE:

----- ATAPS GLOBAL VARIABLES -----

-----  
<\*\*\* PWILST ENTRY TERRAIN TYPE \*\*\*>

STRUCTURE TERRAIN

GROUP maintenance\_info

PTR NXTPWI                   < next entry >  
PTR PRVPWI                   < previous entry >  
BIT SENT                    < entry has been sent in message >

GROUP status

BIT END                    < entry not updated this scan >  
BIT STAT                   < first time advisory transmitted >

GROUP adv\_data

INT RPL\_ALT                < altitude of subject AC relative to terrain >

ENDSTRUCTURE;

----- ATARS GLOBAL VARIABLES -----

-----  
<\*\*\* PWILST ENTRY OBSTACLE TYPE \*\*\*>

STRUCTURE OBSTACLE

GROUP maintenance\_info

PTR NXTPWI                   < next entry >  
PTR PRVPWI                  < previous entry >  
BIT SENT                    < entry has been sent in message >

GROUP status

BIT END                    < entry not updated this scan >  
BIT FTAT                   < first time advisory transmitted >  
INT OBSTACLE\_NO            < identity on stored list of obstacles >

GROUP adv\_data

INT CLOCK\_BRG              < clock bearing to obstacle >  
INT RANGE                  < AC range to obstacle >  
INT REL\_ALT                < AC altitude relative to obstacle >

ENDSTRUCTURE;

----- ATARS GLOBAL VARIABLES -----

-----  
<\*\*\* PWILST ENTRY AIRSPACE TYPE \*\*\*>

STRUCTURE AIRSPACE

GROUP maintenance\_info

PTR NYTPWI < next entry >  
PTR PPVPWI < previous entry >  
BIT SENT < entry has been sent in message >

GROUP status

INT AIRSPACE\_NO < identity on stored list of airspace zones >  
BIT END < entry not updated this scan >  
BIT PTAT < first time advisory transmitted >

GROUP adv\_data

INT AIRSPACE\_TYPE < restricted airspace or TCA or other  
prohibited area >  
CHP IDENTIFIER < restricted airspace identifier >

ENDSTRUCTURE:

----- ATARS GLOBAL VARIABLES -----

-----  
<\*\*\* PWILST ENTRY ALEC TYPE \*\*\*>

STRUCTURE ALEC

GROUP maintenance\_info

<u>PTR</u> NXT PWI	< next entry >
<u>PTR</u> PRV PWI	< previous entry >
<u>BIT</u> SENT	< entry has been sent in message >

GROUP adv\_data

<u>INT</u> ALTITUDE	< altitude echo data >
<u>BIT</u> CONFIDENCE	< altitude confidence >
<u>BIT</u> CORRECTED	< pressure corrected altitude >

ENDSTRUCTURE:

----- ATARS GLOBAL VARIABLES -----

-----  
<\*\*\* RESOLUTION PAIR ACKNOWLEDGEMENT (RPA) LIST \*\*\*>

STRUCTURE RPALST

GROUP ac1

INT DEL                    < delivery status of maneuvers >  
INT ID                    < ID of AC1 >  
INT RES                   < resolution advisory for AC1 >

GROUP ac2

LINE RPALST.ac1

GROUP ovrrhd

BIT CACRD                < CONFLICT RESOLUTION DATA TASK has run >  
BIT CARN                < RESOLUTION NOTIFICATION TASK has run >  
BIT SOURCE              < ATARS originated resolutions, else BCAS >  
INT TIME                < time entry placed on RPA list >

ENDSTRUCTURE;

----- ATARS GLOBAL VARIABLES -----



-----  
<\*\*\* STATE VECTOR \*\*\*>

STRUCTURE SVECT

GROUP pointers

<u>PTR</u> ATCREP	< entry in CREPX for ATCRBS AC >
<u>PTR</u> CTE	< conflict table entry for this AC >
<u>PTR</u> CTPTP	< conflict table containing this AC's entry >
<u>PTR</u> NEXTA	< next AC in ATARS sector list thread >
<u>PTR</u> NEXTS	< next AC in antenna sector list thread >
<u>PTR</u> NEXTI	< next AC in X_list or EX_list thread >
<u>PTR</u> PREVI	< previous AC in X_list or EX_list thread >
<u>PTR</u> PWPTR	< PWILST for AC >
<u>PTR</u> STKPTR	< stack of AC information (position, velocity, time) for turn rate computation >
<u>PTR</u> UPMS	< list of last uplinked ATARS messages >

GROUP horz\_tracker\_data

<u>FLT</u> AZP	< predicted next-correlation azimuth >
<u>INT</u> FIRME	< external firmness level >
<u>INT</u> FIRMI	< internal firmness level >
<u>FLT</u> RHOP	< predicted next-correlation range >
<u>FLT</u> VSQ	< square of horizontal velocity estimate >
<u>FLT</u> X	< X position of AC >
<u>FLT</u> XD	< X velocity of AC >
<u>FLT</u> XDE	< external X velocity estimate >
<u>FLT</u> XDI	< internal X velocity estimate >
<u>FLT</u> XP	< external one-scan predicted X position >
<u>FLT</u> XPI	< internal one-scan predicted X position >
<u>FLT</u> Y	< Y position of AC >
<u>FLT</u> YD	< Y velocity of AC >
<u>FLT</u> YDE	< external Y velocity estimate >
<u>FLT</u> YDI	< internal Y velocity estimate >
<u>FLT</u> YP	< external one-scan predicted Y position >
<u>FLT</u> YPI	< internal one-scan predicted Y position >

----- ATARS GLOBAL VARIABLES -----

---

GROUP vert\_tracker\_data

<u>INT</u> FIRMZ	< mode C firmness level >
<u>FLT</u> FIRMZR	< firmness of level occupancy time >
<u>FLT</u> LOT	< level occupancy time estimate >
<u>INT</u> SUCNT	< start-up counter to establish track >
<u>FLT</u> SUMPRS	< summed residual used to detect trend in vertical acceleration >
<u>FLT</u> Z	< Z position of AC >
<u>FLT</u> ZD	< Z velocity of AC >
<u>FLT</u> ZDP	< external Z velocity estimate >
<u>FLT</u> ZP	< external one-scan predicted Z position >
<u>FLT</u> ZPRPV	< previously reported Z position >
<u>FLT</u> ZS	< smoothed Z position estimate >

GROUP times

<u>FLT</u> ALECT	< time last ALEC entry generated >
<u>FLT</u> OWNZ	< time last OWN message generated >
<u>FLT</u> TD	< time ATARS message was received by AC >
<u>FLT</u> TLUPD	< time of last vertical track update >
<u>FLT</u> TR	< time of last reported range/azimuth data >
<u>FLT</u> TRP	< expected time of next local data >
<u>FLT</u> TRR	< time of current remote data >
<u>FLT</u> TRZ	< time last mode C report was received >
<u>FLT</u> TTPPAL	< time of transition to previously reported altitude >

---

ATARS GLOBAL VARIABLES

---

-----  
GROUP flags

<u>BIT</u> ATIFLG	< track was initialized as ATCRBS >
<u>BIT</u> ATSS	< AC ready for ATARS service (on XINIT list) >
<u>BIT</u> CARQO	< controller alert required in this area >
<u>BIT</u> CENTR	< AC in center area of ATARS service area >
<u>BIT</u> CUNC	< AC under ATC control >
<u>BIT</u> DELPG	< state vector is to be deleted >
<u>BIT</u> DLOUT	< data link out on most recent scan >
<u>BIT</u> DRATS	< AC ATARS service dropped but track maintained for domino resolution >
<u>BIT</u> DRSUR	< AC track dropped by ATARS >
<u>BIT</u> EXPLG	< X/EX_list indicator >
<u>BIT</u> HUB*LG	< AC in antenna hub zone >
<u>BIT</u> INX*PL	< new AC on XINIT list >
<u>BIT</u> LOPL	< this AC has local data >
<u>BIT</u> MC*PLG	< altitude data provided through mode C report and reasonable >
<u>BIT</u> NULLPG	< a null DABS report is received >
<u>BIT</u> OSC*PL	< RETRAR will be reset after one scan >
<u>BIT</u> PSTAT	< local site's primary status >
<u>BIT</u> R*PL	< AC has remote data >
<u>BIT</u> SNPR	< AC data smoothed, predicted this scan >
<u>BIT</u> SPIDPG	< signpost flag for coarse screen identification >
<u>BIT</u> SPRO	< antenna sector processing flag >
<u>BIT</u> SOLO	< squitter lockout set >
<u>BIT</u> SRV*SK	< report in ATARS/... surveillance area mask >
<u>BIT</u> XU*PL	< prevents multiple X/EX_list update >

-----  
ATARS GLOBAL VARIABLES

-----  
GROUP general\_values

<u>INT</u> ACAB	< AC abbreviated field, 9-bit field >
<u>INT</u> ACAT	< AC area type >
<u>INT</u> ACLASS	< ATARS class of service >
<u>INT</u> ACLP	< AC climb performance used in modeling resolution advisory >
<u>CHR</u> ASSOC	< ID of closest airport >
<u>INT</u> ATSEQ	< CAS equipage type >
<u>INT</u> BCASSL	< BCAS sensitivity level >
<u>INT</u> CODE	< DABS or ATCRBS mode C code >
<u>INT</u> FAZ	< final approach zone indicator >
<u>INT</u> FILF	< ATCPBS surveillance file number >
<u>INT</u> GEOG	< geographical zone 4-bit field >
<u>INT</u> HNS	< horizontal maneuver status for level tracker >
<u>INT</u> IND	< unique index of area type 2 >
<u>FLT</u> OWNHDG	< last heading sent in OWN message >
<u>FLT</u> OWNTRN	< last turn rate sent in OWN message >
<u>INT</u> REMRAR	< ID of site whose PAR requested >
<u>INT</u> RETRAR	< ID of remote site that receives PAR data >
<u>INT</u> SLREPS	< most recently reported slant range >
<u>INT</u> SVSID	< AC's ATARS sector ID >
<u>FLT</u> TSPALT	< altitude from terrain map >
<u>INT</u> TURN	< AC turn status >
<u>INT</u> TYPE	< AC type status (DABS or ATCRBS) >
<u>CHR</u> ZPRT	< ID of airport associated with FAZ >

----- ATARS GLOBAL VARIABLES -----

-----  
GROUP domino\_obj\_proj

FLT XDPRJ(4) < one, two, three and four-scan XD projection after DELAY  
time of modeling >  
FLT XPRJ(4) < one, two, three and four-scan X projection after DELAY  
time of modeling >  
FLT YDPRJ(4) < one, two, three and four-scan YD projection after DELAY  
time of modeling >  
FLT YPRJ(4) < one, two, three and four-scan Y projection after DELAY  
time of modeling >  
FLT ZDPRJ < Z direction velocity for domino object processing >  
FLT ZPRJ(4) < one, two, three and four-scan Z projection after DELAY  
time of modeling >

GROUP data\_block

BITS REPORT < DABS or ATCRBS or RADAR report (Tables 3-3, 3-4, 3-5) >

ENDSTRUCTURE:

----- ATARS GLOBAL VARIABLES -----

-----  
<\*\*\* SYSTEM VARIABLES \*\*\*>

STRUCTURE SYSVAR

GROUP time

FLT CTIME < current time >

GROUP flags

BIT ATCNMC < ATC requests non\_mode C ATARS target tracking desired >

BIT ATCROR < ATC requests radar only target tracking desired >

BITS STATMSG < ATC facilities requesting  
full ATARS status control messages >

GROUP failure\_info

BIT BACKUP < operating in backup mode >

PTR CTRPTR < center zone map in use >

INT FAILED < identity of failed site >

PTR MAPPTR < ATARS service map in use >

BIT MASTER < operating in backup-master mode >

GROUP antenna

FLT APOS < DABS antenna position >

FLT ARATE < DABS antenna rate >

GROUP general

INT LOCAL\_ID < local sensor site identification (4 bits) >

ENDSTRUCTURE:

----- ATARS GLOBAL VARIABLES -----

#### 4. SURVEILLANCE REPORT AND TRACK PROCESSING

##### 4.1 General Requirements

ATARS surveillance processing may be divided into three main sub-functions: input processing, track processing, and smoothing/prediction. The general division of responsibility is that input processing accepts target reports from the DABS sensor and screens and prepares them for tracking. Track processing maintains a file of system tracks and selects particular target reports for track update. Smoothing and prediction utilizes the selected reports for production of fresh position and velocity updates.

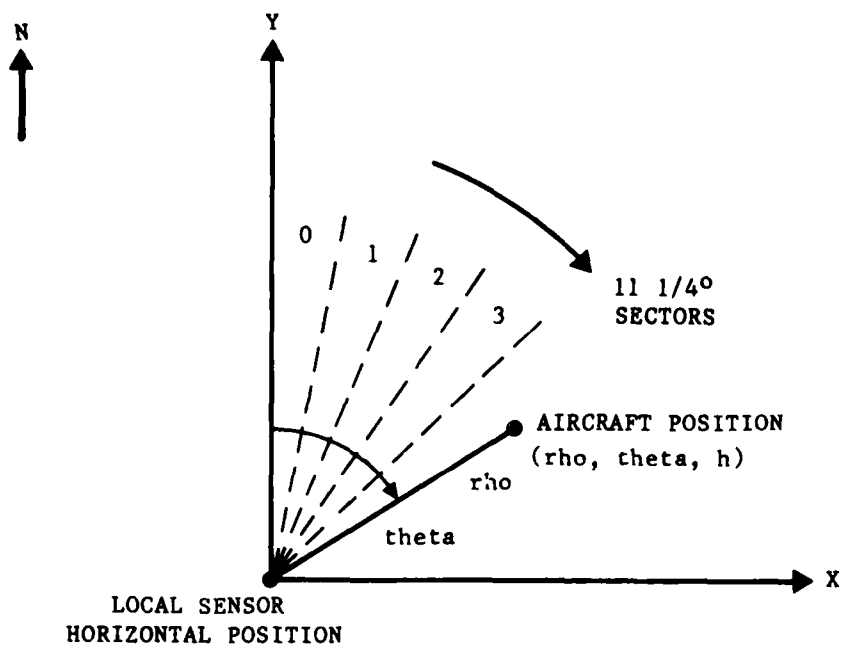
ATARS surveillance processing is required to track those DABS, ATCRBS (mode C and non-mode C equipped) and radar-only aircraft which are being tracked by the local sensor in the ATARS service area and the domino surveillance area. Aircraft outside these areas are not tracked.

##### 4.2 Coordinate Systems

Target reports are received in the rho, theta, h (slant range, azimuth, altitude) system of the DABS sensor. ATARS maintains and uses track estimates in a modified Cartesian x, y, z system. The local sensor lies at the center of the x, y grid with x east and y north (see Figure 4-1).

Mapping between these two systems is based on a flat earth assumption. Under this assumption x, y are considered as the ground plan projection coordinates of an aircraft, while z is identical to the altitude. However, because of the actual curvature of the earth, the x, y, z which are so computed do not exactly correspond to the aircraft position in a physical Cartesian space. Nevertheless, the x, y, z descriptions produced by this formal mapping will be utilized throughout the ATARS processing. The equations of the mapping are shown in the figure.

Geographical corrections take place in rho, theta. Reports selected for track update are coordinate converted to the x, y, z system before using them to smooth the track estimate. The inverse mapping is used to determine a predicted rho, theta for the next correction and for antenna sector update.



TARGET MEASUREMENTS: RANGE rho  
AZIMUTH theta  
ALTITUDE h

SENSOR ALTITUDE:  $h_s$

SLANT RANGE CORRECTION:  $\rho' = \sqrt{\rho^2 - (h - h_s)^2}$

TRACK COORDINATES:  $X = \rho' \sin(\theta)$   
 $Y = \rho' \cos(\theta)$   
 $Z = h$

**FIGURE 4-1**  
**ATARS TRACK SECTORIZATION AND COORDINATES**



In converting remote reports to local x, y, z coordinates, any method of calculation may be used which accurately accounts for the real spatial geometry. In order to be useful in tracking, the truncation errors in conversion must be kept comparable to the random data error (i.e., approximately = 100 feet or less). The method should be reasonably efficient, but since remote report conversion will only be occasionally required, some complexity can be tolerated.

#### 4.3 Major Files

The ATARS track file is a separate creation of the ATARS function and is not identical, either physically or in content, to the DABS sensor track file. This file (the Central Track Store (CTS)) consists of a block of track slots, of sufficient size to accommodate the maximum track load. Each slot may either be empty or it may contain track information (aircraft State Vector) about a particular aircraft. In addition, a number of slots of known fixed x coordinate distance called signposts provide quick points of entry into the appropriate X-list or EX-list as described in Section 6.1.3. Signposts are bookkeeping aids and are not altered by the tracking programs.

A CTS file is used to transmit information for a particular aircraft throughout the various tasks in the ATARS processing cycle. The central track store contains the following types of information: position, velocity, time, pointers, status and ID indicators, and control flags.

The tracks in CTS must be rapidly accessible in two ways for Report Processing and Track Processing Tasks: on a geographical antenna sector basis and by aircraft ID. 32 fixed azimuth sectors are defined with respect to the local sensor, beginning clockwise from north (see Figure 4-1). Each antenna sector is 11 1/4 degrees wide. Tracks are organized (e.g., by threading) so that the ATARS tracker can efficiently index and process tracks lying in a particular antenna sector. Since the aircraft move, their antenna sector assignments will change. These changes are monitored, and an updated antenna sector list is maintained.

Rapid access of individual tracks through their ATCRBS/radar surveillance file number or DABS ID is accomplished by establishing a cross-reference file for each of these aircraft classes. These files are denoted CREFA and CREFD, respectively, and relate the input code (which may be compressed by hashing) to the corresponding track slot number in CTS. When tracks are

dropped or new tracks are started, the cross-reference files are correspondingly updated. These file relationships are indicated in Figure 4-2.

Since the ratio of radar, ATCRBS and DABS track loads is an environmental variable, it is desirable that CTS not be partitioned in any fixed way between these track classes. Procedures for organizing and accessing CTS should remain efficient regardless of this load ratio.

#### 4.4 Report Processing

The ATARS surveillance processing initiates and maintains ATARS tracks on all DABS, ATCRBS (mode C and non-mode C equipped), and radar-only aircraft in the ATARS surveillance area which are being tracked by the DABS sensor. This objective is accomplished by two major tasks: the Report Processing Task, discussed in this section, and the Track Processing Task, discussed in Section 4.5.

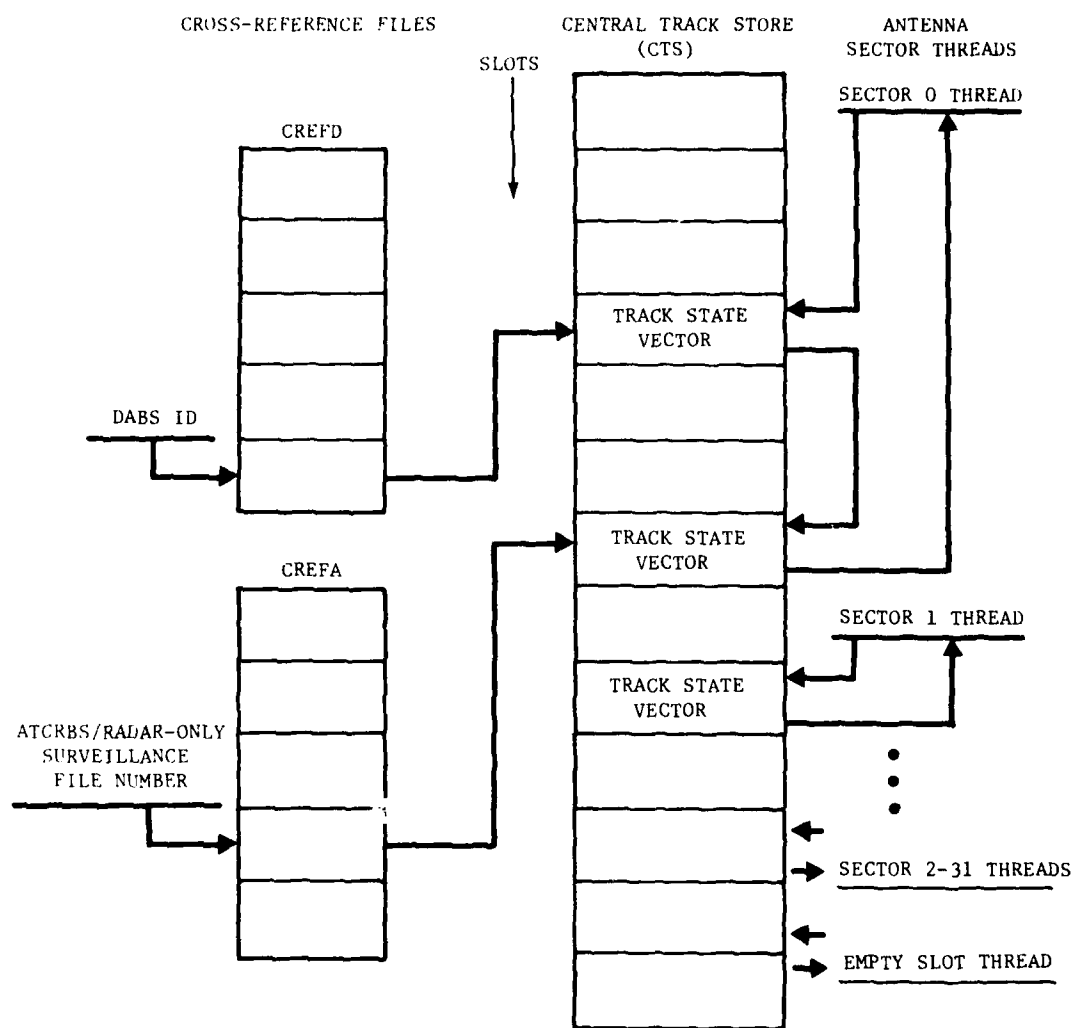
Report processing operates on interrupt after all target reports for a new antenna sector have arrived in the surveillance input buffer. The surveillance input consist of target reports from the DABS sensor.

Input data are:

1. A sector header antenna azimuth word
2. Target reports from Surveillance Buffer

The services performed are to:

1. Update current antenna position and rate estimates
2. Screen local reports and reject all reports falling outside the ATARS surveillance area
3. Reject reports according to ATC selection not to process non-mode C or radar-only reports
4. Correlate local and remote reports with tracks through DABS ID or ATCRBS/radar surveillance file number cross-references. Store reports with the State Vectors in CTS
5. Start new DABS, ATCRBS or radar-only tracks
6. Flag tracks for drop (if indicated by sensor)



**FIGURE 4-2**  
**TRACK FILE STRUCTURE AND ACCESS**

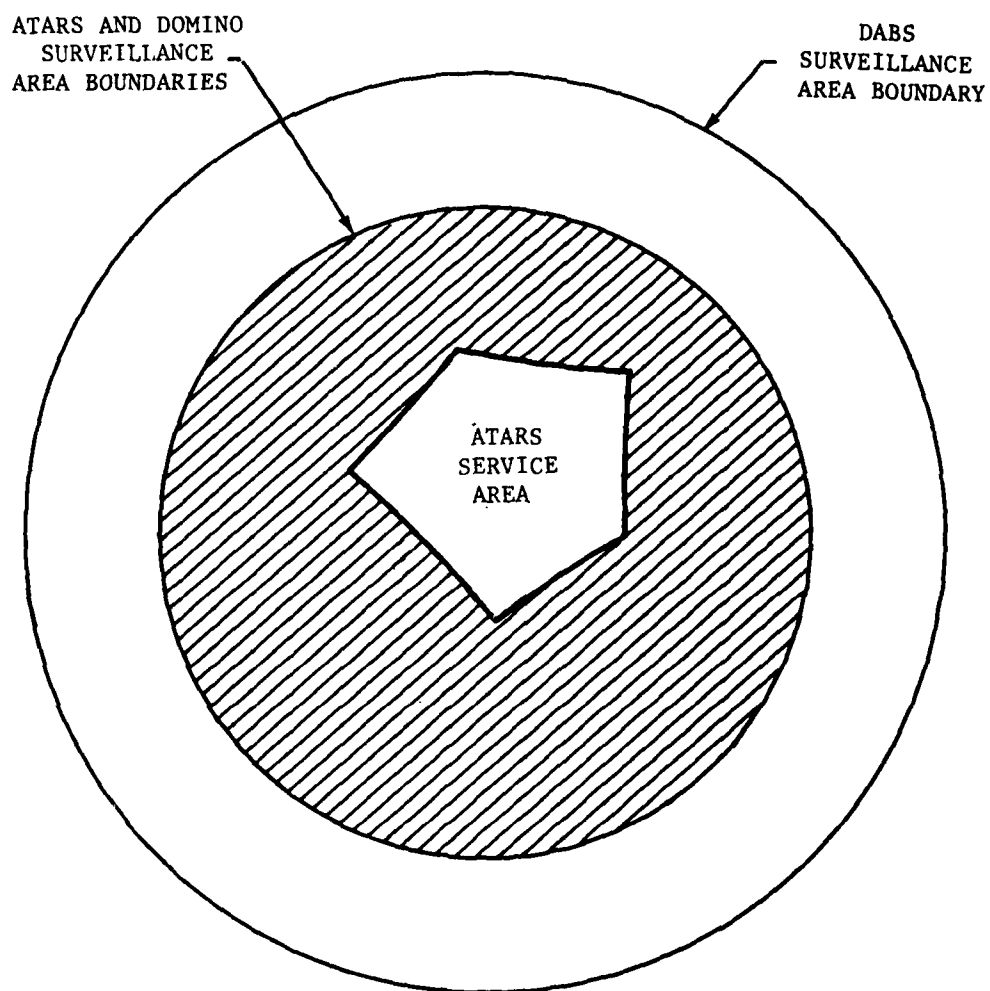
#### 4.4.1 ATARS Surveillance Area

The ATARS service area is subtended by a larger area called the ATARS surveillance area, defined by a rho, theta map. This map is defined as a convex figure encompassing the ATARS/Domino surveillance area as shown in Figure 4-3. Since the ATARS surveillance area is a convex figure, it suffices to define a map with a minimum and maximum rho for each theta (or theta interval). Two maps are required, one for reports above an altitude HZONE and one below this altitude (see Section 6.2.1 and Figure 6-1). In order to pass screening, a local report with altitude data must lie within the area appropriate for that altitude. If no altitude has been measured, then it must lie within at least one of the two map areas. (Remote reports cannot be mapped out efficiently here because their rho, theta are not local coordinates.)

#### 4.4.2 Local Reports

When a local report is within the ATARS surveillance area, the DABS ID or ATRBS/radar surveillance file number is used to find the associated track in CTS (if any). The cross-reference files CREFD and CREFA provide the required links. If the track's drop flag is already set in CTS, it cannot accept further data and the report is ignored. If the report drop bit is set in the surveillance report, track drop is initiated here. Track drops may also be initiated in track update (Section 4.5.1) when data has been missing too long or the track is out of the ATARS surveillance area. The State Vector Deletion Task performs the final drop action for tracks which have been in ATARS coverage.

When a local report is a null report, the null flag is set to indicate to the Track Processing Task that this particular track is to be treated as a "miss" rather than a "hit." If the diffraction zone bit is set in the report, the track is also processed as a "miss." The local report that is designated as a "hit" must also pass a rho, theta reasonability check of measured vs. predicted coordinates in order to merit further consideration. The report is then stored in the CTS report storage area. A RAR empty report is issued for the aircraft if the proper conditions exist for this message generation. If the site ID has changed for the aircraft, then a check is made to determine if the aircraft is located in the seam area, and so designated. If a pilot request for an altitude echo advisory is received, the proper computations are made and the time of the altitude request is recorded in the track State Vector.



DOMINO AREA - PROVIDES COVERAGE AT LEAST AN ADDITIONAL 15 nm1  
BEYOND THE ATARS SERVICE AREA

**FIGURE 4-3**  
**ATARS AND DOMINO SERVICE AREAS**

If a new track is to be initialized, this is the sole responsibility of the report processing function. This will occur when a local or late local report is examined which does not have an existing associated track and the report drop bit is not set. Track initialization is started with a single local report.

#### 4.4.3 Remote Reports

If a remote report is a null report, it is rejected at this time. Otherwise, the DABS ID or ATCRBS/radar surveillance file number is used to find the associated track in CTS (if it exists). The cross reference files CREFD and CREFA provide the required links. The remote surveillance report data is then stored in the CTS storage area provided a local report hasn't been received for this aircraft in the last 1/2 scan. The remote flag is set and report time is stored. A RAR empty report is issued for this aircraft if the proper conditions exist for this message generation. If the site ID has changed for the aircraft, then a check is made to determine if the aircraft is located in the seam area, and so designated. If a pilot request for an altitude echo advisory is received, the proper computations are made and the time of the altitude request is recorded in the track State Vector.

#### 4.4.4 Track Initialization

An empty track slot, which has been cleared of all previous data, is found in the CTS. Empty tracks are threaded together into their own list using the sector thread mechanism. This slot will hold the new track State Vector. This report's measurement time is determined and then stored. The report coordinates are converted to x, y, z. The initial horizontal prediction estimates for external and internal positions, and velocities are determined and stored. The initial predicted rho, theta search position is computed. The initial internal and external position predictions are set identical to the reported positions. The level velocities are set to a small non-zero value. The turn rate stack is initialized for the track to be used in the x, y smoothing process. The antenna sector in which this track lies is determined and the track is added to the proper antenna sector list (with forward threading only). Various pointers and flags contained in the State Vector are initialized.

With mode C altitude data present, initialization must be performed for the vertical tracker and other ATARS tasks must be notified that valid altitude data is available for this aircraft. Aircraft track type and code information that is unique for either DABS or ATCRBS reports must be stored in the State Vector during track initialization.

#### 4.5 Track Processing

The Track Processing Task performs (1) final elimination of tracks which are not to be serviced by ATARS and (2) Track Update Process. All surveillance reports have been associated with tracks or used to start new tracks in the Report Processing Task. Track processing accepts each report and calls the Track Update Process (Section 4.5.1). All report correlation is accomplished in the DABS sensor and is accepted as being completed by ATARS.

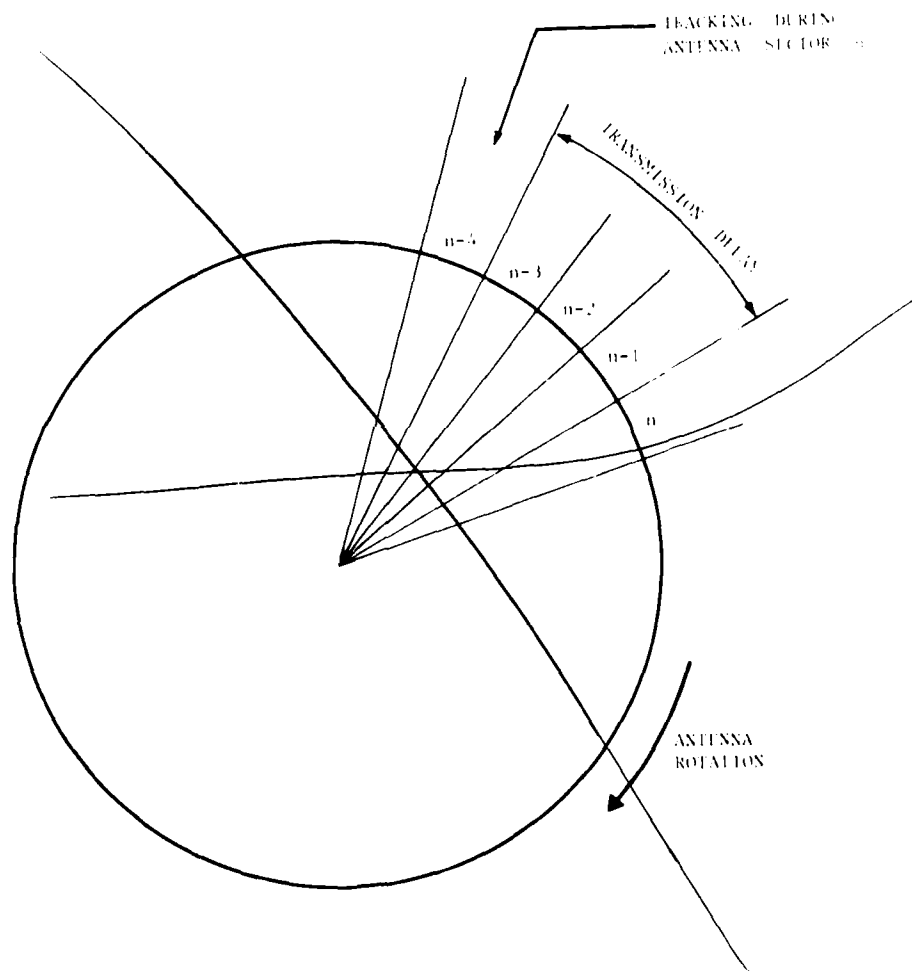
Input data for track processing consists of local or remote reports with remote times of measurement which have been stored with the associated track in CTS by report processing (one report, or none, per track).

Track processing operates once each time the local sensor antenna enters a new antenna sector and processes tracks in particular sectors (relative to the antenna). The sectorization of CTS is accomplished by threading, which is updated as aircraft positions are re-predicted.

The program is organized so that when the antenna enters antenna sector n, all tracks associated with antenna sector n-4 are processed. All other tracks which were input to the Surveillance Buffer during sector n are then processed, (see timing diagram, Figure 4-4). The antenna sector gap from n-4 to n allows time for DABS sensor report processing and sensor to ATARS transmission delays. The maximum delay for surveillance reports is expected to be 3 antenna sectors.

The primary function of track processing is to perform track updating in antenna sector n-4 normally with local data, but if this is missing, to attempt remote data or late local data updates each following antenna sector. This allows timely use of remote reports. Various processing flags and time checks are utilized to prevent too frequent updates or confusion because of ATARS sector changes.

All tracks in antenna sector n-4 whose smooth/predict and antenna sector process flags are not set are processed as a



**FIGURE 4-4**  
**TRACKER TIMING AND SEQUENCE**



group. If a report is not a null report, a track update (hit) is performed, which includes smoothing and prediction. If a null report has been stored, a track update (miss) is performed, which provides prediction only. Since processing for this aircraft has been accomplished, the antenna sector process flag is set in the State Vector.

All the remaining tracks in the buffer, both late local and remote reports, are processed as a second group. If the smooth/predict and the antenna sector process flags are clear, then the remote data is accepted and a track update (hit) is performed which includes smoothing and prediction.

#### 4.5.1 Track Update

The Track Update Process has two entry points. One is used to process a track after a report has been selected (a hit); the other entry is used to process the track in final prediction only if the track report is a null (a miss). The update process uses smoothing and prediction and performs other State Vector update functions as well. Accessory bookkeeping operations affect the CREFA and CREFD files.

##### 4.5.1.1 Selected Report (Hit) Updating

The measurement time is computed for the current local and remote reports. This time is computed from the report azimuth and the antenna position/rate estimates. The report time is set into the current report time in the CTS.

The previous predictions for this track should be corrected to the current measurement time, if necessary. The predictions are for an anticipated time of local data measurement. Thus, if this report is local, no correction will ordinarily be required. However, remote data will be measured at quite different times, and the previous predictions must be corrected. Correction is accomplished by shifting the x, y and z predicted coordinates by the time difference (TMP - TMR) times the internal x, y and z velocity estimates. Both internal and external predictions will be affected (see Section 4.5.3).

Rho, theta data is coordinate converted to the local x, y system. Conversion of local data involves slant range correction as indicated in Figure 4-1. For remote reports a full remote to local system conversion must be used. These conversions utilize the altitude measurement if present. Otherwise, the estimated altitude is used. In cases where

neither is available, a nominal value of ZNOM will be assumed. The slant range for both local and remote surveillance reports must be transferred into SLREPS before any coordinate conversions are made to the data.

For local reports the fact that smoothing/prediction is accomplished is noted in the State Vector. If the report is a DABS report, the identity of the remote site is checked in the RAR. If it is determined that the local site has coverage, a message is sent to this ATARS site to stop sending RAR data to this aircraft and inform the local DABS sensor to start ATARS service for this aircraft. If it is determined that the remote site identified in the RAR has control, then that remote site is where data may be requested.

For a remote report a check is made of the measured x, y position against the external prediction (corrected) for reasonableness. If the report is not reasonable, no update is made to position. If the aircraft is in the cone of silence, it is being afforded ATARS service and is ATARS equipped and the remote site is identified from which data will be requested, a message is sent to the site requesting RAR data for this aircraft. Sent along with this message is own-site ATARS identification and the directive for the remote site to set its one scan flag (OSCFL). The local DABS sensor is informed to stop ATARS service for this aircraft.

After x, y smoothing has been performed for the aircraft, z smoothing and prediction with the ATARS vertical tracker (Section 4.5.3.3) is performed. The controlled/uncontrolled status of the aircraft is set according to the new DABS report. The local and remote flag indicators in CTS are also cleared.

#### 4.5.1.2 Null Report (Miss) Updating

The flag which indicates the local sensor has lost data link contact with this aircraft is set in the State Vector. If present time minus TM is greater than TDROP, then ATARS surveillance is dropped for this aircraft. The aircraft is placed on the deletion list and unlinked from the X/EX-list.

#### 4.5.1.3 Updating for Selected and Null Reports

If ATARS surveillance drop is indicated and the aircraft is not on the X/EX-list, the track is dropped and its cross-reference

links (CREFA or CREFD) are erased. For those aircraft designated as ATCRBS or radar, the State Vector Deletion Task has responsibility for the drop but the track cross-reference (CREFA) is deleted. Dropping a track here consists of simply re-threading it onto the empty list.

For tracks whose ATARS surveillance drop is not indicated, horizontal track positions are predicted to the estimated time of next local data using the ATARS prediction algorithm. Azimuth and range are computed from the predicted position values and stored with the prediction time.

The track is tested for ATARS qualification with the use of a firmness control. (NOTE: Firmness control is discussed in Section 4.5.2.)

If the track is qualified for ATARS service, see if it is on the X-list or the EX-list. If the track is not in either list, place it in the XINIT List for the Aircraft Update Processing Task by use of NEXTX. If the track is on either list and ATARS service is not being afforded this aircraft, test the track position estimates (external prediction; XP, YP, ZP) to determine whether the track lies within the ATARS service area. This is accomplished by a geographical area determination which utilizes an x, y masking procedure. This x, y mask is defined as the ATARS mask service area as shown in Figure 4-3.

If the track is within the area, ATARS service is given to the aircraft. The tracks are placed on the appropriate X-list or EX-list in the aircraft update task. If the aircraft is ATARS equipped, a message is sent to the DABS sensor to start ATARS service for this track. For all DABS tracks, the primary/secondary status of the track is recorded in the State Vector.

For the track not qualified for ATARS service, see if the track is on the X-list or the EX-list. If this is true, drop ATARS service is initiated, and the aircraft is placed on the deletion list and unlinked from the X-list or the EX-list.

#### 4.5.2 Firmness Control

The ATARS tracking system uses the method of firmness controlled smoothing parameters (see Table 4-1). Separate values are given for beacon and radar-only reports. Firmness values for each track are adjusted in accordance with its record of correlation success (see Table 4-2). The firmness table construction and

TABLE 4-1  
HORIZONTAL SMOOTHING PARAMETERS VS. FIRMNESS

<u>FIRM</u>	<u>ALFA</u>		<u>BETA</u>		<u>THK</u>
	Beacon	Radar	Beacon	Radar	
0	1.000	1.000	0.000	0.000	-
1	1.000	1.000	1.000	1.000	LPV <sup>1</sup>
2	1.000	1.000	1.000	1.000	LPV
3	0.833	0.780	0.700	0.650	3.60
4	0.700	0.595	0.409	0.360	2.00
5	0.600	0.475	0.270	0.220	1.50
6	0.524	0.395	0.192	0.145	1.26
7	0.464	0.345	0.144	0.093	1.12
8	0.417	0.310	0.112	0.058	1.03
9	0.400	0.300	0.100	0.050	1.00

---

<sup>1</sup>LPV indicates a very large positive value which disables turn detection.

TABLE 4-2

## FIRMNESS TABLE STEP CONTROL

FIRM (Current Value)	HORIZONTAL AND VERTICAL CORRELATION SUCCESS FIRM (Next Value)	HORIZONTAL CORRELATION FAILURE FIRM (Next Value)	VERTICAL CORRELATION FAILURE FIRM (Next Value)
0	2	0	0
1	3	1	0
2	3	2	1
3	4	2	2
4	5	2	3
5	6	3	4
6	7	4	5
7	8	5	6
8	9	6	7
9	9	7	8

Note: Additional maximum limits may be applied to firmness levels.

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AUTOMATIC TRAFFIC ADVISORY AND RESOLUTION SERVICE (ATARS) ALGOR--ETC(U)

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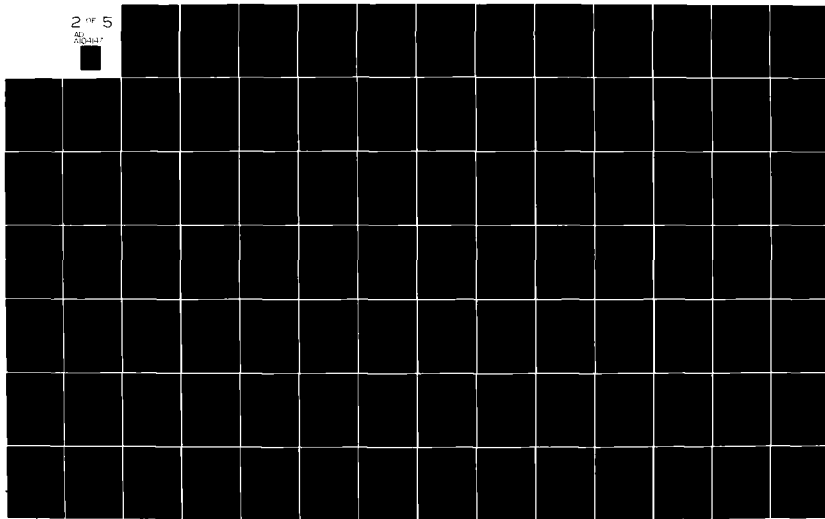
MTR-81W120-1

FAA-RD-81-45-1

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use for the ATARS tracking system differs from its Augmented ARTS III counterpart in several ways. The following features are present.

1. Fewer levels have been assigned and the alpha, beta smoothing parameter values of these levels have been altered.
2. Together with alpha and beta an additional threshold parameter, THK, has been added to adjust ATARS cross-track smoothing thresholds. (The notation (THK = LPV) means that the ATARS turn detection should be disabled.)
3. Three firmness values, FIRMI, FIRME and FIRMZ, are maintained on each track. Each uses a lookup table to select parameters for internal x, y, for external X, Y, or for altitude smoothing. FIRMI is used for THK lookup.
4. These firmness values step up or down depending on the success or failure of attempts to correlate on a particular scan. The adjustments are made after the previous firmness levels have been used for lookup. Nominal adjustments, which are common to all three firmness values, are further subject to absolute assigned maximum firmness limits. Nominally,

FIRMI<sub>max</sub> = 9  
FIRME<sub>max</sub> = 4  
FIRMZ<sub>max</sub> = 9

These values cannot be exceeded during stepping. Note that a successful rho, theta correlation does not necessarily result in a successful altitude correlation so that FIRMZ does not necessarily increase with FIRMI and FIRME. Altitude reports may be missing.

5. When a track is initiated, FIRMI and FIRME are inserted at level 1. Similarly, if altitude data on this new track has been received, FIRMZ is also initialized at 1. If no altitude data has been received, set FIRMZ = 0.
6. A track is terminated when the time interval between the current time and the time of the last successful horizontal reply (represented by TM) exceeds the threshold value TDROP.

7. All turning track firmness levels used in ARTS III have been deleted.

#### 4.5.3 Track Estimation

Track estimation consists of two processes: smoothing, in which a track's current data is combined with a previously made prediction to achieve an improved estimate of the current state, and prediction, in which the current smoothed state is extrapolated one scan ahead to assist correlation and prepare for the next smoothing step. Figure 4-5 illustrates turn sensing, smoothing and prediction based on the current positions and velocities.

Smoothing and prediction processes are called from the Track Update Process. The essential data communicated to the smoothing algorithm is:

- a. The track to be processed
- b. The report to be used for smoothing
- c. Estimates of antenna position and rate

The prediction algorithm requires only the first and third items. Both algorithms modify the contents of the track State Vector. In both smoothing and prediction, reference is made to internal and external position and velocity coordinates. Internal refers to those positions and velocities used internal to the Track Processing Task. External includes all positions and velocities used elsewhere in the ATARS tasks but generated in the Track Processing Task.

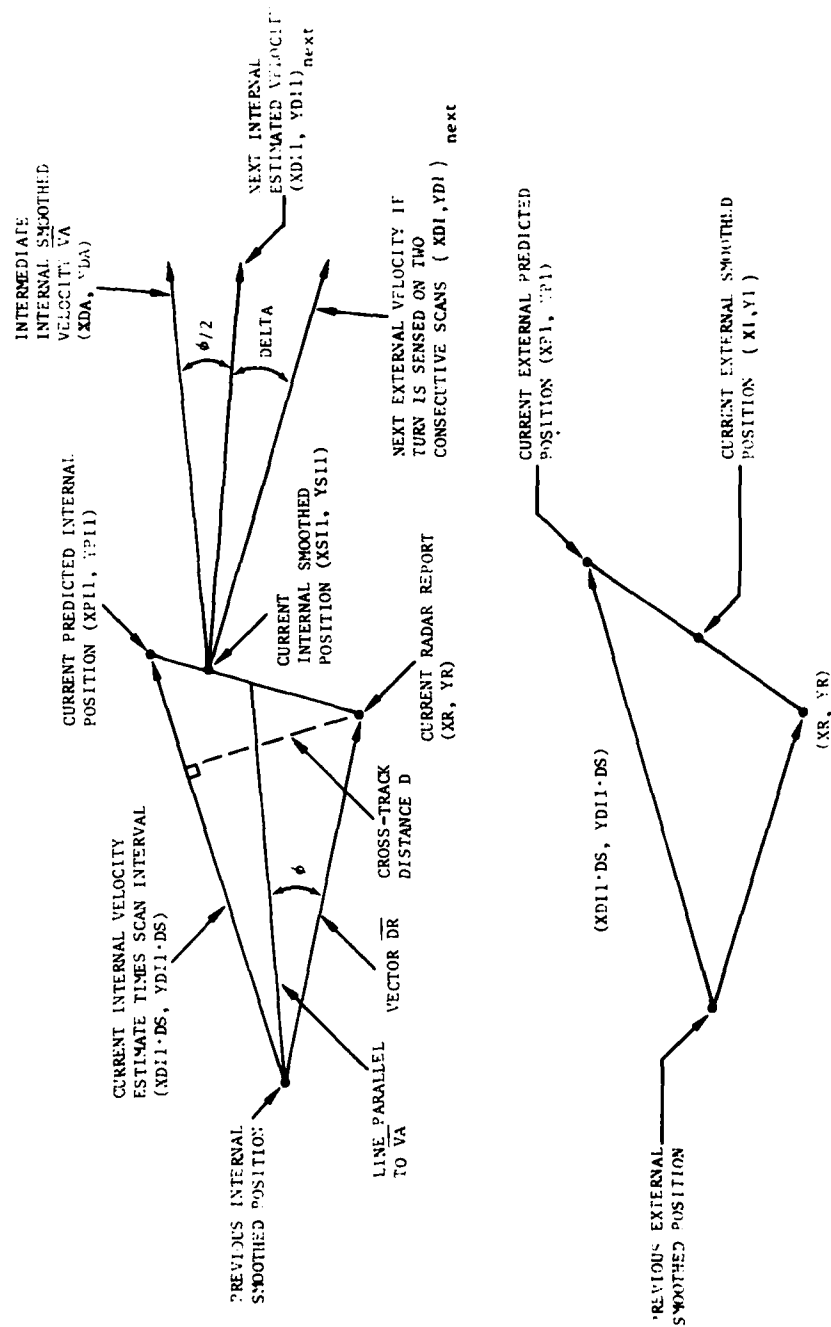
##### 4.5.3.1 Horizontal Smoothing

The ATARS horizontal smoothing process is designed to provide improved knowledge of aircraft heading during turns and vertical velocity information for the level-occupancy tracker (Section 4.5.3.3). Thus, ATARS conflict detection and conflict resolution may be performed more effectively for maneuvering aircraft than has been possible with previous algorithms.

Horizontal (x, y) positions and velocities are smoothed by the well-known alpha, beta technique until a maneuver is sensed.

The cross-track deviation (data report distance from the line of the predicted track vector) is compared with an assigned threshold to detect a turn. If a Horizontal Maneuver Status (HMS) indicates a turn, the turn rate (W) is computed from a modified cross-track deviation computed from the oldest of three previous smoothed positions and velocities. Figure 4-6 illustrates turn





**FIGURE 4-5**  
**VARIABLES AND CONSTRUCTIONS FOR ATARS X,Y**  
**TRACK SMOOTHING**

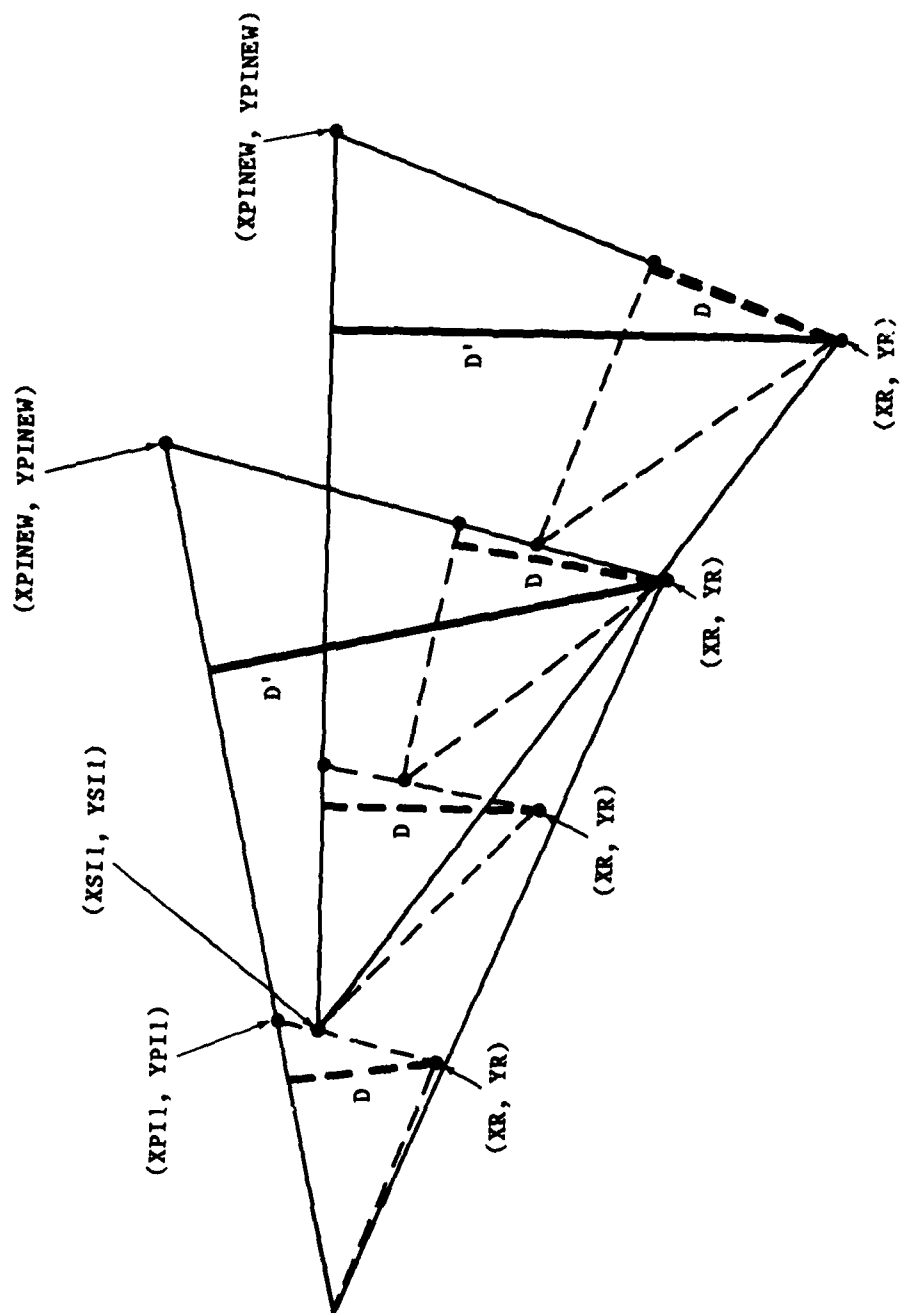


FIGURE 4-6  
PREDICTION AND CROSS-TRACK DEVIATION  
USING HISTORICAL POSITIONS AND VELOCITIES

rate computation (in relation to Figure 4-5) using historical positions and velocities. Figure 4-7 illustrates the turn rate computations used for the advisory service in ATARS (see Own Message in Section 16.1.3.2). Maneuvering tracks are smoothed by a special method which includes track-oriented geometric calculations. The following implementation avoids use of trigonometric functions wherever possible.

The horizontal smoothing operations are controlled by two important CTS track firmness parameters FIRMI and FIRME which are maintained by the correlation program in accord with the record of correlation successes and failures. Table 4-1 shows how the various smoothing process parameters vary with these firmness values (denoted generically by FIRM). (The level zero is restricted to FIRMZ).

Before the X, Y Smoothing Process is started, the measured range and azimuth are converted to Cartesian XR, YR components. CTS contains the predicted internal position XP11, YP11, and velocity, XD11, YD11, estimates for the current predicted data time, TMP1. CTS also contains up to three previous smoothed internal positions, velocities, old data times, and the special predicted positions used for the turn rate. For an update with local data, TMP1 is sufficiently close to the true measurement time that these predictions may be directly compared with the measurements. For an update with remote data, the predictions XP11, YP11 are first corrected to the remote measurement time by using the velocities XD11, YD11 and applying the time difference TMRI-TMP1.

Several quantities to be used in the computation of the turn rate are initialized in the Track Initialization Process, and are available in the State Vector. These variables are updated in the X, Y Smoothing and Prediction Processes. These parameters are outlined below.

Last predicted internal velocity:

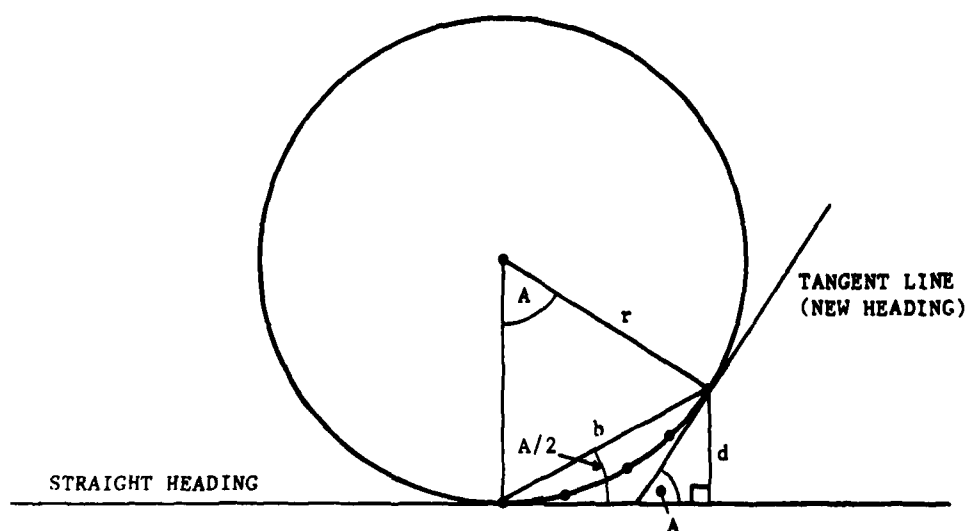
XD1OLD = XD11  
YD1OLD = YD11

Last predicted internal position:

XPINew = XP11  
YPINew = YP11

Time on the stack:

ST = 0



$$\begin{aligned}\sin A &= b/r \\ b &= 2r \sin A/2 \\ d &= b \sin A/2 \\ &= 2r \sin^2 A/2 \\ \text{approx.} &= 2r A^2/4 \text{ FOR SMALL } A\end{aligned}$$

$$A = \omega t \quad t = \text{TIME FOR } n \text{ SCANS}$$

$$rA = vt \quad v = \text{VELOCITY}$$

$$\begin{aligned}d &= 2(vt)\omega t/4 \\ &= 1/2 v\omega t^2\end{aligned}$$

$$\omega = 2d/vt^2 \quad \text{TURN RATE}$$

SUBSTITUTING FOR  $d$  AND  $v$ , THE TURN RATE EQUATION IS:

$$\omega = 2CTDA/(XDIOLD^2 + YDIOLD^2) * (DT+ST)^2$$

**FIGURE 4-7**  
**TURN RATE COMPUTATION FOR ADVISORY SERVICE**

The stack time is initialized in the Track Initialization Process and stored in CTS. The stack time is computed each scan in the Track Processing Task.

Then define the internal deviation vector DI as:

$$\overline{DI} = \begin{bmatrix} DIX \\ DIY \end{bmatrix} = \begin{bmatrix} XR - XP11 \\ YR - YP11 \end{bmatrix} \quad \text{and}$$

$$\overline{CTDI} = \begin{bmatrix} CTDIX \\ CTDIY \end{bmatrix} = \begin{bmatrix} XR - XPINew \\ YR - YPINew \end{bmatrix}$$

Let the elapsed time since the last X, Y data was received on this track be DT. This time difference is calculated from the last data time, TMI, stored in CTS and the new data time. New data time for local and remote reports are determined here from the measured azimuth and the antenna motion estimates.

Then ALFA, BETA are selected through FIRMI, and the smoothing equations produce the intermediate estimated coordinates designated XA, YA, XDA, YDA as follows:

$$XA = XP11 + ALFA * DIX$$

$$YA = YP11 + ALFA * DIY$$

$$XDA = XD11 + BETA * DIX/DT$$

$$YDA = YD11 + BETA * DIY/DT$$

The next step is to sense for turns. Let

$$A = DIX * YD11 - DIY * XD11$$

$$CTDA = CTDIX * YDIOLD - CTDIY * XDIOLD$$

$$S = \text{Sign}(A)$$

$$B = XD11^2 + YD11^2$$

The cross-track distance, D, used for turn sensing is

$$D = A/SQRT(B)$$

The square root can be avoided by dealing with the square of this distance, D2.

$$D2 = A^2/B$$

Let D2TH be a threshold by which D2 is measured to sense a turn. Then, if D2 .GT. D2TH and S is negative, a left turn is sensed. If D2 .GT. D2TH and S is positive, a right turn is sensed.

The threshold is computed as a function of track range, speed, orientation and the data source used for this update. It is further modified by the factor THK which depends on FIRMI. The calculation of D2TH is accomplished through two intermediate quantities, DTHA and DTHB:

$$D2TH = THK * (DTHA + DTHB * (XA * XDA + YA * YDA)^2 / (V2A * R2A))$$

where

$$R2A = XA^2 + YA^2$$

$$V2A = XDA^2 + YDA^2$$

Physically, DTHA is the square of the threshold which is appropriate for testing the radial deviations of a track moving tangentially to the radar. DTHA + DTHB is the square of the threshold appropriate for testing tangential deviations of a track moving radially. The factor multiplying DTHB is the square of the cosine of the angle between the track direction and the radius vector from the radar. Since the predicted range is available from CTS, it may also be used with sufficient accuracy in place of the R2A computation above. The quantities, DTHA and DTHB, are determined from sensor error standard deviations and track speed by the empirical formulas:

$$DTHA = (3.1 * STDA + 1.35 * SQRT(V2A))^2$$

$$DTHB = (3.1 * STDB + 1.35 * SQRT(V2A))^2 - DTHA$$

The speed estimate, SQRT(V2A), must be expressed in knots for this calculation when the other quantities are in feet.

The sensor error parameters, STDA and STDB, are, respectively, the radial and tangential data error standard deviations as specified in Reference 1. A typical parameter set for each data source is listed in Table 4-3. Tangential parameters generally depend on the track-range, SQRT(R2A). Since remote data is not oriented conveniently in the local sensor system, a pessimistic, isotropic assignment is made.

TABLE 4-3  
THRESHOLD PARAMETERS IN FEET

<u>SOURCE</u>	<u>STDA</u>	<u>STDB</u> <sup>1</sup>
Local DABS Beacon	150	.002 * SQRT (R2A)
Local ATCRBS Beacon	180	.002 * SQRT (R2A)
Local Radar	215	.004 * SQRT (R2A)
Remote Beacon	500	500

---

<sup>1</sup>The range, SQRT(R2A), should be expressed in feet.

When a turn is sensed, a correction in the direction of the sensed turn is made in the heading of the aircraft. Let DR be the vector

$$\overline{DR} = \begin{bmatrix} DRX \\ DRY \end{bmatrix} = \begin{bmatrix} XD11 * DT + DIX \\ YD11 * DT + DIY \end{bmatrix}$$

and VA the vector

$$\overline{VA} = \begin{bmatrix} XDA \\ YDA \end{bmatrix}$$

The magnitude of this correction is half of the angle between vectors DR and VA, except when this angle exceeds some threshold, TTH, in which case the correction is limited to TTH/2. (It is assumed that the parameter, TTH will be less than 90°). Let phi be the angle between vectors DR and VA and let CT2 = cos<sup>2</sup>(TTH).

Define

$$C = DRX * XDA + DRY * YDA$$

$$P = \text{Sign}(C)$$

Then

$$CP2 = \frac{C^2}{(DRX^2 + DRY^2) * V2A}$$

Define

$$CP = \text{SQRT}(CP2)$$

Let sin (abs(phi)/2) = SPD2 and cos (abs(phi)/2) = CPD2. Where abs means the absolute value of the parameter.

$$SPD2 = \text{SQRT} ((1-CP)/2)$$

$$CPD2 = \text{SQRT} ((1+CP)/2)$$



Let delta theta be the absolute value of the heading correction and let SDT = sin (delta theta) and CDT = cos (delta theta). Let STD2 = sin(TTH/2) and CTD2 = cos(TTH/2). Then,

```

--
SDT = STD2 '
--      '- if P * CP2 .LE. CT2
CDT = CTD2 '
--
--
SDT = SPD2 '
--      '- otherwise
CDT = CPD2 '
--

```

The new estimated internal velocity coordinates are:

```

--
XDIl_next = XDA * CDT + S * YDA * SDT '
--      '- if D2 .GT. D2TH
YDIl_next = YDA * CDT - S * XDA * SDT '
--
--
XDIl_next = XDA '
--      '- if D2 .LE. D2TH
YDIl_next = YDA '
--

```

When a turn has been sensed in the same direction on two consecutive updates, an additional heading correction of magnitude, DELTA, is applied in the direction of turn. Let SDEL = sin(DELTA) and CDEL = cos(DELTA).

If a turn is sensed on two consecutive updates, the final external velocity coordinates used as a source of the coordinates in ATARS detection and resolution are:

```

XDEl_next = XDIl_next * CDEL + S * YDIl_next * SDEL
YDEl_next = YDIl_next * CDEL - S * XDIl_next * SDEL

```

For all other cases:

```

XDEl_next = XDIl_next

```

$$YDEI_{next} = YDII_{next}$$

Note that the DELTA correction affects the data used for detection and resolution, but does not influence the internal tracker velocities, and, hence is not propagated into the future.

The smoothed internal position estimates are:

$$XSII = XA$$

$$YSII = YA$$

XSII and YSII are local variables and are processed further by prediction which occurs later.

The horizontal maneuver status indicator, HMSI, stores the turn indication for use on the next update. It is set to zero during track prediction if the predicted time of the miss data is later than THMS beyond the last data time.

Let  $XPI$ ,  $YPI$  be the external estimates used in ATARS. These are position predictions for the current data time, but distinct and separate from the internal estimates. Define the external deviation vector  $DE$  as:

$$\overline{DE} = \begin{bmatrix} DEX \\ DEY \end{bmatrix} = \begin{bmatrix} XR - XPI \\ YR - YPI \end{bmatrix}$$

Here, too, for remote data a preliminary correction is applied to  $XPI$ ,  $YPI$  using  $XDII$ ,  $YDII$  and the time difference  $TMRI - TMPI$ .

After ALFA is selected through FIRME, the smoothed estimates  $XS1$ ,  $YS1$  are produced by the operation:

$$XS1 = XPI + ALFA * DEX$$

$$YS1 = YPI + ALFA * DEY$$

$XS1$  and  $YS1$  are local variables and are processed further by prediction which occurs later.

Both internal and external position estimates are propagated into the future, but positions predicted for turn rate computations (see Figure 4-7) are completely independent and are not propagated into the future. The reason for these two types of estimates is that the internal positions are designed to provide effective turn sensing while the external estimates provide more accurate actual positions for ATARS threat detection and resolution.

The Detect Task and resolution advisories evaluation logic use the turn status as determined by the following logic. The turn sensing algorithm has seven states (noted in Table 4-4) representing different degrees of confidence that the aircraft is actually turning. The cross-track deviation (D2) is checked against two thresholds (TH1, TH2) which are computed from the equations shown on Table 4-5. One threshold is small enough so that the probability of a missed alarm is small and there is little delay in detecting a turn. The other threshold is large enough so that the probability of a false alarm or wrong alarm is minimized (see Reference 6). The transition diagram for the turn sensing states is summarized in Table 4-6.

#### 4.5.3.2 Horizontal Prediction

When a track receives data, prediction is done just after smoothing. The various smoothed estimates are projected ahead to the next local correlation time using the appropriate smoothed velocities. The velocities are not modified. When a track receives no data, the previous predictions are treated as if they were new smoothed estimates and are predicted again. In this case, prediction is accomplished during first pass processing in the tracking module.

Let DS be the estimated time to the next local report. Then,

$$\begin{aligned}XD11 &= XD11_{next} \\YD11 &= YD11_{next} \\ \\XP11 &= XS11 + DS * XD11 \\YP11 &= YS11 + DS * YD11 \\ \\XP1 &= XS1 + DS * XD11 \\YP1 &= YS1 + DS * YD11\end{aligned}$$

To compute XPINew, YPINew, use time at stack top minus time at stack bottom to compute time on the stack (ST). Use position and velocity on the bottom of the stack, ST, and DS to predict the next position.

TABLE 4-4  
TURN SENSING STATES

<u>VALUE OF (TURN)</u>	<u>DEFINITION</u>
\$STRNLFT	We are very confident that the aircraft is turning left.
\$WKLFT	We are slightly confident that the aircraft is turning left.
\$STRAIGHT	We are very confident that the aircraft is going straight.
\$WKRGT	We are slightly confident that the aircraft is turning right.
\$STRNGRGT	We are very confident that the aircraft is turning right.
\$HUHMINUS	We are uncertain about the aircraft's turn status.
\$HUHPLUS	We are uncertain about the aircraft's turn status.

TABLE 4-5  
EQUATIONS FOR TURN SENSING

$$C2T = \frac{(XA * XDA + YA * YDA)^2}{V2A * R2A}$$

$$CRNG1 = (TRKW1 * STDA + TRKW2 * SQRT (V2A))^2$$

$$CAZ1 = (TRKW1 * STDB + TRKW2 * SQRT (V2A))^2 - CRNG1$$

$$TH1 = THK * (CRNG1 + CAZ1 * C2T)$$

$$CRNG2 = (TRKS1 * STDA + TRKS2 * SQRT (V2A))^2$$

$$CAZ2 = (TRKS1 * STDB + TRKS2 * SQRT (V2A))^2 - CRNG2$$

$$TH2 = THK * (CRNG2 + CAZ2 * C2T)$$

TABLE 4-6

## TRANSITION DIAGRAM FOR TURN SENSING

PREVIOUS VALUE OF (TURN)	NEXT VALUE OF (TURN)				
	STRONG LEFT (IHIT=-2)	WEAK LEFT (IHIT=-1)	STRAIGHT (IHIT=0)	WEAK RIGHT (IHIT=+1)	STRONG RIGHT (IHIT=+2)
\$STRNGLFT	\$STRNGLFT	\$WKLFT	\$STRAIGHT	\$HUHPLUS	\$HUHPLUS
\$WKLFT	\$STRNGLFT	\$WKLFT	\$STRAIGHT	\$HUHPLUS	\$HUHPLUS
\$STRAIGHT	\$WKLFT	\$WKLFT	\$STRAIGHT	\$WKRGT	\$WKRGT
\$WKRGT	\$HUHMINUS	\$HUHMINUS	\$STRAIGHT	\$WKRGT	\$STRNGRGT
\$STRNGRGT	\$HUHMINUS	\$HUHMINUS	\$STRAIGHT	\$WKRGT	\$STRNGRGT
\$HUHMINUS	\$WKLFT	\$WKLFT	\$STRAIGHT	\$HUHPLUS	\$HUHPLUS
\$HUHPLUS	\$HUHMINUS	\$HUHMINUS	\$STRAIGHT	\$WKRGT	\$WKRGT

Note that external X, Y positions are predicted using internal velocities. This is done to reduce the possible perturbations caused by false turn detections.

In order to prepare for the next correlation, the predicted range (RHOP1) and azimuth (AZP1) are calculated from the external predictions and stored in the track file.

$$RHOP1_{next} = \text{SQRT} (XP1^2 + YP1^2 + ZP1^2)$$

$$AZP1_{next} = \tan^{-1} (XP1/YP1) \text{ (with quadrant determination)}$$

For an update with local data, DS is nominally the estimated scan time of the antenna.

$$DS_{scan} = \frac{360^{\circ}}{ARATE}$$

The tangential motion of a track near the antenna may require a correction of this value. A method for determining whether correction is needed, is to find  $(AZP1_{next} - AZP1)$  and then the increment of extra scan time which this predicted azimuth change requires. The extra time, DDS, is a correction of  $DS_{scan}$  and may be positive or negative. If the magnitude of DDS is TDDS or greater, the predictions are recalculated with the exact DS, i.e.,

$$DS = DS_{scan} + DDS$$

For an update with remote data,

$$DS = TMP1 - TM1 + \begin{array}{ll} \text{--} & \\ \text{' } & DS_{scan} + DDS \quad \text{Loop 1} \\ \text{--' } & \\ \text{' } & 0 \quad \text{Loop 2} \\ \text{--} & \end{array}$$

The time for which the predictions are made,  $TM1_{next}$ , is calculated and stored in the State Vector.

For a hit:

$$TM1_{next} = TM1 + DS$$

For a miss:

$$TM1_{next} = TM1 + DS$$

(TMI is the time of measurement of the current report, which replaced the old time after the call to the vertical tracker).

#### 4.5.3.3 Vertical Tracker

The level-occupancy vertical tracker, developed by Lincoln Laboratories (see Reference 12), is replacing the older alpha-beta vertical tracker used in the previous ATARS design. The level-occupancy vertical tracker shows a much improved response to swift vertical maneuvers, which was a deficiency in the older tracker. The algorithm for the vertical tracker is taken directly from Reference 12 and translated into the pseudocode shown in Section 4.6. The CTS is expanded to include the new quantities necessary to implement this new vertical tracker and the correct initialization is obtained from that provided in Reference 5.

#### 4.5.4 Supporting Routines

This section provides a list of some common routines required by the ATARS tracker. Particular algorithms are outlined in selected cases. Track processing control flags are briefly summarized and their utility noted.

Required routines of particular importance are the following:

##### 1. Antenna Azimuth Position/Rate Estimation

This routine is called by the Report Processing Task. The input consists of an antenna azimuth position from the header word supplied with each antenna sector's reports in the Surveillance Buffer. An azimuth is received each antenna sector, whether or not there are accompanying target reports.

It is also necessary to read the ATARS real-time clock at the time the azimuth is extracted.

The antenna estimate is embodied and stored in three variables APOS, ATIME, ARATE. Let the new input azimuth be ANAZ and the clock time CTIME. Then the estimate update is:

$$ARATE_{next} = (1 - ABETA) * ARATE + ABETA * \frac{(ANAZ - APOS)}{(CTIME - ATIME)}$$

$$APOS_{next} = ANAZ$$

$$ATIME_{next} = CTIME$$



ABETA is a smoothing constant (approximately = .5). If ANAZ - APOS is negative, add 360°. Thus this difference is always taken as a positive angle. Check CTIME - ATIME. If too small (i.e., corresponds to less than 1/2 antenna sector) skip the update for this antenna sector.

## 2. Local Report Time of Measurement

The routine is used wherever local reports are utilized for track update or initialization. The input data are the measured report azimuth, AZR, and the antenna estimates.

The algorithm for measurement time,  $TM_{next}$  is:

$$TM_{next} = ATIME + \frac{(AZR - APOS)}{ARATE}$$

## 3. Coordinate Conversions

- a. Local rho, theta to x, y.
- b. Local x, y to rho, theta.
- c. Remote rho, theta to local x, y.

See Section 4.2 and Figure 4-1 for a brief general description of the coordinate framework.

Note that remote sensor site parameters must be stored and used in c in the above list. A selection of parameters is made through the sensor ID supplied with each report.

## 4. Sector Thread Update

The requirements of this program (or programs) are to:

- a. add a new track to a sector thread,
- b. delete a track from a sector thread,
- c. change a track from one sector thread to another.

## 5. ATCRBS/Radar Cross-reference (CREFA) Update

The requirements of this routine are to create or delete a CREFA link to a track State Vector.

## 6. DABS Cross-reference (CREFD) Update

The requirements of this routine are to create or delete a CREFD link to a track State Vector.

#### 7. CREFA Reference

This routine locates a given track in CTS from its ATCRBS/radar surveillance file number by utilizing CREFA. Or it determines that no reference exists.

#### 8. CREFD Reference

This routine provides a function similar to 7, but for a DABS ID using CREFD.

The following is a brief summary of required State Vector processing flags and indicators used in the Track and Report Processing Tasks. Their operation and function in the program are briefly summarized.

1. LOFL: local data flag  
RMFL: remote data flag

These flags indicate the source type of a report stored with a track in CTS. They are set when the report is stored and cleared during track update or initialization.

LOFL and RMFL are both used to indicate presence or absence of data from a particular site.

2. SMPR: smooth/predict flag  
SPRO: antenna sector process flag

These flags provide internal communication and prevent confusion in the timing of operations of the tracker.

SMPR is set when local reports are used for the Track Update or Track Initialization Process. The flag is cleared 1/2 scan after the Track Update Process has been performed for the aircraft's sector. Its function is to inform later program tasks that an update has already occurred on this scan and to defer further updates to the next scan.

SPRO is set after conclusion of local report processing in the Track Processing Task. It is cleared 1/2 scan after the Track Update Process has been performed for the aircraft's sector. It is tested before each track is accessed in the Track Processing Task. It inhibits reprocessing a track in the remote or late local report processing step.

3. DRSUR: drop surveillance flag  
DRATS: drop ATARS service flag

These flags indicate drop conditions. Both exist for the benefit of the State Vector Deletion Task, which takes final action when a track is to be dropped.

DRSUR is set by the tracker when it determines that a track should be dropped (drop bit received or too much time elapsed since last data input).

DRATS is set when the Track Update Process determines that the track is not qualified for ATARS service or is outside the service area. Otherwise, it is cleared during update.

4. ATSS: ATARS service flag

This flag is set by the Track Update Process when it determines that a track has become eligible for ATARS service. It adds a new track to the XINIT List. Geographical processing performs a more precise geographical check, and may clear this flag if the aircraft is outside the service area. The flag is cleared when the ATARS service is discontinued in response to a DRATS indication or because the geographic checks show the track to be outside the service area.

Three operations require coordinated actions between the Track Processing Task and subsequent ATARS tasks. These are to:

1. Start ATARS service for a track
2. Drop ATARS service for a track
3. Drop surveillance for a track

A surveillance drop is a total drop from the track and cross-reference files. An ATARS service drop only terminates traffic advisory and resolution advisory service; tracking is still required for domino processing.

These operations are coordinated by the State Vector flags; ATSS, DRATS, DRSUR. Table 4-7 shows in each case the actions initiated by track processing and then the actions taken by New Aircraft Processing or State Vector Deletion Tasks to complete the operation.

ATARS service is discontinued when a track leaves the ATARS service area. This event is determined by geographical processing. Geographical processing sets the DRATS flag directly and proceeds with the final actions as indicated in the table.

TABLE 4-7

## STEPS REQUIRED TO START/DROP ATARS SERVICE OR DROP SURVEILLANCE

<u>FUNCTION</u>	<u>STEP I</u>	<u>STEP II</u>
1. Start ATARS Service	TRACK PROCESSING TASK Set ATSS Put track in XINIT List Reset DRATS	NEW AIRCRAFT PROCESSING TASK Remove from XINIT List Put in appropriate X-list Set INXFL Initialize State Vector
2. Drop ATARS Service	TRACK PROCESSING TASK Set DRATS Reset ATSS OR GEOGRAPHICAL PROCESSING Reset ATSS Set DRATS	
3. Drop ATARS/ Domino Surveillance	TRACK PROCESSING TASK Set DRSUR Erase CREFA link OR REPORT PROCESSING TASK Set DRSUR	STATE VECTOR DELETION TASK Remove track from appropriate X-list Remove from sector list and add to empties <sup>1</sup> Erase CREFD link Erase CREFA link

<sup>1</sup>This action effectively erases the track from CTS.

#### 4.6 Pseudocode for Surveillance Report and Track Processing

The pseudocode follows for the Report Processing Task and the Track Processing Task described in this section. The format "surveillance data ITEM" used in the low level pseudocode refers to a data field in the DABS, ATCRBS or radar reports (Tables 3-3, 3-4, 3-5).

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-----  
<\*\*\* THE PARAMETERS LISTED BELOW ARE LOCAL TO THE R\*POR\* PROCESSING TASK \*\*\*>

STRUCTURE RPT\*PARM

GROUP ztrk\_init

FLT ALT\_TIME\_FACT < 7.0 >

INT FIRMER\_INIT < 5 >

FLT ZVFL\_INIT < initial value of velocity for vertical tracker >

ENDSTRUCTURE;

----- REPORT PROCESSING LOCAL PARAMETERS -----



-----  
<\*\*\* THE VARIABLES LISTED BELOW ARE LOCAL TO THE REPORT PROCESSING TASK \*\*\*>

STRUCTURE RPTVBL

<\*\*\* LOGIC-PATH VARIABLES \*\*\*>

GROUP logic\_path

BIT RPTRK

< finished processing this report in report processing >

ENDSTRUCTURE:

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----- REPORT PROCESSING LOCAL VARIABLES -----

-----  
**TASK REPORT\_PROCESSING**

**IN** (one sectors reports in surveillance buffer, system parameters)

**OUT** (RAR buffer, antenna sector list, deletion list, RENA, REND, CREPD,  
CREPA, messages)

**INOUT** (state vector, conflict tables, system variables);

< Process all surveillance reports from sensor and do high level selection >

Read sector header;

Update antenna position and rate;

**REPEAT WHILE** (more surveillance reports in sector need processing);

**CLEAR** report finish flag; <RPTRK>

**PERFORM** ATC\_drop\_radar\_reports; <may set RPTRK>

**IF** (report not finished yet)

**THEN PERFORM** ATC\_drop\_non\_mode\_C\_reports; <may set RPTRK>

**IF** (report not finished yet **AND** it is a remote report)

**THEN PERFORM** remote\_report\_input; <always sets RPTRF>

Test if report is within ATARS/Domino surveillance area rho\_theta mask;

**IF** (report within surveillance mask)

**THEN SET** report surveillance area mask flag;

**IF** (report not finished yet **AND** (report in ATARS/domino  
surveillance area **OR** null report))

**THEN PERFORM** surveillance\_area\_report\_processing;

<always sets RPTRK>

**IF** (report not finished yet **AND** state vector exists)

**THEN** Add aircraft to deletion list;

**ENDREPEAT**;

**END REPORT\_PROCESSING**;

----- **REPORT PROCESSING HIGH-LEVEL LOGIC** -----

-----  
TASK REPORT\_PROCESSING

IN (one sectors reports in surveillance buffer, SYSTEM)

OUT (RAR buffer, antenna sector list, deletion list, REMA, REMD, CREPD,  
CREFA, messages)

INOUT (SVECT, conflict tables, SYSVAR);

< Process all surveillance reports from sensor and do high level selection >

Read sector header;

Update antenna position (SYSVAR.APOS) and rate (SYSVAR.APATE);

REPEAT WHILE (more surveillance data for sector available);

CLEAR RPTRK;

PERFORM ATC\_drop\_radar\_reports; <may set RPTRK>

IF (RPTRK EQ SPALSE)

THEN PERFORM ATC\_drop\_non\_node\_C\_reports; <may set RPTRK>

IF (RPTRK EQ SPALSE AND surveillance data SENSOR ID NE  
SYSTEM.LOCAL\_ID)

THEN PERFORM resote\_report\_input; <always sets RPTRK>

Test if report is within ATARS/Domino surveillance area  
with rho\_theta mask;

IF (report within surveillance mask)

THEN SET SVECT.SRVMSK;

IF (RPTRK EQ SPALSE AND (SVECT.SRVMSK EQ STRUE

OR surveillance data NULL REPORT EQ STRUE))

THEN PERFORM surveillance\_area\_report\_processing;  
<always sets RPTRK>

IF (RPTRK EQ SPALSE AND SVECT NE null)

THEN Add to deletion list;

ENDREPEAT;

END REPORT\_PROCESSING;

----- REPORT PROCESSING LOW-LEVEL LOGIC -----

-----  
PROCESS ATC\_drop\_radar\_reports;

< Determine if radar report is not to be processed >

IF ((ATC requests stop processing radar reports ) AND  
(this is a radar report))

THEN IF (ATCRBS track initial flag set) <ATIFLG>

THEN: <use this radar report since it is a one scan  
substitution for ATCRBS surveillance report>

ELSEIF (DABS ID or ATCRBS/radar surveillance file number in cross  
reference)

THEN SET drop ATARS service and report finish flags;

Place aircraft on deletion list;

OTHERWISE SET report finish flag;

ELSE: <continue processing report>

END ATC\_drop\_radar\_reports;

----- REPORT PROCESSING HIGH-LEVEL LOGIC -----

-----  
PROCESS ATC\_drop\_radar\_reports;

< Determine if radar report is not to be processed >

IF ((SYSVAR.ATCROR EQ SPALSE) AND  
(surveillance data format type EQ radar report))

THEN IF (SVECT.ATIFLG EQ STRUE)

THEN: <radar report not rejected because of one scan  
substitution for ATCRBS surveillance report>

ELSEIF (DABS ID or ATCRBS/radar surveillance file number in cross  
reference)

THEN SET SVECT.DRSUR and RPTRK;

Place on deletion list;

OTHERWISE SET RPTRK;

ELSE: <continue processing report>

END ATC\_drop\_radar\_reports;

----- REPORT PROCESSING LOW-LEVEL LOGIC -----

-----  
PROCESS ATC\_drop\_non\_mode\_C\_report;

< Determine if non\_mode C report is to be processed >

IF ((ATC requests stop processing of non\_mode C reports ) AND  
(this is a non\_mode C report) AND (non\_mode C from last report))

THEN IF (DABS ID or ATCRBS surveillance file number in cross reference)

THEN SET drop ATARS service and report finish flags;

Place aircraft on deletion list;

ELSE SET report finish flag;

ELSE: <continue processing report>

END ATC\_drop\_non\_mode\_C\_report;

----- REPORT PROCESSING HIGH-LEVEL LOGIC -----

-----  
PROCESS ATC\_drop\_non\_mode\_C\_report;

< Determine if non\_mode C report is to be processed >

IF ((SYSVAR.ATCMNC EQ SPALSE) AND  
    (surveillance data MODE C PRESENT EQ SPALSE) AND  
    (SVECT.HCPLG = SPALSE))

THEN IF (DABS ID or ATCRBS surveillance file number in cross reference)

THEN SET SVECT.DRSUR and RPTRK;

        Place on deletion list;

ELSE SET RPTRK;

ELSE: <continue processing report>

END ATC\_drop\_non\_mode\_C\_report;

----- REPORT PROCESSING LOW-LEVEL LOGIC -----

-----  
PROCESS remote\_report\_input;

< Special processing for remote reports >

IF (null report)

THEN SET report finish flag;

ELSEIF (DABS ID or ATCRBS/radar surveillance file number in cross reference  
            table)

THEN Find track number;

IF (drop ATARS service flag set)

THEN SET report finish flag;

ELSE Save report in state vector;

                    Calculate aircraft sector ID;

SET report finish flag;

IF (RAR message is empty AND aircraft is ATARS equipped  
                        AND aircraft is in ATARS service AND  
                        no resolution message in UPWES)

THEN Generate empty RAR report for this AC and  
                            send to own RAR buffer;

IF (report ATARS site ID bits have been changed  
                        from last report)

THEN Store new ATARS site ID bits;

IF (AC in a conflict table)

THEN PERFORM seam\_flag Updating;

OTHERWISE SET report finish flag;

END remote\_report\_input;

----- REPORT PROCESSING HIGH-LEVEL LOGIC -----



-----  
PROCESS remote\_report\_input;

< Special processing for remote reports >

IF (surveillance data NULL REPORT EQ STRUE)

THEN SET RPTRK;

ELSEIF (DABS ID or ATRBS/radar surveillance file number in cross reference  
        table)

THEN Find track number;

IF (SVECT.DRSUR EQ STRUE)

THEN SET RPTRK;

ELSE Save report in state vector;

SET SVECT.RMPL;

                Calculate SVECT.SVSID;

SET RPTRK;

IF ((RAR message is empty) AND

                (SVECT.ATSEQ EQ SAEQ) AND

                (SVECT.ATSS EQ STRUE AND

                (SVECT.UPNES EQ NULL))

THEN Generate empty RAR report for this AC and  
                        send to own RAR buffer;

IF (surveillance data UN FIELD <ATS SUBFIELD> NE SVECT.GEOG)

THEN SVECT.GEOG = surveillance data UN FIELD

                                <ATS SUBFIELD>;

IF (SVECT.CTPTR NE \$NULL)

THEN PERFORM scan\_flag Updating;

OTHERWISE SET RPTRK;

END remote\_report\_input;

----- REPORT PROCESSING LOW-LEVEL LOGIC -----

-----  
PROCESS surveillance\_area\_report\_processing;

< Final selection to determine if report is to be forwarded to track processing >

IF (DABS ID or ATCRBS/radar surveillance file number in cross reference)

THEN Find track number in cross reference;

IF (drop ATARS service flag set) <DRSUR>

THEN SET report finish flag;

ELSEIF (track drop bit set)

THEN SET drop ATARS service and report finish flags;

                Place aircraft on deletion list;

OTHERWISE PERFORM final\_report\_selection; <may set RPTRK>

ELSEIF (track drop bit set)

THEN SET report finish flag;

OTHERWISE PERFORM track\_initialization;

SET report finish flag;

END surveillance\_area\_report\_processing;

----- REPORT PROCESSING HIGH-LEVEL LOGIC -----

-----  
PROCESS surveillance\_area\_report\_processing;

< Final selection to determine if report is to be forwarded to track processing >

IF (DABS ID or ATCRBS/radar surveillance file number in cross reference)

THEN Find track number in cross reference;

IF (SVECT.DRSUR EQ STRUE)

THEN SET RPTRK;

ELSEIF (surveillance data TRACK DROP EQ STRUE)

THEN SET SVECT.DRSUR and RPTRK;

                Place aircraft on deletion list;

OTHERWISE PERFORM final\_report\_selection; <may set RPTRK>

ELSEIF (surveillance data TRACK DROP EQ STRUE)

THEN SET RPTRK;

OTHERWISE PERFORM track\_initialization;

SET RPTRK;

END surveillance\_area\_report\_processing;

----- REPORT PROCESSING LOW-LEVEL LOGIC -----

-----  
PROCESS final\_report\_selection;

IF (diffraction zone bit set OR null report)

THEN SET report finish and null flags;

ELSEIF (rho\_theta test indicates that report is not reasonable)

THEN SET report finish flag;

OTHERWISE Store data in state vector;

Calculate sector ID;

SET local data and report finish flags;

IF (RAR message is empty AND ATARS equipped AND

in ATARS service AND no resolution message in UPHYS)

THEN Generate empty RAR report for this AC and send to own  
RAR buffer;

IF (site ID bits NE GEOG)

THEN Store new site ID bits;

IF (AC in a conflict table)

THEN PERFORM seam\_flag Updating;

IF (ALEC request from pilot)

THEN Create ALEC entry on designated AC PWILST;

Save ALEC update time in state vector;

END final\_report\_selection;

----- REPORT PROCESSING HIGH-LEVEL LOGIC -----

-----  
PROCESS final\_report\_selection;

IF ((surveillance data DIFFRACTION FLAG EQ STRUE) OR  
(surveillance data NULL REPORT EQ STRUE))

THEN SET RPTRK and SVECT.NULLFG;

ELSEIF (rho\_theta test indicates that report is not reasonable)

THEN SET RPTRK;

OTHERWISE Store data in state vector;

Calculate SVECT.SVSID;

SET SVECT.LOPL and RPTRK;

IF ((RAR message is empty) AND (SVECT.ATSEQ EQ SAEQ) AND  
(SVECT.ATSS EQ STRUE) AND (SVECT.UPMES EQ NULL))

THEN Generate empty RAR report for this AC and send to own  
RAR buffer;

IF (surveillance data UM FIELD <ATS SUBFIELD> NE SVECT.GEOG)

THEN SVECT.GEOG = surveillance data UM FIELD <ATS SUBFIELD>;

IF (SVECT.CTPTR NE \$NULL)

THEN PERFORM sean\_flag Updating;

IF (surveillance data UM FIELD <AER SUBFIELD> EQ STRUE)

THEN Create ALEC entry on designated AC PWILST;

SVECT.ALECT = SYSVAR.CTIME;

END final\_report\_selection;

----- REPORT PROCESSING LOW-LEVEL LOGIC -----

-----  
PROCESS flag\_pointer\_initial

Initialize various flags;

Initialize pointers;

Initialize equipage;

END flag\_pointer\_initial;

----- REPORT PROCESSING HIGH-LEVEL LOGIC -----

-----  
PROCESS flag\_pointer\_initial;

SET SVECT.SMPR;

CLEAR SVECT.ATSS;

CLEAR SVECT.DNSUR;

CLEAR SVECT.DRATS;

CLEAR SVECT.LOPL;

CLEAR SVECT.RNPL;

SVECT.CTE = \$NULL;

SVECT.CTPTR = \$NULL;

SVECT.CUNC = surveillance data TARGET CONTROL STATE;

SVECT.ATSEQ = \$UNEQ;

END flag\_pointer\_initial;

----- REPORT PROCESSING LOW-LEVEL LOGIC -----

-----  
PROCESS seam\_flag Updating;

< Determine state of seam flag in conflict table >

Find all sites that see any aircraft in conflict;

Determine whether any of these sites are connected;

IF (no sites are connected)

THEN CLEAR seam flag in conflict table;

ELSE SET seam flag;

END seam\_flag Updating;

----- REPORT PROCESSING HIGH-LEVEL LOGIC -----



-----  
PROCESS seam\_flag Updating;

< Determine state of seam flag in conflict table >

Form logical OR of GEOG fields for all AC in conflict table;

Form logical AND between above result and connected site data;

IF (result is zero)

THEN CLEAR CTHREAD.SEAM;

ELSE SET CTHREAD.SEAM;

END seam\_flag Updating;

----- REPORT PROCESSING LOW-LEVEL LOGIC -----

-----  
PROCESS track\_initialization;

Find empty track slot;  
Store report time;  
Convert report rho, theta to x, y, z coordinates;  
Set up state vector initial conditions;  
Add aircraft to proper antenna sector list;  
Calculate proper ATARS sector ID for aircraft;

IF (mode C altitude present)

THEN PERFORM ztrack\_init;

        Initialize vertical firmness;

SET valid altitude report flag; <MCPLG>

ELSE Zero vertical firmness;

CLEAR valid altitude report flag; <MCPLG>

PERFORM flag\_pointer\_initial;

Clear RENA or REMD if report duplicate;

IF (DABS report)

THEN Link to CREPD and set type to DABS;

        Save DABS ID;

        Generate messages to report climb performance capability, equipage,  
        and class of service;

ELSEIF (radar report)

THEN Link to CREPA;

OTHERWISE SET ATCRBS initialization flag and set type to ATCRBS;

        Save ATCRBS ID;

        Add ATCRBS file number to state vector;

        Link to CREPA;

END track\_initialization;

----- REPORT PROCESSING HIGH-LEVEL LOGIC -----

-----  
PROCESS track\_initialization;

Find empty track slot;  
SVECT.TM = SYSVAR.CTIME;  
Convert report rho, theta to x, y, z coordinates;  
SVECT.FIRME = 1;  
SVECT.FIRMI = 1;  
SVECT.RMS = 0.;  
Add aircraft to proper antenna sector list;  
Calculate SVECT.SVSID;

IF (surveillance data MODE C PRESENT EQ TRUE)

THEN PERFORM ztrack\_init;

        SVECT.FIRHZ = 1;

SET SVECT.MCPLG;

ELSE SVECT.FIRHZ = 0;

CLEAR SVECT.MCPLG;

PERFORM flag\_pointer\_initial;

Clear REMA or REND if report duplicate;

IF (surveillance report format type EQ DABS)

THEN Link to CREPD;

        SVECT.TYPE = SDABS;

        SVECT.CODE = surveillance data DABS ID;

        Send DATA LINK CAPABILITY REQUEST and ATARS EXTENDED CAPABILITY  
        REQUEST messages;

ELSEIF (surveillance report format type EQ radar)

THEN Link to CREPA;

OTHERWISE SET SVECT.ATIFLG;

        SVECT.TYPE = SATCRBS;

        SVECT.CODE = surveillance data ATCRBS SURVEILLANCE FILE NO;

        Link to CREPA;

END track\_initialization;

----- REPORT PROCESSING LOW-LEVEL LOGIC -----

-----  
PROCESS ztrack\_init;

< Initialize vertical tracker quantities >

Initialize z tracker state vector data;

END ztrack\_init;

-----  
REPORT PROCESSING HIGH-LEVEL LOGIC -----

-----  
PROCESS ztrack\_init;

< Initialize vertical tracker quantities >

SVECT.ZS = surveillance data NODE C ALTITUDE;

SVECT.ZDE = ZVEL\_INIT;

SVECT.THZ = SYSVAR.CTIME;

SVECT.ZPREV = surveillance data NODE C ALTITUDE;

SVECT.TLUPD = SYSVAR.CTIME - SYSTEM.DT;

SVECT.LOT = SYSTEM.Q / ABS(SVECT.ZDE);

SVECT.FIRNZR = FIRNZR\_INIT;

SVECT.SUCNT = 0;

SVECT.SUMRES = 0.;

SVECT.TTPRAL = SYSVAR.CTIME - SVECT.LOT + ALT\_TIME\_FACT \* SYSTEM.DT;

END seam\_flag Updating;

----- REPORT PROCESSING LOW-LEVEL LOGIC -----

-----  
<\*\*\* THE PARAMETERS LISTED BELOW ARE LOCAL TO THE TRACK PROCESSING TASK \*\*\*>

STRUCTURE TRKPARM

GROUP ver+\_tracker

<u>FLT</u> BETA_MAX	< 0.1 >
<u>FLT</u> CNT_DELT	< 4.0 >
<u>INT</u> CNT_INCR	< 10 >
<u>FLT</u> DECAY_PCTR	< decay of transition >
<u>FLT</u> DISCREPANCY	< triggers rate reinitialization >
<u>FLT</u> FIPHZ_MAX	< 9.0 >
<u>FLT</u> FIPHZR_INCR	< 0.6 >
<u>FLT</u> FIPHZR_MAX	< 10.0 >
<u>FLT</u> FIPHZR_MIN	< 2.0 >
<u>FLT</u> LEVEL_TIME	< 99.0 >
<u>FLT</u> LIL_BIT	< 1.0 >
<u>FLT</u> LOT_SCALE	< 0.4 >
<u>FLT</u> MISS_PCTR	< for missing data >
<u>FLT</u> ONEXRATE	< single transition rate >
<u>FLT</u> PART_SCAN	< 0.8 >
<u>FLT</u> RATE_PACT	< 2.0 >
<u>FLT</u> RATESMOOTH	< stiff rate smoothing >
<u>FLT</u> SCAN_FACTOR	< 0.05 >
<u>INT</u> SHIFT_FACT	< 64 >
<u>FLT</u> SR_MAG	< magnitude setting >
<u>INT</u> SR_THRESH	< detect excess summed residual >
<u>FLT</u> SRGAIN	< summed residual smoothing gain >

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----- TRACK PROCESSING LOCAL PARAMETERS -----

```

-----
FLT TEST_THRSH      < 100.0 ft >
FLT TRANS_FACTOR    < 1.2 >
FLT XLEVEL          < transition level times >
FLT XTONORM         < threshold for transition to normal smoothing >
FLT XTRARESID       < for extra summed residual >
FLT ZCORRECT        < for correcting altitude rate >
FLT ZSMOOTH         < position smoothing >

GROUP trk_quality
FLT PESTAB          < firmness value used to determine if track is qualified
                      for ATARS processing >
FLT TDD5            < scan time correct threshold >
FLT TDFOP           < time interval without horizontal reply to drop a track >
FLT THMS            < time required to zero horizontal maneuver status >

ENDSTRUCTURE:

```

```

----- TRACK PROCESSING LOCAL PARAMETERS -----

```

-----  
<\*\*\* THE VARIABLES LISTED BELOW ARE LOCAL TO THE TRACK PROCESSING TASK \*\*\*>

STRUCTURE TRK\_VBL

GROUP vert\_tracker

<u>FLT</u> BETA1	< altitude rate smoothing >
<u>FLT</u> BLIN	< TRK_VAR.BETA1 limit >
<u>INT</u> DBINS	< size of level occupancy bins >
<u>FLT</u> DELT	< change in level occupancy time >
<u>FLT</u> DZM	< change in MODE C report >
<u>FLT</u> DZ10	< scan fraction of TRK_VAR.DELT >
<u>INT</u> ISGN	< sign applied to SYSVAR.Q >
<u>FLT</u> QSIGN	< sign of bin quantization >
<u>FLT</u> TCUR	< current transition time >
<u>FLT</u> TEST	< test for altitude trend >
<u>FLT</u> TINDEX	< transition index >
<u>FLT</u> TPREV	< previous transition time >
<u>FLT</u> ZR	< surveillance data MODE C ALTITUDE >
<u>FLT</u> Z7	< previous level occupancy time >

GROUP logic\_path

<u>BIT</u> HIT	< report is processed as a 'hit' or a good report >
<u>BIT</u> RRREJF	< remote report processing finished in track processing task >
<u>BIT</u> TSREJF	< track service finish flag >

----- TRACK PROCESSING LOCAL VARIABLES -----



-----  
GROUP smoothing

<u>FLT</u> D2	< cross track distance >
<u>FLT</u> D2TH	< threshold for turn sense >
<u>INT</u> IHIT	< turn sense weight >
<u>FLT</u> NEW_RMS	< new turn sense >
<u>FLT</u> S	< horizontal maneuver status >
<u>FLT</u> TH1	< lower cross track deviation threshold >
<u>FLT</u> TH2	< upper cross track deviation threshold >
<u>FLT</u> TURN	< turn sense state >
<u>FLT</u> W	< turn rate >
<u>FLT</u> XA	< alpha smoothed x position >
<u>FLT</u> XDEN	< new external x velocity >
<u>FLT</u> XDIN	< new internal x velocity >
<u>FLT</u> XS	< external smoothed x position >
<u>FLT</u> XSI	< internal smoothed x position >
<u>FLT</u> YA	< alpha smoothed y position >
<u>FLT</u> YDEN	< new external y velocity >
<u>FLT</u> YDIN	< new internal y velocity >
<u>FLT</u> YS	< external smoothed y position >
<u>FLT</u> YSI	< internal smoothed y position >

GROUP predict

<u>FLT</u> A	< time to next data report >
<u>FLT</u> DS	< scan time of antenna to next local report >
<u>FLT</u> NEW_TM	< new computed time of track >
<u>FLT</u> RECPLG	< recalculate prediction >
<u>FLT</u> TDOS	< scan time correct threshold >
<u>FLT</u> TRMS	< time required to zero horizontal maneuver status >

ENDSTRUCTURE:

----- TRACK PROCESSING LOCAL VARIABLES -----

-----  
TASK TRACK\_PROCESSING

IN (antenna sector list, system variables, system parameters)

OUT (deletion list, x/ex\_list, messages, CREFA, CREPD, XINIT list)

INOUT (state vector);

< Takes reports passed from report processing and initializes or updates tracks >

REPEAT WHILE (more tracks on antenna sector list from four sectors previous  
to the present processing sector)

IF (smooth\_predict OR antenna sector process flag set)

THEN: <proceed to next track>

ELSEIF (null report)

THEN CLEAR null flag;

SET antenna sector process flag; <SPRO>

CLEAR hit flag; <HIT>

PERFORM track\_update; <for miss>

OTHERWISE SET hit flag; <HIT>

PERFORM track\_update; <for hit>

SET antenna sector process flag; <SPRO>

ENDREPEAT;

REPEAT WHILE (more track data in antenna sector list not from four sectors  
previous to the present processing sector)  
<remote hit or late local>

IF (smooth\_predict flag set)

THEN:

ELSEIF (antenna sector process flag not set)

THEN SET hit flag; <HIT>

PERFORM track\_update; <for hit>

OTHERWISE: <continue to next track>

CLEAR smooth\_predict and antenna sector process flags;

ENDREPEAT;

REPEAT WHILE (more tracks remain on back side antenna sector list)

Select next state vector from list;

CLEAR smooth\_predict and antenna sector process flags;

ENDREPEAT;

END track\_processing;

----- TRACK PROCESSING HIGH-LEVEL LOGIC -----

-----  
TASK TRACK PROCESSING

IN (antenna sector list, SYSVAR, SYSTEM)

OUT (deletion list, x/ex\_list, messages, CREFA, CREPD, XINIT list)

INOUT (SVECT):

< Takes reports passed from report processing and initializes or updates tracks >

REPEAT WHILE (more tracks on antenna sector list from four sectors previous  
to the present processing sector)

IF ((SVECT.SNPR EQ STRUE) OR (SVECT.SPRO EQ STRUE))

THEN: <proceed to next track>

ELSEIF (SVECT.NULLPG EQ STRUE)

THEN CLEAR SVECT.NULLPG;

SET SVECT.SPRO;

CLEAR HIT;

PERFORM track\_update: <for miss>

OTHERWISE SET HIT;

PERFORM track\_update: <for hit>

SET SVECT.SPRO;

ENDREPEAT;

REPEAT WHILE (more track data in antenna sector list not from four sectors  
previous to the present processing sector)

<remote hit or local>

IF (SVECT.SNPR EQ STRUE)

THEN:

ELSEIF (SVECT.SPRO EQ SFALSE)

THEN SET HIT;

PERFORM track\_update: <for hit>

OTHERWISE: <continue to next track>

CLEAR SVECT.SNPR and SVECT.SPRO;

ENDREPEAT;

REPEAT WHILE (more tracks remain on back side antenna sector list)

Select next state vector from list;

CLEAR SVECT.SPRO and SVECT.SNPP;

ENDREPEAT;

END track\_processing;

----- TRACK PROCESSING LOW-LEVEL LOGIC -----

-----  
PROCESS track\_update;

< Smooth and predict track of aircraft >

CLEAR RRREJP;

IF (a hit track update)

THEN Initialize data;

        Correct prediction and local slant range to current time;

        Convert rho, theta to local x, y coordinates;

IF (remote report)

THEN PERFORM remote\_report\_service; <may set RRREJP>

ELSE PERFORM local\_report\_service;

IF (remote report finish flag not set)

THEN PERFORM x\_y\_smoothing;

PERFORM z\_tracker;

        Save time, control status;

CLEAR remote and local flags;

ELSE SET local sensor lost data link contact flag; <DLOUT>

IF (too long since last report)

THEN SET drop AFARS surveillance flag; <DRSUR>

        Place aircraft on deletion list;

        Unlink aircraft from x/ex\_list;

ELSE PERFORM z\_tracker;

IF (remote report finish flag not set)

THEN PERFORM track\_service\_determination;

END track\_update;

----- TRACK PROCESSING HIGH-LEVEL LOGIC -----

-----  
PROCESS track\_update;

< Smooth and predict track of aircraft >

CLEAR RRPEJP;

IF (HIT = STRUE)

THEN Compute NEW\_TH;

        Correct prediction and local slant range to current time;

        Convert rho, theta to local x, y coordinates;

IF (SVECT.RNPL EQ STRUE)

THEN PERFORM remote\_report\_service; <may set RRRFJP>

ELSE PERFORM local\_report\_service;

IF (RRPEJP EQ SPALSE)

THEN PERFORM x\_y\_smoothing;

PERFORM z\_tracker;

        SVECT.TH = NEW\_TH;

        SVECT.CUNC = surveillance data TARGET CONTROL STAT;

CLEAR SVECT.RNPL and SVECT.LOPL;

ELSE SET SVECT.DLOUT;

IF ((SYSVAR.CTIME - SVECT.TH) GT TDROP)

THEN SET SVECT.DRSUR;

        Place aircraft on deletion list;

        Unlink aircraft from x/ex\_list;

ELSE PERFORM z\_tracker;

IF (RRPEJP EQ SPALSE)

THEN PERFORM track\_service\_determination;

END track\_update;

----- TRACK PROCESSING LOW-LEVEL LOGIC -----

-----  
PROCESS altitude\_transition\_logic;

Determine sign of mode C report change;  
Assign that sign to the bin quantization;  
Estimate altitude trend;

IF (altitude trend test fails)

THEN PERFORM single\_transition;

PERFORM level\_transition\_update;

ELSE Calculate change in level occupancy time;

IF (estimated level occupancy time LT scan length)

THEN Reassess change in level occupancy time;

IF (vertical rate firmness indicates level track) OR

            (discrepancy in bin occupancy time is beyond its limit)

THEN PERFORM rate\_reinitialization;

ELSE PERFORM residual\_rate\_detection:

            Smooth estimated time, altitude, and altitude rate;

PERFORM level\_transition\_update;

END altitude\_transition\_logic;

----- TRACK PROCESSING HIGH-LEVEL LOGIC -----

-----  
PROCESS altitude\_transition\_logic;

ISGN = INT( SIGN( 1., DZN));

QSIGN = SYSTEM.Q \* ISGN;

TEST = SVECT.ZDE \* DZN;

IF (TEST LE TEST\_THRSH AND DBINS EQ 1)

THEN PERFORM single\_transition;

PERFORM level\_transition\_update;

ELSE TPREV = (SYSVAR.CTIME - SVECT.TTPRAL) / DBINS;

        DELT = TPREV - SVECT.LOT;

        DZ10 = DELT / SYSTEM.DT;

IF (SVECT.LOT LT SYSTEM.DT)

THEN DZ10 = ((SYSVAR.CTIME - SVECT.TLUPD) / SVECT.LOT) - DBINS;

IF ((SVECT.FIRNZR LE 0) OR (ABS( DZ10) GT DISCREPANCY))

THEN PERFORM rate\_reinitialization;

PERFORM level\_transition\_update;

ELSE PERFORM residual\_rate\_detection;

            SVECT.LOT = (SVECT.LOT + BETA1 \* < DBINS \* TPREV  
                            -SVECT.LOT>) / (1. + BETA1 \* <DBINS - 1>);

            SVECT.ZDE = QSIGN / SVECT.LOT;

            SVECT.ZS = SVECT.ZP + ZSHOOTR \* (ZR - SVECT.ZP);

PERFORM level\_transition\_update;

END altitude\_transition\_logic;

----- TRACK PROCESSING LOW-LEVEL LOGIC -----

-----  
PROCESS level\_transition\_update;

Update previously reported mode C altitude;

Update time of transition to previously reported mode C altitude;

Update startup counter;

IF (last altitude report was received before last track update)

THEN correct transition to fall within period of missing data;

ELSE:

END level\_transition\_update;

----- TRACK PROCESSING HIGH-LEVEL LOGIC -----



-----  
PROCESS level\_transition\_update;

SVECT.ZPREV = ZR;

SVECT.TTPRAL = SYSVAR.CTIME;

SVECT.SUCNT = SVECT.SUCNT + CNT\_INCR;

IF (SVECT.TNZ LT SVECT.TLUPD)

THEN SVECT.TTPRAL = SYSVAR.CTIME + MISS\_PCTR \* ( SVECT.TNZ - SYSVAR.CTIME  
+ SYSTEM.DT) ;

ELSE;

END level\_transition\_update;

----- TRACK PROCESSING LOW-LEVEL LOGIC -----

-----  
PROCESS local\_report\_service;

SET smooth\_predict flag; <SNPP>

IF (not DABS report)

THEN: <proceed to smoothing>

ELSEIF (remote RARs being received)

THEN Send message to remote sensor to stop sending RAR data;

Place negative remote ATARS site ID into REMRAR;

Send message to own DABS sensor to start ATARS service for  
this AC;

CLEAR local sensor lost data link contact flag; <DLOUT>

OTHERWISE CLEAR local sensor lost data link contact flag; <DLOUT>

<the remote site ID in REMRAR is where data may be requested>

END local\_report\_service;

----- TRACK PROCESSING HIGH-LEVEL LOGIC -----

-----  
PROCESS local\_report\_service;

SET SVECT.SMPR;

IF (SVECT.TYPE NE SDABS)

THEN: <proceed to smoothing>

ELSEIF (SVECT.RENRAR GT 0)

THEN Send START/STOP REMOTE RAR DATA message to site in SVECT.RENRAR,  
specifying STOP;

SVECT.RENRAR = - SVECT.RENRAR;

Send START ATARS SERVICE message for this AC to own sensor;

CLEAR SVECT.DLOUT;

OTHERWISE CLEAR SVECT.DLOUT;

<the remote site ID in RENRAR is where data may be requested>

END local\_report\_service;

----- TRACK PROCESSING LOW-LEVEL LOGIC -----

-----  
PROCESS nontransition\_logic;

Evaluate smoothed altitude;

Determine current level occupancy time;

Create level occupancy time index;

IF (estimated level occupancy time LT 80% of a scan)

THEN Reassign level occupancy time index;

IF (level occupancy time index indicates level flight)

THEN Transition to level flight;

ELSEIF (level occupancy time index indicates excess altitude rate)

THEN Alter external altitude rate;

        Decrease altitude rate firmness;

ELSEIF (altitude rate firmness is not reinforced)

THEN Allow altitude rate to decay normally;

OTHERWISE:

END nontransition\_logic;

----- TRACK PROCESSING HIGH-LEVEL LOGIC -----

-----  
PROCESS nontransition\_logic;

SVECT.ZS = SVECT.ZP + ZSMOOTH \* ( ZR - SVECT.ZP );

TCUR = SYSVAR.CTIME - SVECT.TTPRAL + SYSTEM.DT;

TINDEX = (TCUR - SVECT.LOT) / SYSTEM.DT;

IF (SVECT.LOT LT <PART\_SCAN \* SYSTEM.DT>)

THEN TINDEX = TCUR / SVECT.LOT;

IF (TINDEX GE KLEVEL)

THEN SVECT.ZS = ZR;

        SVECT.ZDE = 0.;

        SVECT.LOT = LEVEL\_TIME;

        SVECT.FIRMZR = 0.;

        SVECT.SUMRES = 0.;

ELSEIF (TINDEX GE ZCORRECT)

THEN SVECT.ZDE = SIGN( SYSTEM.Q, SVECT.ZDE) / ( SVECT.LOT +  
                                    (LOT\_SCALE \* SVECT.LOT + SYSTEM.DT) \*  
                                    (TINDEX - LOT\_SCALE)\*\*2 );

        SVECT.FIRMZR = MAX( FIRMZR\_HIW, <SVECT.FIRMZR - 1.> );

ELSEIF (SVECT.FIRMZR LT 1.)

THEN SVECT.ZDE = SVECT.ZDE \* DECAY\_FCTR;

        SVECT.LOT = SYSTEM.Q / (ABS ( SVECT.ZDE ) + LIL\_BIT);

OTHERWISE:

END nontransition\_logic;

----- TRACK PROCESSING LOW-LEVEL LOGIC -----

-----  
PROCESS rate\_reinitialization;

Save estimated level occupancy time;  
Calculate level occupancy time for level track;  
Estimate altitude rate;  
Set summed residual to zero;  
Set rate firmness to indicate a single transition;  
Calculate smoothed altitude;

END rate\_reinitialization;

----- TRACK PROCESSING HIGH-LEVEL LOGIC -----

-----  
PROCESS rate\_reinitialization;

SVECT.LOT = TRANS\_FACTOR \* TPREV + SCAN\_FACTOR \* SYSTEM.DT;

SVECT.ZDE = QSIGN / SVECT.LOT;

SVECT.SUNRES = 0.;

SVECT.FIRMZR = 1.;

SVECT.ZS = ZR - ( QSIGN / RATE\_FACT ) + SVECT.ZDE \* (SYSTEM.DT / RATE\_FACT);

END rate\_reinitialization;

----- TRACK PROCESSING LOW-LEVEL LOGIC -----

-----  
PROCESS remote\_report\_service;

< Determine if remote report service is needed for a report >

IF (report is not acceptable according to x, y reasonableness test)

THEN SET remote report finish flag; <RRREJF>

ELSEIF (RAR remote site ID set to zero) <RENRAR>

THEN Place negative remote site ID into RENRAR;

OTHERWISE; <use present RAR remote site ID >

IF ((remote report finish flag not set) AND

    (cone of silence flag set) AND

    (ATARS service flag set) AND

    (AC is ATARS equipped) AND

    (remote ATARS site identification from which data will be requested  
    is set))

THEN Send message to remote site requesting RAR data;

        Place absolute value of remote ATARS site ID in RENRAR;

        Send message to own DABS sensor to stop ATARS service for  
        this AC;

ELSE; <continue processing remote report>

END remote\_report\_service;

----- TRACK PROCESSING HIGH-LEVEL LOGIC -----



-----  
PROCESS remote\_report\_service;

< Determine if remote report service is needed for a report >

IF (report is not acceptable according to x, y reasonableness test)

THEN SET RRREJF;

ELSEIF (SVECT.REMRAR = 0)

THEN SVECT.REMRAR = - ( surveillance data SENSOR ID );

OTHERWISE: <use present RAR remote site ID >

IF ((RRREJF EQ SFALSE) AND

    (surveillance data ZENITH CONE FLAG EQ STRUE) AND

    (SVECT.ATSS EQ STRUE) AND

    (SVECT.ATSEQ NE SUNEQ) AND

    (SVECT.REMRAR LT 0)

THEN Send START/STOP REMOTE RAR DATA message to site indicated

        in SVECT.REMRAR, specifying START and one-scan flag not set;

THEN SVECT.REMRAR = ABS( SVECT.REMRAR );

        Send STOP ATARS SERVICE MESSAGE for this AC to own sensor;

ELSE: <continue processing remote report>

END remote\_report\_service;

----- TRACK PROCESSING LOW-LEVEL LOGIC -----

-----  
PROCESS residual\_rate\_detection;

Determine summed residual;

IF (excessive summed residual is detected)

THEN Assign altitude rate smoothing parameter;

        Reset altitude rate firmness;

        Reset summed residual;

ELSE Assign altitude rate smoothing parameter;

        Correct altitude rate firmness;

END residual\_rate\_detection;

----- TRACK PROCESSING HIGH-LEVEL LOGIC -----

-----  
PROCESS residual\_rate\_detection;

SVECT.SUMRES = SRGAIN \* SVECT.SUMRES + DZ10;

IF (ABS( SVECT.SUMRES) GT SR\_THRESH)

THEN BETA1 = XTRARESID;

SVECT.FIRMZR = FIRMZR\_MIN;

SVECT.SUMRES = SIGN( SR\_HAG, SVECT.SUMRES);

ELSE Z7 = SVECT.LOT;

BLIN = (Z7 - 1.)\*\*2 / (Z7\*\*2 + SHIFT\_FACT);

BETA1 = MAX(<1. / (SVECT.FIRMZR + FIRMZR\_INCR)>, BLIN, BETA\_MAX);

SVECT.FIRMZR = MIN(SVECT.FIRMZR + 1., FIRMZR\_MAX);

END residual\_rate\_detection;

----- TPACK PROCESSING LOW-LEVEL LOGIC -----

-----  
PROCESS single\_transition;

< Assign variables for a single observed transition. >

Reset external estimated altitude rate;

Reset external smoothed altitude;

Reset internal estimated level occupancy time;

Reset altitude rate firmness;

Reset summed residual;

END single\_transition;

----- TRACK PROCESSING HIGH-LEVEL LOGIC -----

-----  
PROCESS single\_transition;

< Assign variables for a single observed transition. >

SVECT.ZDE = ONEXRATE \* ISGN;

SVECT.ZS = ZR - ( QSIGN / RATE\_FACT ) + SVECT.ZDE \* ( SYSTEM.DT / RATE\_FACT );

SVECT.LOT = QSIGN / SVECT.ZDE;

SVECT.FIRNER = 0;

SVECT.SUMRES = 0.;

END single\_transition;

----- TRACK PROCESSING LOW-LEVEL LOGIC -----

-----  
PROCESS startup\_smoothing;

Smooth altitude;

Smooth altitude rate;

IF (change in mode C report is detected)

THEN PERFORM level\_transition\_update;

ELSE:

END startup\_smoothing;

----- TRACK PROCESSING HIGH-LEVEL LOGIC -----

-----  
PROCESS startup\_smoothing;

SVECT.ZS = SVECT.ZP + ZSHOOTH \* (ZR - SVECT.ZP);

SVECT.ZDE = SVECT.ZDE + RATESHOOTH \* (( ZR - SVECT.ZP) / (SYSVAR.CTIME  
- SVECT.TLUPD));

IF (DZ4 NE 0.)

THEN PERFORM level\_transition\_update;

ELSE;

END startup\_smoothing;

----- TRACK PROCESSING LOW-LEVEL LOGIC -----

-----  
PROCESS track\_service\_determination;

CLEAR track service finish flag; <TSREJP>  
IF (drop surveillance flag not set)  
    THEN PERFORM x\_y\_prediction;  
    ELSEIF (AC not on x/ex\_list)  
        THEN Drop track and erase CREFA or CREPD link;  
        SET track service finish flag;  
    OTHERWISE IF (track ATCRBS or radar only)  
        THEN Erase CREFA link;  
IF (trk service finish flag not set and vert firmness zero)  
    THEN CLEAR altitude flag; <MCPLG>  
IF (track service finish flag not set AND level firmness test)  
    THEN IF (AC not on x/ex\_list)  
        THEN Add AC to xinit list;  
        IF (ATARS service flag set) <ATSS>  
            THEN CLEAR drop ATARS service flag; <DRATS>  
            ELSEIF (track within service mask from x, y masking)  
                THEN SET ATARS service flag; <ATSS>  
                CLEAR drop ATARS service flag; <DRATS>  
            OTHERWISE; <continue service>  
        ELSE IF (AC on x/ex\_list)  
            THEN SET drop ATARS service flag; <DRATS>  
            Place aircraft on deletion list;  
            Unlink from x/ex\_list;  
            CLEAR ATARS service flag; <ATSS>  
IF (track service finish flag not set AND DABS track)  
    THEN Update primary\_secondary status in state vector; <PSTAT>

END track\_service\_determination;

----- TRACK PROCESSING HIGH-LEVEL LOGIC -----



-----  
PROCESS track\_service\_determination;

CLEAR TSREJF;  
IF (SVECT.DRSOR EQ SPALSE)  
    THEN PERFORM x\_y\_prediction;  
ELSEIF (SVECT.NEXTX and SVECT.PREVI EQ SNUL)  
    THEN Drop track and erase CREPA or CREPD link;  
    SET TSREJF;  
OTHERWISE IF (SVECT.TYPE NE SDABS)  
    THEN Erase CREPA link;  
IF (TSREJF EQ SPALSE AND SVECT.FIRN2 EQ 0)  
    THEN CLEAR SVECT.NCPLG;  
IF (TSREJF EQ SPALSE AND SVECT.FIRN1 GE PESTAB)  
    THEN IF (SVECT.NEXTX and SVECT.PREVI EQ SNUL)  
        THEN Add AC to XINIT list;  
        IF (SVECT.ATSS EQ STRUE)  
            THEN CLEAR SVECT.DRATS;  
            ELSEIF (SVECT.SRVHSK EQ STRUE)  
                THEN SET SVECT.ATSS;  
                CLEAR SVECT.DRATS;  
        OTHERWISE: <continue service>  
    ELSE IF (SVECT.NEXTX or SVECT.PREVI NE SNUL)  
        THEN SET SVECT.DRATS;  
        Place aircraft on deletion list;  
        Unlink from x/ex\_list;  
        CLEAR SVECT.ATSS;  
IF ((TSREJF EQ SPALSE) AND (SVECT.TYPE EQ SDABS))  
    THEN SVECT.PSTAT = surveillance data SENSOR PRIORITY STATUS;  
  
END track\_service\_determination;

----- TRACK PROCESSING LOW-LEVEL LOGIC -----

-----  
PROCESS x\_y\_prediction;

< Compute predicted values for track >

CLEAR recalculate flag; <RECPLG>

Estimate scan time of antenna to next local report; <DS>

IF (not hit report)

THEN Insert internal predicted pos, vel and time into stack;

        Place previous pred (pos & vel) into new smoothed values;

ELSEIF (not remote data)

THEN:

OTHERWISE IF (first pass through prediction for remote data)

THEN Compute scan time;

ELSE Compute scan time;

SET recalculate flag; <RECPLG>

LOOP:

        Compute internal and external pred x, y pos, range, & azimuth;

        Compute scan time correction and stack time;

        Compute XPINew, YPINew;

EXITIF (recalculate flag set);

IF (abs value extra scan time GE scan time correct threshold)

THEN Recompute scan time; <DS>

SET recalculate flag; <RECPLG>

ENDLOOP:

IF (miss report)

THEN Calculate time to next data; <A>

IF (time to next data GT time required to zero horizontal  
            maneuver status)

THEN Zero horizontal maneuver status;

    Compute next data time; <THP>

    Save range, azimuth, next data time;

END x\_y\_prediction;

----- TRACK PROCESSING HIGH-LEVEL LOGIC -----

-----  
PROCESS x\_y\_prediction;

< Compute predicted values for track >

CLPAR RECFLG;

Compute DS;

IF (HIT = SPALSE)

THEN Insert SVECT.XPI, SVECT.YPI, SVECT.XDI, SVECT.YDI, SVECT.TH into stack;

        Place SVECT.XP, SVECT.YP into XS, YS;

        Place SVECT.XDE, SVECT.YDE into SVECT.XDI, SVECT.YDI;

ELSEIF (SVECT.RMPL EQ SPALSE)

THEN:

OTHERWISE IF (first pass through prediction for remote data)

THEN Compute DS;

ELSE Compute DS;

SET RECFLG;

LOOP:

    Compute internal and external pred x, y pos, range, & azimuth;

    Compute scan time correction and stack time;

    Compute XPINew, YPINew;

WHILE (RECFLG EQ STRUE);

IF (ABS( DDS ) GE TDDS)

THEN Recompute DS;

SET RECFLG;

ENDLOOP;

IF (HIT = SPALSE)

THEN A = SVECT.TNP - SVECT.TH;

IF (A GE THNS)

THEN SVECT.HNS = 0.;

    Compute SVECT.TNP;

    Save SVECT.RHOP, SVECT.AZP, SVECT.TNP;

END x\_y\_prediction;

----- TRACK PROCESSING LOW-LEVEL LOGIC -----

-----  
PROCESS x\_y\_smoothing;

Save old velocity estimate and predicted position;

Determine horizontal maneuver status, cross track distance,  
and threshold for turn sense;

Compute turn rate;

IF (cross track dist LE threshold for turn sense) <D2 LE D2TH>

THEN Zero turn sense; <HMS(next)=0>

Compute internal velocity components; <IDI(next), YDI(next)>

Place internal velocity into external velocity;

ELSE Compute internal velocity components modified by half  
angle correction; <XDI(next),YDI(next)>

IF (present horiz maneuver status EQ old status)

THEN Compute ext vel components; <XDE(next), YDE(next)>

Repeat turn sense; <HMS(next) = HMS>

ELSE Turn sense changed; <HMS(next) = S>

Place internal velocity into external velocity;

Place alpha smoothed position into internal position: <XSI,YSI>

Place new position, velocity, and time in stack;

Compute smoothed external position <XS, YS>, lower and upper  
cross track deviation threshold; <TH1, TH2>

IF (cross track distance GT lower threshold)

THEN IF (cross track distance GT upper threshold)

THEN Turn sense weight is two;

ELSE Turn sense weight is one;

Comp. turn sense direction; <IHIT = IHIT \* S>

ELSE Zero turn sense weight;

Determine turn sense state;

Update internal and external firmness level;

END x\_y\_smoothing;

----- TRACK PROCESSING HIGH-LEVEL LOGIC -----

-----  
PROCESS x\_y\_soothing;

Save old velocity estimate and predicted position;

Determine S, D2, and D2TH;

Compute W;

IF (D2 LE D2TH)

~~THEN~~ NEW\_HMS = 0.;

        Compute XDIN, YDIN;

        Place XDIN, YDIN into XDEN, YDEN;

~~ELSE~~ Compute XDIN, YDIN modified by half angle correction;

IF (S EQ SVECT.HMS)

~~THEN~~ Compute XDEN, YDEN;

            < present turn sense is okay >

~~ELSE~~ SVECT.HMS = S;

        Place XDIN, YDIN into XDEN, YDEN;

Place IA, YA into ISI, YSI;

Place new internal position, velocity, and time in stack;

Compute IS, YS and TH1, TH2;

IF (D2 GT TH1)

~~THEN IF~~ (D2 GT TH2)

~~THEN~~ IHIT = 2;

~~ELSE~~ IHIT = 1;

        IHIT = IHIT \* S;

~~ELSE~~ IHIT = 0;

Determine \*UPN;

Update SVECT.FIRMI and SVECT.FIRME;

END x\_y\_soothing;

----- TRACK PROCESSING LOW-LEVEL LOGIC -----

-----  
PROCESS z\_tracker;

< Level occupancy vertical tracker >

Read report altitude data;

Predict altitude; <prediction to current scan>

IF (mode C report hasn't been received)

THEN Coast track;

ELSE Calculate change in mode C report;

SET valid altitude data flag;

        Update z firmness;

        Adjust level occupancy bin size;

IF (tracker is in startup period)

THEN PERFORM startup\_soothing;

ELSE IF (altitude transition has occurred)

THEN PERFORM altitude\_transition\_logic;

ELSE PERFORM nontransition\_logic;

Update track times in state vector;

END z\_tracker;

----- TRACK PROCESSING HIGH-LEVEL LOGIC -----

-----  
PROCESS z\_tracker;

< Level occupancy vertical tracker >

ZR = surveillance data MODE C ALTITUDE;

<prediction to current scan>

SVECT.ZP = SVECT.ZS + (SYSVAR.CTIME - SVECT.TLUPD) \* SVECT.ZDE;

IF (surveillance data MODE C PRESENT EQ \$FALSE)

THEN SVECT.ZS = SVECT.ZP;

        SVECT.FIRNZ = MAX( 0, SVECT.FIRNZ - 1 )

ELSE DZN = ZR - SVECT.ZPREV;

SET SVECT.NCPLG;

        SVECT.FIRNZ = MIN( FIRNZ\_MAX, SVECT.FIRNZ + 1 );

        DBINS = ABS( DZN ) / SYSTEM.Q;

        SVECT.SUCNT = SVECT.SUCNT + CNT\_DELT;

IF (SVECT.SUCNT LE KTONORM)

THEN PERFORM startup\_smoothing;

ELSE IF (DZN NE 0.)

THEN PERFORM altitude\_transition\_logic;

ELSE PERFORM nontransition\_logic;

IF (SVECT.NCPLG EQ \$TRUE)

THEN SVECT.TNZ = SYSVAR.CTIME;

SVECT.TLUPD = SYSVAR.CTIME;

END z\_tracker;

----- TRACK PROCESSING LOW-LEVEL LOGIC -----

## 5. INTERFACE MESSAGE PROCESSING

### 5.1 Message Classifications

The ATARS message interface is processed through six buffers:

- Non-surveillance
- Uplink
- ATC Coordination
- RAR
- Surveillance
- ATARS-to-ATARS

The contents of the messages exchanged through these buffers and the source responsible for message generation are discussed in this section.

#### 5.1.1 Non-surveillance Messages

The essential fields for all the non-surveillance messages are shown in Tables 5-1 and 5-2. Certain messages are processed once per sector at the initiation of report processing. Other messages are processed by later tasks, as described below.

##### 5.1.1.1 Outgoing Messages

The Data Link Capability Request Message is generated for a particular DABS aircraft. The response for this request is a Data Link Capability Reply Message. The ATARS Extended Data Request Message is generated for a particular DABS aircraft. The response for this request is an ATARS Extended Data Message. These messages provide ATARS with the aircraft's equipment, class of service and climb performance capability.

When an aircraft has entered the ATARS service area, a Start ATARS Service Message will be sent to the DABS sensor. The sensor will then begin to uplink the ATARS site ID each scan. The start message is generated in the Track Update Process. A Stop ATARS Service Message is sent to the sensor when the aircraft leaves the ATARS service area, or when the track is lost. This message is generated in geographical processing or in track update processing, for the case of a lost track.

When an aircraft which is BCAS equipped penetrates the ATARS service area beyond a designated ATARS-BCAS seam, the Squitter Lockout Message is sent to the DABS sensor. The sensor surveillance uplink will then inhibit squitters while the aircraft is inside this ATARS-only area. When an aircraft



TABLE 5-1

ATARS-TO-SENSOR MESSAGES

NON-SURVEILLANCE BUFFER

1. Data Link Capability Request (see Reference 8)  
Type Code  
DABS ID
2. ATARS Extended Data Request (see Reference 8)  
Type Code  
DABS ID
3. Start/Stop ATARS Service (see Reference 1)  
Type Code  
DABS ID  
ATARS Site ID (local or remote)  
Start/Stop Flag  
Note: Forward to remote sensor if indicated
4. Squitter Lockout (see Reference 1)  
Type Code  
DABS ID  
Start/Stop Flag
5. Set BCAS Sensitivity Level (see Reference 1)  
Type Code  
DABS ID  
SLC Field
6. ATARS Status (see Reference 1)  
Type Code  
Normal Operation/Failure Flag

TABLE 5-1  
(Continued)

UPLINK MESSAGE BUFFER

1. Data Link Message Construction Output (Tactical Uplink)(see Reference 8)

Header Field

Type Code

DABS ID

Message Number

Priority

Expiration Time

Sensor ID (local or remote)

Message Field (MA) (see Reference 9, Para.  
3.3.2.2)

ADS Code

Message

Note: Remote sensor is expected to return the  
delivery notice to the sending ATARS site

TABLE 5-1  
(Concluded)

ATC COORDINATION BUFFER (ATARS-to-ATC)

1. ATARS Operational Messages (see Reference 8)

Type Code:

- a. Controller Alert
- b. ATERN Control Acknowledge
- c. FAZ Control Accept/Reject
- d. RAS Control Accept/Reject
- e. FAZ Data Base
- f. RAS Data Base

2. ATARS Status Messages (see Reference 8)

Type Code:

- a. ATARS Green Condition
- b. ATARS Yellow Condition Codes
- c. ATARS Red Condition Codes

General Note:

ATARS does not generate the following messages as shown in Reference 1:

- 1. Uplink Message Cancellation Request (monolink)
- 2. Request for Downlink Data (monolink)
- 3. Track Data Request/Cancel Message
- 4. All "multilink" messages are deleted

TABLE 5-2  
SENSOR-TO-ATARS MESSAGES

NON-SURVEILLANCE BUFFER

1. Data Link Capability Reply (see Reference 8)

Type Code

DABS ID

Capabilities

Equipage (ATARS and BCAS)

Class of ATARS Service

2. ATARS Extended Data (see Reference 9, Para. 3.3.2.3.3)

Type Code

DABS ID

Climb Performance Capability

3. Uplink Delivery Notice (see Reference 8)

Type Code

DABS ID

Message Number

Successful Delivery Flag

Note: Forward to ATARS from remote sensor if required

4. Status (see Reference 1)

Type Code

Local Sensor Status

Adjacent Sensor Status

Adjacent ATARS Status

TABLE 5-2  
(Continued)

SURVEILLANCE BUFFER

1. Correlated Surveillance Messages

Format Type:

- a. DABS (see Table 3.3)
- b. ATCRBS (see Table 3.4)
- c. Radar (see Table 3.5)

RAR BUFFER

1. RAR Reply (Tactical Downlink)(see Reference 8)

Type Code

DABS ID

MB Field (see Reference 9, Para. 3.3.2.3.1)

ATC COORDINATION BUFFER (ATC-to-ATARS)

1. ATC Request (see Reference 8)

Type Code

Message Field (2 bits)

- 00 Neither radar-only nor non-mode C tracking desired
- 01 Not used
- 10 Non-mode C tracking desired and radar-only tracking not desired
- 11 Both non-mode C and radar-only tracking desired

TABLE 5-2  
(Concluded)

2. ATARS Operational Messages (see Reference 8)

Type Code:

- a. ATERN Control
- b. FAZ Control
- c. RAS Control
- d. Request FAZ/RAS Data Base

3. ATARS Status Message (see Reference 8)

Type Code:

Request Full ATARS Status Control

General Note:

ATARS does not use the following messages as shown in Reference 1:

- 1. RAR Busy Message
- 2. Message Rejection/Delay Notice
- 3. Track Alert
- 4. ATCRBS ID Code

leaves this area, an end message is sent to the DABS sensor. These messages are implemented in geographical processing (Section 6.2.2).

When a BCAS aircraft enters the ATARS service area, ATARS will generate a BCAS Sensitivity Level Message to select desensitized BCAS logic thresholds. ATARS uses a site-specific area map to determine the applicable zone boundaries. This function is controlled by geographical processing. Its purpose is to allow ATARS to be the primary collision avoidance system in the ATARS service area.

An ATARS Status Message is generated each scan to state whether the site is operating normally or in a failure mode.

#### 5.1.1.2 Incoming Messages

The Data Link Capability Reply Message and the ATARS Extended Data Message are generated by the sensor in reply to the Data Link Capability Request and ATARS Extended Data Request Messages. These messages provide the equipage, class of ATARS service, and the climb performance capability.

For each uplink message sent to the sensor, an Uplink Delivery Notice Message is returned to ATARS from the sensor. The details of this message are discussed in Section 5.1.2.

Once a scan a Status Message is sent to ATARS from the sensor. This includes information on both local and adjacent sensors and on adjacent ATARS site communication lines. This keeps ATARS current on all local and remote, sensor and site availability.

#### 5.1.2 Uplink Messages

ATARS uplink messages for an individual DABS aircraft are delivered to the Uplink Message Buffer (Table 5-1) as an ordered set. The UPMES pointer in the aircraft State Vector contains the location in memory of this set of messages (UPLST). The position of each message within the set corresponds to its intended position in the desired uplink sequence (see also Section 16.2.1). The DABS sensor returns an uplink delivery notice for each message indicating its success or failure in delivery. All notices for an aircraft are delivered in one contiguous block, but not necessarily in the order of uplink. For this reason, delivery notices are numbered to correspond to the intended order of uplink. When the set of uplink delivery notices for each aircraft is processed, the message number field in each notice is matched with a message in the set identified by UPMES.

### 5.1.3 ATC Coordination Messages

An ATC facility and ATARS coordinate certain actions through an exchange of messages passed through the DABS sensor. These messages are discussed in Sections 5.1.3.1 and 5.1.3.2.

#### 5.1.3.1 Messages from ATC

ATC may send three types of messages to ATARS as shown in the (ATC-to) SENSOR-to-ATARS Messages (Table 5-2). The ATC Request Message contains a message field which defines the processing status of non-mode C aircraft and radar-only reports within the ATARS algorithms. The exact coding of this message field is shown in Table 5-2. The remaining two types of messages are to request full ATARS status control and ATARS operational control.

#### 5.1.3.2 Messages to ATC

ATARS may send two types of messages to ATC as shown in the ATARS-to-SENSOR (to-ATC) Messages (Table 5-1). The ATARS Operational Messages consist of controller alert, ATERN, FAZ or RAS information. The Controller Alert Message takes two forms: the Conflict Resolution Data Message, and the Resolution Notification Message. Both are discussed in Section 11. The ATARS Status Messages contain the red, yellow, or green codes as described in Section 18.2.2.

#### 5.1.4 RAR Message

The RAR Reply (Tactical Downlink) Message contains all the RAR information from the RAR equipped aircraft. This message is read by the RAR Processing Task (Section 5.2). The message is included in the group of SENSOR-to-ATARS Messages (Table 5-2).

#### 5.1.5 Surveillance Messages

The local and remote surveillance reports required by the ATARS Report Processing Task consist of three types: DABS reports, ATCRBS reports, and radar-only reports (Tables 3-3, 3-4, 3-5). These reports are included in the group of SENSOR-to-ATARS Messages (Table 5-2) and are discussed in Section 3.2.

#### 5.1.6 ATARS-to-ATARS Messages

These messages (Table 5-3) provide direct communication between adjacent ATARS sites to establish coordination of conflict encounter resolution responsibilities. The ATARS multi-site messages should be processed on a priority basis by the communications function of the DABS sensor.



TABLE 5-3

ATARS-TO-ATARS MESSAGES

ATARS-to-ATARS BUFFER

1. Start/Stop Remote RAR Data (see Reference 1)

Type Code

Aircraft DABS ID

Start/Stop Flag

Neighboring ATARS Site ID

ATARS ID of Site Requesting Data

Only One Scan of RAR Data Requested Flag

2. Remote RAR Data Relay (see Reference 1)

Type Code

Aircraft DABS ID

Remote Sensor ID

RAR Data (MB field)

TABLE 5-3  
(Continued)

3. Conflict Table Request, Claim, Handoff, Deletion (see Reference 1)

Type Code:

- a. Conflict Table Request
- b. Claim
- c. Handoff
- d. Deletion

Message Fields (for all Type Codes):

Sending Site ID

Destination Site ID

AC1 Type: DABS or ATCRBS

AC1 ID: (if Type = DABS), DABS Address  
(if Type = ATCRBS), Surveillance  
File No., Mode 3/A Code and  
Position: RHO, THETA,  
Z in sending sensor's  
coordinates

AC2 Type: (Like AC1 Type)

AC2 ID: (Like AC1 ID)

TABLE 5-3  
(Concluded)

4. Conflict Table Reply (see Reference 1)

Type Code

Requesting Site ID

Replying Site ID

AC1 Type: Same as in Message Fields above

AC1 ID: Same as in Message Fields above

AC2 Type: Same as in Message Fields above

AC2 ID: Same as in Message Fields above

Number of Conflict Tables (0, 1, or 2)

First Conflict Table (if any)

Second Conflict Table (if any)

The ATARS multi-site messages assigned the highest priority are the following:

- Conflict Table Request
- Conflict Table Claim
- Conflict Table Handoff
- Conflict Table Deletion
- Conflict Table Reply.

The delivery of these messages from ATARS to the sensor communications processor for access to the communication lines must be expedited. A window of only 4/16 of a scan period is allowed for the two-way communication and processing of these multi-site messages (see Figure 3-1). This timing restriction is necessary to provide ATARS with timely multi-site data.

The remaining multi-site messages:

- Start/Stop Remote RAR Data
- Remote RAR Data Relay

are assigned a lower priority. The timing window for the exchange of these messages must not exceed 1/2 scan. The RAR reply is distributed to the RAR Processing Task from this buffer.

## 5.2 RAR Processing Task

The RAR Processing Task processes resolution advisory data read down each scan from each ATARS-equipped aircraft's Resolution Advisory Register (RAR). This information is used to coordinate resolution between ATARS sites and between ATARS and BCAS and to ensure compatibility of resolution advisories. This coordination supplements ground line coordination (Section 14.1), which may not be available, by relaying essential data for the creation and deletion of Pair Record information in Conflict Tables.

### 5.2.1 Remote Relay of RAR Data

In the event a site fails to read an aircraft's RAR data, it can request this data from a connected site. This is done by uplink delivery notice processing (Section 5.1) when own-site's resolution advisory is not delivered. The RAR Processing Task sends a reply with the requested data.

### 5.2.2 External Resolution Pair Record Updating

The RAR data enables creation, updating, and deletion of Pair Records for conflicts resolved by external sources, namely other ATARS sites and BCAS. The RAR data names the source of resolution and the resolution advisory, but does not identify the threat aircraft. Thus, in cases where ground line coordination does not also exist, the second aircraft in a pair will be marked as "unknown" identity. However, the essential information is present, namely the subject aircraft's resolution advisory, which acts as a constraint upon any additional advisories which own-site may select.

The external updating procedure operates in turn, upon all columns of the aircraft RAR data except own-site's column. Also, data from a connected site's column is not used if ground line coordination with that site has commenced.

When an aircraft's RAR is "empty," that is, no resolution advisories are present, an RAR data report is still prepared by the Report Processing Task (Section 4.4). External updating still runs, and deletes any existing Pair Records for the aircraft which show other sources in charge.

### 5.2.3 Internal Resolution Pair Record Updating

An ATARS site selects resolution advisories based on its knowledge of any prior advisories sent by other sources. Between the time of advisory selection and their delivery to the aircraft, another source may have delivered an unexpectedly incompatible advisory. Own-site's advisory, arriving later, would be rejected by the aircraft RAR. The Internal Updating Process must recognize this case and cause a recomputation of own-site's advisory. A related case occurs when own-site's advisory has been delivered first, and a BCAS wishes to resolve another conflict using an advisory incompatible with the ATARS advisory. Since active BCAS is limited to vertical resolution and would likely have no sensible alternative choice, ATARS must recognize this situation and change its advisory, thus allowing the BCAS advisory to be entered.

The internal updating procedure examines the uplinked RAR column that own-site sent to the aircraft. This column is the merger of all of own-site's pair resolutions for the aircraft. All "zeros" in the column are known to have been entered in the RAR. However, all "ones," representing intended advisories, must be tested against the prior contents of the rest of the RAR, to mimic the RAR rejection logic.

A composite column is formed from the logical OR of all other RAR columns. Then each bit set to one in the uplink column is tested for compatibility with the composite column. If any incompatibility is found, ATARS knows its advisory was rejected by the aircraft. Even after an ATARS advisory has been present, a BCAS negative advisory will be treated as a "prior constraint" by this process, and the ATARS recomputation logic will be performed.

For each of own-site's advisories accepted by the aircraft RAR, a Resolution Pair Acknowledgement List entry is generated. This list is processed by the controller alert Resolution Notification Task (Section 11).

### 5.3 Pseudocode for Interface Message Processing

The pseudocode follows for the two tasks described in this section. The Non-surveillance Message Processing Task calls the Remote Function Status Routine. This routine is contained in Section 17, Backup Mode. The RAR Processing Task calls the Remote RAR Start/Stop Data Routine, found in the previous task, and calls the Pair Record Deletion Routine, contained in Section 15.

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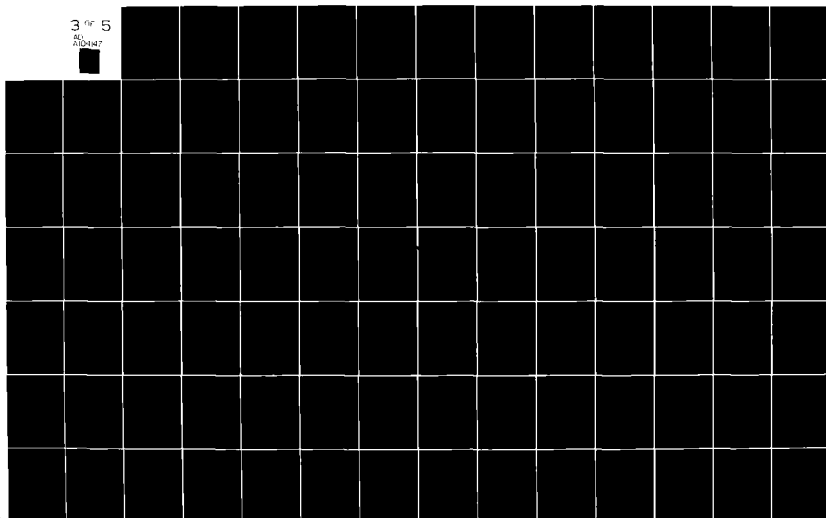
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-----  
TASK NON-SURVEILLANCE\_MESSAGE\_PROCESSING

IN (non-surveillance, ATARS\_to\_ATARS, and ATC coordination buffer data,  
CREPD, RAR parameters)

OUT (state vector, system variables, messages to DABS)

INOUT (conflict tables, remote list);

<Process incoming messages in the buffers listed above>

REPEAT WHILE (messages remain in input buffer);

IF (an UPLINK DELIVERY NOTICE message)

THEN PERFORM uplink\_delivery\_notice\_processing;

ELSEIF (a DATA LINK CAPABILITY REPLY OR ATARS EXTENDED DATA message)

THEN PERFORM data\_link\_capability\_processing;

ELSEIF (a STATUS message)

THEN CALL REMOTE FUNCTION STATUS;

ELSEIF (an ATC REQUEST message)

THEN PERFORM ATC\_request\_message\_processing;

ELSEIF (ATARS OPERATIONAL messages)

THEN PERFORM ATC\_to\_ATARS\_operational\_message\_processing;

ELSEIF (an ATARS STATUS message)

THEN PERFORM ATC\_to\_ATARS\_status\_message\_processing;

ELSEIF (a START/STOP REMOTE RAR DATA message)

THEN CALL REMOTE\_RAR\_START/STOP\_DATA with start/stop flag according to  
message;

ELSEIF (a REMOTE RAR DATA RELAY message)

THEN Place REMOTE RAR DATA REPLY message in RAR buffer;

OTHERWISE; <message not identified or hold for multi-site message  
processing>

ENDREPEAT;

END NON-SURVEILLANCE\_MESSAGE\_PROCESSING;

----- NON-SURVEILLANCE MESSAGE PROCESSING HIGH-LEVEL LOGIC -----

-----  
TASK NON\_SURVEILLANCE\_MESSAGE\_PROCESSING

IN (non\_surveillance, ATARS\_to\_ATARS, and ATC coordination buffer data,

CREPD, RAERPARH)

OUT (SVECT, SYSVAR, messages to DABS)

INOUT (conflict tables, remote list);

<Process incoming messages in the buffers listed above>

REPEAT WHILE (messages remain in input buffer);

IF (an UPLINK DELIVERY NOTICE message)

THEN PERFORM uplink\_delivery\_notice\_processing;

ELSEIF (a DATA LINK CAPABILITY REPLY OR ATARS EXTENDED DATA message)

THEN PERFORM data\_link\_capability\_processing;

ELSEIF (a STATUS message)

THEN CALL REMOTE\_FUNCTION\_STATUS

IN (Status message)

INOUT (SYSVAR, SVECT, conflict tables);

ELSEIF (an ATC REQUEST message)

THEN PERFORM ATC\_request\_message\_processing;

ELSEIF (ATARS OPERATIONAL messages)

THEN PERFORM ATC\_to\_ATARS\_operational\_message\_processing;

ELSEIF (an ATARS STATUS message)

THEN PERFORM ATC\_to\_ATARS\_status\_message\_processing;

ELSEIF (a START/STOP REMOTE RAR DATA message)

THEN CALL REMOTE\_RAR\_START/STOP\_DATA

IN (AC ID, start/stop flag)

OUT (SVECT, message to DABS);

ELSEIF (a REMOTE RAR DATA RELAY message)

THEN Place REMOTE RAR DATA REPLY message in RAR buffer;

OTHERWISE: <message not identified or hold for multi-site message  
processing>

ENDREPEAT;

END NON\_SURVEILLANCE\_MESSAGE\_PROCESSING;

----- NON-SURVEILLANCE MESSAGE PROCESSING LOW-LEVEL LOGIC -----

-----  
PROCESS uplink\_delivery\_notice\_processing;

<Delivery notice specifies aircraft, message number and if successfully delivered.>

Match notice number to message in stored list for aircraft;

REPEAT UNTIL (all subfields processed); <in HA field of message>

IF (subfield type is Resolution)

THEN IF (not success)

THEN Send message to remote ATARS requesting one-scan RAR data;

IF (Resolution Advisory newly selected last scan)

THEN remove Resolution Advisory from pair record;

Mark pair record for recomputation of Res. Adv. ;

ELSEIF (subfield type is Prox or Threat)

THEN IF (TA\_class GT 0 AND subfield is part of Resolution message)

THEN:

ELSEIF (subfield is Prox part of Threat advisory message)

THEN:

ELSEIF (not an End message)

THEN IF (success)

THEN Save message type;

SET End flag in PWILST entry;

ELSE:

ELSE:

ELSEIF (subfield type is Terrain OR Airspace OR Obstacle)

THEN SET End flag in PWILST entry;

IF (success)

THEN CLEAR First-time-transmitted bit in PWILST entry;

ELSE:

ELSEIF (subfield type is Altitude Echo AND not success)

THEN Set ALECT to uninitialized value; <force ALEC next scan>

ELSEIF (subfield type is Own Message AND not success)

THEN Set OWNT to uninitialized value; <force OWN next scan>

OTHERWISE:<don't process start/end, start threat

or ATCRBS\_TB subfields in message>

ENDREPEAT;

END uplink\_delivery\_notice\_processing;

----- NON-SURVEILLANCE MESSAGE PROCESSING HIGH-LEVEL LOGIC -----

-----  
PROCESS uplink\_delivery\_notice\_processing;

<process one notice. Message indicates aircraft, message number, and  
successful delivery or not>

Match message number in notice to message in same position in SVECT.UPNES list;

REPEAT UNTIL (all subfields processed in message); <in UPNES list>

IF (subfield type is Resolution)

THEN IF (not success)

THEN Send RAR REQUEST message to site in SVECT.RENRAR,  
with OSCPLG set;

IF (SYSVAR.CTIME-PREC.TCND LE SYSTEM.SCANT)

THEN PREC.HMAN,VMAN= \$NORES;

IF (PREC.POSCHD EQ \$DOUBLE)

THEN PREC.POSCHD=\$RCNDBL;

ELSE PREC.POSCHD=\$RCNSNG;

ELSEIF (subfield type is Prox or Threat)

THEN IF (TA\_class GT 0 AND subfield is part of Resolution msg)

THEN;

ELSEIF (subfield is Prox AND msg type is 'Threat')

THEN;

ELSEIF (END=0) <in PWILST entry>

THEN IF (success)

THEN OLD\_TYPE=TYPE; <in PWILST entry>

SET END; <in PWILST entry>

ELSEIF (subfield type is Terrain OR Airspace OR Obstacle)

THEN SET END; <in PWILST entry>

IF (success)

THEN CLEAR PTAT; <in PWILST entry>

ELSEIF (subfield type is ALEC AND not success)

THEN SVECT.ALECT= uninitialized value; <force ALEC next scan>

ELSEIF (subfield type is OWN AND not success)

THEN SVECT.OWNT= uninitialized value; <force OWN next scan>

OTHERWISE:<don't process start/end, start threat

or ATCRBS\_TB subfields>

ENDREPEAT;

END uplink\_delivery\_notice\_processing;

----- NON-SURVEILLANCE MESSAGE PROCESSING LOW-LEVEL LOGIC -----

-----  
PROCESS data\_link\_capability\_processing;

IF (type code is DATA LINK CAPABILITY REPLY)

THEN IF (DABS identity in CREPD) <aircraft known to site>

THEN Obtain state vector;

Update BCAS and ATARS equipage;

Update ATARS class of service;

ELSEIF (DABS identity in CREPD) <aircraft known to site>

THEN Obtain state vector;

Update AC climb performance;

ELSE;

END data\_link\_capability\_processing;

----- NON-SURVEILLANCE MESSAGE PROCESSING HIGH-LEVEL LOGIC -----

-----  
PROCESS data\_link\_capability\_processing;

IF (message type code EQ DATA LINK CAPABILITY REPLY)

THEN IF (DABS identity in CREPD) <aircraft known to site>

THEN Update SVECT.ATSEQ;

Update SVECT.ACLASS;

ELSEIF (DABS identity in CREPD) <aircraft known to site>

<message is ATARS EXTENDED DATA>

THEN Update SVECT.ACLP;

END data\_link\_capability\_processing;

----- NON-SURVEILLANCE MESSAGE PROCESSING LOW-LEVEL LOGIC -----

-----  
PROCESS ATC\_request\_message\_processing;

< Non\_mode C reports are ATCRBS reports without altitude data >

< Radar only reports are surveillance reports from a 'skin' track only >

< Update ATARS processing capabilities in response to ATC directive >

IF (ATARS processing of non\_mode C not desired)

THEN CLEAR Non\_mode C tracking and radar only flags;

ELSE Process message field to indicate non\_mode C tracking desired

OR both non\_mode C and radar only tracking desired;

END ATC\_request\_message\_processing;

----- NON-SURVEILLANCE MESSAGE PROCESSING HIGH-LEVEL LOGIC -----

-----  
PROCESS ATC\_request\_message\_processing;

< Non\_mode C reports are ATCRBS reports without altitude data >

< Radar only reports are surveillance reports from a 'skin' track only >

< Update ATARS processing capabilities in response to ATC directive >

IF (ATARS processing of non\_mode C not desired)

~~THEN~~ CLEAR SYSVAR.ATCNHC and SYSVAR.ATCROR;

~~ELSE~~ Copy message field (first bit) into SYSVAR.ATCNHC and  
            (second bit) into SYSVAR.ATCROR;

END ATC\_request\_message\_processing;

----- NON-SURVEILLANCE MESSAGE PROCESSING LOW-LEVEL LOGIC -----



-----  
PROCESS ATC\_to\_ATARS\_operational\_message\_processing;

< Process ATC-to-ATARS operational message >

IF (ATERN CONTROL message)

THEN Implement the advised minimum altitude below which ATARS  
            will not issue descend resolution advisories;

    Send ATERN CONTROL ACKNOWLEDGEMENT message to ATC;

IF (FAZ CONTROL message)

THEN Implement new FAZ maps in system;

    Send FAZ CONTROL ACCEPT/REJECT message to ATC;

IF (RAS CONTROL message)

THEN Implement new RAS maps in system;

    Send RAS CONTROL ACCEPT/REJECT message to ATC;

IF (REQUEST FAZ/RAS DATA BASE message)

THEN Send reply to ATC regarding FAZ/RAS DATA BASE;

END ATC\_to\_ATARS\_operational\_message\_processing;

----- NON-SURVEILLANCE MESSAGE PROCESSING HIGH-LEVEL LOGIC -----

-----  
PROCESS ATC\_to\_ATARS\_operational\_message\_processing;

< Process ATC-to-ATARS operational message >

IF (ATERN CONTROL message)

THEN RAERPARM.ATERN EQ value indicated in message;

        Send ATERN CONTROL ACKNOWLEDGEMENT message to ATC;

IF (FAZ CONTROL message)

THEN Implement new FAZ maps in system;

        Send FAZ CONTROL ACCEPT/REJECT message to ATC;

IF (RAS CONTROL message)

THEN Implement new RAS maps in system;

        Send RAS CONTROL ACCEPT/REJECT message to ATC;

IF (REQUEST FAZ/RAS DATA BASE message)

THEN Send reply to ATC containing FAZ DATA BASE and/or RAS DATA BASE;

END ATC\_to\_ATARS\_operational\_message\_processing;

----- NON-SURVEILLANCE MESSAGE PROCESSING LOW-LEVEL LOGIC -----

-----  
PROCESS ATC\_to\_ATARS\_status\_message\_processing;

< Process the ATC request for full ATARS status control >

Indicate to the Performance Monitor Task the ATAPS STATUS messages  
containing the ATARS condition codes are to be sent to ATC;

END ATC\_to\_ATARS\_status\_message\_processing;

----- NON-SURVEILLANCE MESSAGE PROCESSING HIGH-LEVEL LOGIC -----

-----  
PROCESS ATC\_to\_ATARS\_status\_message\_processing;

< Process the ATC request for full ATARS status control >

Update SYSVAR. STATMSG according to request;

END ATC\_to\_ATARS\_status\_message\_processing;

----- NON-SURVEILLANCE MESSAGE PROCESSING LOW-LEVEL LOGIC -----

-----  
ROUTINE REMOTE\_RAR\_START/STOP\_DATA

IN (AC ID, start/stop flag)

OUT (State vector, message to DABS);

IF (stop flag set)

THEN Clear remote RAR relay register;

IF (not giving ATAPS service to aircraft)

THEN IF (aircraft on remote list AND not in a conflict table)

THEN Delete remote list entry for this aircraft;

Send STOP ATARS SERVICE message to DABS;

ELSE IF (not giving ATARS service to named aircraft)

THEN IF (no state vector or remote entry exists for aircraft)

THEN Enter aircraft on remote list;

Send START ATARS SERVICE msg to DABS using ID of requesting site;

Save requesting site\_ID in RFTRAR;

Update one-scan flag according to request;

Send TACTICAL UPLINK messages to DABS; <res. advs contain

ID of originating site>

END REMOTE\_RAR\_START/STOP\_DATA;

----- NON-SURVEILLANCE MESSAGE PROCESSING HIGH-LEVEL LOGIC -----

-----  
ROUTINE REMOTE\_RAR\_START/STOP\_DATA

IN (AC ID, start/stop flag)

OUT (SVECT, message to DABS);

IF (stop flag set in START/STOP REMOTE RAR DATA message)

THEN CLEAR SVECT.RETRAR;

IF (not giving ATARS service to aircraft)

THEN IF (aircraft on remote list AND not in a conflict table)

THEN Delete remote list entry for this aircraft;

Send STOP ATARS SERVICE message to DABS;

ELSE IF (not giving ATARS service to named aircraft)

THEN IF (no state vector or remote entry exists for aircraft)

THEN Enter aircraft on remote list;

Send START ATARS SERVICE msg to DABS using ID of requesting site;

Save requesting site\_ID in SVECT.RETRAR;

Update SVECT.OSCFLG;

Send TACTICAL UPLINK messages to DABS; <res. advs contain

ID of originating site>

END REMOTE\_RAR\_START/STOP\_DATA;

----- NON-SURVEILLANCE MESSAGE PROCESSING LOW-LEVEL LOGIC -----

-----  
STRUCTURE RARVBL

GROUP misc

BIT COMPATIBLE

<advisory compatible with RAR contents>

ENDSTRUCTURE;

PRECEDING PAGE BLANK-NOT FILMED

----- RAR PROCESSING TASK LOCAL VARIABLES -----

-----  
**TASK RAR\_PROCESSING**

**IN** (RAR Reports, state vectors)

**OUT** (remote messages, resolution pair acknowledgment list)

**INOUT** (conflict tables);

**REPEAT WHILE** (any RAR reports in RAR buffer); <including "empty RAR" reports>

**PERFORM** RAR\_remote\_relay;

**IF** (aircraft in ATARS service or being dropped)

**THEN PERFORM** external Updating;

**IF** (resolution message sent last scan)

**THEN PERFORM** internal Updating;

**IF** (aircraft in a conflict table)

**THEN** Determine displayed advisories by merging pair records;

**ENDREPEAT;**

**END RAR\_PROCESSING;**

----- RAR PROCESSING TASK HIGH-LEVEL LOGIC -----



-----  
TASK RAR\_PROCESSING

IN (RAR Reports, state vectors)

OUT (remote messages, Resolution Pair Acknowledgment List)

INOUT (conflict tables);

REPEAT WHILE (any RAR reports in RAR buffer);

PERFORM RAR\_remote\_relay;

IF (SVECT.ATSS EQ TRUE OR SVECT.DRATS EQ TRUE)

THEN PERFORM external Updating;

IF (Resolution Message is in SVECT.OPMES list)

THEN PERFORM internal Updating;

IF (SVECT.CTPTR NE NULL)

THEN Find displayed advisories by merging pair records  
                    for subject AC;

            Save displayed advisories in CTENTRY.HHAND, VHAND;

ENDREPEAT;

END RAR\_PROCESSING;

----- RAR PROCESSING TASK LOW-LEVEL LOGIC -----

-----  
PROCESS RAR\_remote\_relay;

IF (another site is to get RAR data)

THEN relay RAR data to site specified;

IF (one-scan flag set)

THEN CALL REMOTE\_RAR\_START/STOP\_DATA specifying "stop";

END RAR\_remote\_relay;

----- RAR PROCESSING TASK HIGH-LEVEL LOGIC -----

-----  
PROCESS RAR\_remote\_relay;

IF (SVECT.RETRAR NE 0)

THEN relay RAR data to site specified in SVECT.RETRAR;

IF (SVECT.OSCPL EQ STRUE)

THEN CALL REMOTE\_RAR\_START/STOP\_DATA

IN (AC ID, flag="stop")

OUT (SVECT, message to DABS);

END RAR\_remote\_relay;

----- RAR PROCESSING TASK LOW-LEVEL LOGIC -----

-----  
PROCESS external Updating;

<Decode RAR report. Interpret as six columns of aircraft's RAR.  
Update own data base.>

REPEAT UNTIL (all six RAR columns processed);

IF (column is for other ATARS or BCAS AND column is empty)

THEN REPEAT WHILE (any pair records showing that site in charge);

CALL PAIR\_RECORD\_DELETION;

ENDREPEAT;

ELSEIF (column is for BCAS)     <own or other columns>

THEN Create/update pair rec. showing intruder 'unknown',

        BCAS in charge;

PERFORM resolution\_pair\_acknowledgment\_entry\_generation;

ELSEIF (column is other ATARS site)

THEN Look for pair rec(s) for this AC with same site in charge;

IF (no such pair record found)

THEN Create pair record showing intruder 'unknown';

ELSEIF (site not connected)

THEN Replace old pair rec(s) with current resolution(s);

ELSEIF (any such pair records found with both AC known)

THEN: <don't use RAR data, ground lines OK>

ELSE Replace old pair rec(s) with current resolution(s);

                <not using ground lines yet, use RAR data>

OTHERWISE:     <don't act here on own site's column>

ENDREPEAT;

END external Updating;

----- RAR PROCESSING TASK HIGH-LEVEL LOGIC -----

-----  
PROCESS external\_updating;

REPEAT UNTIL (all six columns processed);

IF (column is for other ATARS or BCAS AND column is empty)

THEN REPEAT WHILE (any pair recs with PREC.ATSID=site ind. by column):

CALL PAIR\_RECORD\_DELETION

IN (ACID1, ACID2, PRPTR)

INOUT (Conflict tables, State Vectors);

ENDREPEAT;

ELSEIF (fifth or sixth column) <own or other BCAS>

THEN Create/update pair record so that PREC.ac2.PAC=\$UNK

and PREC.ATSID=\$BCAS;

PERFORM resolution\_pair\_acknowledgment\_entry\_generation;

ELSEIF (column is other ATARS site)

THEN Look for pair rec(s) for this AC with PREC.ATSID=same site;

IF (no such pair record found)

THEN Create pair record with PREC.AC2.PAC=\$UNK;

ELSEIF (site not connected)

THEN PREC.PHMAN,PVMAN =current resolution(s);

ELSEIF (any such pair records found with both PREC.PAC NE \$UNK)

THEN; <don't use RAR data, ground lines OK>

ELSE PREC.PHMAN,PVMAN = current resolution(s);

<not using ground lines yet, use RAR data>

OTHERWISE; <don't act here on own site's column>

ENDREPEAT;

END external\_updating;

----- RAR PROCESSING TASK LOW-LEVEL LOGIC -----

PROCESS internal\_updating:

```
<Test bits of uplinked column to see what got into RAR.>
```

```
Set test column to all zeroes;
```

Form logical OR of other ATARS sites' columns and BCAS columns;

Extract uplink column from Resolution Message in UPMES;

```
REPEAT WHILE (any more bits set in uplink column);
```

PERFORM compatibility;

IF (compatible)

THEN SET same bit in test column;

FILE:

ENDREPEAT; <now test column represents AC RAR column>

REPEAT WHILE (any more pair records for subj. AC with own site in charge):

IF (null RA shown for subject AC)

THEN CLEAR send flag for subject AC;

IF (other AC send flag not set)

```

THEN CALL PAIR_RECORD_DELETION;

```

ELSEIF (bit not set in test col. matching RA for subj AC) <either part of  
compound RA>

THEN IF (RA newly selected last scan)

THEN Remove that RA from pair record;

```
<remove only part whose bit not set>
```

```
Signal pair needs recomputation;
```

OTHERWISE <RA accepted by subject RAR>

```
PERFORM resolution_pair_acknowledgment_entry_generation;
```

ENDREPEAT:

```
END internal Updating;
```

----- RAR PROCESSING TASK HIGH-LEVEL LOGIC -----

PROCESS internal Updating:

<Test bits of uplinked column to see what got into RAR.>

**Set test column to all zeroes:**

Form logical OR of other ATARS sites' columns and BCAS columns;

**Extract uplink column from Resolution Message in SVECT.OPMES list;**

**REPEAT WHILE** (any more bits set in uplink column):

PERFORM compatibility:

IF (COMPATIBLE set)

**THEN SET** same bit in test column:

**ELSE:**

ENDREPEAT: <now test column represents AC RAR column>

REPEAT WHILE (any more pair records with PREC.ac1.PAC or ac2.PAC EQ subj. AC

AND PREC. ATSID=SOWNID)

IF (PREC.PHMAN or PREC.PVMAN = \$NULLRES for subj. AC)

**THEN CLEAR PREC.SEND for subject AC:**

IF (other AC PREC.SEND=SPFALSE)

THEN CALL PAIR\_RECORD\_DELETION

IN (ACID1, ACID2, PRPTR)

INOUT (Conflict Tables, State Vectors):

PLSEIF (bit not set in test col. matching RA for subj AC) <either part of  
compound RA>

THEN IF (RA newly selected last scan)

**THEN** Remove that RA from pair record:

**<Remove only part whose bit not set>**

```
IF (PREC.POSCND EQ SDOUBLE)
```

```
THEN PREC.POSCHD=SRCHDBL; <recomputation, double advs>
```

```
ELSE PREC.POSCND=SRCNSNG; <recomputation, single advs>
```

OTHERWISE <RA accepted by subject: BAR>

**PERFORM** resolution pair acknowledgment entry generation;

ENDREPEAT:

END internal updating:

## BAR PROCESSING TASK LOW-LEVEL LOGIC

-----  
PROCESS compatibility;

IF (bit in uplink column is positive horizontal)

THEN IF (no opposite-sense horizontal bits set in RAR composite column)

THEN indicate compatible;

ELSE indicate not compatible;

ELSEIF (bit in uplink column is negative horizontal)

THEN IF (opposite-sense positive horizontal bit  
not set in RAR composite column)

THEN indicate compatible;

ELSE indicate not compatible;

ELSEIF (bit in uplink column is positive vertical)

THEN IF (no opposite-sense vertical bits set in RAR composite column)

THEN indicate compatible;

ELSE indicate not compatible;

OTHERWISE < bit in uplink column is negative vertical or VSL. >

IF (opposite-sense positive vertical bit  
not set in RAR composite column)

THEN indicate compatible;

ELSE indicate not compatible;

END compatibility;

----- RAR PROCESSING TASK HIGH-LEVEL LOGIC -----



-----  
PROCESS compatibility;

IF (bit in uplink column is positive horizontal RA)

THEN IF (no opposite-sense horizontal bits set in RAR composite column)

THEN SET COMPATIBLE;

ELSE CLEAR COMPATIBLE;

ELSEIF (bit in uplink column is negative horizontal RA)

THEN IF (opposite-sense positive horizontal bit not set in compos. column)

THEN SET COMPATIBLE;

ELSE CLEAR COMPATIBLE;

ELSEIF (bit in uplink column is positive vertical RA)

THEN IF (no opposite-sense vertical bits set in RAR composite column)

THEN SET COMPATIBLE;

ELSE CLEAR COMPATIBLE;

OTHERWISE < bit in uplink column is negative vertical or VSL RA >

IF (opposite-sense positive vertical bit not set in compos. column)

THEN SET COMPATIBLE;

ELSE CLEAR COMPATIBLE;

END compatibility;

----- RAR PROCESSING TASK LOW-LEVEL LOGIC -----

-----  
PROCESS resolution\_pair\_acknowledgment\_entry\_generation;

<Generate RPALST entry from pair record.>

Link new RPALST entry; <don't need to check for duplication>

Copy AC ID's and RA's from pair record;

Enter current time;

Indicate whether pair resolved by BCIS or ATARS;

END resolution\_pair\_acknowledgment\_entry\_generation;

----- RAR PROCESSING TASK HIGH-LEVEL LOGIC -----

-----  
PROCESS resolution\_pair\_acknowledgment\_entry\_generation;

Link new RPALST entry;

RPALST.ac1.ID=PREC.ac1.PAC;

RPALST.ac2.ID=PREC.ac2.PAC;

RPALST.ac1.RES=PREC.ac1.PHMAN,PVMAN;

RPALST.ac2.RES=PREC.ac2.PHMAN,PVMAN;

RPALST.TIME=SYSVAR.CTIME;

IF (PREC.ATSID EQ 3BCAS)

THEN CLEAR RPALST.SOURCE;      <BCAS resolution>

ELSE SET RPALST.SOURCE;      <ATARS resolution>

END resolution\_pair\_acknowledgment\_entry\_generation;

----- RAR PROCESSING TASK LOW-LEVEL LOGIC -----

## 6. AIRCRAFT PROCESSING

### 6.1 New Aircraft Processing

The selection of new aircraft to be added to the ATARS data base is made in the Report Processing and Track Processing Tasks. These choices are conveyed to the New Aircraft Processing Task through the XINIT List. The purpose of this task is to add all aircraft on this list to the X-list, EX-list, and ATARS Sector List. The task will also initialize all parameters in the State Vector that are used in subsequent ATARS processing tasks.

The XINIT List is a linked list of all aircraft that have been designated for addition to the X-list or the EX-list, and to the sector list by the Track Processing Task for a particular ATARS sector. The XINIT List has a pointer to the head of the list and is linked, in one direction only, through the NEXTX position in the state vectors. The use of NEXTX is legitimate at this time because this field is not used for those aircraft not yet added to the X-list or the EX-list. New Aircraft Processing sets the NEXTX and PREVX pointers for each aircraft in the XINIT List to include the State Vectors in the forward and backward linked X-list or EX-list. The NEXTA pointer is set to include the next aircraft State Vector in the ATARS Sector List. These pointers are set using the X/EX-list Initial Entry Routine which is described in Section 6.1.3.

#### 6.1.1 X-list and EX-list of Aircraft

The X-list and the EX-list are two lists of aircraft State Vectors which are ordered on the x coordinates of the aircraft with the DABS sensor at the origin. The X-list includes all aircraft whose altitude is below a threshold altitude, and whose speed is below an upper velocity limit. All other aircraft are on the EX-list. The position of the aircraft on these two lists is checked when the particular ATARS sector is being processed and it is updated if required.

Initial placement of aircraft into either list is described in Initial Entry of Aircraft Into the X-list, EX-list and Sector List (Section 6.1.3). The process of maintaining their current position on the lists is described in Sector List, X-list, and EX-list Updating (Section 6.2.3).

#### 6.1.2 Sector List of Aircraft

The ATARS Sector List is a list of all aircraft State Vectors in an ATARS sector. There is one sector list for each ATARS sector.

The executive control keeps a table containing the start point for each sector's list. The sector list is used to expedite the selection of aircraft to be processed in each ATARS sector. All the tasks which need to look at every aircraft in a sector access these sector lists.

#### 6.1.3 Initial Entry of Aircraft Into the X-list, EX-List, and Sector List

Both the X-list and the EX-list are modified to permit expeditious entry of new aircraft into these lists. This modification takes the form of seeding the ordered lists with dummy State Vectors which have fixed x coordinates. A cross-reference permits a direct means of locating the dummy State Vector nearest to a given x coordinate. The cross-reference takes the form of an array of pointers linking the known x coordinates. The dummy State Vectors are called signposts and contain, as a minimum, fields for the NEXTX and PREVX pointers, a field for the x value of the signpost, and flag to identify signposts, SPIDFG. SPIDFG will be permanently set for all signposts and reset for all aircraft State Vectors. This flag is used to expedite signpost identification in the Coarse Screen Processing Task.

To enter new aircraft into either list, a determination is first made if the aircraft is in the hub area. If so, the hub flag (HUBFLG) is set. If the aircraft qualifies for the EX-list, the aircraft is entered on the EX-list, and the EXFLG flag is set; otherwise, it is entered on the X-list and the EXFLG is reset. Both of these lists initially consist only of the signposts linked together. The NEXTX and PREVX pointers of the two terminal signposts in both lists are set to null.

The new aircraft are also linked to the particular ATARS sector list in the X-list or the EX-list corresponding to the sector identification.

The ATARS sector thread is linked only in the forward direction using a pointer NEXTA. If the new aircraft becomes the first aircraft in a sector thread, the executive program must be notified so that its SIDSPX and SIDSPE table is updated to reflect this change. When threading new aircraft into a sector list, care must be taken to keep the previous aircraft position on the list, as a backwards pointer is not required for any other ATARS Sector List processing and thus is not part of the State Vector.

## 6.2 Aircraft Update Processing

The function of the Aircraft Update Processing Task is to update the position and velocity coordinates, determine the ATARS service zone through geographical processing (Section 6.2.2) and update the position of those aircraft on the X-list, EX-list, and sector list (Section 6.2.3) in the sector designated by the executive control. The position coordinates of the hub area aircraft are updated as part of this task.

Aircraft update processing operates on a particular sector list of aircraft threaded in the X-list and EX-list. The start pointers (SIDSPX, SIDSPE) for the sector lists are in a table maintained by the executive control and are updated in the list update processing (Section 6.2.2). The table holds the start pointers for every sector which contains aircraft on the X-list or the EX-list and null pointers for sectors which contain no aircraft. The start pointer identifies the State Vector of the aircraft that starts the string of aircraft for a sector.

The position coordinate update is achieved by a linear projection from the aircraft's predicted position, for a time equal to the difference between the sector time (TEN) and the aircraft time of prediction (TMP) using the aircraft external velocity components. All aircraft are then presented for sector processing on a common basis. It is important to note that the only coordinates used in ATARS sector processing after the Aircraft Update Processing Task is complete are the position and velocity coordinates set in this task. The updated coordinates are used to update the geographical zone if the ATARS service flag is set. The updated coordinates are also used to update the position in the X-list, EX-list, and sector list for the subject aircraft before continuing with the next aircraft in the X-list or the EX-list. This process continues until all aircraft in the sector thread for both the lists are completed.

The variables TEN and TMP will have a fixed number of bits. These variables will recycle to zero when the time overflows the number of available bits. Hence in subtracting time variables, here and throughout the ATARS processing both variables should be expressed with common higher order bits.

Special attention must be given to the structuring of the update processing task. Although the X-list and EX-list are used to access the aircraft for updating, one of the steps in updating is to reposition the aircraft in the lists. The next aircraft in the list is saved before the current aircraft is repositioned in either list. However, even with this procedure, an aircraft

which has moved up the list by skipping one or more aircraft would be accessed a second time for updating in the same sector list. To prevent this duplicate updating, the XUPFL flag in the State Vector is set the first time the aircraft is accessed for updating and is read to prevent duplicate updating in the second access. The XUPFL flag is cleared once per sector when the aircraft is accessed in the Coarse Screen Processing Task.

The hub area position coordinate update is exercised at the start of every quarter scan (i.e., when the antenna is at  $0^{\circ}$ ,  $90^{\circ}$ ,  $180^{\circ}$ ,  $270^{\circ}$ ). The hub area (Figure 3-2) is defined as a circle of given radius centered at the DABS sensor. First, the signpost (explained in Section 6.1.3) on the X-list or the EX-list nearest to the negative value of the hub area radius is located. The lists are searched forward until the first signpost beyond the positive value of the hub radius is reached. All of the aircraft identified as being in the hub on either list between these negative and positive signposts are afforded hub processing. The position and velocity coordinates of these aircraft are updated using the same technique described above for the regular sector aircraft position and velocity updating. This processing maintains a more current position on both lists for the aircraft located near the DABS sensor where ATARS sectors are not very wide. This is necessary because aircraft may change sectors rapidly in the hub area and this affords a more timely identification of a possible conflict in the ATARS processor.

Again, the XUPFL flag is used to prevent duplicate updating. The flag is reset in this task instead of waiting for the Coarse Screen Processing Task because the aircraft identified in the hub area may be from any sector, not just the particular sector being processed at this time. Therefore, only those XUPFL flags associated with hub processing would be reset at this pass through the ATARS processor.

#### 6.2.1 ATARS Service Map

Every ATARS site stores a map indicating the boundaries of the area for which ATARS service is provided. The location of the boundaries differ depending whether or not another ATARS site is near enough to cover an adjacent area. The two cases are called the "single-site" coverage and the "multi-site" coverage cases. However, a site may use both kinds of coverage at once, as in

the example depicted in Figure 6-1. This hypothetical site has no neighbor to its West, and so uses single-site boundaries on that side. Another site is located nearby to the East, and so multi-site coverage is assigned to that side.

The single-site boundaries give ATARS as much coverage as possible. The surveillance mask, ATARS service map, and Domino coverage all share a common boundary. This boundary may be identical with the extent of DABS surveillance coverage (and thus need not be an explicit boundary, although some values must be assigned to the map); or it may be chosen to delimit an area within DABS coverage, if DABS position data is not believed to be sufficiently accurate at long range.

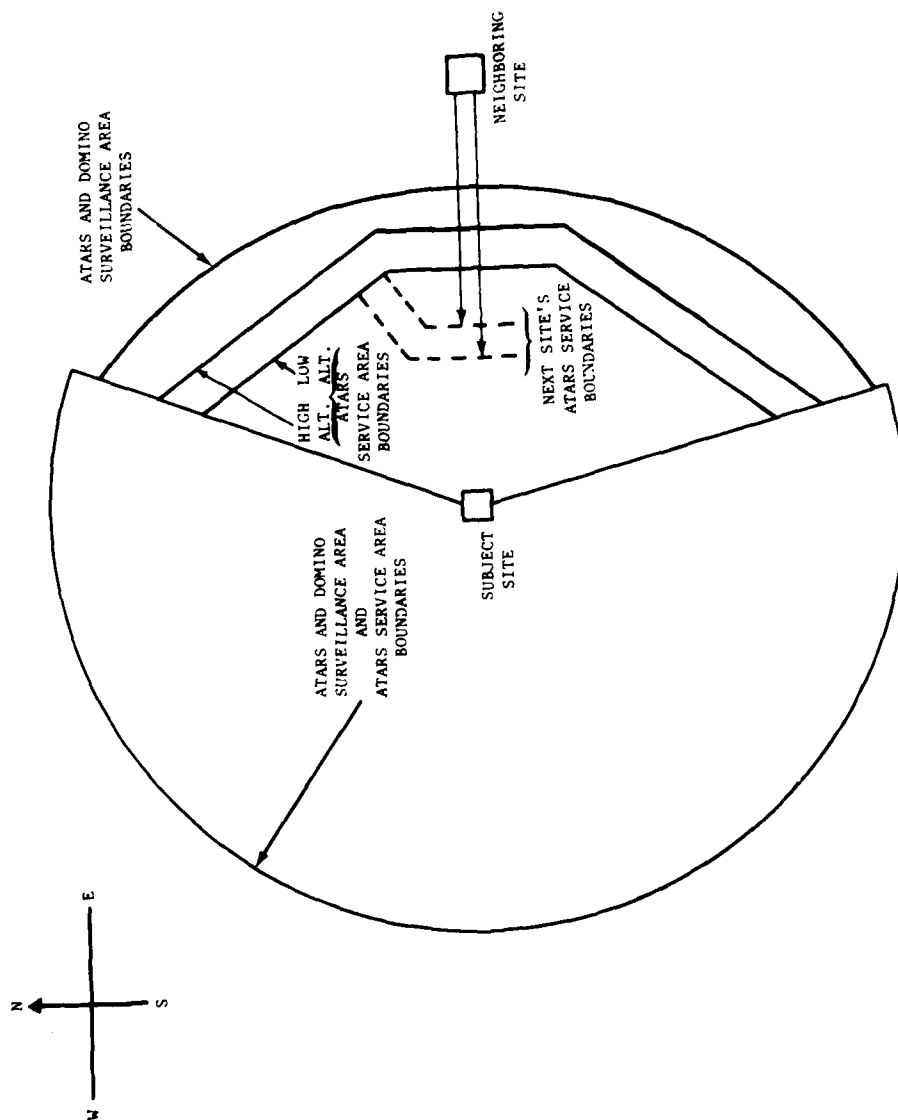
The multi-site boundaries serve to partition the ATARS processing load among nearby sites. Overlap is provided to assure continuous coverage during boundary crossings, smooth handoff of responsibility between sites, and to allow for small differences in the sites' perceptions of the boundary.

Figure 6-1 shows several boundaries for the subject site. The Domino/Surveillance boundary serves the following functions:

1. Report Processing (Section 4.4) makes a simple rho-theta check used to accept or reject surveillance reports.
2. ATARS tracks are maintained on aircraft within this area.
3. Although ATARS service is not provided to aircraft outside the ATARS service area (see below), the Domino Routine (Section 13.4.2.1) considers aircraft within the Domino boundary when selecting resolution advisories for aircraft receiving ATARS service.

The Domino/Surveillance boundary is stored as one or more azimuth sectors with a range boundary corresponding to each sector. These sectors are distinct from DABS sensor or ATARS processing sectors. This boundary must be wide enough to provide the desired Domino coverage for conflicts near the limits of the ATARS service area. It is also desirable to include surveillance coverage for the site's Backup Service Area (see Section 17.3.1). If such coverage is provided, any backup mode switchover would be smooth, since tracks would be available.





**FIGURE 6-1**  
**ATARS SERVICE MAPS FOR SINGLE-SITE**  
**AND MULTI-SITE COVERAGE**

The ATARS service area contains aircraft for which traffic advisory and resolution advisory services are provided. A discussion of Normal and Backup areas is provided in Section 17.3.1. The following description applies to whichever map is in use at a given time.

The service mask is implemented as a pair of convex polygons, one for aircraft from the lower limit of DABS coverage up to and including altitude HZONE, and the other for aircraft above altitude HZONE. These polygons may have as many vertices as are needed. For example, to implement multiple site coverage in a large area, intricate shapes may be required to provide the necessary overlap (seams) and divide the expected traffic and processing load.

It is essential that wherever two ATARS sites have a common boundary, their normal mode ATARS service areas overlap by no less than a specified distance. This overlap is called a "seam" and is given a width sufficient to allow nominal warning time for any pair of aircraft on opposite sides of the boundary. The seam is implemented by extending each site's area a distance DSEAMH (or DSEAML) past the nominal boundary of the high (or low) altitude map. Then the sites' coverages overlap by  $2 \times \text{DSEAMH}$  for the high altitude masks. A seam is illustrated in Figure 6-2.

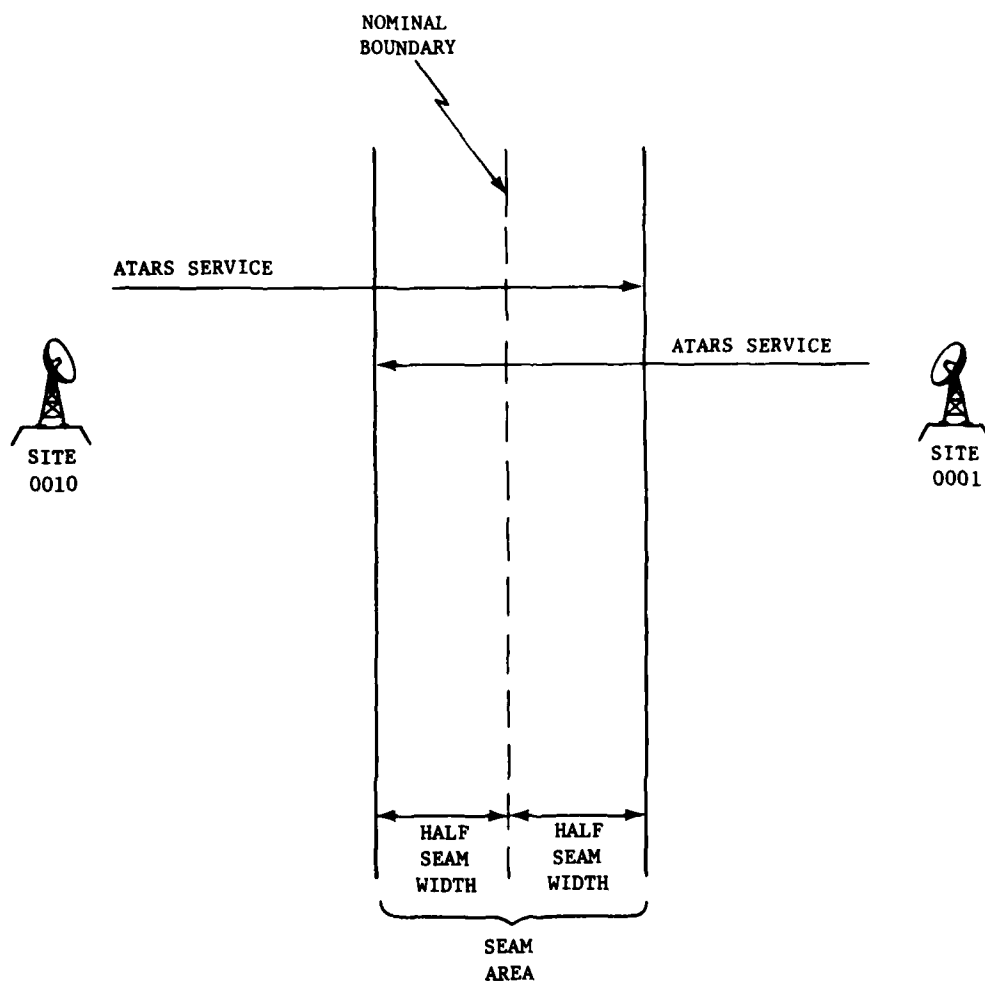
The following algorithm is used to determine whether the tracked aircraft position (XT, YT) lies within a convex polygon. This figure will be described by the NVERT vertices,  $(X_1, Y_1)$ ,  $(X_2, Y_2), \dots, (X_{\text{NVERT}}, Y_{\text{NVERT}})$ . The vertices are numbered in a counterclockwise manner starting at any vertex as shown for the example 4-sided area of Figure 6-3. Form all vectors joining adjacent vertices in a counterclockwise direction as indicated by the vectors  $V_1$  through  $V_4$ . Also form all vectors joining the vertices to the point (XT, YT). Let these vectors be designated  $VT_1$  through  $VT_4$ . Then the point (XT, YT) is internal to the zone if and only if all vector cross products  $VT_1 \times V_1, VT_2 \times V_2, \dots, VT_{\text{NVERT}} \times V_{\text{NVERT}}$ , are negative. By precomputing several constants which are functions of the vertex coordinates, the number of calculations required to perform the test is reduced.

A typical vector cross product,  $VT_1 \times V_1$  is,

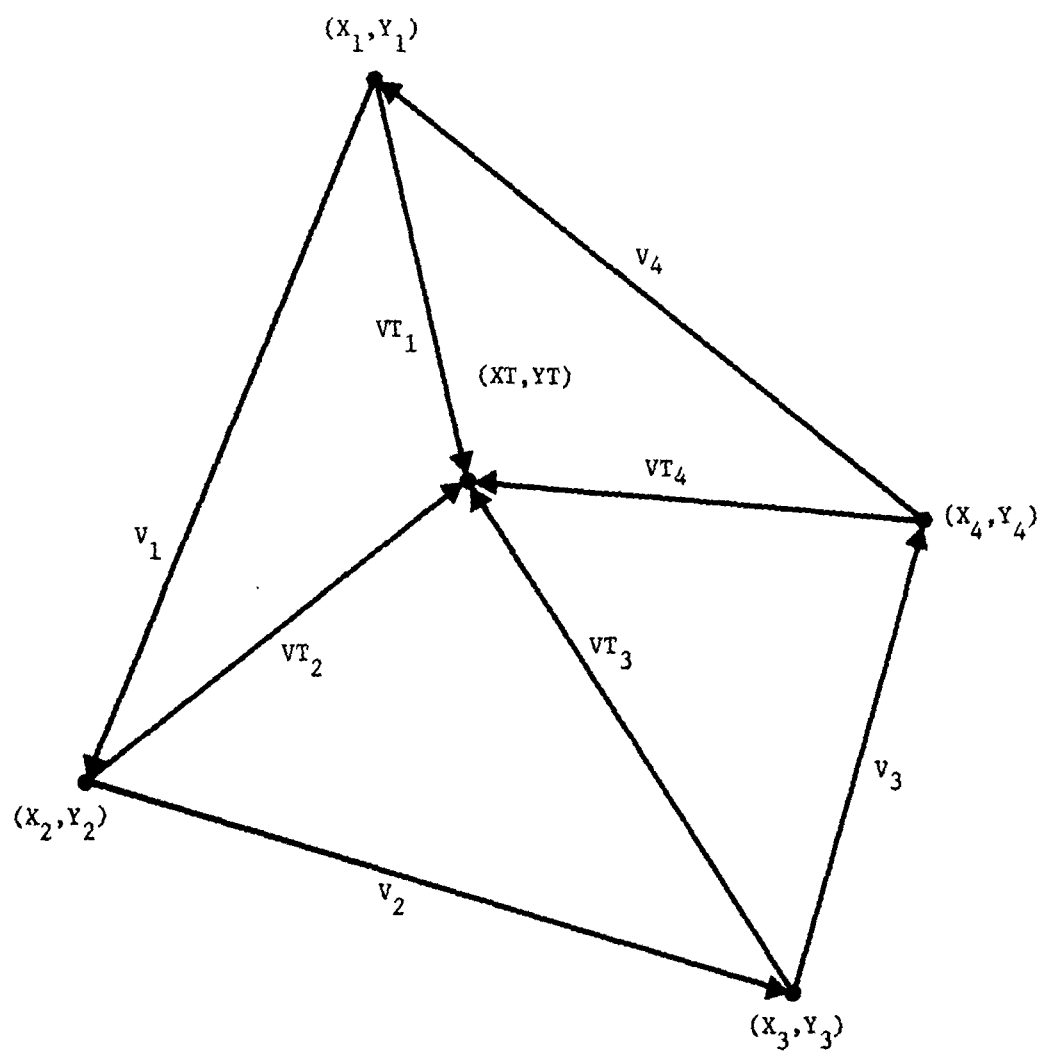
$$VT_1 = (XT - X_1) * (Y_{1+1} - Y_1) - (YT - Y_1) * (X_{1+1} - X_1).$$

This can be written,

$$VT_1 \times V_1 = XT * DY_1 - YT * DX_1 + K_1$$



**FIGURE 6-2**  
**ATARS BOUNDARIES AND SEAM AREA**



**FIGURE 6-3**  
**DETERMINING WHETHER THE POINT  $(X_t, Y_t)$**   
**LIES WITHIN A POLYGON**

where,  $DX_i = X_{i+1} - X_i$   
 $DY_i = Y_{i+1} - Y_i$   
 $K_i = Y_i * DX_i - X_i * DY_i$

All the DX, DY and K constants for each map are precomputed and stored in memory. Then the expression,

$$F(i) = XT * DY_i - YT * DX_i + K_i$$

is evaluated repeatedly from  $i = 1$  to NVERT. If any term  $F(i)$  is positive, the aircraft is outside the polygon. If all are negative, it is inside.

#### 6.2.2 Geographical Processing

This process tests an aircraft's position to determine whether it is within the site's ATARS service area. In the special case when the site is in the Backup-Master mode, (see Section 17.3.2) separate tests are performed for the site's Center Zone and its Backup service area. Note that the Report Processing Task (Section 4.4) has already performed a quick test on the position and has set ATSS in the State Vector if the aircraft is within the rho-theta mask (larger than the service area). If geographical processing now finds the aircraft outside the service area, it clears the service flag.

The State Vector GEOG contains all site ID bits read down (for DABS aircraft) in the latest surveillance report. If the aircraft is entering this site's ATARS service area, own site ID bit will not have been sent up yet. The bit is set here so that the Seam Pair Task will treat the aircraft properly.

For aircraft within the service area, additional processing is performed according to their equipage. All BCAS-equipped aircraft are sent Sensitivity Level control (SLC) messages determined by a stored map. The message is sent only when SLC should change. All DABS-equipped aircraft are sent a Squitter Lockout Message when within a designated area. This message is sent only when the lockout status changes. The DABS sensor sends SLC and lockout control data each scan based on the last messages sent from ATARS.

When an aircraft leaves the ATARS service area, the map test detects the condition and clears the service flag. The site's ID bit is removed from GEOG. This prevents Seam Pair Task from passing the pair to Master Resolution Task. If the aircraft is seen by any connected sites (as indicated in GEOG) then handoff messages are sent to those sites to enable a transfer of responsibility.

### 6.2.3 Sector List, X-list, and EX-list Updating

The position of all the aircraft in a sector are updated on the sector list, X-list, and EX-list. If necessary, an aircraft may be moved from the X-list to the EX-list or from the EX-list to the X-list. Aircraft which were on the EX-list on the last scan have been marked in the State Vector. If the aircraft has crossed the altitude or speed threshold, then that aircraft is removed from the X-list or EX-list and entered into the other list using the technique described in the Initial Entry of Aircraft Into the X-list, EX-list, and Sector List (Section 6.1.3). If the aircraft has not crossed the thresholds, then its position in either list is updated according to its present x coordinate. At the same time, the aircraft position in the ATARS Sector List is updated to correspond to the present x coordinate. If the new position in the sector list is the first position, the executive program must be notified to correctly set the start pointer for the sector list.

### 6.3 Terrain/Airspace/Obstacle Avoidance

The capability to provide an alert for close proximity to the terrain, the violation of restricted airspace, and close proximity to an obstacle is provided by this task. The task operates on the linked list of aircraft for an ATARS sector. The logic to determine the need for an alert and send a Controller Alert Message, if required, is provided here; the actual construction of alert messages for uplink to the aircraft is performed by the Data Link Message Construction Task. Only aircraft which are receiving ATARS service or which are controlled are eligible for processing. The format of the Controller Alert Message for terrain/airspace/obstacle alerts is the same as shown in Table 11-1, with the following exceptions: (1) AMTYP is set to 01, 11, or 10 to indicate a terrain, restricted airspace, or obstacle alert, respectively, (2) only one aircraft is identified, and (3) the V1 field is used to indicate that the aircraft is unequipped with ATARS, implying the need for controller voice communication to convey the alert to the aircraft.

#### 6.3.1 Terrain Avoidance Processing

The terrain avoidance logic makes use of the mode C barometric pressure correction provided with the surveillance report. Aircraft which are on final approach or which are taking off or landing at an airport may be below the terrain altitude threshold momentarily. Therefore, special checks are required to inhibit alerts if aircraft are on the final approach glide slope or operating in close proximity to an airfield.

The real-time processing of the map of the terrain is similar to the method used in the Terminal Area Minimum Safe Altitude Warning (MSAW) function described in Reference 7. A major difference concerns the use of a grid map with variable bin sizes and the associated indexing required to access the altitude threshold for each high-level and sub-level terrain bin. Terrain map processing includes the logic to access the terrain map, project the aircraft horizontally, determine the bin altitude thresholds along the projected path, and compare the thresholds to the projected aircraft altitude. Figure 6-4 gives an example of the bins to be checked. Table 6-1 summarizes the altitude checks required for each event in the projection of the aircraft. Terrain map processing also saves the altitude threshold for the initial bin in the aircraft State Vector, for potential use later as a constraint in the selection of resolution advisories for a conflict.

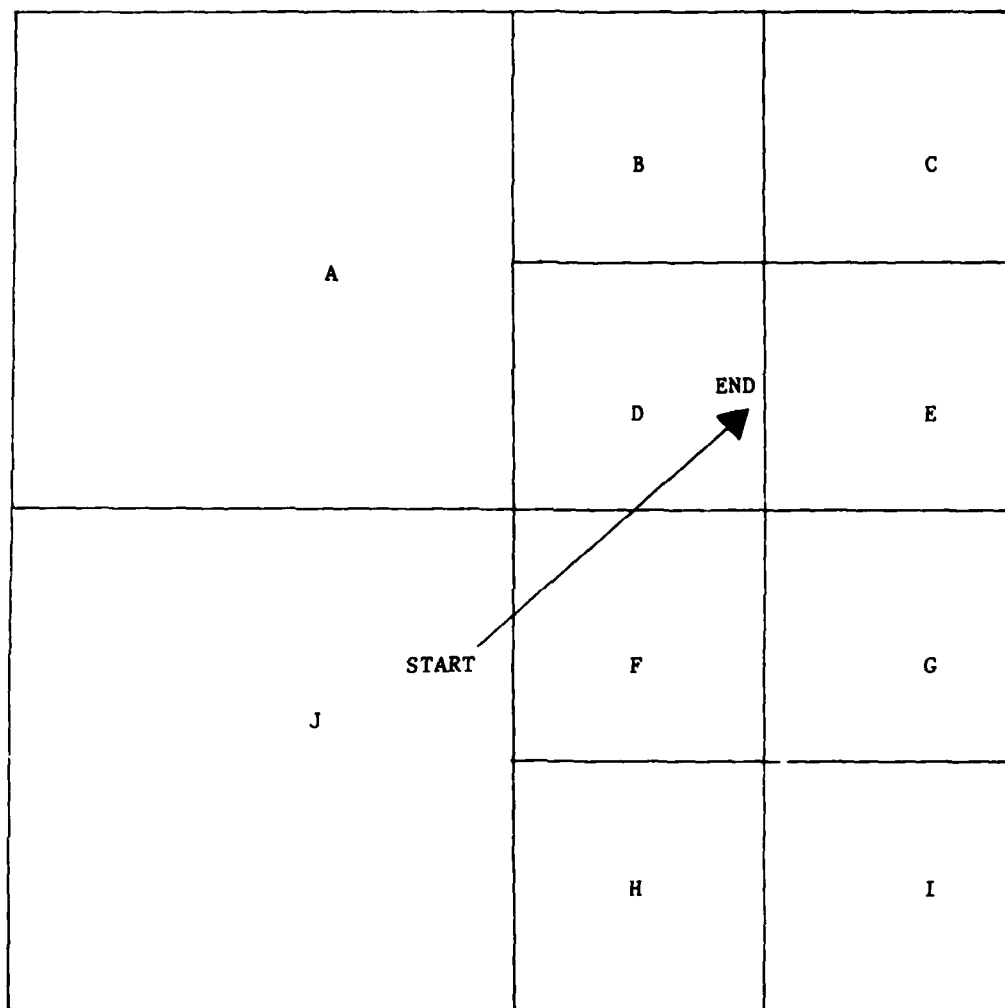
The off-line generation of the terrain map is described in Figure 6-5. This procedure is identical to the method used in Reference 7, with the exception of the sub-level indexing and the marking of bins which are in a final approach zone. A data structure implementation for the terrain map is presented in Figure 6-6.

#### 6.3.2 Obstacle Avoidance Processing

The obstacle avoidance logic is only applied to aircraft which are below a minimum altitude. An x ordered linked list of obstacles is generated off-line and stored for access by obstacle avoidance processing. This list contains position and altitude information for each obstacle. Proximity to an obstacle is determined by applying fixed x, y search limits to the current position data and comparing the pressure-corrected altitude to the altitude of the obstacle. A check for convergence with the obstacle is made before issuing an alert. Multiple alert messages may be uplinked to the aircraft if convergence with more than one obstacle is detected.

#### 6.3.3 Restricted Airspace Avoidance Processing

The restricted airspace avoidance logic consists of two major elements: (1) providing an advisory to uncontrolled aircraft upon first entry into a Terminal Control Area (TCA), and (2) providing an alert to any aircraft which has entered an area of restricted airspace. The technique for storage and access of the TCA map should allow effective use of the ATARS processors. The storage of the restricted airspace areas and the logical



ALTITUDE THRESHOLDS WHICH ARE CHECKED:  
J, A, F, D, E. (NO CHECK ON G BECAUSE  
END POINT TOO FAR AWAY.)

**FIGURE 6-4**  
**BIN CHECK EXAMPLE**



TABLE 6-1  
TERRAIN ALTITUDE CHECKS

Start Point of Projection

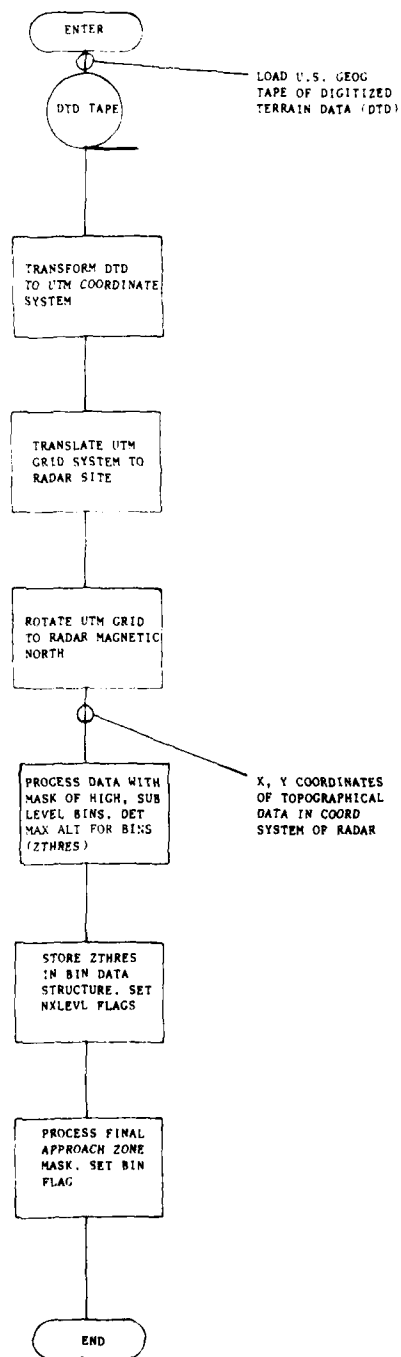
1. Current bin z threshold
2. Adjacent bin(s) z threshold

X-line or Y-line Cross Point

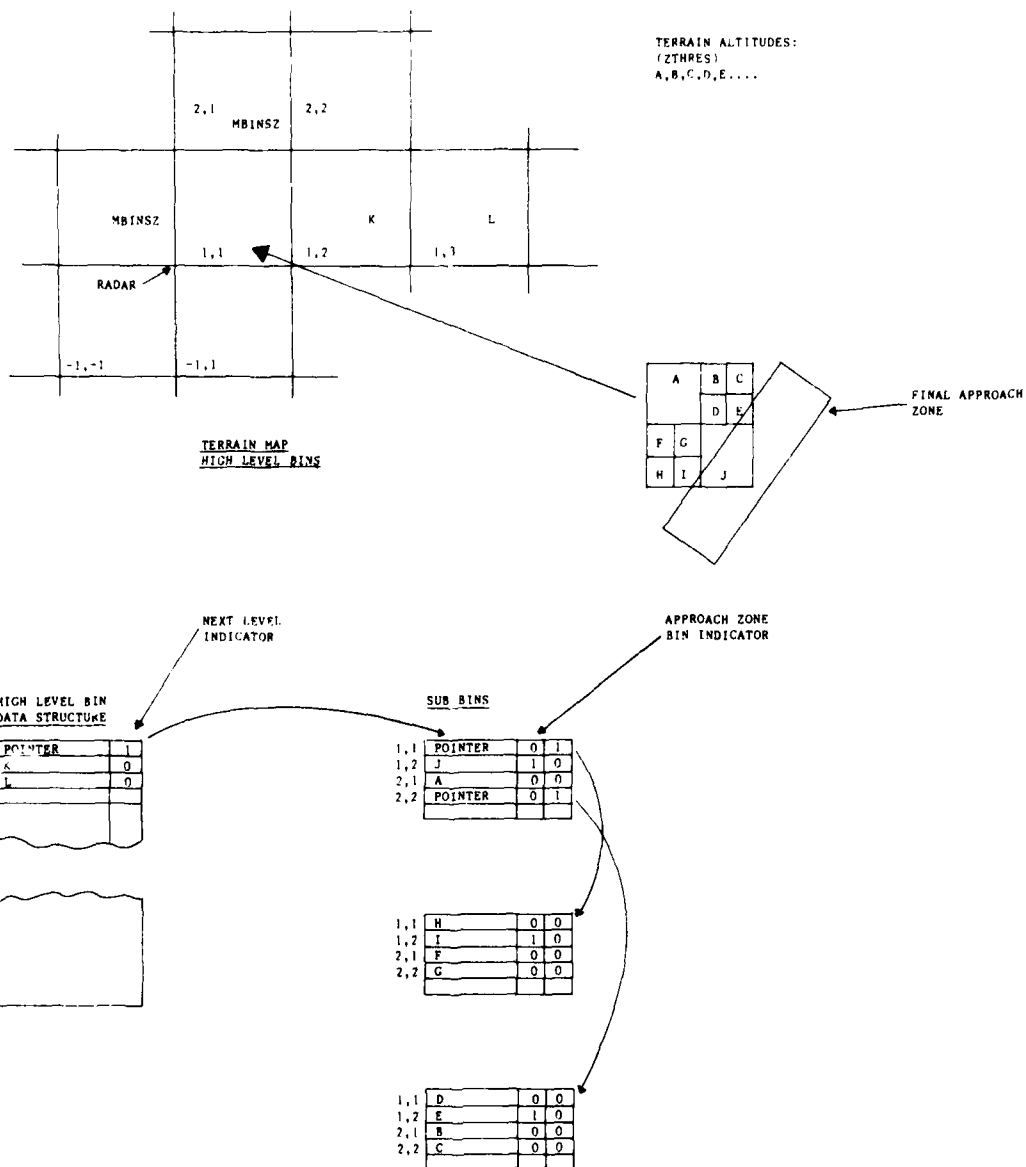
1. If negative vertical rate: z threshold of previous bin (use aircraft z at cross point)
2. If non-negative vertical rate: new bin z threshold
3. Adjacent bin(s) z threshold

End Point of Projection

1. If negative vertical rate: current bin z threshold
2. Adjacent bin(s) z threshold



**FIGURE 6-5**  
**DESCRIPTION OF TERRAIN MAP GENERATION**



**FIGURE 6-6**  
**TERRAIN MAP DATA STRUCTURE**

checks for determining if an aircraft is inside an area is the same as that described for processing of airport area types (see Section 8.7).

#### 6.4 Pseudocode for Aircraft Processing

The pseudocode for New Aircraft Processing Task, Aircraft Update Processing Task, and Terrain/Airspace/Obstacle Avoidance Task follows.

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-----  
<\*\*\* THE VARIABLES LISTED BELOW ARE LOCAL TO THE NEW AIRCRAFT TASK \*\*\*>

STRUCTURE NEWACVBL

<\*\*\* POINTER VARIABLES \*\*\*>

GROUP pointers

PTR LSTPTR                   < start pointer for various lists >

PTR THPTR2                  < local (temporary) variable >

GROUP signp

INT NSIGNP                  < lower integer value of signpost closest to aircraft >

ENDSTRUCTURE;

----- NEW AIRCRAFT PROCESSING LOCAL VARIABLES -----

-----  
TASK NEW\_AIRCRAFT\_PROCESSING

IN (XINIT list for sector)

INOUT (state vector);

< Place new aircraft selected by tracker on x/ex\_list >

REPEAT WHILE (more AC on XINIT list);

CALL X\_EX\_LIST\_INITIAL\_ENTRY;

Initialize sector start pointers, final approach zone indicator, flags;

ENDREPEAT;

END NEW\_AIRCRAFT\_PROCESSING;

----- NEW AIRCRAFT PROCESSING HIGH-LEVEL LOGIC -----



-----  
TASK NEW\_AIRCRAFT\_PROCESSING

IN (XINIT)

INOUT (SVECT);

< Place new aircraft selected by tracker on x/ex\_list >

REPEAT WHILE (more AC on XINIT list);

CALL X\_EX\_LIST\_INITIAL\_ENTRY

IN (CSCREEN, SYSTEM)

INOUT (x/ex\_list, SVECT, antenna sector list, SIDSPI, SIDSPE);

SVECT.ACRES = \$NULL;

SVECT.PWPTR = \$NULL;

SVECT.UPRES = \$NULL;

SVECT.PAZ = \$UDPAZ;

SVECT.ATSEQ = \$UNEQ;

CLEAR SVECT.CENTR;

CLEAR SVECT.XUPFL;

CLEAR SVECT.HUBFLG;

SET SVECT.INXFL;

ENDREPEAT;

END NEW\_AIRCRAFT\_PROCESSING;

----- NEW AIRCRAFT PROCESSING LOW-LEVEL LOGIC -----

-----  
ROUTINE X\_EX\_LIST\_INITIAL\_ENTRY

IN (coarse screen parameters, system parameters)

INOUT (x/ex\_list, state vector, antenna sector list, sector start pointers);

< Place aircraft initially on x/ex\_list >

Calculate horizontal position and speed;

IF (AC within hub range)

THEN SET hub flag;

ELSE CLEAR hub flag;

Find nearest signpost to location of aircraft in the x plane;

< Signpost located to the left of AC with positive x and to the right  
of AC with negative x >

IF ((non\_mode C report AND high speed) OR (mode C report AND  
(high alt OR high speed)))

THEN Find corresponding signpost on ex\_list;

        Find start of sector ex\_list;

ELSE Find corresponding signpost on x\_list;

        Find start of sector x\_list;

PERFORM x\_ex\_list\_placement;

PERFORM sector\_list\_placement;

END X\_EX\_LIST\_INITIAL\_ENTRY;

----- NEW AIRCRAFT PROCESSING HIGH-LEVEL LOGIC -----

-----  
ROUTINE X\_EX\_LIST\_INITIAL\_ENTRY

IN (CSCREEN, SYSTEM)

INOUT (x/ex\_list, SVECT, antenna sector list, SIDSPX, SIDSPE);

< Place aircraft initially on x/ex\_list >

SVECT.X = SVECT.XP;

SVECT.Y = SVECT.YP;

SVECT.VSQ = SVECT.XDP\*\*2 + SVECT.YDP\*\*2;

IF (SVECT.RHOP LT SYSTEM.HUBRAD)

THEN SET SVECT.HUBFLG;

ELSE CLEAR SVECT.HUBFLG;

NSIGNP = INT( SVECT.X / CSCREEN.XSP );

IF (( SVECT.MCPLG EQ SPALSE AND SVECT.VSQ GT SYSTEM.SPLO2 )

OR ( SVECT.MCPLG EQ \$TRUE AND (SVECT.Z GT SYSTEM.ALO OR  
        SVECT.VSQ GT SYSTEM.SPLO2 )))

THEN SET SVECT.EXPLG;

        Use NSIGNP to get into ex\_list array;

        Find start of sector ex\_list from SIDSPE;

ELSE CLEAR SVECT.EXPLG;

        Use NSIGNP to get into x\_list array;

        Find start of sector x\_list from SIDSPX;

PERFORM x\_ex\_list\_placement;

PERFORM sector\_list\_placement;

END X\_EX\_LIST\_INITIAL\_ENTRY;

----- NEW AIRCRAFT PROCESSING LOW-LEVEL LOGIC -----

-----  
PROCESS sector\_list\_placement;

< Place aircraft on antenna sector list >

Point to start of sector list;

IF (sector list is empty)

THEN Record AC as start of sector list;

ELSE REPEAT WHILE (more entries AND AC x\_coord GT  
        list entry x\_coord);

        <step through list in forward direction>

        Save pointer to previous entry;

        Find next entry forward on list;

ENDREPEAT;

IF (no more entries on sector list)

THEN Link AC after last entry found; <current entry>

ELSE Link AC behind current entry;

IF (no previous entry saved) <loop never executed>

THEN record AC as start of sector list;

END sector\_list\_placement;

----- NEW AIRCRAFT PROCESSING HIGH-LEVEL LOGIC -----

-----  
PROCESS sector\_list\_placement;

< Place aircraft on antenna sector list >

LSTPTR = start of sector list from SIDSPX or SIDSPE;

TMPT2 = \$NULL;

IF (LSTPTR EQ \$NULL)

THEN Record subject AC as start of sector list;

ELSE REPEAT WHILE ((SVECT.NEXTA NE \$NULL) AND (SVECT.X GT SVECT(LSTPTR).X));

        TMPT2 = LSTPTR;

        LSTPTR = SVECT.NEXTA;

ENDREPEAT;

IF (SVECT.NEXTA EQ \$NULL)

THEN Link SVECT.NEXTA of last entry found (LSTPTR) to subject AC;

ELSE Link subject AC's SVECT.NEXTA TO LSTPTR AC;

IF (TMPT2 EQ \$NULL)     <loop never executed>

THEN Record AC as start of sector list SIDSPE

            or SIDSPX;

END sector\_list\_placement;

----- NEW AIRCRAFT PROCESSING LOW-LEVEL LOGIC -----

-----  
PROCESS x\_ex\_list\_placement;

< Link aircraft into x/ex\_list >

Point to signpost;

IF (AC x\_coord is positive)

THEN REPEAT WHILE (more entries AND AC x\_coord GT  
                            list entry x\_coord);

        Find next entry forward on list;

ENDREPEAT;

IF (no more entries on list)

THEN Link AC ahead of last entry found;

ELSE Link AC behind current entry;

ELSE REPEAT WHILE (more entries AND AC x\_coord LT  
                            list entry x\_coord);

        Find next entry behind on list;

ENDREPEAT;

IF (no more entries on list)

THEN Link AC behind last entry found;

ELSE Link AC ahead of current entry;

END x\_ex\_list\_placement;

----- NEW AIRCRAFT PROCESSING HIGH-LEVEL LOGIC -----

-----  
PROCESS x\_ex\_list\_placement;

< Link aircraft into x/ex\_list >

LSTPTR = NSIGNP;

IF (SVECT.X GT 0 )

THEN REPEAT WHILE ((NEXTX NE \$NULL) AND (SVECT.X GT SVECT(LSTPTR).X));

        LSTPTR = SVECT.NEXTX;

ENDREPEAT;

IF (LSTPTR EQ \$NULL)

THEN Link subject AC ahead of last AC on list;

ELSE Link subject AC behind next AC on list;

ELSE REPEAT WHILE ((SVECT.PREVI NE \$NULL) AND (SVECT.X LT SVECT(LSTPTR).X));

        LSTPTR = SVECT.PREVI;

ENDREPEAT;

IF (LSTPTR EQ \$NULL)

THEN Link subject AC behind last AC on list;

ELSE Link subject AC ahead of next AC on list;

END x\_ex\_list\_placement;

----- NEW AIRCRAFT PROCESSING LOW-LEVEL LOGIC -----

-----  
<\*\*\* THE VARIABLES LISTED BELOW ARE LOCAL TO THE AIRCRAFT UPDATE PROCESSING TASK \*\*\*>

STRUCTURE ACUPVBL

<\*\*\* POINTER VARIABLES \*\*\*>

GROUP pointers

PTR TEMPTR            < start pointer for various lists >  
PTR THPTR2           < local (temporary) variable >

<\*\*\* TIME VARIABLES \*\*\*>

GROUP times

FLT DT                < time difference of predicted and present quarter cycle >  
FLT DTL               < level position correction time delta >  
FLT TATSN             < time of ATARS quarter cycle >  
FLT TEN               < sector time >

GROUP flags

BIT INZONE           < AC in map zone >

ENDSTRUCTURE:

PRECEDING PAGE BLANK-NOT FILMED

----- AIRCRAFT UPDATE PROCESSING LOCAL VARIABLES -----



-----  
TASK AIRCRAFT\_UPDATE\_PROCESSING

IN (sector start pointers, system variables, system parameters,

OUT (conflict tables, pair records, messages)

INOUT (x/ex\_list, state vector);

< Update aircraft position and hub update >

Initialize sector time;

REPEAT UNTIL (x and ex sector lists processed);

REPEAT WHILE (more AC on sector list);

IF (this AC not updated already)

THEN Initialize final approach zone indicator and AC area type;

CALL HORIZONTAL\_COMPUTE;

SET AC update flag; <XUPFL>

IF (non mode C reported AC)

THEN; <omit vertical position, velocity computation>

ELSE Update vertical position and velocity;

IF (ATARS svc flag set) <by geog\_proc last scan or track  
                            update this scan>

THEN PERFORM geographical\_processing;

ELSE;

PERFORM x\_ex\_list\_updating;

ENDREPEAT;

ENDREPEAT;

IF (this ATARS sector starts new quarter cycle)

THEN PERFORM hub\_update;

ELSE; <skip hub update>

END AIRCRAFT\_UPDATE\_PROCESSING;

----- AIRCRAFT UPDATE PROCESSING HIGH-LEVEL LOGIC -----

```

IN (SIDSPX, SIDSPE, SYSVAR, SYSTEM)
OUT (CTENTRY, PREC, messages)
INOUT (x/ex_list, SVECT):

< Update aircraft position and hub update >
TEN = sector time;
REPEAT UNTIL (x and ex sector lists processed):
    REPEAT WHILE (more AC on sector list);
        IF (SVECT.XUPFL EQ $FALSE)
            THEN SVECT.FAZ = $UDFAZ;
                SVECT.ACAT = $UNAT;
                SVECT.XPRJ, SVECT.YPRJ, SVECT.ZPRJ = $UDPOS;
                SVECT.IDPRJ, SVECT.YDPRJ, SVECT.ZDPRJ = $UDVEL;
                DTL = TEN - SVECT.TMP;
                CALL HORIZONTAL_COMPUTE
                    IN (DTL)
                    INOUT (SVECT);
                SET SVECT.XUPFL;
                IF (SVECT.MCPLG EQ $FALSE)
                    THEN: <omit vertical position, velocity computation>
                    ELSE SVECT.Z = SVECT.ZS + SVECT.ZDE *
                        (SYSVAR.CTIME - SVECT.TLUPD);
                        SVECT.ZD = SVECT.ZDE;
                IF (SVECT.ATSS EQ $TRUE)
                    THEN PERFORM geographical_processing;
                PERFORM x_ex_list_updating;
            ENOREPEAT;
        ENOREPEAT;
    IF ( (N/4) EQ (1. OR 2. OR 3. OR 4.) )
        < where N = sector numbers 1 thru 16 >
        THEN TATSW =SYSVAR.CTIME;
            PERFORM hub_update;
        ELSE: <skip hub update>
    END AIRCRAFT_UPDATE_PROCESSING;
----- AIRCRAFT UPDATE PROCESSING LOW-LEVEL LOGIC -----

```

-----  
PROCESS geographical\_processing;

<Determine if aircraft in ATARS service area. Determine BCAS and  
squitter control states. Send Handoff Messages to other sites for  
aircraft leaving service area.>

IF (Backup-Master mode)

THEN PERFORM backup\_master\_updating;

        <check Center zone and backup service areas separately>

ELSE CALL AREA\_MAP\_TEST;

        <for ATARS service area map in use for normal or backup status>

IF (in service area AND own site ID not set in GEOG)

THEN SET own ID bit in GEOG; <just entered service area>

CLEAR Remote flag in conflict table entry (if any);

IF (AC DABS equipped)

THEN Send START ATARS SERVICE message to DABS;

IF (in service area)

THEN PERFORM bcas\_level\_control;

ELSE IF (squitter lockout set)

THEN Send STOP SQUITTER LOCKOUT message to DABS;

IF (AC DABS equipped AND own ID bit set in GEOG)

        <just left service area>

THEN Send STOP ATARS SERVICE message to DABS;

CLEAR own ID bit in GEOG;

SET drop ATARS service flag;

CLEAR ATARS service flag;

IF (AC in conflict table AND any connected site(s) see AC)

THEN SET handoff bit in all pair records for AC

            controlled by own site;

        Send HANDOFF messages for such pairs to connected

        sites that see this AC;

END geographical\_processing;

----- AIRCRAFT UPDATE PROCESSING HIGH-LEVEL LOGIC -----

-----  
PROCESS geographical\_processing;

<Determine if aircraft in ATARS service area. Determine BCAS and  
squitter control states. Send Handoff Messages to other sites for  
aircraft leaving service area.>

IF (SYSVAR.MASTER EQ STRUE)  
    THEN PERFORM backup\_master Updating;  
    ELSE CALL AREA\_MAP\_TEST  
        IN (SYSVAR.HAPPTR, SVECT)  
        OUT (INZONE);  
    IF (INZONE EQ STRUE AND SYSTEM.OWNID bit not set in SVECT.GEOG;  
        THEN SET SYSTEM.OWNID bit in SVECT.GEOG;  
            IF (SVECT.CTE not null)  
                THEN CLEAR CTENTRY.REMPLG;  
            IF (SVECT.ATIFLG EQ SPALSE) <DABS aircraft>  
                THEN Send START ATARS SERVICE message to DABS;  
  
    IF (INZONE EQ STRUE)  
        THEN PERFORM bcas\_level\_control;  
        ELSE IF (SVECT.SQLO set)  
            THEN Send STOP SQUITTER LOCKOUT Message to DABS;  
            IF (SVECT.ATIFLG EQ SPALSE AND SYSTEM.OWNID bit set in SVECT.GEOG)  
                THEN Send STOP ATARS SERVICE message to DABS;  
            CLEAR SYSTEM.OWNID bit in SVECT.GEOG;  
            SET SVECT.DRATS;  
            CLEAR SVECT.ATSS;  
            IF (SVECT.CTPTR not null AND any connected site(s) in SVECT.GEOG)  
                THEN SET PREC.HDOFF in all pair records for AC  
                        with PREC.ATSID=OWNID;  
                Send HANDOFF msgs for such pairs to connected  
                        sites in SVECT.GEOG;  
  
END geographical\_processing;

----- AIRCRAFT UPDATE PROCESSING LOW-LEVEL LOGIC -----

-----  
PROCESS x\_ex\_list\_updating;

< Update x position on x/ex\_list >

IF (AC on ex\_list AND ((mode C report AND (low alt AND  
low speed)) OR (non\_mode C report AND low speed)))

THEN Remove AC from ex\_list;

CALL I\_EX\_LIST\_INITIAL\_ENTRY; <add aircraft to x\_list>

ELSEIF (AC on x\_list AND ((mode C report AND (high alt OR  
highspeed)) OR (non\_mode C report AND high speed)))

THEN Remove AC from x\_list;

CALL I\_EX\_LIST\_INITIAL\_ENTRY; <add aircraft to ex\_list>

OTHERWISE PERFORM x\_ex\_list\_relink;

PERFORM sector\_thread\_update;

END x\_ex\_list\_updating;

----- AIRCRAFT UPDATE PROCESSING HIGH-LEVEL LOGIC -----

-----  
PROCESS x\_ex\_list Updating;

< Update x position on x/ex\_list >

IF (SVECT.EXFLG EQ STRUE AND ((SVECT.MCPLG EQ STRUE AND  
(SVECT.Z LE SYSTEM.ALO AND SVECT.VSQ LE SYSTEM.SPLO2)) OR  
(SVECT.MCPLG EQ SPALSE AND SVECT.VSQ LE SYSTEM.SPLO2)))

THEN Remove AC from ex\_list;

CALL X\_EX\_LIST\_INITIAL\_ENTRY <add aircraft to x\_list>

IN (CSCREEN, SYSTEM)

INOUT (x/ex\_list, SVECT, SIDSPX, SIDSPE, antenna sector list);

ELSEIF (SVECT.EXFLG EQ SPALSE AND ((SVECT.MCPLG EQ STRUE AND  
(SVECT.Z GT SYSTEM.ALO OR SVECT.VSQ GT SYSTEM.SPLO2)) OR  
(SVECT.MCPLG EQ SPALSE AND SVECT.VSQ GT SYSTEM.SPLO2)))

THEN Remove AC from x\_list;

CALL X\_EX\_LIST\_INITIAL\_ENTRY <add aircraft to ex\_list>

IN (CSCREEN, SYSTEM)

INOUT (x/ex\_list, SVECT, SIDSPX, SIDSPE, antenna sector list);

OTHERWISE PERFORM x\_ex\_list\_relink;

PERFORM sector\_thread\_update;

END x\_ex\_list Updating;

----- AIRCRAFT UPDATE PROCESSING LOW-LEVEL LOGIC -----

-----  
PROCESS hub\_update;

< Recompute position for hub aircraft >

REPEAT UNTIL (x and ex lists processed);

Find signpost with x\_value LE negative of hub radius;

<move up list in positive x direction>

REPEAT UNTIL (end of list OR signpost reached with x\_value  
GE positive hub radius);

IF (next entry is an AC <not a signpost> AND hub flag  
is set AND AC not yet updated)

THEN Update horizontal position, velocity coordinates;

SET AC update flag: <XUPFL>

IF (non\_mode C reported AC)

THEN: <omit vertical position, velocity computation>

ELSE Update vertical position, vertical velocity;

PERFORM x\_ex\_list Updating;

ENDREPEAT;

ENDREPEAT;

REPEAT UNTIL (x and ex lists processed);

Find signpost with x\_value LE negative of hub radius;

REPEAT UNTIL (end of list OR signpost reached with x\_value  
GE positive hub radius);

IF (next entry is an AC AND hub flag set)

THEN CLEAR update flag;

ENDREPEAT;

ENDREPEAT;

END hub\_update;

----- AIRCRAFT UPDATE PROCESSING HIGH-LEVEL LOGIC -----

-----  
PROCESS hub\_update;

< Recompute position for hub aircraft >

REPEAT UNTIL (x and ex lists processed);

Find signpost with (SVECT.NEXTX) LE (-SYSTEM.HUBRAD);

< move up list in positive x direction >

REPEAT UNTIL (end of list OR signpost reached with SVECT.NEXTX

GE (+SYSTEM.HUBRAD);

IF ((SVECT.SPIDFG EQ SPALSE) AND (SVECT.HUBFLG EQ STRUE) AND  
(SVECT.XUPFL EQ SPALSE))

THEN DT = TATSN - SVECT.TNP;

CALL HORIZONTAL\_COMPUTE

IN (DT)

INOUT (SVECT);

SET SVECT.XUPFL;

IF (SVECT.XCFLG EQ SPALSE)

THEN: <omit SVECT.Z, SVECT.ZD computation>

ELSE SVECT.Z = SVECT.ZS + SVECT.ZDE \*

(SYSVAR.CTIME - SVECT.TLUPD)

SVECT.ZD = SVECT.ZDE;

PERFORM x\_ex\_list\_updating;

ENDREPEAT;

ENDREPEAT;

REPEAT UNTIL (x and ex lists processed);

Find signpost with SVECT.NEXTX LE (-SYSTEM.HUBRAD);

REPEAT UNTIL (end of list OR signpost reached with SVECT.NEXTX

GE (+SYSTEM.HUBRAD);

IF ((SVECT.SPIDFG EQ SPALSE) AND (SVECT.HUBFLG EQ STRUE))

THEN CLEAR SVECT.XUPFL;

ENDREPEAT;

ENDREPEAT;

END hub\_update;

----- AIRCRAFT UPDATE PROCESSING LOW-LEVEL LOGIC -----



-----  
PROCESS backup\_master Updating;

<Determine whether AC is in backup-service zone, center zone, or outside service.>

CALL AREA\_MAP\_TEST; <for Center zone>

IF (in center zone)

THEN SET FAILED site's ID in GEOG;

CLEAR Remote flag in conflict table entry (if any);

IF (AC not already marked for CENTER status AND no conflicts  
exist with own\_ID in charge)

THEN Send START ATARS SERVICE msg to DABS with FAILED site ID;

SET CENTER status flag for AC;

ELSE CALL AREA\_MAP\_TEST; <for backup service map>

IF (aircraft in backup service zone)

THEN SET own\_ID in GEOG;

CLEAR FAILED site's ID in GEOG;

CLEAR Remote flag in conflict table entry (if any);

IF ((AC marked for CENTER status OR own ID not set in GEOG)  
AND DABS equipped AND no conflicts exist with FAILED site in charge)

THEN Send START ATARS SERVICE msg to DABS with own\_ID;

CLEAR CENTER status flag for AC;

ELSE AC not in service area;

IF (DABS equipped AND FAILED site ID set in GEOG)

<just left Center zone>

THEN Send STOP ATARS SERVICE message to DABS;

CLEAR FAILED site ID bit in GEOG;

END backup\_master Updating;

----- AIRCRAFT UPDATE PROCESSING HIGH-LEVEL LOGIC -----

-----  
PROCESS backup\_master Updating;

<Determine whether AC is in backup-service zone, center zone, or outside service>

CALL AREA\_MAP\_TEST <Test center zone map corresponding to FAILED site>

IN (SYSVAR.CTRPTR, SVECT)

OUT (INZONE);

IF (INZONE EQ STRUE)

THEN SET failed site's ID in SVECT.GEOG;

IF (SVECT.CTE not null)

THEN CLEAR CTENTRY.RENPLG;

IF (SVECT.CENTR not set AND no pair records with PREC.ATSID=OWNID)

THEN Send START ATARS SERVICE msg to DABS with failed site ID;

SET SVECT.CENTR;

ELSE <Test backup service map>

CALL AREA\_MAP\_TEST

IN (SYSVAR.MAPPTR, SVECT)

OUT (INZONE);

IF (INZONE EQ STRUE)

THEN SET SYSTEM.OWNID bit in SVECT.GEOG;

CLEAR failed site's ID in SVECT.GEOG;

IF (SVECT.CTE not null)

THEN CLEAR CTENTRY.RENPLG;

IF ((SVECT.CENTR EQ STRUE OR SYSTEM.OWNID bit not set in  
SVECT.GEOG) AND SVECT.ATIFLG EQ SPALSE AND no pr recs. with PREC.ATSID=failed site)

THEN Send START ATARS SVC msg with SYSTEM.OWNID;

CLEAR SVECT.CENTR;

ELSE <AC not in service area>

IF (SVECT.ATIFLG EQ SPALSE AND failed site ID in SVECT.GEOG)

THEN Send STOP ATARS SERVICE message to DABS;

CLEAR failed site ID bit in SVECT.GEOG;

END backup\_master Updating;

----- AIRCRAFT UPDATE PROCESSING LOW-LEVEL LOGIC -----

-----  
PROCESS bcas\_level\_control;

    <Compute BCAS sensitivity level and DABS squitter lockout.>

IF (AC equipped with BCAS)

THEN Determine BCAS\_sensitivity\_level from map;

IF (BCAS\_sensitivity\_level has changed)

THEN Send BCAS SLC message to DABS;

IF (AC DABS-equipped)

THEN Test position to see if now in squitter lockout area;

IF (test shows status should change)

THEN Send START/STOP SQUITTER LOCKOUT message to DABS;

END bcas\_level\_control;

----- AIRCRAFT UPDATE PROCESSING HIGH-LEVEL LOGIC -----

-----  
PROCESS bcas\_level\_control;

    <compute BCAS sensitivity level and DABS squitter lockout>

IF (SVECT.ATSEQ EQ SBCAS)

THEN Determine BCAS\_SENSITIVITY\_LEVEL from map;

IF (BCAS\_SENSITIVITY\_LEVEL NE SVECT.BCASSL)

THEN Send BCAS SLC msg to DABS specifying

                new BCAS\_SENSITIVITY\_LEVEL;

                SVECT.BCASSL=BCAS\_SENSITIVITY\_LEVEL;

IF (SVECT.ATIFLG EQ SPALSE) <DABS aircraft>

THEN <Test position to see if now in squitter lockout area>

CALL AREA\_MAP\_TEST

IN (SYSTEM.SQMAP, SVECT)

OUT (INZONE);

IF (INZONE NE SVECT.SQLO)

THEN Send START/STOP SQUITTER LOCKOUT msg to DABS

                according to INZONE;

                <INZONE=TRUE denotes START>

                SVECT.SQLO=INZONE;

END bcas\_level\_control;

----- AIRCRAFT UPDATE PROCESSING LOW-LEVEL LOGIC -----

-----  
PROCESS sector\_thread\_update;

< Update aircraft position on ATARS sector thread list >

IF (AC on ex\_list)

THEN Find start of sector ex\_list;

ELSE Find start of sector x\_list;

REPEAT WHILE (more entries on sector list AND subj AC x\_coord

GT list entry x\_coord);

    Find next entry on list;

IF (subject AC previous entry)

THEN Delete previous entry from list;

ENDREPEAT;

IF (next list entry is subj AC)

THEN;

ELSEIF (no more entries)

THEN Link subject AC after last entry found; <current entry>

OTHERWISE Link subj AC before current entry on list;

IF (no previous entry saved) <loop never executed>

THEN Record subj AC as start of sector list;

END sector\_thread\_update;

----- AIRCRAFT UPDATE PROCESSING HIGH-LEVEL LOGIC -----

-----  
PROCESS sector\_thread\_update;

< Update aircraft position on ATARS sector thread list >

TEMPTR2 = \$NULL;

IF (SVECT.EXFLG EQ TRUE)

THEN Find start (TEMPTR) of sector ex\_list from SIDSPE;

ELSE Find start (TEMPTR) of sector x\_list FROM SIDSPI;

REPEAT WHILE ((SVECT.NEXTA NE \$NULL) AND (SVECT.I GT SVECT(TEMPTR).I));

    TEMPTR2 = TEMPTR;

    TEMPTR = SVECT.NEXTA;

IF (subject AC previous entry)

THEN Delete previous entry from list;

ENDREPEAT;

IF (next list entry is subject AC)

THEN:

ELSEIF (SVECT.NEXTA EQ \$NULL)

THEN Link SVECT.NEXTA of last entry found (TEMPTR) to subject aircraft;

OTHERWISE Link subject AC's SVECT.NEXTA to TEMPTR AC;

IF (TEMPTR2 EQ \$NULL) <loop never executed>

THEN Record subject AC as start of sector list SIDSPE or SIDSPI;

END sector\_thread\_update;

----- AIRCRAFT UPDATE PROCESSING LOW-LEVEL LOGIC -----

-----  
PROCESS x\_ex\_list\_relink;

< Process x/ex\_list >

Find x\_coordinate of aircraft next on list after subject AC;

IF (next entry signpost AND subj AC x\_coord GT next AC x\_coord)

THEN REPEAT WHILE (more entries on list AND subj AC x\_coord

GT next AC x\_coord);

Find x\_coord of next AC on list;

ENDREPEAT;

Remove subj AC from old position;

IF (no more entries on list)

THEN Link subj AC after last AC on list;

ELSE Link subj AC behind current AC on list;

ELSE Find x\_coord of AC next on list behind subj AC;

IF (next entry signpost AND subj AC x\_coord LT next AC x\_coord)

THEN REPEAT WHILE (more entries on list AND subj AC x\_coord

LT next AC x\_coord);

Find x\_coord of next AC on list searching backwards;

ENDREPEAT;

Remove subj AC from old position;

IF (no more entries on list)

THEN Link subj AC behind last AC found;

ELSE Link subj AC ahead of current AC on list;

ELSE;

END x\_ex\_list\_relink;

----- AIRCRAFT UPDATE PROCESSING HIGH-LEVEL LOGIC -----

< Process x/ex\_list >

```
TEMPTR = SVECT.NEXTX;
```

```
IF ((TEMPTR NE SNUL) AND (SVCT.X GT SVCT(TEMPTR).X))
```

```

THEN REPEAT WHILE ((TEMPTR NE SNUL) AND (SVECT.X GT SVECT(TEMPTR).X)) :

```

```
TEMPTE = SVECT.NEXTI;
```

**ENDREPEAT:**

Remove subj AC from old position;

```
IF (TEMPTR EQ SNUL)

```

**THEN** Link subj AC after last AC on list;

ELSE Link subj AC behind current AC on list:

```
ELSE TEMPTR = SECT.PREVI;
```

```
IF ((TEMPTR NE $NULL) AND (SVECT.X LT SVECT(TEMPTR).X))
```

THEN REPEAT WHILE ((TEMPER NE SNUL) AND (SVECT.X LT

**SVECT (TEMPTR) . X) :**

```
TEMPTR = SVECT.PREVI;
```

**ENDREPEAT:**

Remove subj AC from old position:

IF (TEMPTR EQ SNUL)

**THEN** Link subj AC behind last AC on list;

**ELSE** Link subj AC ahead of current AC on list:

**ELSE:**

**END** x\_ex\_list\_relink;

AIRCRAFT UPDATE PROCESSING LOW-LEVEL LOGIC -----



-----  
ROUTINE AREA\_MAP\_TEST

IN (map pointer, state vector)

OUT (indication that position is within area tested);

IF (aircraft high altitude)

THEN Select set of high altitude map vertices;

ELSE Select low altitude map vertices; <includes non-mode C AC>

Position initially assumed to be within area;

REPEAT UNTIL (all map vertices processed);

    Test next map boundary;

IF (AC not within map zone)

THEN Indicate position not within area tested;

EXITIF (Position has been found outside area tested);

ENDREPEAT;

END AREA\_MAP\_TEST;

----- AIRCRAFT UPDATE PROCESSING HIGH-LEVEL LOGIC -----

-----  
ROUTINE AREA\_MAP\_TEST

IN (MAPPTR, SVECT)

OUT (INZONE);

INT (NVERT, I);

FLT (DX(NVERT), DY(NVERT), K(NVERT) );

IF (SVECT.EXPLG EQ STRUE)

THEN Select set of high altitude map vertices;

ELSE Select set of low altitude map vertices;

INZONE=STRUE;

REPEAT UNTIL (I EQ NVERT); <all map vertices processed>

<DX(1,...,NVERT), DY(1,...,NVERT), and K(1,...,NVERT) are prestored constants corresponding to

DX(I)=X(I+1)-X(I) (difference of adjacent map vertices' x-coordinates);

DY(I)=Y(I+1)-Y(I) (difference of adjacent map vertices' y-coordinates);

K(I)=Y(I)\*DX(I) - X(I)\*DY(I). Note when I=NVERT, X(I+1) means X(1).

The following expression evaluates vector cross-products between the vectors connecting adjacent map vertices and those from each vertex to the AC position>

IF ((SVECT.X \* DY(I) - SVECT.Y \* DX(I) +K(I) ) is negative)

THEN INZONE=SPALSE; <AC outside map area>

EXITIF (INZONE EQ SPALSE);

ENDREPEAT;

END AREA\_MAP\_TEST;

----- AIRCRAFT UPDATE PROCESSING LOW-LEVEL LOGIC -----

-----  
ROUTINE HORIZONTAL\_COMPUTE

IN (time difference)

INOUT (state vector);

    Compute horizontal position and velocity components;

END HORIZONTAL\_COMPUTE;

----- AIRCRAFT UPDATE PROCESSING HIGH-LEVEL LOGIC -----

-----  
ROUTINE HORIZONTAL\_COMPUTE

IN (DTL)

INOUT (SVECT);

SVECT.X = SVECT.XP + SVECT.XDE \* DTL;

SVECT.Y = SVECT.YP + SVECT.YDE \* DTL;

SVECT.ID = SVECT.XDE;

SVECT.ID = SVECT.YDE;

SVECT.VSQ = SVECT.XD\*\*2 + SVECT.YD\*\*2;

END HORIZONTAL\_COMPUTE;

----- AIRCRAFT UPDATE PROCESSING LOW-LEVEL LOGIC -----

-----  
<\*\*\* PARAMETERS USED IN TERRAIN/AIRSPACE/OBSTACLE AVOIDANCE \*\*\*>

STRUCTURE TAOPARM

GROUP general\_values

<u>FLT</u> TRALT	< Altitude limit for terrain avoidance logic >
<u>FLT</u> OBALT	< Altitude limit for obstacle avoidance logic >
<u>FLT</u> OBICK	< X-increment for obstacle proximity check >
<u>FLT</u> OBYCK	< Y-increment for obstacle proximity check >
<u>FLT</u> OBZCK	< Z-increment for obstacle proximity check >
<u>FLT</u> TRTTH	< Horizontal projection time for terrain bin checks >

ENDSTRUCTURE:

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----- TERRAIN/AIRSPACE/OBSTACLE AVOIDANCE TASK LOCAL PARAMETERS -----

-----  
<\*\*\* VARIABLES USED IN TERRAIN/AIRSPACE/OBSTACLE AVOIDANCE \*\*\*>

STRUCTURE TAO

GROUP misc\_variables

<u>BIT</u> TALRT	< Flag indicating terrain alert >
<u>BIT</u> TVIOL	< Flag indicating terrain violation (potential alert) >
<u>BIT</u> AZBIN	< Flag indicating approach zone bin >
<u>BIT</u> OALRT	< Flag indicating obstacle alert >
<u>BIT</u> TCALRT	< Flag indicating TCA alert >
<u>BIT</u> BALRT	< Flag indicating restricted airspace alert >
<u>FLT</u> ZMCC	< Pressure-corrected altitude of aircraft >

ENDSTRUCTURE:

STRUCTURE OBLIST

GROUP obstacle\_data

<u>INT</u> NUMBER	< Obstacle number >
<u>FLT</u> X	< X-coordinate of obstacle >
<u>FLT</u> Y	< Y-coordinate of obstacle >
<u>FLT</u> ALT	< Altitude of top of obstacle >
<u>PTR</u> NEXTO	< Pointer to next obstacle in list >

ENDSTRUCTURE:

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----- TERRAIN/AIRSPACE/OBSTACLE AVOIDANCE TASK LOCAL VARIABLES -----

-----  
TASK TERRAIN\_AIRSPACE\_OBSTACLE\_AVOIDANCE

IN (Linked list of aircraft for a sector)

OUT (PWILST entries, controller alert messages, and  
terrain altitude in state vector for each aircraft);

< This task provides an alert for close proximity to the terrain, the violation  
of restricted airspace, and close proximity to an obstacle. >

REPEAT UNTIL (there are no more aircraft on the sector list);

Select next aircraft from sector list;

IF (own site is providing ATARS service OR aircraft is controlled)

THEN PERFORM terrain\_avoidance;

IF ((own site is providing ATARS service AND own site is primary) OR  
aircraft is controlled)

THEN PERFORM obstacle\_avoidance;

PERFORM restricted\_airspace\_avoidance;

ENDREPEAT;

END TERRAIN\_AIRSPACE\_OBSTACLE\_AVOIDANCE;

----- TERRAIN/AIRSPACE/OBSTACLE AVOIDANCE TASK HIGH-LEVEL LOGIC -----

-----  
TASK TERRAIN\_AIRSPACE\_OBSTACLE\_AVOIDANCE

IN (State vector of first aircraft in ATARS sector list)

OUT (PWILST entries, controller alert messages, and  
SVECT.TERALT for each aircraft);

REPEAT UNTIL (SVECT.NEXTA EQ SNULL);

IF (SVECT.ATSS EQ STRUE OR SVECT.CUNC EQ STRUE)

THEN PERFORM terrain\_avoidance;

IF ((SVECT.ATSS EQ STRUE AND SVECT.PSTAT EQ STRUE) OR  
SVECT.CUNC EQ STRUE)

THEN PERFORM obstacle\_avoidance;

PERFORM restricted\_airspace\_avoidance;

Select next aircraft from sector list via SVECT.NEXTA;

ENDREPEAT;

END TERRAIN\_AIRSPACE\_OBSTACLE\_AVOIDANCE;

----- TERRAIN/AIRSPACE/OBSTACLE AVOIDANCE TASK LOW-LEVEL LOGIC -----



-----  
PROCESS terrain\_avoidance;

< This process determines the need for an alert for close proximity to the terrain. >

IF (mode-C altitude LT maximum terrain altitude)

THEN Pressure correct mode-C altitude;

PERFORM terrain\_map\_processing;

IF (there is a terrain violation)

THEN IF (aircraft is in area type 1)

THEN : < no terrain alert. >

ELSEIF (aircraft is in an approach zone bin)

THEN CALL FINAL\_APPROACH\_ZONE\_DETERMINATION;

                        < See Section 8. >

IF (aircraft is not in a final approach zone)

THEN generate terrain alert;

ELSE ; < no terrain alert. >

OTHERWISE generate terrain alert;

ELSE : < no terrain alert. >

ELSE store terrain altitude of zero in state vector; < No terrain alert >

IF (\*terrain alert generated)

THEN IF (own site is providing ATARS service AND own site is primary)

THEN CALL ENTER\_ALERT\_IN\_PWILST;

        Compute altitude relative to terrain and record

        in PWILST entry;

IF (aircraft is controlled)

THEN CALL SEND\_ALERT\_TO\_CONTROLLER;

ELSE : < take no action. >

END terrain\_avoidance;

----- TERRAIN/AIRSPACE/OBSTACLE AVOIDANCE TASK HIGH-LEVEL LOGIC -----

-----  
PROCESS terrain\_avoidance;

CLEAR TALRT;

IF (SVECT.Z LT TRALT)

THEN Compute ZMCC by pressure-correcting SVECT.Z;

PERFORM terrain\_map\_processing;

IF (TVIOL EQ STRUE)

THEN IF (SVECT.ACAT EQ SAT1)

THEN ; < no terrain alert. >

ELSEIF (AZBIN EQ STRUE)

THEN CALL FINAL\_APPROACH\_ZONE\_DETERMINATION

INOUT (SVECT);

IF (SVECT.PAZ EQ SPAZO)

THEN SET TALRT;

ELSE ; < no terrain alert. >

OTHERWISE SET TALRT;

ELSE ; < no terrain alert. >

ELSE SVECT.TERALT = 0;

IF (TALRT EQ STRUE)

THEN IF (SVECT.ATSS EQ STRUE AND SVECT.PSTAT EQ STRUE)

THEN CALL ENTER\_ALERT\_IN\_PWILST

IN (SVECT.PWPTR,'terrain alert',null identifier)

OUT (TERRAIN entry in PWILST);

        TERRAIN.RELALT = ZMCC - SVECT.TERALT;

IF (SVECT.CUNC EQ STRUE)

THEN CALL SEND\_ALERT\_TO\_CONTROLLER

IN (SVECT,'terrain alert')

OUT (Controller alert message);

ELSE ; < take no action. >

END terrain\_avoidance;

----- TERRAIN/AIRSPACE/OBSTACLE AVOIDANCE TASK LOW-LEVEL LOGIC -----

-----  
PROCESS obstacle\_avoidance;

< This process determines the need for an alert for close proximity to an  
obstacle. >

IF (mode-C altitude LT maximum obstacle altitude)

THEN Pressure-correct mode-C altitude;

        Map aircraft position to X-ordered linked list of obstacles;

        Determine X, Y, Z search limits;

IF (there are obstacles within the search limits)

THEN LOOP: < Repeat for each such obstacle. >

IF (aircraft is converging with obstacle)

THEN generate obstacle alert;

EXITIF (no more obstacles within search limits);

ENDLOOP;

IF (any obstacle alerts generated)

THEN IF (own site is providing ATARS service AND own site is primary)

THEN LOOP: < Repeat for each obstacle alert. >

CALL ENTER\_ALERT\_IN\_PWILST;

            Compute range, clock bearing, and altitude relative  
            to obstacle and record in PWILST entry;

EXITIF (alerts entered for all obstacles);

ENDLOOP;

IF (aircraft is controlled)

THEN CALL SEND\_ALERT\_TO\_CONTROLLER;

ELSE ; < take no action. >

END obstacle\_avoidance;

----- TERRAIN/AIRSPACE/OBSTACLE AVOIDANCE TASK HIGH-LEVEL LOGIC -----

-----  
PROCESS obstacle\_avoidance;

FLT (DOT, RX, RY);

CLEAR OALRT;

IF (SVECT.Z LT OBALT)

THEN Compute ZMCC by pressure-correcting SVECT.Z;

Map aircraft position to X-ordered linked list of obstacles;

Determine X, Y, Z search limits;

IF (there are obstacles within the search limits)

THEN LOOP: < Repeat for each such obstacle. >

DOT = -SVECT.XD \* RX - SVECT.YD \* RY;

IF (DOT LT 0)

THEN SET OALRT;

EXITIF (no more obstacles within search limits);

ENDLOOP:

IF (OALRT EQ TRUE)

THEN IF (SVECT.ATSS EQ TRUE AND SVECT.PSTAT EQ TRUE)

THEN LOOP: < Repeat for each obstacle alert. >

CALL ENTER\_ALERT\_IN\_PWILST

IN (SVECT.PWPTR, 'obstacle alert', OBLIST.NUMBER)

OUT (OBSTACLE entry in PWILST);

OBSTACLE.RANGE = SQRT(RX\*\*2 + RY\*\*2);

Compute OBSTACLE.CLOCK\_BEG as in proximity data calculation;

OBSTACLE.REL\_ALT = ZMCC - OBLIST.ALT;

EXITIF (alerts entered for all obstacles);

ENDLOOP:

IF (SVECT.CUNC EQ TRUE)

THEN CALL SEND\_ALERT\_TO\_CONTROLLER

IN (SVECT, 'obstacle alert')

OUT (Controller alert message);

ELSE : < take no action. >

END obstacle\_avoidance;

----- TERRAIN/AIRSPACE/OBSTACLE AVOIDANCE TASK LOW-LEVEL LOGIC -----

-----  
PROCESS restricted\_airspace\_avoidance;

< This process determines the need for an alert for an uncontrolled aircraft  
entering a TCA or an aircraft entering a restricted airspace. >

< Check for TCA alert. >

IF (aircraft is uncontrolled)

THEN Apply coarse range and altitude TCA filter;

IF (passed coarse TCA filter)

THEN Access TCA map;

                Perform TCA position and altitude checks;

IF (aircraft is inside TCA)

THEN Generate TCA alert;

CALL ENTER\_ALERT\_IN\_PWILST;

< Check for restricted airspace alert. >

IF (TCA alert not generated)

THEN Apply restricted airspace altitude filter;

        Search through list of restricted airspaces;

IF (aircraft is in restricted area)

THEN Generate restricted airspace alert;

IF (own site is providing ATARS service AND  
                        own site is primary)

THEN CALL ENTER\_ALERT\_IN\_PWILST;

IF (aircraft is controlled)

THEN CALL SEND\_ALERT\_TO\_CONTROLLER;

ELSE : < take no action. >

END restricted\_airspace\_avoidance;

----- TERRAIN/AIRSPACE/OBSTACLE AVOIDANCE TASK HIGH-LEVEL LOGIC -----

-----  
PROCESS restricted\_airspace\_avoidance;

CLEAR TCAALRT;

IF (SVECT.CUNC EQ SPALSE)

THEN Apply coarse range and altitude TCA filter;

IF (passed coarse TCA filter)

THEN Access TCA map;

Perform TCA position and altitude checks;

IF (aircraft is inside TCA)

THEN SET TCAALRT:

CALL ENTER\_ALERT\_IN\_PWLST

IN (SVECT.PWPTR,'TCA alert',null identifier)

OUT (AIRSPACE entry in PWLST);

CLEAR RALRT;

IF (TCAALRT EQ SPALSE)

THEN Apply restricted airspace altitude filter;

Search through list of restricted airspaces;

IF (aircraft is in restricted area)

THEN SET RALRT:

IF (SVECT.ATSS EQ STRUE AND SVECT.PSTAT EQ STRUE)

THEN CALL ENTER\_ALERT\_IN\_PWLST

IN (SVECT.PWPTR,'restricted airspace alert',  
restricted airspace identifier)

OUT (AIRSPACE entry in PWLST);

IF (SVECT.CUNC EQ STRUE)

THEN CALL SEND\_ALERT\_TO\_CONTROLLER

IN (SVECT,'restricted airspace alert')

OUT (Controller alert message);

END restricted\_airspace\_avoidance;

----- TERRAIN/AIRSPACE/OBSTACLE AVOIDANCE TASK LOW-LEVEL LOGIC -----

-----  
PROCESS adjacent\_bin\_checks;

< This process checks aircraft altitude against the terrain thresholds of  
nearby terrain bins. >

Determine if aircraft X,Y coordinates are within XBNER, YBNER  
limits of any adjacent bins;

Compare aircraft altitude with thresholds of any such bins;

IF (altitude LT any such threshold)  
    THEN declare terrain violation;  
    ELSE : < no terrain violation. >

END adjacent\_bin\_checks;

----- TERRAIN/AIRSPACE/OBSTACLE AVOIDANCE TASK HIGH-LEVEL LOGIC -----

-----  
PROCESS adjacent\_bin\_checks;

Determine if aircraft X,Y coordinates are within XBNER, YBNER  
limits of any adjacent bins;

Compare ZMCC with thresholds of any such bins;

IF (ZMCC LT any such threshold)

THEN SET TVIOL;

ELSE ; < no terrain violation. >

END adjacent\_bin\_checks;

----- TERRAIN/AIRSPACE/OBSTACLE AVOIDANCE TASK LOW-LEVEL LOGIC -----



-----  
PROCESS terrain\_map\_processing;

< This process predicts proximity to the terrain by accessing the terrain map  
and projecting the aircraft ahead. >

Determine bin and altitude threshold using current X,Y coordinates;

Store terrain altitude threshold in state vector;

IF (aircraft is controlled OR own site is primary)

THEN IF (altitude LT threshold)

THEN declare terrain violation;

ELSE PERFORM adjacent\_bin\_checks;

IF (no terrain violation so far)

THEN < project aircraft ahead. >

        Determine projection end point by projecting aircraft  
        straight ahead for TRHTN seconds;

LOOP;

        Project aircraft to nearest X-crossing point,  
        Y-crossing point, or end point;

IF (aircraft is descending AND

        new aircraft altitude LT old threshold)

THEN declare terrain violation;

ELSE PERFORM adjacent\_bin\_checks;

EXITIF (terrain violation OR end point reached);

        Determine new bin and new threshold;

IF (aircraft is not descending AND

        aircraft altitude LT new threshold)

THEN declare terrain violation;

EXITIF (terrain violation declared);

ENDLOOP;

ELSE : < no terrain violation. >

END terrain\_map\_processing;

----- TERRAIN/AIRSPACE/OBSTACLE AVOIDANCE TASK HIGH-LEVEL LOGIC -----

-----  
PROCESS terrain\_map\_processing;

Determine bin and altitude threshold using current X,Y coordinates;

SVECT.TERALT = terrain altitude threshold;

IF (approach zone bin)

THEN SET AZBIN;

ELSE CLEAR AZBIN;

IF (SVECT.CUNC EQ TRUE OR SVECT.PSTAT EQ TRUE)

THEN IF (ZMCC LT SVECT.TERALT)

THEN SET TVIOL;

ELSE PERFORM adjacent\_bin\_checks;

IF (TVIOL EQ SPALSE)

THEN Determine projection end point by projecting aircraft  
            straight ahead for TRHTM seconds;

LOOP:

        Project aircraft to nearest X-crossing point,

        Y-crossing point, or end point;

IF (SVECT.ZD LT 0 AND

            new aircraft altitude LT old threshold)

THEN SET TVIOL;

ELSE PERFORM adjacent\_bin\_checks;

EXITIF (TVIOL EQ TRUE OR end point reached);

        Determine new bin and new threshold;

IF (SVECT.ZD GE 0 AND

            aircraft altitude LT new threshold)

THEN SET TVIOL;

EXITIF (TVIOL EQ TRUE);

ENDLOOP;

ELSE :   < no terrain violation. >

END terrain\_map\_processing;

----- TERRAIN/AIRSPACE/OBSTACLE AVOIDANCE TASK LOW-LEVEL LOGIC -----

-----  
ROUTINE ENTER\_ALERT\_IN\_PWILST

IN (Aircraft PWILST, alert type, and  
obstacle or restricted airspace identifier)  
OUT (PWILST entry);

REPEAT WHILE (there are more entries in PWILST AND  
no matching entry has been found);

Select next entry in PWILST:

IF (entry type EQ alert type)

< including AIRSPACE\_TYPE for TCA or restricted airspace alert >

THEN IF (alert type EQ 'terrain alert' OR alert type EQ 'TCA alert')

THEN matching entry has been found:

ELSEIF (obstacle or restricted airspace identifier  
matches identifier in PWILST entry)

THEN matching entry has been found:

OTHERWISE ; < matching entry has not been found. >

ENDREPEAT;

IF (matching entry has been found)

THEN Set END field = 0;

ELSE Create new entry in PWILST below any TA entries;

Set entry type = alert type;

< including AIRSPACE\_TYPE for TCA or restricted airspace alert >

Set END field = 0;

Set PTAT field = 1;

IF (alert type EQ 'obstacle alert' OR

alert type EQ 'restricted airspace alert')

THEN record obstacle or restricted airspace identifier  
in PWILST entry;

END ENTER\_ALERT\_IN\_PWILST;

----- TERRAIN/AIRSPACE/OBSTACLE AVOIDANCE TASK HIGH-LEVEL LOGIC -----

-----  
ROUTINE ENTER\_ALERT\_IN\_PWILST

IN (Aircraft PWILST, alert type, ORAID)

OUT (PWILST entry);

BIT FOUND;

CLEAR FOUND;

REPEAT WHILE (there are more entries in PWILST AND FOUND EQ SPALSE);

    Select next entry in PWILST;

IF (entry type EQ alert type)

THEN IF (alert type EQ 'terrain alert' OR alert type EQ 'TCA alert')

THEN SET FOUND;

ELSEIF (alert type EQ 'obstacle alert' AND

                ORAID EQ OBSTACLE.OBSTACLE\_NO)

THEN SET FOUND;

ELSEIF (alert type EQ 'restricted airspace alert' AND

                ORAID EQ AIRSPACE.IDENTIFIER)

THEN SET FOUND;

OTHERWISE :   < matching entry has not been found. >

ENDREPEAT;

IF (FOUND EQ STRUE)

THEN CLEAR END in PWILST entry;

ELSE Create new entry in PWILST below any TA entries;

        Set entry type = alert type;

CLEAR END;

SET PTAT;

IF (alert type EQ 'obstacle alert')

THEN OBSTACLE.OBSTACLE\_NO = ORAID;

ELSEIF (alert type EQ 'restricted airspace alert')

THEN AIRSPACE.IDENTIFIER = ORAID;

OTHERWISE :   < take no further action. >

END ENTER\_ALERT\_IN\_PWILST;

----- TERRAIN/AIRSPACE/OBSTACLE AVOIDANCE TASK LOW-LEVEL LOGIC -----

-----  
ROUTINE SEND\_ALERT\_TO\_CONTROLLER

IN (Aircraft ID, alert type)

OUT (Controller alert message);

< Build controller alert message. >

Put DABS ID of aircraft in ACID1 field;

Indicate alert type in ANTYP field;

Indicate in CS1 field that aircraft is controlled;

IF (aircraft is ATARS-equipped)

THEN Indicate in CS1 field that aircraft is ATARS-equipped;

        Indicate in V1 field that controller voice communication  
        is not necessary;

ELSE Indicate in CS1 field that aircraft is not ATARS-equipped;

        Indicate in V1 field possible need for controller voice  
        communication;

Send alert message to controller;

END SEND\_ALERT\_TO\_CONTROLLER;

----- TERRAIN/AIRSPACE/OBSTACLE AVOIDANCE TASK HIGH-LEVEL LOGIC -----

-----  
ROUTINE SEND\_ALERT\_TO\_CONTROLLER

IN (SVECT, alert type)

OUT (Controller alert message);

TYPE\_CODE = SCAM;

ACID1 = SVECT.CODE;

IF (alert type EQ 'terrain alert')

THEN AMTYP = STAN;

ELSEIF (alert type EQ 'obstacle alert')

THEN AMTYP = SOAM;

OTHERWISE AMTYP = SRAM;

IF (SVECT.ATSEQ NE SUNEQ)

THEN CS1 = \$COAT;

        V1 = \$NOVOICE;

ELSE CS1 = \$COUN;

        V1 = \$VOICE;

Send alert message to controller;

END SEND\_ALERT\_TO\_CONTROLLER;

----- TERRAIN/AIRSPACE/OBSTACLE AVOIDANCE TASK LOW-LEVEL LOGIC -----

## 7. COARSE SCREEN PROCESSING

The Coarse Screen Task is an operation applied to a single aircraft on the X-list or the EX-list. The executive program points to the initial aircraft for a particular sector's list on the X-list or EX-list and coarse screening then steps through the list, processing all the aircraft on the sector list. The purpose of coarse screen filtering is to identify aircraft which may be in conflict with the subject aircraft. This is done by computing x, y, and z search limits for a sector subject aircraft and then testing all aircraft in the appropriate linked list, which fall within the x limit against the y and z search limits, and a z rate test. By segregating aircraft through the use of the X-list and the EX-list, it is possible to construct a coarse screening procedure that can provide ample warning times for aircraft with exceptionally high speeds (those on the EX-list) without requiring unnecessarily large search volumes for the majority of the aircraft which are on the X-list.

The ATARS program may use larger look-ahead times for pairs involving controlled aircraft than for pairs involving only uncontrolled aircraft. Since the greatest number of aircraft is expected to be uncontrolled, a significant savings in computational requirements is achieved by using a separate coarse screening procedure with larger search limits for controlled aircraft. For coarse screening of uncontrolled subject aircraft on the X-list, only other uncontrolled aircraft with x coordinates greater than the x coordinate of the subject aircraft are examined. This constitutes a one-way search, in which only uncontrolled/uncontrolled potential conflicts are investigated. For controlled subject aircraft, a two-way search of the X-list is used. When the search is made in the positive x direction, all controlled and uncontrolled aircraft are investigated, and when the search is made in the negative x direction, only the uncontrolled aircraft are investigated. This avoids a duplicate declaration of controlled/controlled conflicts.

### 7.1 Coarse Screen Search Region

As shown in Figure 7-1, the search region implied by a given aircraft is computed as the outer bounds of either:

1. A region given by the coarse screen proximity advisory search criterion (this region is the same for both a controlled and an uncontrolled subject aircraft)

AD-A104 147

MITRE CORP MCLEAN VA METREK DIV

F/G 17/7

AUTOMATIC TRAFFIC ADVISORY AND RESOLUTION SERVICE (ATARS) ALGOR--ETC(U)

JUN 81 R H LENTZ, W D LOVE, T L SIGNORE

DOT-FABOWA-4370

UNCLASSIFIED

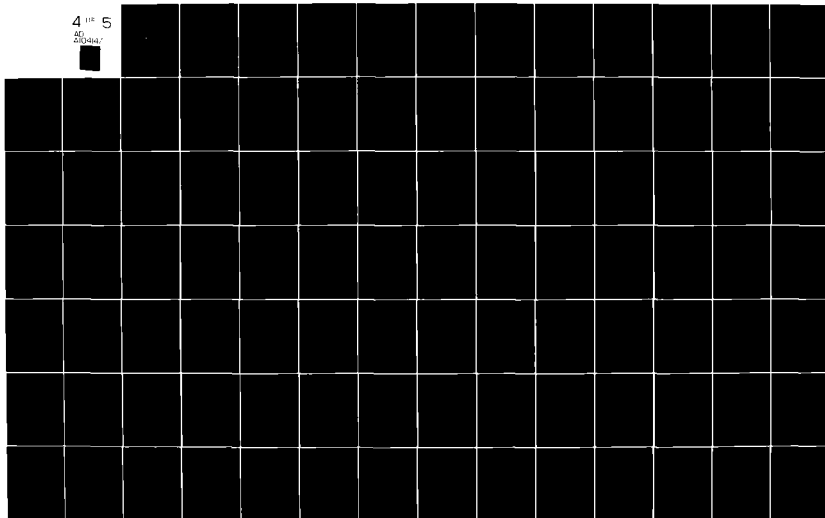
MTR-81W120-1

FAA-RD-81-45-1

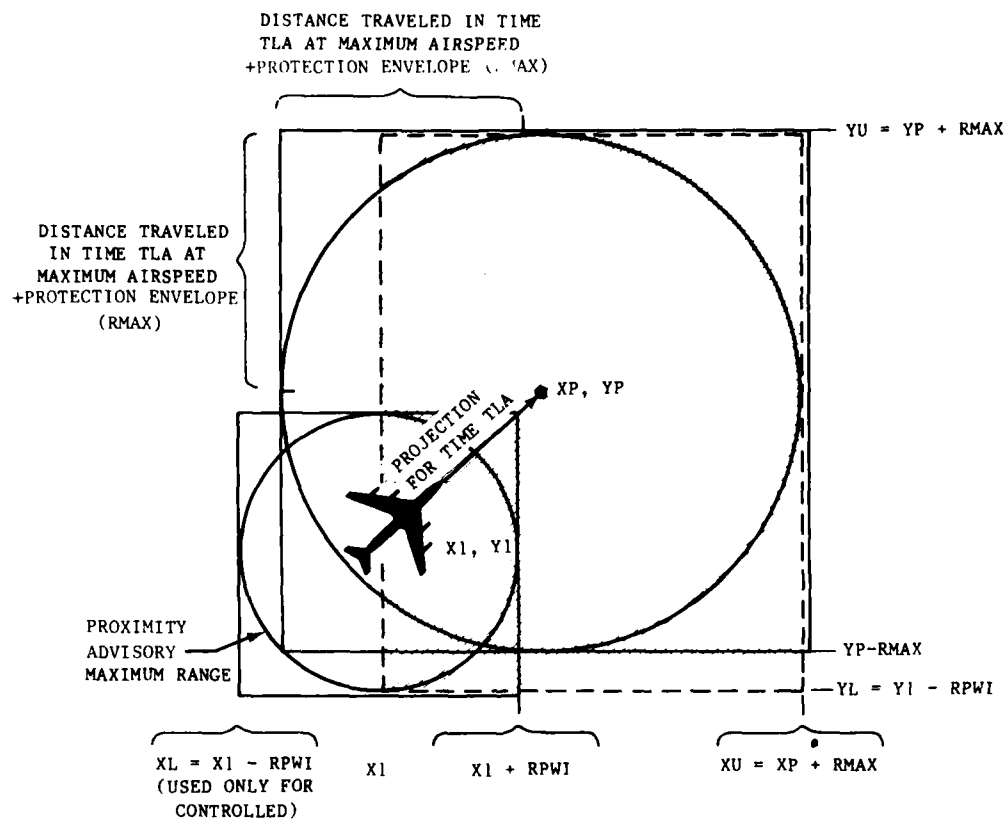
NL

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A10447







WHERE :

- TLA - TLV FOR UNCONTROLLED AND TLI FOR CONTROLLED
- TLV - LONGEST LEAD TIME FOR UNCONTROLLED
- TLI - LONGEST LEAD TIME FOR CONTROLLED
- RMAX - RMAXV FOR UNCONTROLLED AND RMAXI FOR CONTROLLED
- RMAXV - MAXIMUM RANGE OVER LONGEST LOOK AHEAD  
TIME FOR UNCONTROLLED AC PLUS PROTECTION ENVELOPE
- RMAXI - MAXIMUM RANGE OVER LONGEST LOOK AHEAD  
TIME FOR CONTROLLED AC PLUS PROTECTION ENVELOPE
- RPWI - LARGEST SEPARATION BETWEEN AIRCRAFT  
FOR A PROXIMITY ADVISORY ASSUMING BOTH  
AIRCRAFT AT MAXIMUM SPEED

**FIGURE 7-1**  
**SEARCH REGION FOR COARSE SCREENING OF**  
**UNCONTROLLED AIRCRAFT**

2. A region based on a time projection using the subject aircraft tracked velocities and the largest look-ahead time appropriate for the subject aircraft, and assuming the intruding aircraft to have maximum velocity (240 knots low altitude, 600 knots high altitude)

The search limits so obtained will then permit detection of proximity advisories or any of the other messages which are based on the tau criterion. For the nominal values of parameters given in Figure 7-1, a 240 knot maximum speed has been assumed.

#### 7.2 XUPFL Flag Update

The coarse screen resets the XUPFL flag for the subject aircraft which is used in the Aircraft Update Processing Task to prevent multiple updates during repositioning of aircraft on the X-list and EX-list. It is convenient to do this in coarse screening when each aircraft in the sector list is being accessed for coarse screening, rather than requiring a separate pass through the X-list and EX-list specifically to reset this flag.

#### 7.3 Coarse Screen Checking

Coarse screening involves searching along a linked list from the position of the aircraft undergoing coarse screening to the upper and lower (if appropriate) X-limit. X-list aircraft with altitude reports are checked against other X-list aircraft only. EX-list aircraft with altitude reports are checked against EX-list aircraft and, if their altitude and vertical rate warrant, against X-list aircraft.

If the subject aircraft has no altitude report both X-list and EX-list must be searched for possible conflicts. Such an aircraft on the X-list is thus used for possible conflict searches on the EX-list (subject X-list/object EX-list search). When the subject non-mode C aircraft is on the EX-list, a search is also made of the X-list. This search excludes all X-list aircraft which are also non-mode C, since they have already been matched with EX-list aircraft in the subject X-list/object EX-list search.

For all aircraft encountered in these searches, the y test is applied and if both subject and object aircraft have an altitude report the z limit test and z rate limit test are applied. If either aircraft has no altitude, only the y limit test is used.

If these tests show a possible conflict, then a pair of aircraft which requires further processing has been identified.

Any individual aircraft is included on only the X-list or EX-list. Hence, when an aircraft on the EX-list must be tested against aircraft on the X-list, special provisions must be made for finding the place on the X-list to begin the search. A procedure analogous to that used for initial entry on the X-list is used in which the first signpost below the aircraft's X position is obtained and the X-list entered at that point. It is not important to locate the subject aircraft's exact position on the X-list; it is sufficient to obtain an entry point between the upper and lower limits. If the distance between signposts is small enough, this will happen automatically. Even if an entry point to the X-list were used, which fell outside the X-limits, the procedure would work correctly, but would be inefficient since more aircraft than necessary would be tested in coarse screening.

#### 7.4 Potential Pair List

Each subject aircraft and object aircraft found in applying the coarse screen constitute a potential pair. The pairs are entered on the Potential Pair List. The Detect Task references each entry on this list and determines the exact type of hazard for the potential conflict, if any.

#### 7.5 Pseudocode for Coarse Screen Task

The pseudocode for the Coarse Screen Task follows. This task operates only after the New Aircraft Processing Task and the Aircraft Update Processing Task have completed.

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-----  
STRUCTURE CSVBL

GROUP limits

FLT XL <lower x boundary for I/EX-list search>  
FLT XU <upper x boundary for I/EX-list search>  
FLT YL <lower y boundary for I/EX-list search>  
FLT YU <upper y boundary for I/EX-list search>  
FLT ZL <lower z boundary for I/EX-list search>  
FLT ZU <upper z boundary for I/EX-list search>

GROUP predictions

FLT XP <x predicted position of subject AC>  
FLT YP <y predicted position of subject AC>  
FLT ZP <z predicted position of subject AC>

GROUP bounds

FLT TLA <desired warning for proximity advisory in secs >  
FLT RMAX <desired warning for proximity advisory in nmi>

GROUP xclud\_types

BIT NO\_CONT <if true, controlled AC are excluded from search>  
BIT NO\_NONC <if true, non-mode C AC are excluded from search>

GROUP starting\_loc

PTR START <starting point of search in I/EX-list>

ENDSTRUCTURE:

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----- COARSE SCREEN TASK LOCAL VARIABLES -----

-----  
TASK COARSE\_SCREEN

<Searches I and EX-lists for pairs of AC that are sufficiently  
close or will be sufficiently close to require DETECT processing>

IN (I/EX-list for sector with non-mode C AC reports)

OUT (potential conflict pairs);

PERFORM x\_list\_search;

PERFORM ex\_list\_search;

END COARSE\_SCREEN;

----- COARSE\_SCREEN TASK HIGH-LEVEL LOGIC -----

-----  
TASK COARSE\_SCREEN

IN (SECPTB, SECPTX, CSCREEN, SVPECT)

OUT (potential conflict pairs):

PTR SECPTB: <location of first AC on X-list for this sector (from STDSPX)>

PTR SECPTX: <location of first AC on EX-list for this sector (from SIDSPE)>

PERFORM x\_list\_search;

PERFORM ex\_list\_search;

END COARSE\_SCREEN;

----- COARSE SCREEN TASK LOW-LEVEL LOGIC -----

-----  
PROCESS x\_list\_search;

<Examines X-list for object AC that may possibly require an advisory  
message involving subject AC>

REPEAT WHILE (more AC in X-list for this sector);

CLEAR list updated flag in state vector;

IF (AC controlled)

THEN PERFORM compute\_controlled\_AC\_search\_limits;

Determine starting point of forward search on X-list;

CALL SEARCH\_FORWARD; <for all types of AC>

Determine starting point of backward search on X-list;

CALL SEARCH\_BACKWARD; <for uncontrolled AC only>

ELSE PERFORM compute\_uncontrolled\_AC\_search\_limits;

Determine starting point of forward search on X-list;

CALL SEARCH\_FORWARD; <for uncontrolled AC only>

IF (AC is non-mode C)

THEN PERFORM compute\_high\_altitude\_search\_limits;

Determine starting point of forward search on EX-list;

CALL SEARCH\_FORWARD; <for all types of AC>

Determine starting point of backward search on EX-list;

CALL SEARCH\_BACKWARD; <for all types of AC>

ENDREPEAT;

END x\_list\_search;

----- COARSE SCREEN TASK HIGH-LEVEL LOGIC -----



-----  
PROCESS x\_list\_search

PTR NUSUBJ; <temporary local pointer to next subject AC (represented by SVECT1)>

<N.B. in all calls to SEARCH\_FORWARD/BACKWARD the following,

IN (CSVBL, SVECT1, CSCREEN)

OUT (potential conflict pairs); does not appear due to lack of space>

NUSUBJ = SECTX;

REPEAT WHILE (SVECT1.NEXTX NE NULL):

CLEAR SVECT1.XOPL;

IF (SVECT1.CUNC EQ STRUE) <subject AC is controlled>

THEN PERFORM compute\_controlled\_AC\_search\_limits;

CSVBL.START = SVECT1.NEXTX;

CSVBL.NO\_CONT = FALSE;

CSVBL.NO\_NONC = FALSE;

CALL SEARCH\_FORWARD; <for all types of AC>

CSVBL.START = SVECT1.PREVX;

CSVBL.NO\_CONT = STRUE;

CALL SEARCH\_BACKWARD; <for uncontrolled AC only>

ELSE PERFORM compute\_uncontrolled\_AC\_search\_limits;

CSVBL.START = SVECT1.NEXTX;

CSVBL.NO\_CONT = STRUE;

CSVBL.NO\_NONC = FALSE;

CALL SEARCH\_FORWARD; <for uncontrolled AC only>

IF (SVECT1.HCFLG EQ FALSE)

THEN PERFORM compute\_high\_altitude\_search\_limits;

CSVBL.START = NEXTX variable as designated in ex signpost

INT(SVECT1.X/CSCREEN.XSP);

CSVBL.NO\_CONT = FALSE;

CSVBL.NO\_NONC = FALSE;

CALL SEARCH\_FORWARD; <for all types of AC>

CSVBL.START = PREVX variable as designated in ex signpost

INT(SVECT1.X/CSCREEN.XSP);

CALL SEARCH\_BACKWARD; <for all types of AC>

NUSUBJ = SVECT1.NEXTX;

ENDREPEAT;

END x\_list\_search;

----- COARSE SCREEN TASK LOW-LEVEL LOGIC -----

-----  
PROCESS ex\_list\_search

<Examines X-list for object AC that may possibly require an  
advisory message involving subject AC>

REPEAT WHILE (more AC in EX-list for this sector)

CLEAR list updated flag in state vector;

PERFORM compute\_high\_altitude\_search\_limits;

Determine starting point of forward search on EX-list;

CALL SEARCH\_FORWARD; <for all types of AC>

IF (altitude threshold exceeded or expected to be exceeded  
in 2 minutes OR AC is non-mode C)

THEN PERFORM compute\_low\_altitude\_search\_limits;

Determine starting point of forward search on X-list;

CALL SEARCH\_FORWARD; <for all types of AC except non-mode C>

Determine starting point of backward search on X-list;

CALL SEARCH\_BACKWARD; <for all types of AC except non-mode C>

ENDREPEAT;

END ex\_list\_search;

----- COARSE SCREEN TASK HIGH-LEVEL LOGIC -----

-----  
PROCESS ex\_list\_search;

PTP NUSUBJ; <temporary local pointer to next subject AC,  
SV\*CT1 represents AC pointed to by NUSUBJ>

NUSUBJ = SECPTE;

REPEAT WHILE (SV\*CT1.NEXTX NE NULL);

CL\*AP SV\*CT1.XUPPL;

PERFORM compute\_high\_altitude\_search\_limits;

CSVBL.START = SV\*CT1.NEXTX;

CSVBL.NO\_CON\* = \$FALSE;

CSVBL.NO\_NONC = \$FALSE;

CALL SEARCH\_FORWARD <for all types of AC>

IN (CSVBL, SV\*CT1, CSC\*EEN)

OUT (potential conflict pair);

IF ((SV\*CT1.Z LT CSC\*EEN.AHI) OR (CSVBL.ZP LT AHI)

OR (SV\*CT1.NCPLG EQ \$FALSE))

THEN PERFORM compute\_low\_altitude\_search\_limits;

CSVBL.START = NEXT\* variable as designated in x signpost

INT(SV\*CT1.X/CSC\*EEN.XSP);

CSVBL.NO\_NONC = \$TRUE;

CALL SEARCH\_FORWARD <for all types of AC except non-mode C>

IN (CSVBL, SV\*CT1, CSC\*EEN)

OUT (potential conflict pairs);

CSVBL.START = PREV\* variable as designated in x signpost

INT(SV\*CT1.X/CSC\*EEN.XSP);

CALL SEARCH\_BACKWARD <for all types of AC except non-mode C>

IN (CSVBL, SV\*CT1, CSC\*EEN)

OUT (potential conflict pairs);

NUSUBJ = SV\*CT1.NEXTX;

END\*REPEAT;

END ex\_list\_search;

----- COARSE SCREEN TASK LOW-LEVEL LOGIC -----

-----  
PROCESS compute\_controlled\_AC\_search\_limits;

Define largest look ahead time for controlled AC; <TLI>

Define maximum distance traveled by controlled AC; <RMAXI>

CALL CALCULATE\_SEARCH\_LIMITS;

END compute\_controlled\_AC\_search\_limits;

----- COARSE SCREEN TASK HIGH-LEVEL LOGIC -----

-----  
PROCESS compute\_controlled\_AC\_search\_limits;

CSVBL.\*LA = CSCRPEN.\*LY;

CSVBL.\*MAX = CSCRPEN.\*MAXI;

CALL CALCULATE\_SEARCH\_LIMITS

IN (GROUP bounds, SV\*CT1, CSCRPEN)

OUT (GROUP limits, GROUP predictions);

END compute\_controlled\_AC\_search\_limits;

----- COARSE SCREEN TASK LOW-LEVEL LOGIC -----

-----  
PROCESS compute\_high\_altitude\_search\_limits;

Define largest look ahead time for controlled AC; <TLI>

Define maximum distance traveled by intruding AC in EX-list; <PMAXR>

CALL CALCULATE\_SEARCH\_LIMITS;

END compute\_high\_altitude\_search\_limits;

----- COARSE SCREEN TASK HIGH-LEVEL LOGIC -----

-----  
PROCESS compute\_high\_altitude\_search\_limits;

CSVBL.TLA = CSCREEN.TLI;

CSVBL.RMAX = CSCREEN.RMAXH;

CALL CALCULATE\_SEARCH\_LIMITS

IN (GROUP bounds, SVECT1, CSCREEN)

OUT (GROUP limits, GROUP predictions);

END compute\_high\_altitude\_search\_limits;

----- COARSE SCREEN TASK LOW-LEVEL LOGIC -----

-----  
PROCESS compute\_low\_altitude\_search\_limits;

Define maximum distance traveled by intruding AC in EX-list; <PMAXI>

Calculate x & y upper and lower bounds of search;

END compute\_low\_altitude\_search\_limits;

----- COARSE SCREEN TASK HIGH-LEVEL LOGIC -----



-----  
PROCESS compute\_low\_altitude\_search\_limits;

FLT (XPU, XPL, YPU, YPL, ZPU, ZPL

XRU, XRL, YRU, YRL, ZRU, ZRL); <temporary (local) variables>

CSVBL.bounds.RMAX = CSCREEN.RMAXI;

<TLA has been defined in a previous call to compute\_high\_altitude\_search\_limits>

CSVBL.predictions.XP = SVECT1.X + SVECT1.XD \* CSVBL.bounds.TLA;

CSVBL.predictions.YP = SVECT1.Y + SVECT1.YD \* CSVBL.bounds.TLA;

XPU = CSVBL.predictions.XP + CSVBL.bounds.RMAX;

XPL = CSVBL.predictions.XP - CSVBL.bounds.RMAX;

YPU = CSVBL.predictions.YP + CSVBL.bounds.RMAX;

YPL = CSVBL.predictions.YP - CSVBL.bounds.RMAX;

XRU = SVECT1.X + CSCREEN.RPWI;

XRL = SVECT1.X - CSCREEN.RPWI;

YRU = SVECT1.Y + CSCREEN.RPWI;

YRL = SVECT1.Y - CSCREEN.RPWI;

CSVBL.limits.XU = MAX(XPU,XRU);

CSVBL.limits.XL = MIN(XPL,XRL);

CSVBL.limits.YU = MAX(YPU,YRU);

CSVBL.limits.YL = MIN(YPL,YRL);

END compute\_low\_altitude\_search\_limits;

----- COARSE SCREEN TASK LOW-LEVEL LOGIC -----

-----  
PROCESS compute\_uncontrolled\_AC\_search\_limits;

Define largest look ahead time for uncontrolled AC; <TLV>

Define maximum distance traveled by uncontrolled AC; <MAXV>

CALL CALCULATE\_SEARCH\_LIMITS;

END compute\_uncontrolled\_AC\_search\_limits;

----- COARSE SCREEN TASK HIGH-LEVEL LOGIC -----

-----  
PROCESS compute\_uncontrolled\_AC\_search\_limits;

CSVBL.TLA = CSCRPEN.TLV;

CSVBL.RMAX = CSCSEEN.RMAXV;

CALL CALCULATE\_SEARCH\_LIMITS

IN (GROUP bounds, SVECT1, CSCSEEN)

OUT (GROUP limits, GROUP predictions);

END compute\_uncontrolled\_AC\_search\_limits;

----- COARSE SCREEN TASK LOW-LEVEL LOGIC -----

-----  
ROUTINE SEARCH\_BACKWARD

IN (starting address of search, search limits, table of  
possible object AC to be excluded in search -  
controlled or non-mode C)

OUT (potential conflict pairs):

<Given the lower bounds of a region, searches the X or EV-list  
for AC in the region>

REPEAT WHILE (object AC x position above lower search bound area  
OR list is not empty):

IF (object AC is a 'signpost' OR is not in ATARS service area)

OR is in table of excluded AC types)

THEN: <do nothing>

ELSEIF (object AC y position outside limits)

THEN: <do nothing>

ELSEIF (object AC non-mode C)

THEN add AC to coarse screen potential pair list for this sector;

ELSEIF (object altitude within search limits)

THEN add AC to potential pair list for this sector;

ELSEIF (object vertical velocity above threshold AND

AC pair will be co-altitude soon)

THEN add AC to potential pair list for this sector;

Get next preceding entry on list;

UNDEPEAT:

END SEARCH\_BACKWARD;

----- COARSE SCREEN TASK HIGH-LEVEL LOGIC -----

-----  
ROUTINE SEARCH\_BACKWARD

IN (CSVBL, SVECT1, CSCREEM)

OUT (potential conflict pairs):

PTS OBJAC: <temporary (local) pointer to object AC,

SVECT2 represents object AC, SVECT1 represents subject AC>

FLT ZTIME: <temporary (local) variable >

OBJAC = CSVBL.START;

REPEAT WHILE ((OBJAC NE NULL) OR (SVECT2.X GT CSVBL.XL));

IF ((SVECT2.SPIDFG EQ STAGE) OR (SVECT2.ATSS EQ %FALSE) OR

(SVECT2.MCFLG EQ CSVBL.NO\_NONC) OR

(SVECT2.CUNC EQ CSVBL.NO\_CONT))

THEN: <do nothing>

ELSEIF (SVECT2.Y GT CSVBL.YU OR SVECT2.Y LT CSVBL.YL)

THEN: <do nothing>

ELSEIF (SVECT2.MCFLG EQ %FALSE)

THEN add AC to potential pair list for this sector;

ELSEIF ((SVECT2.Z LT CSVBL.ZU) AND (SVECT2.Z GT CSVBL.ZL))

THEN add AC to potential pair list for this sector;

ELSEIF ((SVECT2.ZD GT CSCREEM.ZPAST)

THEN ZTIME = (SVECT1.Z-SVECT2.Z)/(SVECT2.ZD-SVECT1.ZD);

IF ((0.0 LT ZTIME) AND (ZTIME LT CSVBL.TLA))

THEN add AC to potential pair list for this sector;

OBJAC = SVECT2.PREVM;

ENDREPEAT;

END SEARCH\_BACKWARD;

----- COARSE SCREEN TASK LOW-LEVEL LOGIC -----

-----  
ROUTINE CALCULATE\_SEARCH\_LIMITS

IN (prediction time and maximum area suitable for  
proximity advisory)

OUT (search limits to check for intruding AC);

<Calculates the region used in an I/EX-list search>

Calculate horizontal (x,y) boundaries using the proximity  
advisory region search area;

Calculate horizontal boundaries using predicted position  
based on subject AC velocities and look ahead time;

Choose the outer bounds of the combined areas;

IF (AC had altitude information)

THEN calculate vertical (z) boundaries using proximity  
advisory region search area;

Calculate vertical boundaries using predicted positions  
based on subject AC velocity and look ahead time;

Choose the outer bounds of the combined areas;

END CALCULATE\_SEARCH\_LIMITS;

----- COARSE SCREEN TASK HIGH-LEVEL LOGIC -----

-----  
ROUTINE CALCULATE\_SEARCH\_LIMITS

IN (GROUP bounds, SVECT1, CSCREEN)

OUT (GROUP limits, GROUP predictions);

FLT (XPU, XPL, YPU, YPL, ZPU, ZPL

XRU, XRL, YRU, YRL, ZRU, ZRL); <temporary (local) variables>

CSVBL.predictions.XP = SVECT1.X + SVECT1.ID \* CSVBL.bounds.TLA;

CSVBL.predictions.YP = SVECT1.v + SVECT1.ID \* CSVBL.bounds.TLA;

XPU = CSVBL.predictions.XP + CSVBL.bounds.RMAX;

XPL = CSVBL.predictions.XP - CSVBL.bounds.RMAX;

YPU = CSVBL.predictions.YP + CSVBL.bounds.RMAX;

YPL = CSVBL.predictions.YP - CSVBL.bounds.RMAX;

XRU = SVECT1.X + CSCREEN.RPWI;

XRL = SVECT1.X - CSCREEN.RPWI;

YRU = SVECT1.Y + CSCREEN.RPWI;

YRL = SVECT1.Y - CSCREEN.RPWI;

CSVBL.limits.XU = MAX(XPU, XRU);

CSVBL.limits.XL = MIN(XPL, XRL);

CSVBL.limits.YU = MAX(YPU, YRU);

CSVBL.limits.YL = MIN(YPL, YRL);

IF (SVECT1.MCPLG NE BFALSE) <AC is mode C>

THEN CSVBL.predictions.ZP = SVECT1.Z + SVECT1.ZD \* CSVBL.bounds.TLA;

ZPU = CSVBL.predictions.ZP + CSCREEN.VPCS;

ZPL = CSVBL.predictions.ZP - CSCREEN.VPCS;

ZRU = SVECT1.Z + CSCREEN.VPCS;

ZRL = SVECT1.Z - CSCREEN.VPCS;

CSVBL.limits.ZU = MAX(ZPU, ZRU);

CSVBL.limits.ZL = MIN(ZPL, ZRL);

ELSE: <do nothing>

END CALCULATE\_SEARCH\_LIMITS;

----- COARSE SCREEN TASK LOW-LEVEL LOGIC -----

-----  
ROUTINE SEARCH\_FORWARD

IN (starting address of search, search limits, table of  
possible object AC to be excluded in search -  
controlled or non-mode C)

OUT (potential conflict pairs);

<Given the upper bounds of a region, searches the X or EX-list  
for AC in the region>

REPEAT WHILE (object AC x position below upper search bound area  
OR list is not empty);

IF (object AC is a 'signpost' OR is not in ATARS service area)

OR is in table of excluded AC types)

THEN; <do nothing>

ELSEIF (object AC y position outside limits)

THEN; <do nothing>

ELSEIF (object AC non-mode C)

THEN add AC to course screen potential pair list for this sector;

ELSEIF (object altitude within search limits)

THEN add AC to potential pair list for this sector;

ELSEIF (object vertical velocity above threshold AND

ac pair will be co-altitude soon)

THEN add AC to potential pair list for this sector;

Get next succeeding entry on list;

ENDREPEAT;

END SEARCH\_FORWARD;

----- COARSE SCREEN TASK HIGH-LEVEL LOGIC -----



-----  
ROUTINE SEARCH\_FORWARD

IN (CSVBL, SVECT1, CSCREEN)

OUT (potential conflict pairs);

PTP OBJAC; <temporary (local) variable>

<N.B. SVECT2 represents object AC pointed to by OBJAC,  
SVECT1 represents subject AC>

OBJAC = CSVBL.START;

REPEAT WHILE ((OBJAC NE NULL) OR (SVECT2.X LT CSVBL.XU));

IF ((SVECT2.SPDPG EQ TRUE) OR (SVECT2.ATSS EQ FALSE) OR  
(SVECT2.HCPG EQ CSVBL.NO\_NONC) OR  
(SVECT2.CUNC EQ CSVBL.NO\_CONC))

THEN: <do nothing>

ELSEIF (SVECT2.Y GT CSVBL.YU OR SVECT2.Y LT CSVBL.YL)

THEN: <do nothing>

ELSEIF (SVECT2.HCPG EQ FALSE)

THEN add AC to course screen potential pair list for this sector;

ELSEIF ((SVECT2.Z LT CSVBL.ZU) AND (SVECT2.Z GT CSVBL.ZL))

THEN add AC to potential pair list for this sector;

ELSEIF ((SVECT2.ZD GT CSCREEN.ZFAST)

THEN ZTIME = (SVECT1.Z-SVECT2.Z)/(SVECT2.ZD-SVECT1.ZD);

IF ((0.0 LT ZTIME) AND (ZTIME LT CSVBL.TLA))

THEN add AC to potential pair list for this sector;

OBJAC = SVECT2.NEXTX;

ENDREPEAT;

END SEARCH\_FORWARD;

----- COARSE SCREEN TASK LOW-LEVEL LOGIC -----

## 8. DETECT TASK

The function of the Detect Task is to examine the potential pairs generated by the Coarse Screen Task, and for each determine the need and type of subsequent ATARS processing. The output of the Detect Task is an entry on the Encounter List (EENTRY). For each pair put on the list, all succeeding tasks check its entry for possible work to be performed. Specifically the Detect Task determines if ATARS has control of a BCAS/ATCRBS conflict, if a controller alert is required, if a proximity warning is required, if a threat advisory is required, if a resolution advisory is required, or if resolution deletion is required. It does not determine the type of resolution advisory or generate messages. This is left to future tasks.

### 8.1 BCAS/ATCRBS Control

Whenever a BCAS-equipped aircraft is within the ATARS service area, it is desired that ATARS resolve all conflicts that it sees. The BCAS must not be permitted to resolve the same conflicts, as it might select a different resolution. However, the BCAS is permitted to operate near the limits of ATARS service, so that it may provide advisories against threats outside the service area.

When the BCAS encounters a DABS-equipped threat, the ATARS site ID bits serve to permit or inhibit BCAS action, as defined in Reference 11. When the threat is non-beacon equipped or non-mode C ATCRBS, BCAS does not track it. However, when the threat is mode C ATCRBS, ATARS must inform the BCAS that the particular aircraft pair is under ATARS control. The ATCRBS Track Block Message inhibits the BCAS for this threat; its absence implies that ATARS does not see the threat.

The method employed models the BCAS aircraft's detection logic, with slightly less restrictive thresholds (Table 8-1). If BCAS is expected to give a threat or resolution advisory soon, a message is sent to BCAS using a track block of position data to identify the ATCRBS aircraft (Section 16.1.1.2). BCAS is thus informed to yield control of the potential conflict. This message is not sent for all BCAS/ATCRBS pairs within the ATARS area, but only for those whose BCAS would generate advisories. This reduces the communications load on the DABS data link and avoids unnecessary processing by BCAS.

TABLE 8-1  
BCAS SENSITIVITY LEVEL DEPENDENT VARIABLES,  
STRUCTURE BCSVBL

VARIABLE	VALUE AT GIVEN SENSITIVITY LEVEL					
	2	3	4	5	6	7
H1	NA	.00278	.00278	.00278	.004	.005 nmi <sup>2</sup> /s
DMOD	NA	.1	.3	.5	1.3	1.6 nmi
TRTHR	NA	23	25	30	35	40 s
TVTHR	NA	23	25	30	35	40 s
RTHRTA	.35	.50	.75	1.5	2.0	2.5 nmi
H1TA	.002	.00278	.00278	.00278	.004	.005 nmi <sup>2</sup> /s
DMODTA	.13	.2	.4	.6	1.5	1.9 nmi
TRHTA	25	35	40	45	50	53 s
TVHTRTA	25	35	40	45	50	53 s

## 8.2 Proximity Advisories

Proximity advisories are issued to an aircraft pair whenever they are estimated to be within 30 (TLPSQ) seconds of each other or within a fixed range (RPMIN) and altitude (RST). It is possible to issue proximity advisories when one aircraft is non-mode C. In this case the co-altitude condition is assumed to always be satisfied. Additionally a horizontal tau test is performed for these aircraft. If satisfied, a proximity advisory is issued. The need for this additional possibility of alarm occurs when the aircraft pair are co-altitude and in a head-on geometry. The tau test is designed to give an earlier warning for this case than a range test, since the threat advisory test is not performed. When both altitudes are known this test is not necessary as the normal threat logic handles the situation. For non-mode C aircraft the proximity advisory is the only function performed by the Detect Task.

The PWIFLG flag, when set, signifies a proximity advisory is necessary for the pair.

## 8.3 Threat Advisories

A threat advisory is an indication that a dangerous situation is imminent and if the aircraft maintain present course a resolution advisory will be sent. The threat advisory conditions are: the aircraft not be in a final approach zone (see Section 8.7), the aircraft be proximate in space or be estimated to be proximate soon (tau tests). Only those aircraft pairs which are not diverging or within spatial constraints are subject to the threat advisory tests.

The FPWFLG flag is set for uncontrolled aircraft and the FPIFLG flag is set for controlled aircraft to indicate threat advisory messages are required.

## 8.4 Resolution Advisories

Aircraft predicted to be within ATARS separation criteria violation and not in a final approach zone are issued resolution advisories. Aircraft pairs are subjected to the resolution advisory tests if the pair has satisfied all threat advisory conditions. The aircraft pair then must be proximate in space and/or estimated, by use of the tau tests, to be near separation violation. If these conditions are satisfied the CMDFLG flag is set and if one of the aircraft is controlled the IFRFLG flag is set. The resolution advisory is generated in the Master Resolution Task when two of the latest three scans has had the

CMDFLG flag set (see Section 12.3.1). It is possible to give an immediate command, i.e., the resolution advisory is generated and sent the same scan. Basically the separation violation must be imminent, existing, or the aircraft form a dangerous flight geometry (Maneuvering Threat Logic Process) where one aircraft can turn into the other without sufficient time to predict the airspace violation and safely escape. In these cases the MTTFLG flag is set to bypass the two out of three window.

When the conditions to set the CMDFLG and IFRFLG are met, the setting of these flags may still be inhibited. The aircraft pair are not given advisories when, at the time of predicted closest approach in the horizontal direction, their predicted separation in the vertical dimension exceeds a threshold. This occurs when the aircraft are presently vertically proximate but diverging with a significant rate.

#### 8.5 Controller Alerts

Controller alert initiation logic resembles the threat and resolution advisory determination function. Its purpose is entirely distinct, however. If either aircraft is controlled, it is desired to inform the controller of a possible conflict situation before a resolution advisory is necessary.

The CAFLG flag is set if either aircraft is in an area type requiring controller notification and the tau or proximity tests are satisfied, or the aircraft are in a dangerous geometry (parallel, offset and turning towards one another). If both aircraft are in a final approach zone 2, the proximity tests, only, are applied in order to further desensitize the logic to converging traffic patterns (see Section 8.7).

The controller alert message is generated (see Section 11) as soon as three of the latest five scans (a system variable) have had the CAFLG flag set. This filter can be overridden and an immediate message sent if the dangerous maneuver is detected or the aircraft separation violation is existing. An immediate alarm is designated by setting the ICAFLG. A controller alert is no longer given when the last three scans have had no controller alert flag set in Detect Task.

#### 8.6 Parameter Selection

The majority of the various thresholds that appear in the Detect Task and its routines depend on a number of criteria for their determination. Those parameters (or thresholds) that are not

true constants are in general assigned in the Tau and Proximity Threshold Determination Routine (See Section 8.8). First, the non-constant thresholds may depend on the control status of the aircraft in an encounter: controlled/controlled, controlled/uncontrolled, uncontrolled/uncontrolled. Additional specification may depend on area type of the encounter (1, 2, 3, 4), multiplicity of the encounter, and ATARS equipage. In the case of uncontrolled/uncontrolled encounters, specification may also rely on a computed index, UUIND, which is set in the Uncon/Uncon Index Determination Routine. Furthermore, certain tau thresholds are computed based on closing speed, and ultimately rely on the thresholds TCONV and TCONH determined in the Tau Proximity and Threshold Determination Routine. Such variables have a nominal value calculation, plus a maximum value and a minimum value. The nominal value must be restricted by the smallest value consistent with system safety and by the largest value feasible with an acceptable unwanted alarm rate. A synopsis of all detection variables may be found in Table 8-2, 8-3, 8-4, and 8-5. True constants are defined in Appendix A.

#### 8.7 Area Type and Zone Determination

As indicated previously, selection of thresholds may depend on the area type of an encounter, ENAT, determined in the Encounter Area Type Determination Routine. This index is a combination of the individual area types, ACAT, determined in the Area Type Determination Routine. For each new position, i.e. every scan, of the aircraft in the pair under consideration, the aircraft's area type is determined by referencing a map (the area type data base described in Table 8-6) and from these two area types for the pair, the encounter area type is calculated. It is possible for the area types for an aircraft to be previously determined by the domino logic for this scan before entry into the Detect Task. The Area Type Determination Routine will be called from the Encounter Area Type Determination Routine only as necessary.

Each ACAT area type 1 or 2 defines a horizontal parallelogram, type 1 encompassing the immediate vicinity of an airfield, and type 2 encompassing the approach areas for each runway between specified altitudes. Area type 1 may, however, be further modified with "legs", or straight line segments that may be used to remove corners of the parallelogram. Type 3 is the balance of the airspace out to a range of RDIST (system parameter), beyond which is the area type 4. Both aircraft having an ACAT value of 3 would result in ENAT being 3. Also, both aircraft in different area type 2 regions would result in ENAT being 3 again. The complete mapping algorithm is specified in the

TABLE 8-2  
CONTROLLER ALERT VARIABLES, STRUCTURE CAVBL

<u>VARIABLE</u>	<u>VALUE</u>			
	ENAT 1	ENAT 2	ENAT 3	ENAT 4
AFCON	NA	275 ft	375 ft	375 ft
MDCON2	NA	.5625 nmi <sup>2</sup>	1.44 nmi <sup>2</sup>	1.44 nmi <sup>2</sup>
RCON2	NA	.5625 nmi <sup>2</sup>	1.44 nmi <sup>2</sup>	1.44 nmi <sup>2</sup>
TCONH	Calculated in Routine TAU_AND_PROXIMITY_THRESHOLD_DETERMINATION			
TCONV	Calculated in Routine TAU_AND_PROXIMITY_THRESHOLD_DETERMINATION			

TABLE 8-3

PARAMETER DETERMINATION VARIABLES, STRUCTURE PDVBL

<u>VARIABLE</u>	<u>VALUE</u>			
	<u>ENAT 1</u>	<u>ENAT 2</u>	<u>ENAT 3</u>	<u>ENAT 4</u>
ACONTH	275 ft	275 ft	375 ft	375 ft
RCONTH	.75 nmi	.75 nmi	1.2 nmi	1.2 nmi
TWARN	36.8 s	36.8 s	36.8 s	44.8 s



TABLE 8-4  
RESOLUTION ADVISORY VARIABLES, STRUCTURE RAVBL

<u>VARIABLE</u>	<u>INDICES</u>		<u>VALUE</u>
	CONTROL STATE (PRCONT)	ENAT	
AIFR	C/C <sup>1</sup>	1	750 ft
		2	750 ft
		3	750 ft
		4	750 ft
	C/U	1	750 ft
		2	750 ft
		3	750 ft
		4	750 ft
RIFR2	C/C	1	.5625 nmi <sup>2</sup>
		2	.5625 nmi <sup>2</sup>
		3	.5625 nmi <sup>2</sup>
		4	.5625 nmi <sup>2</sup>
	C/U	1	.5625 nmi <sup>2</sup>
		2	.5625 nmi <sup>2</sup>
		3	.5625 nmi <sup>2</sup>
		4	.5625 nmi <sup>2</sup>
AF	U/U	1	750 ft
		2	750 ft
		3	750 ft
		4	750 ft
	C/U	1	750 ft
		2	750 ft
		3	750 ft
		4	750 ft
RCMD2	U/U	1	1.0 nmi <sup>2</sup>
		2	1.0 nmi <sup>2</sup>
		3	1.0 nmi <sup>2</sup>
		4	1.0 nmi <sup>2</sup>
	C/U	1	.5625 nmi <sup>2</sup>
		2	.5625 nmi <sup>2</sup>
		3	1.0 nmi <sup>2</sup>
		4	1.0 nmi <sup>2</sup>

TABLE 8-4  
(Continued)

VARIABLE	INDICES				VALUE <sup>3</sup>		
	CONTROL STATE (PRCONT)	ENAT	MULT	EQUIP (PREQ)	NOMINAL	MIN	MAX
TIFRH	C/C	1	GT3	E/E <sup>2</sup>	TCONH-35	60	60 s
				E/U	TCONH-35	60	60 s
				LE3	TCONH-35	30	30 s
		2	GT3	E/E	TCONH-35	30	30 s
				E/U	TCONH-35	60	60 s
				E/E	TCONH-35	60	60 s
		3	GT3	E/E	TCONH-35	60	60 s
				E/U	TCONH-35	60	60 s
				E/E	TCONH-35	30	30 s
		4	GT3	E/E	TCONH-35	30	30 s
				E/U	TCONH-35	60	60 s
				E/E	TCONH-35	38	38 s
	C/U	1	GT3	E/E	TCONH-35	38	38 s
				E/U	TCONH-35	60	60 s
				LE3	TCONH-35	60	60 s
		2	GT3	E/E	TCONH-35	30	30 s
				E/U	TCONH-35	30	30 s
				E/E	TCONH-35	60	60 s
		3	GT3	E/E	TCONH-35	60	60 s
				E/U	TCONH-35	60	60 s
				E/E	TCONH-35	30	30 s
		4	GT3	E/E	TCONH-35	30	30 s
				E/U	TCONH-35	60	60 s
				E/E	TCONH-35	60	60 s

TIFRV

Same as TIFRH, except TCONH is replaced by TCONV in the NOMINAL column.

TABLE 8-4  
(Concluded)

VARIABLE	INDICES				VALUE <sup>3</sup>		
	CONTROL STATE (PRCONT)	ENAT	MULT	EQUIP (PREQ)	NOMINAL	MIN	MAX
TCMDH	C/U	1	GT3	E/E	TCONH-15	60	60 s
				U/E	TCONH-15	60	60 s
			LE3	E/E	TCONH-15	30	45 s
			2	U/E	TCONH-15	30	45 s
				E/E	TCONH-15	60	60 s
				U/E	TCONH-15	60	60 s
		3	GT3	E/E	TCONH-15	30	45 s
				U/E	TCONH-15	60	60 s
			LE3	E/E	TCONH-15	30	45 s
		4	GT3	E/E	TCONH-15	30	45 s
				U/E	TCONH-15	60	60 s
			LE3	E/E	TCONH-15	60	60 s
			GT3	E/E	TCONH-15	30	45 s
				U/E	TCONH-15	60	60 s
			LE3	E/E	TCONH-15	38	53 s
			GT3	E/E	TCONH-15	38	53 s
				U/E	TCONH-15	38	53 s
			LE3	E/E	TCONH-15	38	53 s

		UUIND <sup>4</sup>	VALUE
U/U	1	1	30 s
		2	38 s
	2	1	30 s
		2	38 s
	3	1	30 s
		2	38 s
	4	1	38 s
		2	38 s

TCMDV Same as TCMDH, except TCONH is replaced by TCONV in the NOMINAL column

<sup>1</sup>C = Controlled, U = Uncontrolled, referenced as PRCONT in pseudocode.

<sup>2</sup>E = ATARS Equipped, U = Unequipped, referenced as PREQ in pseudocode.

<sup>3</sup>The values of TCONH, TCONV are calculated in Routine TAU\_AND\_PROXIMITY\_THRESHOLD\_DETERMINATION.

<sup>4</sup>UUIND is defined in Routine UNCON/UNCON\_INDEX\_DETERMINATION.

TABLE 8-5  
THREAT ADVISORY VARIABLES, STRUCTURE TAVBL

<u>VARIABLE</u>	<u>INDICES</u>		<u>VALUE</u>
	CONTROL STATE (PRCONT)	ENAT	
AFIFR	C/C <sup>1</sup>	1	1000 ft
		2	1000 ft
		3	1000 ft
		4	1000 ft
	C/U	1	1000 ft
		2	1000 ft
		3	1000 ft
		4	1000 ft
MDFPI2	C/C	1	.5625 nmi <sup>2</sup>
		2	.5625 nmi <sup>2</sup>
		3	.5625 nmi <sup>2</sup>
		4	.5625 nmi <sup>2</sup>
	C/U	1	.5625 nmi <sup>2</sup>
		2	.5625 nmi <sup>2</sup>
		3	1.44 nmi <sup>2</sup>
		4	1.44 nmi <sup>2</sup>
RFIFR2	C/C	1	.5625 nmi <sup>2</sup>
		2	.5625 nmi <sup>2</sup>
		3	.5625 nmi <sup>2</sup>
		4	.5625 nmi <sup>2</sup>
	C/U	1	.5625 nmi <sup>2</sup>
		2	.5625 nmi <sup>2</sup>
		3	1.44 nmi <sup>2</sup>
		4	1.44 nmi <sup>2</sup>

TABLE 8-5  
(Continued)

<u>VARIABLE</u>	<u>INDICES</u>		<u>VALUE</u>
	CONTROL STATE (PRCONT)	ENAT	
AFFWI	U/U	1	1000 ft
		2	1000 ft
		3	1000 ft
		4	1000 ft
	C/U	1	1000 ft
		2	1000 ft
		3	1000 ft
		4	1000 ft
MDFPW2	U/U	1	1.0 nmi <sup>2</sup>
		2	1.0 nmi <sup>2</sup>
		3	1.0 nmi <sup>2</sup>
		4	1.0 nmi <sup>2</sup>
	C/U	1	.5625 nmi <sup>2</sup>
		2	.5625 nmi <sup>2</sup>
		3	1.44 nmi <sup>2</sup>
		4	1.44 nmi <sup>2</sup>
RFPWI2	U/U	1	1.0 nmi <sup>2</sup>
		2	1.0 nmi <sup>2</sup>
		3	1.0 nmi <sup>2</sup>
		4	1.0 nmi <sup>2</sup>
	C/U	1	.5625 nmi <sup>2</sup>
		2	.5625 nmi <sup>2</sup>
		3	1.44 nmi <sup>2</sup>
		4	1.44 nmi <sup>2</sup>

TABLE 8-5  
(Continued)

VARIABLE	INDICES				VALUE <sup>3</sup>		
	CONTROL STATE (PRCONT)	ENAT	MULT	EQUIP	NOMINAL	MIN	MAX
TFIFRH	C/C <sup>1</sup>	1	GT3	E/E <sup>2</sup>	TCONH	60	68 s
				E/U	TCONH	60	68 s
			LE3	E/E	TCONH	30	60 s
				E/U	TCONH	30	60 s
		2	GT3	E/E	TCONH	60	68 s
				E/U	TCONH	60	68 s
			LE3	E/E	TCONH	30	60 s
				E/U	TCONH	30	60 s
		3	GT3	E/E	TCONH	60	68 s
				E/U	TCONH	60	68 s
			LE3	E/E	TCONH	30	60 s
				E/U	TCONH	30	60 s
	C/U	1	GT3	E/E	TCONH	60	68 s
				E/U	TCONH	60	68 s
			LE3	E/E	TCONH	30	60 s
				E/U	TCONH	30	60 s
		2	GT3	E/E	TCONH	60	68 s
				E/U	TCONH	60	68 s
			LE3	E/E	TCONH	30	60 s
				E/U	TCONH	30	60 s
		3	GT3	E/E	TCONH	60	68 s
				E/U	TCONH	60	68 s
			LE3	E/E	TCONH	30	60 s
				E/U	TCONH	30	60 s
		4	GT3	E/E	TCONH	60	68 s
				E/U	TCONH	60	68 s
			LE3	E/E	TCONH	38	68 s
				E/U	TCONH	38	68 s

TFIFRV

Same as TFIFRH, except TCONH is replaced by TCONV in the NOMINAL column.

TABLE 8-5  
(Concluded)

VARIABLE	INDICES				VALUE <sup>3</sup>		
	CONTROL STATE (PRCONT)	ENAT	MULT	EQUIP	NOMINAL	MIN	MAX
TFPWIH	C/U	1	GT3	E/E	TCONH	60	68 s
				U/E	TCONH	60	68 s
			LE3	E/E	TCONH	30	60 s
				U/E	TCONH	30	60 s
		2	GT3	E/E	TCONH	60	68 s
				U/E	TCONH	60	68 s
			LE3	E/E	TCONH	30	60 s
				U/E	TCONH	30	60 s
		3	GT3	E/E	TCONH	60	68 s
				U/E	TCONH	60	68 s
			LE3	E/E	TCONH	30	60 s
				U/E	TCONH	30	60 s
		4	GT3	E/E	TCONH	60	68 s
				U/E	TCONH	60	68 s
			LE3	E/E	TCONH	38	68 s
				U/E	TCONH	38	68 s

		UUIND <sup>4</sup>		VALUE
U/U	1	1		45 s
				53 s
	2	1		45 s
				53 s
	3	1		45 s
				53 s
	4	1		53 s
				53 s

TFPWIV Same as TFPWIH, except TCONH is replaced by TCONV in the NOMINAL column.

<sup>1</sup>C = Controlled, U = Uncontrolled, referenced as PRCONT in pseudocode.

<sup>2</sup>E = ATARS Equipped, U = Unequipped, referenced as PREQ in pseudocode.

<sup>3</sup>The values of TCONH, TCONV are calculated in Routine TAU\_AND\_PROXIMITY\_THRESHOLD DETERMINATION.

<sup>4</sup>UUIND is defined in Routine UNCON/UNCON\_INDEX DETERMINATION.

TABLE 8-6

AREA TYPE DATA BASE

An ATARS area type data base for a particular ATARS site consists of type 1 areas, their associated type 2 areas, a type 3 area and a type 4 area.

RDIST = 83.3 nmi (for sensor azimuth jitter of .06 degrees) defines the maximum extent of type 3 area. Beyond this range is type 4.

Encompassing all type 1 areas and type 2 areas is the parallelogram defined by ZHMNX, ZHMX, ZHMNY, ZHMY which serves as a coarse filter in area determination routines. Locations outside this area are not subjected to type 1 or 2 determination.

The number of type 1 areas is given by NOI. For each type 1 area (up to 10 type 1 areas are allowed) the following information is required:

- a) IDI - the name given to the type 1 area
- b) A1, B1, C1, C2, A2, B2, C3, C4 - define the parallelogram which delimits the type 1 area
- c) ZMIN, ZMAX - define the limits of the type 1 area in altitude
- d) CARQ1 - determines if a controller alert is required for this type 1 area
- e) NLEGS - the number of "legs" which delimit the type 1 area (allow up to 25 per type 1 area). The use of the legs allows the parallelogram defined in (b) to be modified into a convex polygon.
- f) D1, E1, F1 - define one leg for each area type



TABLE 8-6  
(Concluded)

An aircraft is in a type 1 area if its position (X, Y, Z) satisfies:

- 1)  $C1 \leq (A1 * X + B1 * Y) \leq C2$
- 2)  $C3 \leq (A2 * X + B2 * Y) \leq C4$
- 3)  $ZMIN \leq Z \leq ZMAX$
- 4)  $(D1 * X + E1) \leq F$  for each leg

The number of type 2 areas is given by NOII. For each type 2 area (allow up to 100 type 2 areas) the following information is required:

- a) IDI - the name of the type 1 area with which this type 2 area is associated.
- b) U1, V1, W1, W2, U2, V2, W3, W4 - define the parallelogram which delimits the type 2 area
- c) HMIN, HMAX - define the altitude extent of the type 2 area
- d) CARQ2 - determines if a controller alert is required for this type 2 area

An aircraft is in a type 2 area if its position (X, Y, Z) satisfies

- 1)  $W1 \leq (U1 * X + V1 * Y) \leq W2$
- 2)  $W3 \leq (U2 * X + V2 * Y) \leq W4$
- 3)  $HMIN \leq Z \leq HMAX$

pseudocode (Section 8.8). A value of 4 for ENAT represents the most sensitive area, ENAT 1 being the least sensitive.

The final approach zone status of arriving aircraft, FAZ, contained in the State Vector, is utilized in the Detect Task, the Terrain/Airspace/Obstacle Avoidance Task as well as in the Master Resolution Task. Basically, the final approach zone is divided into two types, type 1 encompassing the airfield (and generally to a lower altitude than for area type 1), and type 2 encompassing a sloping rectangular region containing the normal approach path for each runway.

The parameter FAZ can have the following values upon entry into the Detect Task:

FAZ = -1, not initialized for this aircraft, must be set by Detect Task

FAZ = 0, aircraft is not in a final approach zone

FAZ = 1, aircraft is in a final approach zone type 1

FAZ = 2, aircraft is in a final approach zone type 2

The Final Approach Zone Determination Routine, called when FAZ is not initialized, is the same routine used in the Terrain/Airspace/Obstacle Avoidance Task. If FAZ has the value 1 or 2 then the State Vector parameter ZPRT has been initialized to the call letters of the airport associated with the final approach zone. Table 8-7 describes the zone data base.

The area types define the area of desensitization for the ATARS detection function. The zones define the region for inhibiting the resolution advisory function. Additionally, the zone 2 region also defines where controller alerts generated by prediction (tau tests) are to be inhibited. The proximity (immediate range) tests are never inhibited. Appropriate definition of this region will prevent nuisance alerts in parallel approach zones and converging approach zones. For this inhibit function to be applicable, both aircraft must be in a zone 2 region (not necessarily the same) associated with the same airport. Zone 2 should always be encompassed by area type 1 and/or 2.

TABLE 8-7

## ZONE TYPE DATA BASE

An ATARS zone data base for a particular ATARS site consists of all the zone 1's and their associated zone 2's.

Encompassing all the zones, be they 1 or 2, for a site is the parallelogram defined by ZJMNX, ZJMX, ZJMNY, ZJMY, which serves as a coarse filter in zone determination. Locations outside this area are not subjected to zone 1 or 2 determination.

NOZ1 is the number of zone 1's for this site (a maximum of 10). For each zone 1 the following information is required:

- a) IDZ1 - the name given to this zone 1
- b) AZONL1, AZONW1, BZONL1, BZONW1, CZONL1, CZONW1, WZON1, LZON1 - define the parallelogram which delimits the zone 1
- c) ZZON1 - defines the altitude extent of the zone 1
- d) ACTZ1 - determines if this zone 1 is active or not

An aircraft is in a zone 1 if its position satisfies:

- 1)  $-WZON1 \leq (AZONW1 * X + BZONW1 * Y + CZONW1) \leq WZON1$
- 2)  $-LZON1 \leq (AZONL1 * X + BZONL1 * Y + CZONL1) \leq LZON1$
- 3)  $Z \leq ZZON1$

NOZ2 determines the number of zone 2's present in an ATARS site. A maximum of 100 zone 2's are allowed. For each zone 2 the following information is required:

- a) IDZ1 - the name of the zone 1 area with which this zone 2 is associated
- b) AZONL2, BZONL2 - the north and east components, respectively of a normal horizontal vector parallel to the main axis of the given zone 2 and pointing away from the airfield
- c) WZON2, AZONW2, BZONW2, CZONW2, LZON2, CZONL2 - with (b) defines the parallelogram in the horizontal plane which delineates the zone 2

TABLE 8-7  
(Concluded)

- d) ZZON2, AZONZ2, BZONZ2, CZONZ2, DZONZ2, - define the linear surface in 3-space which defines the approach slope of the zone 2
- e) COAA2 - defines the deviation from the normal defined by (b) within which an aircraft is considered to be in zone 2.  
COAA2 = .9698
- f) ACTZ2 - determines if this zone 2 is active or not.

An aircraft is in a given zone 2 if its position (X, Y, Z) and horizontal velocity (XD, YD) satisfy:

- 1)  $-WZON2 \underline{LE} (AZONW2 * X + BZONW2 * Y + CZONW2) \underline{LE} WZON2$
- 2)  $-LZON2 \underline{LE} (AZONL2 * X + BZONL2 * Y + CZONL2) \underline{LE} LZON2$
- 3)  $-ZZON2 \underline{LE} (AZONZ2 * X + BZONZ2 * Y + CZONZ2 * Z + DZONZ2) \underline{LE} ZZON2$
- 4)  $(XD * AZONL2 + YD * BZONL2) \underline{LT} 0$
- 5)  $(XD * AZONL2 + YD * BZONL2)^2 \underline{GE} (XD^2 + YD^2) * COAA^2$

Construction of the zones adheres to the following guidelines:

1. The zone 1 extends approximately .5 nmi on either side of a runway.
2. The zone 1 ends where the runway ends.
3. The zone 1 must be a parallelogram (There can be more than one zone 1 associated with a given airport, which could remove the restriction).
4. The zone 1 should be approximately 500 feet high.
5. The zone 2 extends approximately .5 nmi on either side of the centerline extending through the runway.
6. The zone 2 cannot overlap with another zone 2 (a software restriction).
7. The zone 2 begins at the outer marker and extends to the zone 1.
8. The zone 2 should be approximately 400 feet in depth.

#### 8.8 Pseudocode for Detect Task

The pseudocode for the Detect Task follows. This task can operate as soon as the Coarse Screen Task has entered a pair on the Potential Pair List. Any qualified variable or parameter name (e.g., EENTRY.TCONV) which does not appear in the list of local variables and parameters in the beginning of the low level pseudocode, belongs to a system data structure which is defined in Section 3.3. Similarly unqualified names (e.g., ADOT) are local to the Detect Task and appear in one of three structures, MISCVBL, PATHVBL, ELVBL. No distinction has been made between variables local to a low level process and used only within that process and variables local to the Detect Task and used by different processes within this task. An example of the latter would be MULT and of the former RXVS.

The routines Encounter Area Type Determination, Area Type Determination, Final Approach Zone Determination, are referenced by other ATARS tasks. These routines appear in the pseudocode as local to the Detect Task. Care must be taken in

determining their exact form in any computer installation, as the code may need to be modified to allow for multiple entries from different tasks.

Frequent abbreviations used in the pseudocode are: RA for resolution advisory, TA for threat advisory, and CA for controller alert.

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-----  
<\*\*\* MANEUVERING TARGET DETECTION PARAMETERS (APP A) \*\*\*>

STRUCTURE MTPARM

<u>GROUP</u> cntr_thresholds	<controller alert thresholds>
<u>FLT</u> CANR2	<range threshold>
<u>FLT</u> CANA	<altitude separation threshold>
<u>FLT</u> CANVSQ	<velocity threshold (sq)>
<u>FLT</u> CANCP2	<cosine thresh (sq) for parallelism determination>
<u>FLT</u> CANRM2	<identical to MTRM2, below>
<u>FLT</u> CANSB2	<sine thresh (sq) for offset/intrail determination>
<u>GROUP</u> gnl_thresholds	<for general maneuvering threat detection>
<u>FLT</u> MTRR2	<range thresh>
<u>FLT</u> MTA	<altitude separation threshold>
<u>FLT</u> MTVSQ	<velocity threshold (sq)>
<u>FLT</u> COSP2	<cosine threshold (sq) for parallelism determination>
<u>FLT</u> MTRM2	<value to prevent division by zero>
<u>FLT</u> MTSB2	<sine threshold (sq) for offset/intrail determination>

ENDSTRUCTURE;

----- DETECT TASK LOCAL PARAMETERS -----

-----  
<\*\*\* PROXIMITY ADVISORY PARAMETERS (APP A) \*\*\*>

STRUCTURE PAPARM

GROUP thresholds

FLT RPHIN <minimum proximity range (sq)>

FLT TLPSQ <proximity time parameter (sq)>

FLT VPI <proximity altitude threshold>

ENDSTRUCTURE;

----- DETECT TASK LOCAL PARAMETERS -----

-----  
<\*\*\* STRUCTURE NATAPARM (APP A) \*\*\*>

STRUCTURE NATAPARM <used in non-mode C threat detection>

GROUP nathrs

FLT R2NA <range below which traffic advisory is always given>

FLT THNA <tau horizontal threshold for generating traffic advisory>

FLT ND2NA <predicted miss distance threshold for generating TA>

FLT TSEPSQ <time estimate of minimum separation before traffic advisory is given>

ENDSTRUCTURE;

----- DETECT TASK LOCAL PARAMETERS -----

-----  
<\*\*\* CONTROLLER ALERT PARAMETERS (APP A) \*\*\*>

STRUCTURE CAPARM

GROUP zone2

FLT ZAPCON

<minimum vertical separation for AC in Zone 2>

FLT ZRCON2

<minimum range (squared) threshold for AC in Zone 2>

ENDSTRUCTURE;

----- DETECT TASK LOCAL PARAMETERS -----

-----  
<\*\*\* CONTROLLER ALERT VARIABLES (Table 8-2) \*\*\*>

STRUCTURE CAVBL

GROUP thresholds

<u>FLT</u> APCON	<immediate altitude threshold>
<u>FLT</u> MDCON2	<miss distance threshold (squared)>
<u>FLT</u> RCON2	<range threshold (squared)>
<u>FLT</u> TCONH	<horizontal tau threshold>
<u>FLT</u> TCONV	<vertical tau threshold>

ENDSTRUCTURE;

----- DETECT TASK LOCAL VARIABLES -----

-----  
<\*\*\* RESOLUTION ADVISORY VARIABLES (Table 8-4) \*\*\*>

STRUCTURE RAVBL

GROUP ctl\_thresholds

<u>FLT</u> AIFR	<immediate altitude threshold>
<u>FLT</u> RIFR2	<range threshold (squared)>
<u>FLT</u> TIFRH	<horizontal Tau threshold>
<u>FLT</u> TIFRV	<vertical Tau threshold>

GROUP unc\_thresholds

<u>FLT</u> AF	<immediate altitude threshold>
<u>FLT</u> RCHD2	<range threshold (squared)>
<u>FLT</u> TCNDH	<horizontal Tau threshold>
<u>FLT</u> TCNDV	<vertical Tau threshold>

ENDSTRUCTURE:

<\*\*\* THREAT ADVISORY VARIABLES (Table 8-5) \*\*\*>

STRUCTURE TAVBL

GROUP ctl\_thresholds

<u>FLT</u> AFIFR	<immediate altitude threshold>
<u>FLT</u> MDPPI2	<miss distance threshold (squared)>
<u>FLT</u> RFIFR2	<range threshold (squared)>
<u>FLT</u> TPIFRH	<horizontal Tau threshold>
<u>FLT</u> TPIFRV	<vertical Tau threshold>

GROUP unc\_thresholds

<u>FLT</u> APPWI	<immediate altitude threshold>
<u>FLT</u> MDPPI2	<miss distance threshold (squared)>
<u>FLT</u> R*PWI2	<range threshold (squared)>
<u>FLT</u> TFPWIH	<horizontal Tau threshold>
<u>FLT</u> TFPWIV	<vertical Tau threshold>

ENDSTRUCTURE:

----- DETECT TASK LOCAL VARIABLES -----

-----  
<\*\*\* STRUCTURE BCSVBL \*\*\*>

STRUCTURE BCSVBL <see Table 8-1 & Appendix A for assigned values>

GROUP res

FLT RDTHR <range rate threshold, limits tau in parallel flight tracks>  
FLT H1 <threshold for divergence range hit test for RA>  
FLT DMOD <horizontal clearance used to define collision threshold>  
FLT TRTHR <threshold of time to closest approach>  
FLT ZTHR <threshold of altitude separation>  
FLT ZDTHR <altitude rate divergence threshold>  
FLT TVTHR <threshold of time to closest approach>

GROUP threat

FLT RTHRTA <range threshold for TA>  
FLT RDTHRTA <range rate threshold for TA>  
FLT H1TA <threshold for divergence range hit test for TA>  
FLT DMODTA <performs role of DMOD for TA>  
FLT TRTHRTA <performs role of TRTHR for TA>  
FLT ZTHRTA <performs role of ZTHR for TA>  
FLT ZDTHRTA <performs role of ZDTHR for TA>  
FLT TVTHRTA <performs role of TVTHR for TA>

ENDSTRUCTURE:

----- DETECT TASK LOCAL VARIABLES -----

-----  
<\*\*\* ENCOUNTER CHARACTERISTIC VARIABLES \*\*\*>

STRUCTURE ELVBL

GROUP local

<u>BIT</u> INFAZ2;	<both AC in Zone 2 (along glide slope)>
<u>INT</u> NULT	<multiplicity of encounter>
<u>INT</u> PRCONT	<summarizes control state of ac pair>
<u>INT</u> PREQ	<summarizes equip. state of ac pair>
<u>FLT</u> VRAT	<ratio of eq/uneq AC speeds>
<u>INT</u> UOIND	<unc/unc index>
<u>INT</u> SSL	<BCAS sensitivity level for AC pair>

ENDSTRUCTURE:

----- DETECT TASK LOCAL VARIABLES -----



-----  
<\*\*\* LOGIC-PATH VARIABLES \*\*\*>

STRUCTURE PATHVBL

GROUP local

<u>BIT</u> MT_DETECTED	<maneuvering target detected>
<u>BIT</u> PF_FAILED	<prefiltering failed>
<u>BIT</u> HPROX	<horizontal proximity detected>
<u>BIT</u> VPROX	<vertical proximity detected>
<u>BIT</u> BCSOFF	<pair under ATARS control only>
<u>BIT</u> NOCA	<no controller alert needed>
<u>BIT</u> GOTNT	<go to maneuvering target threat logic>
<u>BIT</u> EXITLOOP	<jump out of loop>
<u>BIT</u> DONEBOTH	<both aircraft in pair processed in MTT>
<u>BIT</u> NORES	<no RA needed for this pair>
<u>BIT</u> FILTFAIL	<inhibit RA due to vertical divergence>
<u>BIT</u> NOTHREAT	<no TA needed for this pair>

ENDSTRUCTURE;

----- DETECT TASK LOCAL VARIABLES -----

-----  
<\*\*\* MISCELLANEOUS VARIABLES \*\*\*>

STRUCTURE MISCVBL

GROUP local

FLT RX <x component of range between AC (nmi)>  
FLT RY <y component of range between AC (nmi)>  
FLT RZ <altitude separation of two AC (ft)>  
FLT R <horizontal range between two AC (nmi)>  
FLT THTRU <tau true, unmodified (no DSQ) horizontal tau (s)>  
FLT VRX <closing x velocity (nmi/s)>  
FLT VRY <closing y velocity (nmi/s)>  
FLT VRZ <closing z velocity (ft/s)>  
FLT VRZA <altitude converging (negative), diverging rate (ft/s)>  
FLT TLA <maximum prediction time used in Detect (s)>  
FLT COSA2 <cosine of angle between AC velocity vectors>  
FLT TM <vertical divergence prediction time used (s)>  
FLT TZ1 <predicted altitude of AC1 after TM seconds (ft)>  
FLT TZ2 <predicted altitude of AC2 after TM seconds (ft)>  
FLT TVHD <predicted vertical separation of AC after TM seconds (ft)>  
FLT AH <horizontal immediate command set prediction time threshold (s)>  
FLT AV <vertical immediate command set prediction time threshold (s)>  
FLT VR2 <closing velocity squared, (nmi/s)\*\*2>  
FLT BST <range threshold to determine proximity advisory (nmi\*\*2)>  
FLT RD <closing range rate in BCAS inhibit logic (nmi/s)>  
FLT RDTA <closing range rate in BCAS inhibit logic (nmi/s)>  
FLT DSQ <range modification used in calculation of th, nmi/(s\*\*2)>  
FLT A <altitude separation of AC in BCAS inhibit logic (ft)>  
FLT ADOT <altitude closing rate used in BCAS inhibit logic (ft/s)>  
FLT RIVS <cross product of position vector connecting AC & a velocity vector>  
FLT SINB2 <sine of angle between a velocity vector and position vector>  
FLT RDTENP <closing range rate in BCAS inhibit logic (nmi/s)>  
FLT TAUR <modified time to minimum separation in BCAS inhibit logic (s)>  
FLT TRTRU <unmodified time to minimum separation in BCAS inhibit logic (s)>

ENDSTRUCTURE:

----- DETECT TASK LOCAL VARIABLES -----

**TASK DETECT**

**IN (Potential conflict pair with state vectors and conflict tables)**

OUT (Encounter list entry):

<This task determines if traffic, threat or resolution advisories are required>

Reserve space for possible EENTRY structure:

**IF** (either AC is non-node C):

THEN PERFORM missing\_altitude\_traffic\_advisory:

ELSE PERFORM variable\_initialization:

IF (one AC BCAS equipped AND other AC ATRBS equipped):

THEN PERFORM BCAS inhibit algorithm;

PERFORM AC converging or proximate determination; <prefiltering>

IF (pair passed prefiltering):

THEN PERFORM number\_of\_additional\_AC\_in\_conflict\_determination:

**CALL MINIMUM APPROACH DISTANCE PREDICTION:**

```
PERFORM parameter_selection; <determine protection
    envelopes and time thresholds for alerts>
```

IP (at least one AC controlled):

**THEN PERFORM** controller alert determination:

IF (at least one AC equipped AND both AC not in final approach zone):

**THEN PERFORM** threat advisory determination:

PERFORM resolution advisory determination:

**IF (at least one AC equipped):**

THEN PERFORM proximity advisory determination:

PERFORM maneuvering\_threat\_logic:

**PERFORM succeeding\_processing\_flag\_determination:**

IP (any further ATARS processing required)

**THEN PERFORM uninitialized\_variable\_computation:**

Store ELEMENTY in Encounter List:

ELSE Release EENTRY space;

**END DETECT:**

----- DETECT TASK HIGH-LEVEL LOGIC -----

-----  
TASK DETECT

IN (SVECT1, SVECT2, CSCREEN, conflict tables and pair recs (if any))

OUT (encounter list entry with flags set);

Allocate EENTRY;

IF (SVECT1.HCFLG EQ SPALSE OR SVECT2.HCFLG EQ SPALSE)

THEN PERFORM missing\_altitude\_traffic\_advisory;

ELSE PERFORM variable\_initialization;

IF ((SVECT1.ATSEQ EQ SABEQ OR SVECT2.ATSEQ EQ SABEQ)

AND (SVECT1.TYPE EQ SATCRBS OR SVECT2.TYPE EQ SATCRBS))

THEN PERFORM BCAS\_inhibit\_algorithm;

PERFORM AC\_converging\_or\_proximate\_determination;

IF (PF\_FAILED = SPALSE)

THEN PERFORM number\_of\_additional\_AC\_in\_conflict\_determination;

CALL MINIMUM\_APPROACH\_DISTANCE\_PREDICTION

IN (VRI,VRI)

OUT (EENTRY.MD2);

PERFORM parameter\_selection;

IF (PRCONT NE SNOCONT)

THEN PERFORM controller\_alert\_determination;

IF ((PREQ NE SNOEQ) AND

            (SVECT1.FAZ = SPAZO AND SVECT2.FAZ = SPAZO))

THEN PERFORM threat\_advisory\_determination;

PERFORM resolution\_advisory\_determination;

IF (PREQ NE SNOEQ)

THEN PERFORM proximity\_advisory\_determination;

PERFORM maneuvering\_threat\_logic;

PERFORM succeeding\_processing\_flag\_determination;

IF (any of GROUP EENTRY.processing\_required NE SPALSE)

THEN PERFORM uninitialized\_variable\_computation;

        Link EENTRY to Encounter List;

ELSE Deallocate EENTRY;

END DETECT;

----- DETECT TASK LOW-LEVEL LOGIC -----

-----  
PROCESS missing\_altitude\_traffic\_advisory;

<Given potential conflict pair with one or both AC lacking  
altitude information, this process determines if proximity advisory is needed.  
N.B. all thresholds are not dependent on area types or  
controller alert state>

Clear encounter list entry flags; <future processing and Detect flags>

Calculate range between AC;

IF (range LT minimum range)

THEN declare proximity advisory is necessary;

ELSE compute separation assuming AC maneuver towards one  
            another for 30 seconds (tlpsq);

IF (current range LT separation approximation)

THEN declare proximity advisory is necessary;

ELSE calculate time to closest horizontal approach (th),  
                minimum horizontal miss distance (md2);

IF (th LT threshold AND md2 LT threshold)

THEN declare proximity advisory is necessary;

END missing\_altitude\_traffic\_advisory;

----- DETECT TASK HIGH-LEVEL LOGIC -----

-----  
PROCESS missing\_altitude\_traffic\_advisory;

<Given potential conflict pair with one or both AC lacking  
altitude information, determines if proximity advisory is needed.  
N.B., all thresholds are not dependent on area types or  
controller alert state>

CLEAR GROUP EENTRY.flags;

CLEAR GROUP EENTRY.processing\_required;

RX = SVECT2.X - SVECT1.X;

RY = SVECT2.Y - SVECT1.Y;

EENTRY.RANGE2 = RX\*RX + RY\*RY;

IF (EENTRY.RANGE2 LT NATAPARM.R2NA)

THEN SET PWIFLG;

ELSE RST = 2\*NATAPARM.TSEPSQ\*(SVECT1.VSQ +SVECT2.VSQ);

IF (EENTRY.RANGE2 LT RST);

THEN SET PWIFLG;

ELSE VRI = SVECT2.XD - SVECT1.XD;

                VRI = SVECT2.ID - SVECT1.ID;

                EENTRY.DOT = (RX \* VRI) + (RY \* VRI);

                DSQ = DETPARM.BDET+(DETPARM.ADET\*(SVECT1.VSQ+SVECT2.VSQ));

                EENTRY.TH = -(EENTRY.RANGE2 - DSQ) / EENTRY.DOT;

CALL MINIMUM\_APPROACH\_DISTANCE\_PREDICTION

IN (VRI,VRI)

OUT (EENTRY.HD2);

IF ((EENTRY.TH LT NATAPARM.THNA) AND

                    (EENTRY.HD2 LT NATAPARM.HD2NA))

THEN SET PWIFLG;

END missing\_altitude\_traffic\_advisory;

----- DETECT TASK LOW-LEVEL LOGIC -----

-----  
PROCESS variable\_initialization;

<Performs preliminary convergence calculations and initializes variables>

Clear encounter list entry;

Indicate that (encounter area type,  
miss distance,  
horizontal Tau,  
vertical Tau) are uninitialized;

Indicate that resolution advisory GNC Tau thresholds are uninitialized;

Compute (vertical separation,  
convergence rate,  
range);

Determine equipage and control status;

END variable\_initialization;

----- DETECT TASK HIGH-LEVEL LOGIC -----

-----  
PROCESS variable\_initialization;

CLEAR GROUP EENTRY.flags;

CLEAR GROUP EENTRY.processing\_required;

EENTRY.EMAT = SUDAT;

EENTRY.MD2 = SUDMD;

EENTRY.TH = SUDTAU;

EENTRY.TV = SUDTAU;

RAVBL.TCMDH = SUDTAU;

RAVBL.TCMDV = SUDTAU;

RZ = SVECT2.Z - SVECT1.Z;

EENTRY.ALT = ABS(RZ);

RX = SVECT2.X - SVECT1.X;

RY = SVECT2.Y - SVECT1.Y;

VRX = SVECT2.XD - SVECT1.XD;

VRY = SVECT2.YD - SVECT1.YD;

EENTRY.DOT = (RX \* VRX) + (RY \* VRY);

EENTRY.RANGE2 = RX\*\*2 + RY\*\*2;

R = SQRT(RANGE2);

CALL AIRCRAFT\_PAIR\_EQUIPMENT\_AND\_CONTROL\_STATE\_DETERMINATION

IN (SVECT1, SVECT2)

OUT (PRECONT,PREQ);

END variable\_initialization;

----- DETECT TASK LOW-LEVEL LOGIC -----



-----  
PROCESS BCAS\_inhibit\_algorithm;

<Determines if BCAS threat logic should be inhibited for this pair>

IF (BCAS sensitivity level GE 2) <is BCAS operating?>

THEN IF (this site is primary for BCAS AC)

THEN PERFORM BCAS\_threat\_logic;

ELSE PERFORM BCAS\_resolution\_determination\_logic;

END BCAS\_inhibit\_algorithm;

----- DETECT TASK HIGH-LEVEL LOGIC -----

-----  
PROCESS BCAS\_inhibit\_algorithm;

<Determines if BCAS should be inhibited for this pair>

IF (SVECT1.ATSEQ EQ SABEQ)

THEN SSL = SVECT1.BCASSL;   < SSL is used to reference Table 8-1>

        PRIN = SVECT1.PSTAT;

ELSE SSL = SVECT2.BCASSL;

        PRIN = SVECT2.PSTAT;

IF (SSL GE 2)

THEN IF (PRIN EQ STRUE)

THEN PERFORM BCAS\_threat\_logic;

ELSE PERFORM BCAS\_resolution\_determination\_logic;

ELSE; <do nothing as BCAS not operating>

END BCAS\_inhibit\_algorithm;

----- DETECT TASK LOW-LEVEL LOGIC -----

-----  
PROCESS AC\_converging\_or\_proximate\_determination:

<Serves as a prefilter - if AC are diverging or not near one  
another then no CA, RA, TA tau testing is performed>

IF (the aircraft are diverging)

THEN prefiltering failed;

ELSE modify slightly diverging AC to slowly converging, if necessary;

PERFORM tau\_calculation:

IF (horizontal Tau GE coarse-screen lookahead)

THEN IF (current range GE immediate range threshold)

THEN prefiltering failed;

IF (prefiltering hasn't failed yet)

THEN IF (vertical Tau GE coarse-screen lookahead)

THEN IF (current altitude separation GE immediate  
                            altitude threshold)

THEN prefiltering failed;

END AC\_converging\_or\_proximate\_determination;

----- DETECT TASK HIGH-LEVEL LOGIC -----

-----  
PROCESS AC\_converging\_or\_proximate\_determination;

CLEAR PF\_FAILED;

IF (ELENTY.DOT GT DETPARM.DOTTH)

THEN SET PF\_FAILED;

ELSE IF (ELENTY.DOT LT -DETPARM.DOTTH)

THEN;

ELSE ELENTY.DOT = -DETPARM.DOTTH;

PERFORM tau\_calculation;

IF (PRCONT EQ SNOCONT)

THEN TLA = CSCREEN.TLI;

ELSE TLA = CSCREEN.TLV;

IF (ELENTY.TH GE TLA)

THEN IF (ELENTY.RANGE2 GE DETPARM.RDET)

THEN SET PF\_FAILED;

IF (PF\_FAILED NE STRUE)

THEN IF (ELENTY.TV GE TLA)

THEN IF (ELENTY.ALT GE DETPARM.AFDET)

THEN SET PF\_FAILED;

END AC\_converging\_or\_proximate\_determination;

----- DETECT TASK LOW-LEVEL LOGIC -----

-----  
PROCESS number\_of\_additional\_AC\_in\_conflict\_determination;

<Determines parameter MULT which is used as an index in look-up  
tables for DETECT thresholds >

IF (neither AC is in a conflict table)

THEN set multiplicity to 2;

ELSEIF (only one AC is in a conflict table)

THEN set multiplicity to number of AC in table (NAC) + 1;

ELSEIF (both aircraft are in the same conflict table)

THEN set multiplicity to NAC;

OTHERWISE <aircraft in different tables>

    set multiplicity to NAC(AC1) + NAC(AC2);

END number\_of\_additional\_AC\_in\_conflict\_determination;

----- DETECT TASK HIGH-LEVEL LOGIC -----

-----  
PROCESS number\_of\_additional\_AC\_in\_conflict\_determination;

IF (SVECT1.CTPTR = NULL AND SVECT2.CTPTR = NULL)

THEN MULT = 2;

ELSEIF (SVECT1.CTPTR = NULL OR SVECT2.CTPTR = NULL)

THEN access conflict table;

MULT = CTHEAD.NAC + 1;

ELSEIF (SVECT1.CTPTR EQ SVECT2.CTPTR)

THEN MULT = CTHEAD.NAC;

OTHERWISE <aircraft in different tables>

MULT = CTHEAD.NAC(AC1) + CTHEAD.NAC(AC2);

END number\_of\_additional\_AC\_in\_conflict\_determination;

----- DETECT TASK LOW-LEVEL LOGIC -----

-----  
PROCESS parameter\_selection;

<Determines (1) the protection envelope,  
          (2) the predicted minimum miss distance threshold  
          (3) the time to minimum approach threshold for RA, TA, CA.

In general an alert is given if the AC violate the protection  
envelope, ie. are proximate, or, the time to minimum approach  
is short and the closest approach is small, ie. pass tau checks>

IF (at least one AC is controlled)

THEN CALL ENCOUNTER\_AREA\_TYPE\_DETERMINATION;

CALL TAU\_AND\_PROXIMITY\_THRESHOLD\_DETERMINATION;

<select parameters used to decide if RA, TA, CA needed>

ELSEIF (at least one aircraft is equipped)

THEN CALL ENCOUNTER\_AREA\_TYPE\_DETERMINATION;

IF (both AC are in a final approach zone)

THEN: <no RA or TA given in FAZ, so don't get these thresholds>

ELSE CALL TAU\_AND\_PROXIMITY\_THRESHOLD\_DETERMINATION;

END parameter\_selection;

----- DETECT TASK HIGH-LEVEL LOGIC -----

-----  
PROCESS parameter\_selection;

IF (PRCONT NE SNOCONT)

THEN CALL ENCOUNTER\_AREA\_TYPE\_DETERMINATION

IN (SVECT1, SVECT2)

OUT (EENTRY.ENAT, INFAZ);

CALL TAU\_AND\_PROXIMITY\_THRESHOLD\_DETERMINATION <set parameters>

IN (ENAT, MULT, PREQ, PRCONT)

INOUT (VRZA);

ELSEIF (PREQ NE SNOEQ)

THEN CALL ENCOUNTER\_AREA\_TYPE\_DETERMINATION

IN (SVECT1, SVECT2)

OUT (EENTRY.ENAT, INFAZ);

IF ((SVECT1.FAZ NE SPAZO) AND (SVECT2.FAZ NE SPAZO))

THEN: < don't set parameters >

ELSE CALL TAU\_AND\_PROXIMITY\_THRESHOLD\_DETERMINATION

IN (ENAT, MULT, PREQ, PRCONT)

INOUT (VRZA);

END parameter\_selection;

----- DETECT TASK LOW-LEVEL LOGIC -----



-----  
PROCESS controller\_alert\_determination;

IF (neither AC requires a controller alert)  
    THEN:     < forego controller alert processing >  
ELSEIF (both AC in glide slope)     < Zone 2 >  
    THEN IF ((range LT minimum range in Zone 2) AND  
        (vertical separation LT minimum separation in Zone 2))  
        THEN SET(CAVLG, ICAVLG);  
        ELSE no alert necessary;  
OTHERWISE IF (AC are close in horizontal dimension)  
    THEN indicate horizontal proximity;  
    ELSEIF (AC will be at minimum separation soon)  
        THEN:     < CA still a possibility >  
    OTHERWISE failed horizontal tests;  
  
    IF (AC pair within vertical CA violation envelope)  
        THEN indicate vertical proximity;  
    ELSEIF (AC will be coaltitude soon)  
        THEN:     < CA still possible >  
    OTHERWISE failed vertical tests;  
  
    IF (predicted minimum separation (MD2) outside  
        horizontal protection envelope)  
        THEN failed miss distance test;  
  
    IF (all tests passed)  
        THEN SET CAVLG;  
    IF (horizontal proximity AND vertical proximity)  
        THEN SET ICAVLG:     < need CA this scan >  
    ELSEIF (either AC turning)  
        THEN CALL AC\_PARALLEL\_OFFSET\_TURNING\_DETERMINATION;  
        IF (AC parallel, offset and turning towards one another)  
            THEN SET(CAVLG, ICAVLG);  
END controller\_alert\_determination;

----- DETECT TASK HIGH-LEVEL LOGIC -----

-----  
PROCESS controller\_alert\_determination;

CLEAR (NOCA, HPROX, VPROX);

IF (SVECT1.CAREQ = SPALSE AND SVECT2.CAREQ = SPALSE)

THEN:     < forego controller alerts >

ELSEIF (INFAZ2 = STRUE)

THEN IF ((ELENTY.RANGE2 LT CAPARH.ZRCON2) AND

        (ELENTY.ALT LT CAPARH.ZAPCON))

THEN SET (ELENTY.CAPLG, ELENTY.ICAPLG);

ELSE:

OTHERWISE IF (ELENTY.RANGE2 LT CAVBL.RCON2)

THEN SET HPROX;

ELSEIF (ELENTY.TH LT CAVBL.TCONH)

THEN:     < CA still a possibility >

OTHERWISE SET NOCA;

IF (ELENTY.ALT LT CAVBL.APCON)

THEN SET VPROX;

ELSEIF (ELENTY.TV GE 0 AND ELENTY.TV LT CAVBL.TCONV)

THEN:     < CA still possible >

OTHERWISE SET NOCA;

IF (ELENTY.HD2 GT CAVBL.HDCON2)

THEN SET NOCA;

IF (NOCA = SPALSE)

THEN SET ELENTY.CAPLG;

IF (HPROX EQ STRUE AND VPROX EQ STRUE)

THEN SET ELENTY.ICAPLG;     < need CA right away >

ELSEIF (SVECT1.TURN NE SSTRAIGHT OR SVECT2.TURN NE SSTRAIGHT)

THEN CALL AC\_PARALLEL\_OFFSET\_TURNING\_DETERMINATION

IN (GROUP HTPARH.cntr\_thresholds)

OUT (NT\_DETECTED);

IF (NT\_DETECTED = STRUE)

THEN SET (ELENTY.CAPLG, ELENTY.ICAPLG);

END controller\_alert\_determination;

----- DETECT TASK LOW-LEVEL LOGIC -----

-----  
PROCESS threat\_advisory\_determination;

<Sets PPWFLG and PPIPLG to indicate a threat message is required>

IF (at least one AC is uncontrolled and equipped)

THEN CALL THREAT\_TAU\_AND\_PROXIMITY\_COMPARISONS;

        < routine to determine threat advisory need >

IF (at least one AC is controlled and equipped)

THEN CALL THREAT\_TAU\_AND\_PROXIMITY\_COMPARISONS;

        < routine to determine threat advisory need >

<If AC pair is uncontrolled/controlled then THREAT\_TAU\_AND  
    \_PROXIMITY\_COMPARISONS is called twice (once for each AC)  
    with different TA thresholds for each call. If both AC  
    controlled or both AC uncontrolled THREAT\_TAU\_AND\_PROXIMITY  
    \_COMPARISONS is called once>

END threat\_advisory\_determination;

----- DETECT TASK HIGH-LEVEL LOGIC -----

-----  
PROCESS threat\_advisory\_determination;

IF ((SVECT1.CUNC EQ SPFALSE AND SVECT1.ATSEQ NE UNEQ) OR  
(SVECT2.CUNC EQ SPFALSE AND SVECT2.ATSEQ NE UNEQ))  
THEN CALL THREAT\_TAU\_AND\_PROXIMITY\_COMPARISONS  
    < routine to determine threat advisory need >  
    IN (GROUP TAVBL.unc\_thresholds)  
    OUT (ELENTY.FPWFLG);

IF ((SVECT1.CUNC EQ STRUE AND SVECT1.ATSEQ NE UNEQ) OR  
(SVECT2.CUNC EQ STRUE AND SVECT2.ATSEQ NE UNEQ))  
THEN CALL THREAT\_TAU\_AND\_PROXIMITY\_COMPARISONS  
    < routine to determine threat advisory need >  
    IN (GROUP TAVBL.ctl\_thresholds)  
    OUT (ELENTY.PPIPLG);

END threat\_advisory\_determination;

----- DETECT TASK LOW-LEVEL LOGIC -----

-----  
PROCESS resolution\_advisory\_determination;

<Sets CNDPLG to indicate RA required, and if RA needed by controlled  
AC, also, sets IPRPLG>

IF (threat advisory required for uncontrolled AC)      < PPRPLG >  
    THEN CALL RESOLUTION\_TAU\_AND\_PROXIMITY\_COMPARISONS;  
        < routine to determine resolution advisory need, sets CNDPLG >

IF (threat advisory required for controlled AC)      < PPIPLG >  
    THEN CALL RESOLUTION\_TAU\_AND\_PROXIMITY\_COMPARISONS;  
        < routine to determine resolution advisory need, sets IPRPLG >  
    IF (both AC controlled)  
        THEN CNDPLG = IPRPLG;

<If AC pair is uncontrolled/controlled then RESOLUTION\_TAU\_AND  
\_PROXIMITY\_COMPARISONS is called twice (once for each AC)  
with different RA thresholds for each call. If both AC  
controlled or both AC uncontrolled RESOLUTION\_TAU\_AND\_PROXIMITY  
\_COMPARISONS is called once>

END resolution\_advisory\_determination;

----- DETECT TASK HIGH-LEVEL LOGIC -----

-----  
PROCESS resolution\_advisory\_determination;

IF (ELENTY.FPWFLG = STRUE)

THEN CALL RESOLUTION\_TAU\_AND\_PROXIMITY\_COMPARISONS

< routine to determine resolution advisory need >

IN (GROUP RAVBL.unc\_thresholds)

OUT (ELENTY.CHDFLG);

IF (ELENTY.FPIFLG = STRUE)

THEN CALL RESOLUTION\_TAU\_AND\_PROXIMITY\_COMPARISONS

< routine to determine resolution advisory need >

IN (GROUP RAVBL.ctl\_thresholds)

OUT (ELENTY.IFRFLG);

IF (both AC controlled)

THEN ELENTY.CHDFLG = ELENTY.IFRFLG;

END resolution\_advisory\_determination;

----- DETECT TASK LOW-LEVEL LOGIC -----

-----  
PROCESS proximity\_advisory\_determination;

<Set's PWIFLG to indicate that a proximity message is needed>

IF (vertical separation GE proximity threshold)

THEN:      < proximity advisory not needed >

ELSEIF (range LT minimum range)

THEN SET PWIFLG:      < need proximity advisory >

OTHERWISE compute separation after time TLPSQ;

IF (range LT computed separation)

THEN SET PWIFLG;

END proximity\_advisory\_determination;

----- DETECT TASK HIGH-LEVEL LOGIC -----

-----  
PROCESS proximity\_advisory\_determination;

IF (EENTRY.ALT GE PAPARM.VP1)

THEN; < proximity advisory not needed >

ELSEIF (EENTRY.RANGE2 LT PAPARM.RPHIN)

THEN SET EENTRY.PWIFLG; < definitely need one >

OTHERWISE RST = 2 \* PAPARM.TLPSQ \* (SVECT1.VSQ + SVECT2.VSQ);

IF (EENTRY.RANGE2 LT RST)

THEN SET EENTRY.PWIFLG;

END proximity\_advisory\_determination;

----- DETECT TASK LOW-LEVEL LOGIC -----



-----  
PROCESS maneuvering\_threat\_logic;

<Following tests weed out situations that do not involve  
a maneuvering target threat>

IF (immediate alarm already determined) < NTTPLG >

THEN: < no need to perform this logic >

ELSEIF (neither AC is turning)

THEN: < no maneuvering AC involved >

ELSEIF (AC diverging at a sufficiently fast rate)

THEN: < no threat maneuver exists >

ELSEIF (proximity advisory not already given) < PWIFLG >

THEN: < not close enough to be concerned about maneuvering AC>

ELSEIF: (both AC have been determined to be in a final approach zone)

THEN: < do not test as RA not given in final approach zone >

OTHERWISE CALL AC\_PARALLEL\_OFFSET\_TURNING\_DETERMINATION; <maneuver target>

IF (maneuvering target threat detected)

THEN SET NTTPLG;

IF (encounter area type is uninitialized)

THEN CALL ENCOUNTER\_AREA\_TYPE\_DETERMINATION;

IF (both AC in final approach zones)

THEN CLEAR NTTPLG;

ELSEIF (at least one AC is controlled and equipped)

THEN SET (CNDPLG, FPWPLG, IPWPLG);

ELSEIF (at least one AC is uncontrolled and equipped)

THEN SET (CNDPLG, FPWPLG);

END maneuvering\_threat\_logic;

----- DEFECT TASK HIGH-LEVEL LOGIC -----

-----  
PROCESS maneuvering\_threat\_logic;

IF (ELENTY.MTTPLG = STRUE)  
    THEN:  
    ELSEIF (SVECT1.TURN = %STRAIGHT AND SVECT2.TURN = %STRAIGHT)

THEN:  
    ELSEIF (ELENTY.DOT GT DETPARH.DOTTH)

THEN:  
    ELSEIF (ELENTY.PWIFLG = %FALSE)

THEN:  
    ELSEIF ((SVECT1.FAZ EQ SPAZ1 OR SVECT1.FAZ EQ SPAZ2) AND  
        (SVECT2.FAZ EQ SPAZ1 OR SVECT2.FAZ EQ SPAZ2))

THEN:  
    OTHERWISE CALL AC\_PARALLEL\_OFFSET\_TURNING\_DETERMINATION  
        IN (GROUP MTPARM.gnl\_thresholds)  
        OUT (MT\_DETECTED);

IF (MT\_DETECTED = STRUE)

THEN SET ELENTY.MTTPLG;

IF (ELENTY.ENAT = %UDAT)

THEN CALL ENCOUNTER\_AREA\_TYPE\_DETERMINATION;

IF ((SVECT1.FAZ NE SPAZ0) AND (SVECT2.FAZ NE SPAZ0))

THEN CLEAR ELENTY.MTTPLG;

ELSEIF ((SVECT1.CUNC EQ STRUE AND SVECT1.ATSEQ NE %UNEQ)  
        OR (SVECT2.CUNC EQ STRUE AND SVECT2.ATSEQ NE %UNEQ))

THEN SET (ELENTY.CHDPLG, ELENTY.FPIPLG,

        ELENTY.IPRPLG);

ELSEIF ((SVECT1.CUNC EQ %FALSE AND SVECT1.ATSEQ NE %UNEQ)  
        OR (SVECT2.CUNC EQ %FALSE AND SVECT2.ATSEQ NE %UNEQ))

THEN SET (ELENTY.CHDPLG, ELENTY.FPWPLG);

END maneuvering\_threat\_logic;

----- DETECT TASK LOW-LEVEL LOGIC -----

-----  
PROCESS succeeding\_processing\_flag\_determination;

<Given Detect output flags and conflict table (if it exists), determines future processing for this pair>

IF (proximity advisory OR threat advisory needed)

THEN mark encounter entry for Traffic advisory processing;

IF (resolution advisory declared)

THEN mark encounter entry for Master Resolution processing;

IF (controller alert declared)

THEN mark encounter entry for controller alert preview processing;

IF (conflict pair record exists and no resolution advisory declared)

THEN mark encounter entry for resolution deletion processing;

IF (BCAS inhibit has been declared)

THEN mark encounter entry for BCAS inhibit;

END succeeding\_processing\_flag\_determination;

----- DETECT TASK HIGH-LEVEL LOGIC -----

-----  
PROCESS succeeding\_processing\_flag\_determination;

<Given Detect output flags and conflict table (if it  
exists), determines future processing for this pair>

IF (PWIFLG EQ STRUE OR FPIFLG EQ STRUE OR PPWFLG EQ STRUE)

THEN SET EENTRY.TAREQ;

IF (CHDFLG EQ STRUE)

THEN SET EENTRY.RAREQ);

IF (CAFLG EQ STRUE)

THEN SET EENTRY.CNAREQ);

IF (conflict pair record exists AND CHDFLG EQ SPALSE)

THEN SET EENTRY.EDREQ);

IF (BCSOPF EQ STRUE)

THEN SET EENTRY.SOPPREQ);

END succeeding\_processing\_flag\_determination;

----- DETECT TASK LOW-LEVEL LOGIC -----

-----  
PROCESS uninitialized\_variable\_computation;

<If advisory is needed and all variables which describe encounter  
for future tasks are not calculated, then determine their values>

IF (horizontal Tau is uninitialized)

THEN PERFORM tau\_calculation;

IF (resolution advisory uncontrolled vertical Tau threshold is uninitialized)

THEN IF (encounter area type is uninitialized)

THEN CALL ENCOUNTER\_AREA\_TYPE\_DETERMINATION;

PERFORM number\_of\_additional\_AC\_in\_conflict\_determination;

CALL TAU\_AND\_PROXIMITY\_THRESHOLD\_DETERMINATION;

IF (miss distance is uninitialized)

THEN CALL MINIMUM\_APPROACH\_DISTANCE\_PREDICTION;

END uninitialized\_variable\_computation;

----- DETECT TASK HIGH-LEVEL LOGIC -----

-----  
PROCESS uninitialized\_variable\_computation;

IF (EENTRY.TH = SUDTAU)

THEN PERFORM tau\_calculation;

IF (RAVBL.TCMDV = SUDTAU)

THEN IF (EENTRY.ENAT = SUDAT)

THEN CALL ENCOUNTER\_AREA\_TYPE\_DETERMINATION

IN (SVECT1,SVECT2)

OUT (EENTRY.ENAT, INF42);

PERFORM number\_of\_additional\_AC\_in\_conflict\_determination;

CALL TAU\_AND\_PROXIMITY\_THRESHOLD\_DETERMINATION

IN (ENAT, MULT, PREQ, PRCONT)

INOUT (VRZA);

IF (EENTRY.MD2 = SUDMD)

THEN CALL MINIMUM\_APPROACH\_DISTANCE\_PREDICTION

IN (VRX, VRY)

OUT (EENTRY.MD2);

END uninitialized\_variable\_computation;

----- DETECT TASK LOW-LEVEL LOGIC -----

-----  
PROCESS BCAS\_resolution\_determination\_logic;

<Determines if a BCAS resolution advisory is imminent for this pair>

Calculate range rate; <rd>

IF (AC converging or nearly converging)

~~THEN~~ IF (AC are nearly converging)

~~THEN~~ redefine range rate to be converging;

        Calculate time estimates for closest approach; <taur, trtru>

IF (taur less than threshold)

~~THEN~~ PERFORM vertical\_test\_for\_RA;

~~ELSEIF~~ (r\*rd less than threshold AND range less than threshold)

~~THEN~~ define value for tau true; <trtru>

PERFORM vertical\_test\_for\_RA;

END BCAS\_resolution\_determination\_logic;

----- DETECT TASK HIGH-LEVEL LOGIC -----

-----  
PROCESS BCAS\_resolution\_determination\_logic;

<Determines if a BCAS resolution advisory is imminent for this pair>

CLEAR BCSOFF;

RDTEMP = EENTRY.DOT / R; <R is calculated in variable\_initialization >

RD = RDTEMP;

IF (RD LE BCSVBL.res.RDTHR)

THEN IF (RD GE -BCSVBL.res.RDTHR)

THEN RDTEMP = -BCSVBL.res.RDTHR;

        TAUR = -(R - BCSVBL.res.DMOD) / RDTEMP;

        TTTRU = - R / RDTEMP;

IF (TAUR LT BCSVBL.res.TTTHR(SSL);

THEN PERFORM vertical\_test\_for\_RA;

ELSEIF (R = RD LT BCSVBL.res.H1(SSL) AND R LT BCSVBL.res.DMOD(SSL));

THEN TTTRU = BCSVBL.res.TLARGE;

PERFORM vertical\_test\_for\_RA;

END BCAS\_resolution\_determination\_logic;

----- DETECT TASK LOW-LEVEL LOGIC -----



-----  
PROCESS BCAS\_threat\_logic;

<Determines if a BCAS threat advisory is imminent for this pair.

This logic encompasses BCAS resolution thresholds.>

Calculate range rate; <rr>

IF (AC are close in range) <r>

THEN PERFORM vertical\_test\_for\_TA;

ELSEIF (AC are closing or nearly converging)

THEN IF (AC are nearly converging)

THEN redefine range rate to be converging;

        Calculate time estimate to closest approach; <taurta>

IF (closest approach will occur soon)

THEN PERFORM vertical\_test\_for\_TA;

ELSEIF (rr > rr LT threshold AND range > LT threshold)

THEN PERFORM vertical\_test\_for\_TA;

END BCAS\_threat\_logic;

----- DEFECT TASK HIGH-LEVEL LOGIC -----

-----  
PROCESS BCAS\_threat\_logic;

<Determines if a BCAS threat advisory is imminent for this pair.

This logic encompasses BCAS resolution thresholds>

CLEAR BCSOPF;

RD = ELETRY.DOT / R; <R is calculated in variable\_initialization>

RDTA = RD;

IF (R LT BCSVBL.threat.PTHRTA(SSL))

THEN PERFORM vertical\_test\_for\_TA;

ELSEIF (RD LT BCSVBL.threat.RDTHRTA)

THEN IF (RD GT -BCSVBL.threat.RDTHRTA)

THEN RDTA = -RDTHRTA;

        TAURTA = - (R - BCSVBL.threat.DHOTA) / RDTA;

IF (TAURTA LT BCSVBL.threat.TRTHRTA(SSL))

THEN PERFORM vertical\_test\_for\_TA;

ELSEIF (R \* RD LT BCSVBL.threat.HITA(SSL) AND R LT BCSVBL.threat.DHOTA(SSL))

THEN PERFORM vertical\_test\_for\_TA;

END BCAS\_threat\_logic;

----- DETECT TASK LOW-LEVEL LOGIC -----

-----  
PROCESS tau\_calculation;

    Calculate horizontal modified tau;

    Calculate horizontal true tau;

    Calculate vertical tau;

END tau\_calculation;

----- DETECT TASK HIGH-LEVEL LOGIC -----

-----  
PROCESS tau\_calculation;

DSQ = DETPARN.BDET + (DETPARN.ADET \* (SVECT1.VSQ + SVECT2.VSQ));

ELENTY.TH = -(ELENTY.RANGE2 - DSQ) / ELENTY.DOT;

THTRU = RANGE2 / ELENTY.DOT;

VRZ = SVECT2.ZD - SVECT1.ZD;

VRZA = VRZ \* SIGN(RZ);

IF (VRZA LE DETPARN.VRZTH)

THEN IF (VRZA GT -DETPARN.VRZTH)

THEN VRZA = -DETPARN.VRZTH;

ELENTY.TV = -ELENTY.ALT / VRZA;

END tau\_calculation;

----- DETECT TASK LOW-LEVEL LOGIC -----

-----  
PROCESS vertical\_test\_for\_RA;

<Determines if RA for BCAS AC imminent, having found horizontal  
dimension imminent>

Calculate altitude separation and rate; <a, adot>

IF (AC are close in vertical)

THEN set flag to indicate BCAS inhibit for the pair; <RA imminent>

ELSEIF (AC are closing in vertical)

THEN calculate estimate to coaltitude: <tauvra>

IF (coaltitude soon)

THEN set flag to indicate BCAS inhibit for this pair;

END vertical\_test\_for\_RA;

----- DETECT TASK HIGH-LEVEL LOGIC -----

-----  
PROCESS vertical\_test\_for\_RA;

<Determines if RA for BCAS AC imminent, assuming horizontal  
permissive case, no vmd logic is used>

A = EENTRY.RZ;

ADOT = SVECT2.ZD - SVECT1.ZD;

IF (A LT BCSVBL.res.ZTHR)

THEN SET BCSOFF;

ELSEIF (ADOT LT BCSVBL.res.ZDTHR)

THEN TAUV = - A / ADOT;

IF (TAUV LT BCSVBL.res.TVTHR(SSL))

THEN SET BCSOFF;

END vertical\_test\_for\_RA;

----- DETECT TASK LOW-LEVEL LOGIC -----

-----  
PROCESS vertical\_test\_for\_TA;

<Determines if TA for BCAS AC imminent, having found horizontal  
dimension imminent>

Calculate altitude separation and rate; <a, adot>

IF (AC are close in vertical)

THEN set flag to indicate BCAS inhibit for this pair; <TA imminent>

ELSEIF (AC are closing in vertical)

THEN calculate estimate to coaltitude; <tauvta>

IF (coalitude soon)

THEN set flag to indicate BCAS inhibit for this pair;

END vertical\_test\_for\_TA;

----- DETECT TASK HIGH-LEVEL LOGIC -----

-----  
PROCESS vertical\_test\_for\_TA;

<Determines if TA for BCAS AC imminent, assuming horizontal  
permissive case>

A = EENTRY.RZ;

ADOT = SVECT2.ZD - SVECT1.ZD;

IF (A LT BCSVBL.threat.ZTHRTA)

THEN SET BCSOFF;

ELSEIF (ADOT LT BCSVBL.threat.ZDTHRTA)

THEN TAUVTa = - A / ADOT;

IF (TAUVTA LT BCSVBL.threat.TVTHRTA(SSL))

THEN SET BCSOFF;

END vertical\_test\_for\_TA;

----- DETECT TASK LOW-LEVEL LOGIC -----



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AUTOMATIC TRAFFIC ADVISORY AND RESOLUTION SERVICE (ATARS) ALGOR--ETC(U)  
JUN 81 R H LENTZ, W D LOVE, T L SIGNORE OOT-FA80WA-4370  
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5 OF 5

AC

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END

DATE

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-----  
ROUTINE AC\_PARALLEL\_OFFSET\_TURNING\_DETERMINATION

IN (thresholds)

OUT (flag indicating maneuvering target detected);

CLEAR output flag;

IF (range GE range threshold)

THEN:     < separation negates need for maneuvering threat check>

ELSEIF (vertical separation GE separation threshold)

THEN:     < separation negates need for maneuvering threat check>

ELSEIF (either AC's velocity LT velocity threshold)

THEN:     <at least one AC slow so other tests can handle situation>

OTHERWISE compute angle between aircraft paths;

IF (aircraft paths are not parallel)

THEN:     <tau test can handle situation so no maneuver check>

ELSE PERFORM AC\_path\_comparison; <are AC offset and turning?>

IF (maneuvering target detected)

THEN SET output flag;

END AC\_PARALLEL\_OFFSET\_TURNING\_DETERMINATION;

----- DETECT TASK HIGH-LEVEL LOGIC -----

-----  
ROUTINE AC\_PARALLEL\_OFFSET\_TURNING\_DETERMINATION

IN (GROUP INGROUP)      < group of thresholds >

OUT (OUTFLAG);

CLEAR (OUTFLAG, GOTNT);

IF (EENTRY.RANGE2 GE INGROUP.range\_threshold)

THEN:      < no maneuvering threat >

ELSEIF (EENTRY.ALT GE INGROUP.separation\_threshold)

THEN:

ELSEIF ((SVECT1.VSQ LT INGROUP.velocity\_threshold) OR

    (SVECT2.VSQ LT INGROUP.velocity\_threshold))

THEN:

OTHERWISE COSA2 = ((SVECT1.XD\*SVECT2.XD + SVECT1.YD\*SVECT2.YD)\*\*2) /

    (SVECT1.VSQ \* SVECT2.VSQ);

IF (COSA2 LT INGROUP.cosine\_thresh)

THEN:      < not parallel >

ELSE PERFORM AC\_path\_comparison;

IF (GOTNT = STRUE)

THEN SET OUTFLAG;

END AC\_PARALLEL\_OFFSET\_TURNING\_DETERMINATION;

----- DETECT TASK LOW-LEVEL LOGIC -----

-----  
PROCESS AC\_path\_comparison;

<Checks the paths of both AC to decide if a dangerous geometry exists>

Make AC1 first AC to check;

REPEAT UNTIL (both AC checked or maneuvering status determined);

Perform aircraft-dependent computations;

IF (this AC parallel intrail with respect to other AC)

<ie. is angle between position vector connecting 2 AC and  
AC velocity vector small ?>

THEN not a maneuvering target threat;

ELSEIF (this AC turning towards the other)

THEN SET maneuvering target indication;

access unchecked AC's state vector;

ENDREPEAT;

END AC\_path\_comparison;

----- DETECT TASK HIGH-LEVEL LOGIC -----

-----  
PROCESS AC\_path\_comparison;

PTH (TSVECT, OSVECT);      < 'target', 'other' state vector >

CLEAR EXITLOOP;

CLEAR DONEBOTH;

TSVECT = SVECT1;      < arbitrarily make AC1 target >

REPEAT UNTIL (EXITLOOP = STRUE);

OSVECT = state vector of non-target AC;

RIVS = RY \* OSVECT.XD - RX \* OSVECT.YD;

IF (AC2 is the target)

THEN RIVS = -RIVS;

IF (ELENTRY.RANGE2 GE INGROUP.zerodivide\_thresh)

THEN SINB2 = (RIVS\*\*2) / (ELENTRY.RANGE2 \* OSVECT.VSQ);

ELSE SINB2 = INGROUP.sine\_threshold;      < prevent zerodivide >

IF (SINB2 LT INGROUP.sine\_threshold)

THEN SET EXITLOOP;      < Parallel intrail >

ELSEIF ((RIVS GT 0 AND TSVECT.TURN = SSTRNGLPT) OR

    (RIVS LE 0 AND TSVECT.TURN = SSTRNGRGT))

THEN SET (GOTHT, EXITLOOP);

ELSEIF (DONEBOTH = STRUE)

THEN SET EXITLOOP;      < we've looked at both >

OTHERWISE TSVECT = OSVECT;      < get other state vector >

SET DONEBOTH;

ENDREPEAT;

END AC\_path\_comparison;

-----  
DETECT TASK LOW-LEVEL LOGIC

-----  
ROUTINE AIRCRAFT\_PAIR\_EQUIPMENT\_AND\_CONTROL\_STATE\_DETERMINATION

IN (state vectors of both AC)

OUT (variables describing control & equipment state of pair);

Determine equipage and control status;

END AIRCRAFT\_PAIR\_EQUIPMENT\_AND\_CONTROL\_STATE\_DETERMINATION;

----- DETECT TASK HIGH-LEVEL LOGIC -----

-----  
ROUTINE AIRCRAFT\_PAIR\_EQUIPMENT\_AND\_CONTROL\_STATE\_DETERMINATION

IN (SVECT1,SVECT2)

OUT (PRCONT,PREQ);

<Determines equipment status and control status of AC pair>

PRCONT = \$ONECONT;

IF (SVECT1.CUNC EQ STRUE AND SVECT2.CUNC EQ STRUE)

THEN PRCONT = \$BOTHCONT;

IF (SVECT1.CUNC EQ \$FALSE AND SVECT2.CUNC EQ \$FALSE)

THEN PRCONT = \$NOCONT;

PREQ = \$ONEPEQ;

IF ((SVECT1.ATSEQ EQ \$AEQ OR SVECT1.ATSEQ EQ \$ABEQ)

AND (SVECT2.ATSEQ EQ \$AEQ OR SVECT2.ATSEQ EQ \$ABEQ))

THEN PREQ = \$BOTHEQ;

IF (SVECT1.ATSEQ EQ \$UNEQ AND SVECT2.ATSEQ EQ \$UNEQ)

THEN PREQ = \$NOPEQ;

END AIRCRAFT\_PAIR\_EQUIPMENT\_AND\_CONTROL\_STATE\_DETERMINATION;

----- DETECT TASK LOW-LEVEL LOGIC -----

-----  
ROUTINE AREA\_TYPE\_DETERMINATION

IN (aircraft characteristics)

OUT (area\_dependent variables);

<On entry, AC's area type is zero (indicating "unknown")>

Initialize controller alert request flag;

IF (this AC is far from the sensor)

THEN set AC area type to 4;

IF (this AC passes area coarse screening)

THEN REPEAT WHILE (Type 1 areas remain AND AC area type unknown);

        Get next Type 1 area;

IF (aircraft is in this area)

THEN set AC area type to 1;

                Save area index;      < unique identifier >

                Save airfield name;

                Save area's controller alert flag;

ENDREPEAT;

REPEAT WHILE (Type 2 areas remain AND AC area type unknown);

        Get next Type 2 area;

IF (aircraft is in this area)

THEN set AC area type to 2;

                Save area index;      < unique identifier >

                Save airfield name;

                Save area's controller alert flag;

ENDREPEAT;

IF (AC area type unknown)

THEN set AC area type to 3;

END AREA\_TYPE\_DETERMINATION;

----- DETECT TASK HIGH-LEVEL LOGIC -----



-----  
ROUTINE AREA\_TYPE\_DETERMINATION

INOUT (IOSVECT);

SET IOSVECT.CAREQ;      < assume not inhibiting CA's >

IF ((IOSVECT.X\*\*2 + IOSVECT.Y\*\*2) GT (DETPARM.RDIST\*\*2))

THEN IOSVECT.ACAT = SAT4;

IF (IOSVECT.X LE AZPARM.ZHNIX AND IOSVECT.X GE AZPARM.ZHNXY AND

    IOSVECT.Y LE AZPARM.ZHNXY AND IOSVECT.Y GE AZPARM.ZHNXY)

THEN LOOPIX = 1;

REPEAT WHILE (LOOPIX LE AZPARM.NOI AND IOSVECT.ACAT = SUDAT);

            Get next Type 1 area;

IF (aircraft is in this area)

THEN IOSVECT.ACAT = SAT1;

                IOSVECT.IND = area index;      < unique identifier >

                IOSVECT.ASSOC = airport name;

                IOSVECT.CAREQ = area's controller alert flag;

ELSE LOOPIX = LOOPIX + 1;

ENDREPEAT;

    LOOPIX = 1;

REPEAT WHILE (LOOPIX LE AZPARM.NOII AND IOSVECT.ACAT = SUDAT);

            Get next Type 2 area;

IF (aircraft is in this area)

THEN IOSVECT.ACAT = SAT2;

                IOSVECT.IND = area index;      < unique identifier >

                IOSVECT.ASSOC = airport name;

                IOSVECT.CAREQ = area's controller alert flag;

ELSE LOOPIX = LOOPIX + 1;

ENDREPEAT;

IF (IOSVECT.ACAT = SUDAT)

THEN IOSVECT.ACAT = SAT3;

END AREA\_TYPE\_DETERMINATION;

----- DETECT TASK LOW-LEVEL LOGIC -----

-----  
ROUTINE ENCOUNTER\_AREA\_TYPE\_DETERMINATION

IN (state vectors of AC, i.e., location of AC)

OUT (encounter area of AC pair, flag to indicate if pair in zone2);

<Finds area type and zone for each AC and combines area type for both AC into one index, ENAT, the encounter area type, used to control ATARS sensitivity>

IF (AC1's area undetermined)

THEN CALL AREA\_TYPE\_DETERMINATION;

IF (AC1's zone undetermined)

THEN CALL FINAL\_APPROACH\_ZONE\_DETERMINATION;

IF (AC2's area undetermined)

THEN CALL AREA\_TYPE\_DETERMINATION;

IF (AC2's zone undetermined)

THEN CALL FINAL\_APPROACH\_ZONE\_DETERMINATION;

IF (both AC along glide slope for same airfield)

THEN SET flag indicating situation;

IF (either aircraft far from the sensor)

THEN set encounter type to 4;

ELSEIF (either aircraft in general vicinity of sensor)

THEN set encounter type to 3;

ELSEIF (either aircraft along active runway final approach)

THEN IF (both AC near the same airfield)

THEN set encounter type to 2;

ELSE set encounter type to 3;

ELSEIF (both aircraft in immediate vicinity of same airfield)

THEN set encounter type to 1;

OTHERWISE set encounter type to 2;

END ENCOUNTER\_AREA\_TYPE\_DETERMINATION;

----- DETECT TASK HIGH-LEVEL LOGIC -----

-----  
ROUTINE ENCOUNTER\_AREA\_TYPE\_DETERMINATION

IN (SVECT1, SVECT2)

OUT (ENAT, INPAZ2);

IF (SVECT1.ACAT EQ SUDAT)

THEN CALL AREA\_TYPE\_DETERMINATION

INOUT (SVECT1);

IF (SVECT1.FAZ EQ SUDFAZ)

THEN CALL FINAL\_APPROACH\_ZONE\_DETERMINATION

INOUT (SVECT1);

IF (SVECT2.ACAT EQ SUDAT)

THEN CALL AREA\_TYPE\_DETERMINATION

INOUT (SVECT2);

IF (SVECT2.FAZ EQ SUDFAZ)

THEN CALL FINAL\_APPROACH\_ZONE\_DETERMINATION

INOUT (SVECT2);

IF ((SVECT1.FAZ EQ SPAZ2 AND SVECT2.FAZ EQ SPAZ2) AND

    (SVECT1.ZPRT EQ SVECT2.ZPRT))

THEN SET INPAZ2;

ELSE CLEAR INPAZ2;

IF (SVECT1.ACAT EQ SAT4 OR SVECT2.ACAT EQ SAT4)

THEN ENAT = SAT4;

ELSEIF (SVECT1.ACAT EQ SAT3 OR SVECT2.ACAT EQ SAT3)

THEN ENAT = SAT3;

ELSEIF (SVECT1.ACAT EQ SAT2 OR SVECT2.ACAT EQ SAT2)

THEN IF (SVECT1.ASSOC EQ SVECT2.ASSOC)

THEN ENAT = SAT2;

ELSE ENAT = SAT3;

ELSEIF (SVECT1.ASSOC EQ SVECT2.ASSOC)      < same Area 1 >

THEN ENAT = SAT1;

OTHERWISE ENAT = SAT2;

END ENCOUNTER\_AREA\_TYPE\_DETERMINATION;

----- DETECT TASK LOW-LEVEL LOGIC -----

-----  
ROUTINE FINAL\_APPROACH\_ZONE\_DETERMINATION

IN (AC characteristics)

OUT (zone\_dependent variables);

Set AC's zone to 0;

IF (this AC passes zone coarse screening)

THEN REPEAT WHILE (Type 1 zones remain AND AC's zone EQ 0);

Get next Type 1 zone;

IF (zone is active AND AC is in this zone)

THEN set AC's zone to 1;

Save airfield name;

ENDREPEAT;

REPEAT WHILE (Type 2 zones remain AND AC's zone EQ 0);

Get next Type 2 zone;

IF (zone is active AND AC is in this zone)

THEN set AC's zone to 2;

Save airfield name;

ENDREPEAT;

END FINAL\_APPROACH\_ZONE\_DETERMINATION;

----- DETECT TASK HIGH-LEVEL LOGIC -----

-----  
ROUTINE FINAL\_APPROACH\_ZONE\_DETERMINATION

INOUT (IOSVECT);

IOSVECT.FAZ = SPAZO;

IF (IOSVECT.X LE AZPARM.ZJNIX AND IOSVECT.X GE AZPARM.ZJNNY AND  
IOSVECT.Y LE AZPARM.ZJMIY AND IOSVECT.Y GE AZPARM.ZJNNY)  
THEN LOOPIX = 1;

REPEAT WHILE (LOOPIX LE AZPARM.NOZ1 AND IOSVECT.FAZ = SPAZO);

Get next Type 1 zone;

IF (zone is active AND AC is in this zone)

THEN IOSVECT.FAZ = SPAZ1;

IOSVECT.ZPRT = airfield name;

ELSE LOOPIX = LOOPIX + 1;

ENDREPEAT;

LOOPIX = 1;

REPEAT WHILE (LOOPIX LE AZPARM.NOZ2 AND IOSVECT.FAZ = SPAZO);

Get next Type 2 zone;

IF (zone is active AND AC is in this zone)

THEN IOSVECT.FAZ = SPAZ2;

IOSVECT.ZPRT = airfield name;

ELSE LOOPIX = LOOPIX + 1;

ENDREPEAT;

END FINAL\_APPROACH\_ZONE\_DETERMINATION;

-----  
DETECT TASK LOW-LEVEL LOGIC -----

-----  
ROUTINE MINIMUM\_APPROACH\_DISTANCE\_PREDICTION;

Calculate miss distance;

END MINIMUM\_APPROACH\_DISTANCE\_PREDICTION;

----- DETECT TASK HIGH-LEVEL LOGIC -----

-----  
ROUTINE MINIMUM\_APPROACH\_DISTANCE\_PREDICTION

IN (VRX,VRY)

OUT (MD2);

FLT MD2: <Predicted minimum horizontal miss distance for AC pair>

VR2 = VRX\*\*2 + VRY\*\*2;

IF (VR2 LT DETPARM.VMDTH)

THEN MD2 = ELENTY.RANGE2;

ELSE MD2 = (RX\*VRY - RY\*VRX)\*\*2 / VR2;

END MINIMUM\_APPROACH\_DISTANCE\_PREDICTION;

----- DETECT TASK LOW-LEVEL LOGIC -----

-----  
ROUTINE RESOLUTION\_TAU\_AND\_PROXIMITY\_COMPARISONS

IN (resolution advisory thresholds)

OUT (flag to be set); < either IPRPLG or CMDPLG >

<Determines if Resolution Advisory is necessary>

IF (AC violating horizontal resolution envelope) < horizontal tests >

THEN indicate horizontal proximity; < immediate override >

ELSEIF (AC will violate horizontal resolution envelope soon)

THEN: < passed horizontal tests >

OTHERWISE failed horizontal tests;

IF (AC violating vertical resolution envelope presently) < vertical tests >

THEN indicate vertical proximity;

ELSEIF (AC will be coaltitude soon)

THEN: < passed vertical tests >

OTHERWISE failed vertical tests;

IF (passed all tests so far)

THEN PERFORM vertical\_divergence\_filter;

<decide if RA won't be given as AC won't be violating  
horizontal and vertical envelopes simultaneously>

IF (pair did not pass filter)

THEN failed filter test;

IF (all tests passed)

THEN SET output flag to indicate RA required; < IPRPLG or CMDPLG >

PERFORM proximity\_checks;

<determine if immediate RA required, ie, bypass 2/3 logic>

END RESOLUTION\_TAU\_AND\_PROXIMITY\_COMPARISONS

----- DETECT TASK HIGH-LEVEL LOGIC -----



-----  
ROUTINE RESOLUTION\_TAU\_AND\_PROXIMITY\_COMPARISONS

IN (GROUP INGROUP)      < group of thresholds >

OUT (OUTFLAG);

BIT (NORES, FILTPAIL);

CLEAR (NORES, OUTFLAG, HPROX, VPROX);

IF (ELENTY.RANGE2 LT INGROUP.range\_threshold \* RAPARM.BZP2) < horizontal tests>

THEN SET HPROX;      < immediate override >

ELSEIF (ELENTY.TH LT INGROUP.hor\_Tau\_thresh)

THEN ;

OTHERWISE SET NORES;

IF (ELENTY.ALT LT INGROUP.immed\_alt\_thresh \* RAPARM.BZP)      < vertical tests >

THEN SET VPROX;

ELSEIF (ELENTY.TV GE 0 AND ELENTY.TV LE INGROUP.vert\_Tau\_thresh)

THEN ;

OTHERWISE SET NORES;

IF (NORES EQ SPFALSE)

THEN PERFORM vertical\_divergence\_filter;

IF (FILTPAIL EQ STRUE)

THEN SET NORES;

IF (NORES EQ SPFALSE)

THEN SET OUTFLAG;      < IFRPLG or CHDPLG >

PERFORM proximity\_checks;

END RESOLUTION\_TAU\_AND\_PROXIMITY\_COMPARISONS;

----- DETECT TASK LOW-LEVEL LOGIC -----



-----  
PROCESS vertical\_divergence\_filter;

CLEAR FILTPAIL;

IF (ELENTRY.TV GE 0) <AC converging vertically>

THEN: <do not perform test>

ELSEIF (THTRU LE 0) <AC diverging horizontally>

THEN: <do not perform test>

OTHERWISE TH = MIN(THTRU, RAPARM.DVDPT);

    TZ1 = SVECT1.ZD \* TH;

    TZ2 = SVECT2.ZD \* TH;

    TVND = ABS(TZ2 - TZ1);

IF (TVND GT INGROUP.INHED\_ALT\_THRESHOLD)

        <INHED\_ALT\_THRESHOLD will be AIPR or AP depending on INGROUP>

THEN SET FILTPAIL; <RA not wanted>

END vertical\_divergence\_filter;

----- DETECT TASK LOW-LEVEL LOGIC -----

-----  
PROCESS proximity\_checks;

<If the AC are extremely close physically or temporally the 2/3  
window is bypassed and an immediate resolution advisory is given>

IF (vertical proximity AND horizontal proximity)

THEN indicate immediate resolution advisory needed;

ELSE compute Tau minimums;

IF (vertical proximity exists AND horizontal Tau LT minimum)

THEN indicate immediate resolution advisory needed;

ELSEIF (horizontal proximity exists AND vertical Tau LT minimum)

THEN indicate immediate resolution advisory needed;

ELSEIF (vertical Tau LT minimum AND horizontal Tau LT minimum)

THEN indicate immediate resolution advisory needed;

END proximity\_checks;

----- DETECT TASK HIGH-LEVEL LOGIC -----

-----  
PROCESS proximity\_checks;

IF (VPROX EQ STRUE AND HPROX EQ STRUE)

THEN SET EENTRY.NTTPLG;

ELSE AH = INGROUP.hor\_Tau\_thresh - (SYSTEM.SCANTH \* RAPARM.TTH);

AV = INGROUP.vert\_Tau\_thresh - (SYSTEM.SCANTH \* RAPARM.TTH);

IF (VPROX AND EENTRY.TH LT AH)

THEN SET EENTRY.NTTPLG;

ELSEIF (HPROX AND EENTRY.TV LT AV AND EENTRY.TV GT 0)

THEN SET EENTRY.NTTPLG;

ELSEIF (EENTRY.TH LT AH AND EENTRY.TV LT AV

AND EENTRY.TV GT 0)

THEN SET EENTRY.NTTPLG;

END proximity\_checks;

----- DETECT TASK LOW-LEVEL LOGIC -----

-----  
ROUTINE TAU\_AND\_PROXIMITY\_THRESHOLD\_DETERMINATION;

<Determine variables used as thresholds throughout DETECT Task>

IF (at least one AC controlled)

THEN determine controller alert Tau thresholds;

IF (AC not in immediate vicinity of airfield)

THEN set remaining controller alert variables;

IF (both AC controlled)

THEN set threat and resolution advisory thresholds

        using c/c index in table 8-4, 8-5;

    Set resolution advisory Tau thresholds (UNC) to corresponding

        CTL thresholds;

ELSEIF (only one AC controlled)

THEN set threat and resolution advisory thresholds

        using c/u index in table 8-4, 8-5;

IF (controlled AC significantly faster than uncontrolled AC)

THEN set threat and resolution advisory thresholds

            for controlled AC to uncontrolled values;

OTHERWISE CALL UNCON/UNCON\_INDEX\_DETERMINATION; <determine UUIWD>

    Set threat and resolution advisory thresholds using UUIWD

        and u/u index in table 8-4, 8-5;

END TAU\_AND\_PROXIMITY\_THRESHOLD\_DETERMINATION;

----- DETECT TASK HIGH-LEVEL LOGIC -----

-----  
ROUTINE TAU\_AND\_PROXIMITY\_THRESHOLD\_DETERMINATION

IN (ENAT, MULT, PREQ, PRCONT)

INOUT (VRZA);

IF (PRCONT NE SNOCONT)

THEN CAVBL.TCONH = PDVBL.TWARN - ((PDVBL.RCONTH \* R) / <using table 8-3>  
ELENTBY.DOT); <for pdvbl values>

VRZA = MIN(VRZA, TERSPARM.VRZCON);

CAVBL.TCONV = PDVBL.TWARN - (PDVBL.ACONTH / VRZA);

IF (ELENTBY.ENAT NE SAT1)

THEN set remaining controller alert variables in table 8-2;

IF (PRCONT EQ SBOOTHCONT)

THEN set GROUP TAVBL.ct1\_thresholds as defined in table 8-5;

Set GROUP RAVBL.ct1\_thresholds as defined in table 8-4;

RAVBL.TCHDH = RAVBL.TIFRH;

RAVBL.TCHDV = RAVBL.TIFRV;

ELSEIF (PRCONT EQ SONECONT)

THEN set GROUP TAVBL.ct1\_thresholds as defined in table 8-5;

Set GROUP TAVBL.unc\_thresholds as defined in table 8-5;

Set GROUP RAVBL.ct1\_thresholds as defined in table 8-4;

Set GROUP RAVBL.unc\_thresholds as defined in table 8-4;

VRAT = VSQ(controlled\_AC) / VSQ(uncontrolled\_AC);

IF (VRAT GT TERSPARM.VRATC)

THEN set GROUP TAVBL.ct1\_thresholds to TAVBL.UNC;

Set GROUP RAVBL.ct1\_thresholds to RAVBL.UNC;

OTHERWISE CALL UNCON/UNCON\_INDEX\_DETERMINATION

IN (MULT, PREQ)

OUT (UUIND);

Set GROUP TAVBL.unc\_thresholds using table 8-5;

Set GROUP RAVBL.unc\_thresholds using table 8-4;

END TAU\_AND\_PROXIMITY\_THRESHOLD\_DETERMINATION;

----- DETECT TASK LOW-LEVEL LOGIC -----

-----  
ROUTINE THREAT\_TAU\_AND\_PROXIMITY\_COMPARISONS

IN (thresholds) < for either controlled or uncontrolled >

OUT (flag to be set); < FPIFLG or FPWFLG >

<Determines if Threat Advisory is necessary>

IF ( AC outside horizontal threat envelope)

THEN IF (AC won't violate horizontal threat envelope soon)

THEN failed horizontal test;

IF (AC outside vertical threat envelope)

THEN IF (AC won't be coaltitude soon)

THEN failed vertical test;

IF (predicted minimum horizontal separation outside threat envelope)

THEN failed miss distance test;

IF (all tests passed)

THEN SET output flag to indicate RA required;

END THREAT\_TAU\_AND\_PROXIMITY\_COMPARISONS;

----- DETECT TASK HIGH-LEVEL LOGIC -----



-----  
ROUTINE THREAT\_TAU\_AND\_PROXIMITY\_COMPARISONS

IN (GROUP INGROUP)      < group of thresholds >

OUT (OUTFLAG);

CLEAR (NOTHREAT, OUTFLAG);

IF (EENTRY.RANGE2 GE INGROUP.range\_threshold)

THEN IF (EENTRY.TH GE INGROUP.hor\_Tau\_threshold)

THEN SET NOTHREAT;

IF (EENTRY.ALT GE INGROUP.separation\_threshold)

THEN IF (EENTRY.TV GT INGROUP.vert\_Tau\_threshold)

THEN SET NOTHREAT;

IF (EENTRY.MD2 GE INGROUP.MD\_threshold)

THEN SET NOTHREAT;

IF (NOTHREAT = \$FALSE)      < all test passed >

THEN SET OUTFLAG;

END THREAT\_TAU\_AND\_PROXIMITY\_COMPARISONS;

----- DETECT TASK LOW-LEVEL LOGIC -----

-----  
ROUTINE UNCON/UNCON\_INDEX\_DETERMINATION;

Determine UNIND index based on multiplicity, equipage, and speed ratio;

END UNCON/UNCON\_INDEX\_DETERMINATION;

----- DETECT TASK HIGH-LEVEL LOGIC -----

-----  
ROUTINE UNCON/UNCON\_INDEX\_DETERMINATION

IN (MULT, PREQ)

OUT (UIND);

FLT UIND: <Index for uncon/uncon AC pair to be used in table look-up>

FLT VRAT: <Temporary local variable>

INT TWO: <Local constant = 2 >

INT MULTIAC: <Number of AC in multi-aircraft conflict (4) >

IF (MULT GE MULTIAC)

THEN UIND = TWO;

ELSEIF (PREQ EQ \$NOEQ OR PREQ EQ \$BOTREQ)

THEN UIND = 1;

OTHERWISE VRAT = VSQ(equipped\_AC) / VSQ(unequipped\_AC);

IF (VRAT LT PDPARM.VRATTH)

THEN UIND = TWO;

ELSE UIND = 1;

END UNCON/UNCON\_INDEX\_DETERMINATION;

----- DETECT TASK LOW-LEVEL LOGIC -----

## 9. TRAFFIC ADVISORY TASK

### 9.1 Purpose

The Traffic Advisory Task generates and stores data used in traffic advisory messages to equipped aircraft. When the Detect Task (Section 8) finds that a pair qualifies for traffic advisories or ATCRBS Track Blocks, Detect Task sets appropriate flags in the Encounter List entry.

ATARS must generate a unique set of messages for every equipped aircraft. For example, the aircraft in an encounter pair may differ in their equipage or level of ATARS service. In the latter case, different forms of messages are assembled for the two aircraft. The Traffic Advisory Task examines each subject aircraft in sequence and saves data appropriate to the aircraft's class of service.

### 9.2 The PWILST

The data structure used to store traffic and other non-resolution advisories is the PWILST. This is a linked list of entries for each aircraft, accessed from the aircraft State Vector. The list may contain any or all of the following types of entry: Traffic Advisory (Proximity or Threat); Terrain, Airspace, Obstacle Warnings (T/A/O); ATCRBS Track Blocks (TB); Altitude Echo (ALEC). The PWILST structure was introduced in Section 3.3.2, and in Pseudocode Section 3.4. Only an ATARS-equipped aircraft will ever have Traffic Advisory or ALEC entries on its list. Only aircraft equipped with ATARS and BCAS will ever have ATCRBS TB entries. However, an unequipped aircraft may have T/A/O warnings generated if it is under ATC control, as ATC may uplink these warnings.

The PWILST is created an entry at a time. Traffic Advisory entries are created as Encounter List pairs are processed. Entries are kept and are updated on subsequent scans. Each entry specifies the aircraft (or obstacle) for which it is providing a warning, so that duplicates are avoided. All entries are sorted into groups and ordered within each group by the Data Link Message Construction (DLMC) Task (Section 16.2.1). To facilitate this ordering, certain ranking data is calculated by the Traffic Advisory Task, while the Encounter List entry is still available.

Certain entries are created by other tasks. The ALEC entry may be created by either the DLMC Task or the Report Processing Task. T/A/O entries are created by the task of the same name (Section 6.3).

The deletion of PWILST entries is discussed in Section 16.2.4.

### 9.3 Traffic Advisory Entries

ATARS sends an aircraft all of its traffic advisory messages from one site. When an aircraft is in a seam (see Section 6.2), the site designated primary sends these messages. However, ATCRBS TB messages may be duplicated by sites serving the pair of aircraft.

### 9.4 Pseudocode for Traffic Advisory Task

The pseudocode for Traffic Advisory Task follows. The Match Routine is used to search for a previous entry containing the same object aircraft. If one is found, its data is updated. In this case, the entry type may change from Proximity to Threat or vice versa. If no matching object aircraft entry is found, a new one is created and inserted in the PWILST. When creating a new entry, the track number field must be set to an uninitialized value, the END field cleared, and OLD\_TYPE set to "none."

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-----  
STRUCTURE TAPARM

GROUP msg\_format

<u>PLT</u> ALT_EXT_INCR	<increment for altitude extension>
<u>PLT</u> ALT_EXT_LIN	<limit for altitude extension>
<u>PLT</u> CLOCK_INCR	<increment for clock position>
<u>PLT</u> COURSE_INCR	<increment for heading>
<u>PLT</u> FINE_BRG_INCR	<increment for fine bearing>
<u>PLT</u> FINE_HDG_INCR	<increment for fine heading>

GROUP ranking

<u>PLT</u> TARGET	<large value of tau for divergence>
-------------------	-------------------------------------

ENDSTRUCTURE;

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----- TRAFFIC ADVISORY TASK LOCAL PARAMETERS -----

-----  
STRUCTURE TABLE

GROUP identity

<u>PTR</u> SUBJECT	<pointer for own aircraft>
<u>PTR</u> OBJECT	<pointer for other aircraft>
<u>BIT</u> MATCHED	<matching PWILST entry found>
<u>INT</u> TEMP_TYPE	<temporary value of entry type>

GROUP calculations

<u>FLT</u> A	<intermediate calculation>
<u>FLT</u> BEARING	<bearing to other aircraft>
<u>FLT</u> DOTP	<used in calc. of range rate>
<u>FLT</u> HEADING	<heading of other aircraft>
<u>FLT</u> RNTAU	<tau used for ranking entries>
<u>FLT</u> RX	<relative x-coordinates>
<u>FLT</u> RXP	<projected relative x-coord.>
<u>FLT</u> RY	<relative y-coordinates>
<u>FLT</u> RYP	<projected relative y-coord.>
<u>FLT</u> RZP	<projected relative z-coord.>

ENDSTRUCTURE:

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----- TRAFFIC ADVISORY TASK LOCAL VARIABLES -----



-----  
TASK TRAFFIC\_ADVISORY

IN (pairs from encounter list)

OUT (PWILST entries);

<Scan all encounter list entries. For each equipped aircraft,  
generate traffic advisory and ATCRBS\_TB entries as required  
and link onto aircraft's PWILST structure.>

REPEAT WHILE (more pairs on encounter list);

    Select encounter list entry;

    subject=ac1;

    object=ac2;

LOOP:

IF (subject ATCRBS equipped);

THEN IF (not primary for subject AND other site sees subject)

THEN delete all TA entries from PWILST;

ELSEIF (entry shows TA Threat status)

THEN PERFORM proximity\_data\_calculation;

PERFORM threat\_data\_calculation;

CALL MATCH; <update PWILST entry or create new one>

ELSEIF (entry shows TA proximity status)

THEN PERFORM proximity\_data\_calculation;

CALL MATCH;

OTHERWISE; <no TA flags set or not primary>

IF (BCAS flag set in encounter list)

THEN PERFORM ATCRBS\_track\_block\_calculation;

EXITIF (subject=ac2);

        subject=ac2;

        object=ac1;

ENDLOOP:

ENDREPEAT:

END TRAFFIC\_ADVISORY:

----- TRAFFIC ADVISORY TASK HIGH-LEVEL LOGIC -----

-----  
TASK TRAFFIC\_ADVISORY

<scan all encounter list entries. For each equipped aircraft,  
generate traffic advisory and ATCRBS\_TB entries as required  
and link onto aircraft's PWILST structure.>

IN (pairs from encounter list)

OUT (PWILST entries):

REPEAT WHILE (more pairs on encounter list):

Select next EENTRY;

SUBJECT=EENTRY.ACID1;

OBJECT=EENTRY.ACID2;

LOOP:

IF (SUBJECT->SVCT.ATSEQ EQ \$AEQ or \$ABEQ)

THEN IF (SUBJECT->SVCT.PSTAT EQ SPALSE AND any other site bit  
set in SVCT.GEOG)

THEN delete all TA\_PROX and TA\_THREAT entries from PWILST;

ELSEIF (EENTRY.TAREQ AND (EENTRY.PPIPLG OR EENTRY.PPWPLG) set)

THEN PERFORM proximity\_data\_calculation;

PERFORM threat\_data\_calculation;

CALL MATCH

IN (TA entry, object AC ID)

INOUT (subject AC PWILST);

ELSEIF (EENTRY.TAREQ AND NOT (EENTRY.PPIPLG OR EENTRY.PPWPLG) )

THEN PERFORM proximity\_data\_calculation;

CALL MATCH

IN (TA entry, object AC ID)

INOUT (subject AC PWILST);

OTHERWISE; <no TA flags set or not primary>

IF (EENTRY.BOFFREQ set)

THEN PERFORM ATCRBS\_track\_block\_calculation;

EXITIF (SUBJECT EQ EENTRY.ACID2)

SUBJECT=EENTRY.ACID2;

OBJECT=EENTRY.ACID1;

ENDLOOP:

ENDREPEAT:

END TRAFFIC\_ADVISORY;

----- TRAFFIC ADVISORY TASK LOW-LEVEL LOGIC -----

-----  
PROCESS proximity\_data\_calculation:

<Compute data for TA message according to AC class of ATARS service (TA\_class).>

Compute clock bearing;

Compute relative altitude; <special code indicates altitude unknown>

Compute range;

Compute course of object AC;

Compute weighted range;

Save negative in rank data; <smallest range ranks highest>

IF (TA\_class GT 0)

~~THEN~~ Compute fine bearing;

        Save object AC ATC control state;

        Save object AC ATARS equipage state;

IF (TA\_class GT 1)

~~THEN~~ Compute object AC groundspeed;

        Save object AC climb performance;

        Save object AC abbreviated data;

END proximity\_data\_calculation;

----- TRAFFIC ADVISORY TASK HIGH-LEVEL LOGIC -----

-----  
PROCESS proximity\_data\_calculation;

<compute data for TA msg according to AC TA\_class of service>

<function INT(x) means take integer part of (x\*0.5)>

<suffix 1 means SUBJECT->SVECT. suffix 2 means OBJECT->SVECT. >

RX = X2-X1;

RY = Y2-Y1;

A = RX\*XD1 + RY\*YD1;

BEARING = ARC COS (A/SQRT((ELENTY.RANGE2)\*(XD1\*\*2 + YD1\*\*2)));

Correct BEARING for proper quadrant;

TA\_PROX.CLOCK\_BRG = INT(BEARING/CLOCK\_INCR);

IF (TA\_PROX.CLOCK\_BRG EQ 0)

THEN TA\_PROX.CLOCK\_BRG = 12;

TA\_PROX.REL\_ALT = Z2 - Z1;

TA\_PROX.RANGE = SQRT(ELENTY.RANGE2);

HEADING = ARC COT(YD2/XD2);

TA\_PROX.COURSE = INT(HEADING/COURSE\_INCR);

Correct TA\_PROX.COURSE for proper quadrant;

IF (TA\_PROX.COURSE = 8)

THEN TA\_PROX.COURSE = 0;

TA\_PROX.RANGE\_WEIGHTED = Two's complement of

$RX**2 + RY**2 + SYSTEM.VWEIGHT*(Z2-Z1)**2$  ;

TA\_PROX.TAU = 0;

IF (SUBJECT-> SVECT.ACLASS NE SCL0)

THEN TA\_PROX.PINE\_BRG=INT((BEARING-(CLOCK\_BRG-0.5)\*CLOCK\_INCR)/PINE\_BRG\_INCR);

TA\_PROX.CONTROL = OBJECT-> SVECT.CUNC;

TA\_PROX.ATARS\_EOP = OBJECT-> SVECT.ATSEQ;

IF (OBJECT-> SVECT.ACLASS EQ SCL2)

THEN TA\_PROX.GRND\_SPEED = SQRT(XD2\*\*2 + YD2\*\*2);

TA\_PROX.CLIMB\_PERF = OBJECT-> SVECT.ACLP;

TA\_PROX.ABBREV = OBJECT-> SVECT.ACAB;

END proximity\_data\_calculation;

----- TRAFFIC ADVISORY TASK LOW-LEVEL LOGIC -----

-----  
PROCESS threat\_data\_calculation;

<Compute data for threat msg according to AC TA\_class of service.>

IF (maneuvering target flag set)

THEN Compute pseudo-tau from range and velocities;

        <a worst-case tau if the pair turns head-on>

ELSEIF (the pair is diverging)

THEN Tau=large constant;

OTHERWISE Use horizontal tau from Detect task;

    Save negative of tau in rank data;<small tau gets highest rank>

IF (TA\_class EQ 0)

THEN Save object AC ATC control state;

        save object AC ATARS equipage state;

ELSE compute predicted horiz. miss distance; <tracked data only>

        Compute object AC vertical speed;      <using tracked data only>

        Compute relative altitude extension field;

        Compute fine heading field;

IF (strong turn declared for object aircraft)

THEN Save object aircraft turn status;

ELSE Indicate object aircraft not turning;

END threat\_data\_calculation;

----- TRAFFIC ADVISORY TASK HIGH-LEVEL LOGIC -----

-----  
PROCESS threat\_data\_calculation;

Change entry TYPE to TA\_THREAT;

Change TA\_PROX fields to corresponding TA\_THREAT fields;

IF (ELENTY.HTTPLG set)

THEN RNKTAU = ELENTY.RANGE2/(ELENTY.ACID1->SVECT.VSQ  
                                  + ELENTY.ACID2->SVECT.VSQ);

ELSEIF (ELENTY.DOT GT \$ZERO)

THEN RNKTAU = LARGET;

OTHERWISE RNKTAU = ELENTY.TH;

TA\_THREAT.TAU = Two's complement of RNKTAU;

    <compute data for threat msg according to AC TA\_class of service>

IF (SUBJECT-> SVECT.ACLASS EQ \$CLO)

THEN TA\_THREAT.CONTROL = OBJECT-> SVECT.CUNC;

    TA\_THREAT.ATARS\_EQP = OBJECT-> SVECT.ATSEQ;

ELSE TA\_THREAT.HMD = SQRT(ELENTY.HD2);

    TA\_THREAT.VERT\_SPD = ZD2;

IF (ABS(REL\_ALT) LT ALT\_EXT\_LIN)

THEN TA\_THREAT.REL\_ALT\_EXT = 0;

ELSE TA\_THREAT.REL\_ALT\_EXT =

            INT((ABS(REL\_ALT)-ALT\_EXT\_LIN)/ALT\_EXT\_INCR);

    TA\_THREAT.FINE\_HDG =

        INT((HEADING - (COURSE-0.5)\*COURSE\_INCR)/FINE\_HDG\_INCR);

IF (OBJECT->SVECT.TURN EQ \$STRNGLFT OR \$STRNGRGT)

THEN TA\_THREAT.TURN = OBJECT->SVECT.TURN;

ELSE TA\_THREAT.TURN = \$STRAIGHT;

END threat\_data\_calculation;

----- TRAFFIC ADVISORY TASK LOW-LEVEL LOGIC -----

PROCESS ATCRBS\_track\_block\_calculation;

**Set subject AC = the BCAS-equipped AC;**

**Set object AC = the other AC;**

```
END field = 0;
```

Project both aircraft straight ahead for one scan;

Compute range in nml:

```
Compute range_rate in knots;
```

Compute bearing from subject aircraft <BCAS-equipped> to

object aircraft <ATCRBS> in degrees measured positive clockwise from north;

<bearing refers to aircraft positions only, not headings>

Obtain projected altitude of object aircraft in feet;

Obtain vertical rate of object aircraft in ft/s;

Type = ATCRBS\_TB entry;

CALL WATCH;      <Store range, range\_rate, bearing, altitude, and vertical rate  
in PWILST entry>

END ATC<sup>WBS</sup>\_track\_block\_calculation;

## TRAFFIC ADVISORY TASK HIGH-LEVEL LOGIC

-----  
PROCESS ATCRBS\_track\_block\_calculation;

IF (ELENTY.ACID1-> SVECT.ATSEQ EQ SABSEQ)  
    THEN SUBJECT = ELENTY.ACID1;  
        OBJECT = ELENTY.ACID2;  
    ELSE SUBJECT = ELENTY.ACID2;  
        OBJECT = ELENTY.ACID1;  
    <suffix 1 means SUBJECT->SVECT. suffix 2 means OBJECT->SVECT. >  
CLEAR ATCRBS\_TB.END;  
RIP = XP2 - XP1;  
RYP = YP2 - YP1;  
RZP = ZP2 - ZP1;  
ATCRBS\_TB.RANGE = SQRT(RIP\*\*2 + RYP\*\*2 + RZP\*\*2);  
DOTP = RIP\*(XD2-XD1) + RYP\*(YD2-YD1) + RZP\*(ZD2-ZD1);  
ATCRBS\_TB.RANGE\_RATE = DOTP/ATCRBS\_TB.RANGE;  
ATCRBS\_TB.BEARING = ARC TAN (RIP/RYP);  
Correct ATCRBS\_TB.BEARING for proper quadrant;  
ATCRBS\_TB.ALT = Z2 + ZD2\*SYSTEM.SCANT;  
ATCRBS\_TB.VERT\_RATE = ZD2;  
Type = ATCRBS\_TB.entry;

CALL MATCH

IN (ATCRBS\_TB.entry with object AC ID)  
    INOUT (subject AC PWILST);

END ATCRBS\_track\_block\_calculation;

----- TRAFFIC ADVISORY TASK LOW-LEVEL LOGIC -----



-----  
ROUTINE MATCH

IN (TA entry with object AC ID)

INOUT (subject AC PWILST);

<Search PWILST, update old entry for object AC or create new entry.>

REPEAT WHILE (entries on subject PWILST of type desired);

<type TA or ATCRBS\_TB>

IF (entry ID=object AC ID)

THEN found match;

ELSE;

EXITIF (found match); <pointing to matched entry>

Find next entry;

ENDREPEAT;

IF (found match)

THEN Save old type;

Replace entry data with new entry; <type may change>

ELSE Link new entry; <prox or threat at top of PWILST,

ATCRBS\_TB at bottom>

Store new entry data;

Old type=none; <only applies to prox or threat>

END MATCH;

----- TRAFFIC ADVISORY TASK HIGH-LEVEL LOGIC -----

-----  
ROUTINE MATCH

IN (TA entry with object AC ID)

INOUT (subject AC PWILST);

<search PWILST, update old entry for obj. AC or create new entry>

CLEAR MATCHED;

REPEAT WHILE (entries on subject PWILST of type desired);

<type TA or ATCRBS\_TB>

IF (entry OBJ\_AC EQ OBJECT)

THEN SET MATCHED;

ELSE:

EXITIF (MATCHED set); <pointing to matched entry>

Find next PWILST entry;

ENDREPEAT;

IF (MATCHED set)

THEN TEMP\_TYPE = old type;

Replace entry data with new entry; <type may change>

OLD\_TYPE=TEMP\_TYPE;

ELSE Link new entry; <Prox or threat at top of PWILST,

ATCRBS\_TB at bottom>

Store new entry data;

OLD\_TYPE=none; <only applies to Prox or threat>

END MATCH;

----- TRAFFIC ADVISORY TASK LOW-LEVEL LOGIC -----

## 10. SEAM PAIR TASK

### 10.1 Purpose

A set of responsibility rules is used to prevent duplicate action by neighboring sites. This task determines the site's responsibility to perform resolution or controller alert for each pair on the Encounter List. When resolution is to be performed, this task creates a Pair Record if none exists. If any connected sites are giving service to either aircraft, this task sends a message to these sites to claim the pair for resolution. The task also determines whether resolution pairs are to be processed by Master Resolution (Normal) Task or require ground line coordination first, before Master Resolution (Delayed) Task. If conditions have changed so that own-site is no longer responsible for resolution, resolution deletion status is indicated.

### 10.2 Site Responsibility

ATARS resolution responsibility is in most cases assigned to a single site for each individual aircraft pair. If an equipped aircraft is in a seam (Section 6.2), that aircraft may receive resolution advisories from different sites due to different threats, or in certain cases, due to a single ATCRBS-equipped threat. As an aircraft flies into or out of sites' coverage areas, those sites' responsibilities may change. The same is true when a site drops service for an aircraft due to lack of target reports. Finally, when an ATARS site sees a conflict pair, it always has priority over BCAS for resolution of the conflict.

The responsibility rules are complex, to account for numerous combinations of aircraft equipage and site-to-site connectivity. These rules are applied on a pairwise basis between sites. Where three or four sites see the same pair, the rules ensure a single site taking responsibility.

#### 1. ATCRBS - ATCRBS Conflict

Own-site is responsible for controller alert.

#### 2. DABS - DABS Conflict

- a. For initial resolution, own-site is responsible if highest common site ID of both aircraft is own-ID. If connected sites see either aircraft, responsible site sends claim message to establish Pair Record at other site showing that site responsible.

- b. On subsequent scans, if Pair Record exists and shows a connected site in charge, own-site is not responsible.
  - c. If Pair Record exists and shows handoff, site uses highest ID rule as in (2a) to decide own responsibility.
  - d. If Pair Record exists and shows a non-connected site in charge, own-site responsible if own-ID is higher than that site's ID.
  - e. If no Pair Record exists but both aircraft are receiving advisories from a common ATARS site, then (2a) does not apply. If no site with a higher ID than own-ID sees both aircraft and is giving resolution advisories to both, then own-site is responsible. Otherwise, own-site is not responsible. This test is repeated every scan, for as long as own-site sees a need for resolution or controller alert.
3. DABS - ATCRBS Conflict With Both Aircraft Above Altitude ALTDC
- a. If no Pair Record exists containing the DABS, or a Pair Record exists and indicates handoff, then if own-ID is the highest site ID set in the DABS aircraft, own-site is responsible. If a higher ID site sees the DABS, own is not responsible.
  - b. If a Pair Record exists for the pair and shows a connected site responsible, then own is not responsible.
  - c. If any Pair Record exists containing the DABS which shows a non-connected site responsible whose ID is greater than own-ID, then own is not responsible.
  - d. If (3c) does not apply and a Pair Record shows own-site responsible, then own-site remains responsible.
  - e. If all Pair Records containing the DABS show lower ID, non-connected sites responsible, then own-site is responsible.

The effect of (3) for non-connected sites is to create a "hand-off" using site ID's when an aircraft flies from a low-ID site's interior into a seam. When in the seam, the low-ID site keeps sending resolution using rule (3d), while the higher site begins sending resolution using rule (3e). After the low-ID site reads down the other's resolution and creates another Pair Record, it applies rule (3c) and removes its resolution. (See Resolution Deletion Task, Section 15).

4. DABS - ATCRBS Conflict With One or Both Aircraft Below Altitude ALTDC

- a. If no Pair Record exists or the Pair Record indicates handoff status, then if the DABS has no resolutions from another site (excluding any from the site handing off responsibility) or if any resolution advisories are from a lower-ID site, then own-site is responsible. If the DABS has any resolution advisory from a higher ID site (excluding handoff), then own-site is provisionally responsible.
- b. If a Pair Record shows a connected site in charge, then own-site is not responsible.
- c. If a Pair Record shows a non-connected site in charge, then responsibility is determined by the source of the DABS resolutions as in (4a).

The status "provisionally responsible" is indicated in the Encounter List entry to signal Master Resolution Task (Section 12) to test the higher site's resolution advisory. If it appears adequate, own-site will not complete resolution; otherwise own-site will resolve.

10.3 Pseudocode for Seam Pair Task

The pseudocode for Seam Pair Task follows. The local variable O\_ID is used to hold the correct own-site ID to use for each pair tested. This is always equal to the SYSTEM.OWNID except while operating in the Backup-Master mode (Section 17.3.2), where a different ID is sent to aircraft in the Center zone.

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-----  
STRUCTURE SEANSPARM

GROUP miscellaneous

FLT ALTDC

<altitude of good dual sensor coverage>

ENDSTRUCTURE:

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----- SEAN PAIR TASK LOCAL PARAMETERS -----

-----  
STRUCTURE SEANVBL

GROUP miscellaneous

SIT RESP

<own site responsible for resolution>

INT TEST\_ID

<temp. storage for testing various site IDs>

INT O\_ID

<value of own-site ID to use for this pair>

ENDSTRUCTURE:

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----- SEAN PAIR TASK LOCAL VARIABLES -----



-----  
TASK SEAN\_PAIR

IN (state vectors)

OUT (messages to connected sites)

INOUT (sector encounter list, conflict tables);

<Determine site resolution responsibility for pairs. Create pair records.>

REPEAT WHILE (more pairs on encounter list);

Select next encounter list entry;

IF (resolution status OR controller alert status)

THEN PERFORM responsibility;

IF (own site not responsible)

THEN Reset Controller Alert, Resolution status flags;

IF (pair record exists AND shows own site)

THEN Indicate resolution deletion status;

ELSE IF (resolution status)

THEN IF (no pair record)

THEN Create pair record;

<If DABS-ATCRBS pair, DABS is AC1>

IF (ac1,ac2 are in separate confl. tables)

THEN Merge conflict tables;

Sean flag = logical OR

of sean flags in old tables;

IF (either AC seen by connected site(s) )

THEN Send CLAIM msgs to connected site(s);

SET sean flag;

ELSEIF (pair record shows another site in charge)

THEN Store own site in charge;

Send CLAIM msgs to connected site(s);

OTHERWISE: <pair record shows own site in charge>

IF (sean flag set in conflict table)

THEN Indicate delayed resolution;

ELSE Indicate normal resolution;

ENDREPEAT;

END SEAN\_PAIR;

----- SEAN PAIR TASK HIGH-LEVEL LOGIC -----

-----  
TASK SEAN\_PAIR

IN (state vectors, SYSVAR)

OUT (messages to connected sites)

INOUT (sector encounter list, conflict tables);

REPEAT WHILE (more pairs on encounter list);

    Select next ELENTY;

IF (ELENTY.PAREQ set OR ELENTY.CNAREQ set)

THEN PERFORM responsibility;

IF (RESP EQ SPALSB)

THEN CLEAR ELENTY.PAREQ and ELENTY.CNAREQ;

IF (pair rec. exists AND PREC.ATSID EQ O\_ID)

THEN SET ELENTY.RDREQ;

ELSE IF (ELENTY.PAREQ set)

THEN IF (no pair record)

THEN Create pair record;

                    <If DABS-ATCRBS pair, make DABS AC1>

IF (ELENTY.ACID1->SVECT.CTPTR)

NE ELENTY.ACID2->SVECT.CTPTR)

THEN Merge conflict tables;

                    CTHEAD.SEAN = logical OR

                    of CTHEAD.SEAN's in old tables;

IF (either AC SVECT.GEOG contains

                        connected site(s) )

THEN Send CLAIM messages to connected site(s);

SET CTHEAD.SEAN;

ELSEIF (PREC.ATSID NE O\_ID)

THEN PREC.ATSID = O\_ID;

                Send CLAIM messages to connected site(s);

OTHERWISE: <pair record shows own site in charge>

IF (CTHEAD.SEAN set)

THEN SET ELENTY.DELREQ;

ELSE: < normal resolution >

ENDREPEAT;

END SEAN\_PAIR;

----- SEAN PAIR TASK LOW-LEVEL LOGIC -----

-----  
PROCESS responsibility;

    <Determine whether own site is responsible for pair.>

IF (Backup-master mode)

THEN Determine Own\_ID to use for testing this pair;

IF (ac1 is ATCRBS) AND (ac2 is ATCRBS)

THEN own responsible; <for controller alert only>

ELSEIF (ac1 is DABS) AND (ac2 is DABS)

THEN PERFORM DABS-DABS\_responsibility;

OTHERWISE <DABS-ATCRBS conflict>

IF (both AC high altitude)

THEN PERFORM high\_altitude\_DABS-ATCRBS\_responsibility;

ELSE PERFORM low\_altitude\_DABS-ATCRBS\_responsibility;

END responsibility;

----- SEAN PAIR TASK HIGH-LEVEL LOGIC -----

-----  
PROCESS responsibility;

IF (SYSVAR.MASTER EQ SPALSB)

THEN O\_ID=SYSTEM.OWNID;

ELSEIF (AC1->SVCT.CENTR set AND AC2->SVCT.CENTR set)

THEN O\_ID=SYSVAR.FAILED; <use failed site ID in Center zone>

ELSEIF (AC1->SVCT.CENTR not set AND AC2->SVCT.CENTR not set)

THEN O\_ID=SYSTEM.OWNID;

OTHERWISE O\_ID=higher of SYSVAR.FAILED or SYSTEM.OWNID;

        <conflict split between own & Center>

IF (EENTRY.ACID1->SVCT.TYPE EQ SATCRBS AND

    EENTRY.ACID2->SVCT.TYPE EQ SATCRBS)

THEN SET RESP; <for controller alert only>

ELSEIF (EENTRY.ACID1->SVCT.TYPE EQ SDABS AND

        EENTRY.ACID2->SVCT.TYPE EQ SDABS)

THEN PERFORM DABS-DABS\_responsibility;

OTHERWISE <DABS-ATCRBS conflict>

IF (EENTRY.ACID1->SVCT.Z GT ALTDC AND EENTRY.ACID2->SVCT.Z GT ALTDC)

THEN PERFORM high\_altitude\_DABS-ATCRBS\_responsibility;

ELSE PERFORM low\_altitude\_DABS-ATCRBS\_responsibility;

END responsibility;

----- SEAN PAIR TASK LOW-LEVEL LOGIC -----

-----  
PROCESS DABS-DABS\_responsibility;

IF ((no pair record exists) AND (both aircraft not receiving  
res. adv. from any common site)) OR (handoff bit set in pair record)

THEN determine highest common site ID;

IF (highest=own\_ID)

THEN own responsible;

ELSE own not responsible;

ELSEIF (pair record exists) AND (site shown is not own\_ID AND is connected)

THEN own not responsible;

ELSEIF (pair record exists) AND (site shown is not own\_ID)

<can get pair record for non-connected site thru connected site>

THEN IF (that site's ID GT own\_ID)

THEN own not responsible;

ELSE own responsible;

OTHERWISE test\_id = highest possible ID;

own responsible;

REPEAT WHILE (test\_id GT own\_ID);

EXITIF (own not responsible)

IF (test\_id is not a connected site AND sees both aircraft

AND test\_id is giving res. adv. to both aircraft)

THEN own not responsible;

ELSE:

decrement test\_id;

ENDREPEAT;

END DABS-DABS\_responsibility;

----- SEAN PAIR TASK HIGH-LEVEL LOGIC -----

-----  
PROCESS DABS-DABS\_responsibility;

IF ((no pair record exists) AND (both aircraft not receiving  
res. adv. from any common site)) OR (PREC.HDOFF set)

THEN determine highest common site ID;

IF (highest=O\_ID) <OWNID or failed site\_ID if set>

THEN SET RESP;

ELSE CLEAR RESP;

ELSEIF (pair record exists) AND (PREC.ATSID NE O\_ID

AND is connected site)

THEN CLEAR RESP;

ELSEIF (pair record exists) AND (PREC.ATSID NE O\_ID)

<can get pair rec. for non-connected site thru connected site>

THEN IF (PREC.ATSID GT O\_ID)

THEN CLEAR RESP;

ELSE SET RESP;

OTHERWISE SET RESP;

TEST\_ID = highest possible ID;

REPEAT WHILE (TEST\_ID GT O\_ID);

IF (TEST\_ID is not a connected site AND is set in both

SVECT.GEOG1 and GEOG2

AND both AC in pair recs with PREC.ATSID EQ TEST\_ID)

THEN CLEAR RESP;

ELSE:

EXITIF (RESP not set);

decrement TEST\_ID;

ENDREPEAT;

END DABS-DABS\_responsibility;

----- SEARCH PAIR TASK LOW-LEVEL LOGIC -----

PROCESS high\_altitude\_DABS-ATCRBS\_responsibility;

Search for pair records for this pair or with this DABS vs. unknown AC;

IF (no such pair rec exists OR handoff set in all such pair recs)

~~THEN~~ <the DABS is not receiving any res. advisory for threat>

IF (own\_ID is highest in DABS)

THEN own responsible;

ELSE own not responsible;

PLSP <pair record exists and isn't handoff>

IP (site in pair record not own\_ID AND is connected)

THEN own not responsible;

```
ELSEIF (site in any such pair record GT own_ID)
```

THEN own not responsible;

PLSP own responsible; <own already resolving or take over  
from lower ID site>

END high\_altitude\_DABS-ATCRBS\_responsibility;

SEAM PAIR TASK HIGH-LEVEL LOGIC

-----  
PROCESS high\_altitude\_DABS-ATCRBS\_responsibility;

Search for pair records for this pair or this DABS vs. a PREC.PAC=10NR;

IF (no such pair rec exists pair OR PREC.HDOFF set in all such pair recs)

THEN <the DABS is not receiving any res adv. for threat>

IF (O\_ID is highest bit set in SVECT.GEOG of AC  
whose SVECT.TYPE EQ SDABS)

THEN SET RESP;

ELSE CLEAR RESP;

ELSE <pair record exists and PREC.HDOFF not set>

IF (pair rec found with PREC.ATSID NE O\_ID AND is connected site)

THEN CLEAR RESP;

ELSEIF (PREC.ATSID GT O\_ID in any such pair record)

THEN CLEAR RESP;

ELSE SET RESP;

END high\_altitude\_DABS-ATCRBS\_responsibility;

----- SEAM PAIR TASK LOW-LEVEL LOGIC -----



-----  
PROCESS low\_altitude\_DABS-ATCFBS\_responsibility;

IF (no pair record exists for pair OR handoff bit set in pair record)

THEN IF (DABS has no resolution advisory from other site,  
excluding site handing off)

THEN own responsible;

ELSEIF (no DABS resolution advisory is from site higher  
than own\_ID, excluding site handing off)

THEN own responsible;

ELSE own provisionally responsible;

ELSEIF (pair record shows connected site)

THEN own not responsible;

ELSEIF (no DABS resolution advisory is from non-connected site  
higher than own\_ID)

THEN own responsible;

ELSE own provisionally responsible;

END low\_altitude\_DABS-ATCFBS\_responsibility;

----- SEAM PAIR TASK HIGH-LEVEL LOGIC -----

-----  
PROCPSS low\_altitude\_DABS-ATCRBS\_responsibility;

IF (no pair record exists for pair OR PREC.RDOFF set)

THEN IF (DABS has no resolution advisory from other site,  
excluding site handing off)

THEN SET RESP;

ELSEIF (no DABS resolution advisory is from site higher  
than O\_ID, excluding site handing off)

THEN SET RESP;

ELSE SET RESP and ELENTY.RAPROV;

ELSEIF (PREC.ATSID EQ a connected site)

THEN CLEAR RESP;

ELSEIF (no DABS resolution advisory is from non-connected site  
higher than O\_ID)

THEN SET RESP;

ELSE SET RESP;

SET ELENTY.RAPROV;

END low\_altitude\_DABS-ATCRBS\_responsibility;

----- SEARCH PAIR TASK LOW-LEVEL LOGIC -----

## 11. CONTROLLER ALERT PROCESSING

Two tasks are covered in this section, the Conflict Resolution Data (CRD) Task and the Resolution Notification (RN) Task. Respectively, their functions are delivery of the Conflict Resolution Data Message and delivery of the Resolution Notification Message. These messages are forms of the Controller Alert Message defined in Section 5.1.3.2. The Conflict Resolution Data Message tells a controller that an aircraft pair will receive ATARS resolution advisories if both aircraft remain on the same heading. This message contains a "preview" of the intended resolution advisory. This preview advisory is based on information available to ATARS at the moment of message generation. It is determined only once and does not reflect possible changes in ATARS resolution advisories based on aircraft course changes. This resolution data is only available to the controller.

The Resolution Notification Message is sent to the controller when one or both aircraft in a conflict pair have been delivered an ATARS resolution advisory. The message contains the actual advisory presently being displayed to the pilot. If the resolution advisory changes on a later scan, the content of the message changes appropriately.

### 11.1 Message Initiation

A Resolution Data Message is sent when the last three (CRDPARM.MCTA) of five (CRDPARM.NCTA) scans have had the controller alert flag set in the Detect Task (Section 8), or is sent immediately whenever the ICAFLG flag is set in the Detect Task. This message continues to be sent, each scan until a Resolution Notification Message is sent or the last three scans have had no controller alert flags set in Detect, at which point the data message is discontinued. The Resolution Notification Message is sent when any aircraft in the conflict pair has acknowledged reception of a resolution advisory.

### 11.2 Resolution Pair Acknowledgement and Controller Alert Lists

The above operation is accomplished by maintaining two lists, the Resolution Pair Acknowledgement List (RPALST) and Controller Alert List (CALIST). Once an encounter pair (from Detect) has ICAFLG or CAFLG set the first time, an entry is made on the (non-sectored) CA list. During each succeeding scan, an existing CA list pair is updated with either a null bit (when no ICA or CA flag set) or a set bit (when either CA or ICA flag is set) in the sliding window. A scan is determined by the passage

of 10 seconds (CRDPARM.CRDSCAN) or the CA flags being set again in Detect. A Conflict Resolution Data Message is then sent if (1) the 3/5 window is satisfied or ICAFLG is set and (2) no Resolution Notification Message will be sent this scan or has been sent on previous scans. Deletions from CALIST only occur when an entry has timed out (no flags set in last 3 scans).

The Resolution Notification Message is simply sent whenever an entry appears in RPALST (i.e., acknowledgement has been received of a successful uplink of a resolution advisory to one or both aircraft). This list is used as a communication link between the RAR Task (which actually receives the acknowledgment) and the Resolution Notification Task. The RAR Task creates the entries, while the RN Task or CRD Task deletes the entries. An entry is deleted when both the CRD Task (which checks to see if an acknowledgment message is occurring this scan) and the RN Task (which sends the acknowledgment message) have acted upon the same pair or when the RPALST entry has not been updated for a sufficient time (times out). Entries are normally deleted before a time out condition occurs.

### 11.3 Message Format

In the pseudocode (Section 11.4) the instruction "send message" implies the message will be formatted according to Tables 11-1, 11-2, and 11-3 (all information required for message content is available at this point) and sent to an ATC receiving station. It is left to this station or stations to determine the dissemination of the message within ATC facilities, using the aircraft identification fields in the message.

### 11.4 Pseudocode for Controller Alert Processing

The pseudocode for the two tasks which comprise the Controller Alert Processing follow. The Conflict Resolution Data Task can run whenever there is an entry in the Encounter List and is dependent on the Detect and Seam Pair Tasks. The Resolution Notification Task can only operate after the RAR Task has finished updating the Resolution Pair Acknowledgement List.

TABLE 11-1  
CONFLICT RESOLUTION DATA MESSAGE FORMAT<sup>1</sup>

<u>BIT NUMBER</u>	<u>PARAMETER</u>	<u>DESCRIPTION</u>
1-8	CA message identification	10000011
9-32	ACID1	AC1 DABS ID or ATCRBS code with surveillance file no.
33-56	ACID2	AC2 DABS ID or ATCRBS code with surveillance file no.
57-58	CS1	Control/equipment state AC1.
59-69	RA1	Resolution advisory for AC1. The code used to enter advisories is given in Table 11-3
70-72	DEL1	Delivery status for AC1, DEL1 = 001 (CRD Message)
73-74	CS2	Control/equipment state for AC2
75-85	RA2	Resolution advisory for AC2
86-88	DEL2	Delivery status for AC2, DEL2 = 001
89	V1	Not presently used
90	V2	Not presently used
91-92	AMTYP	Message type, AMTYP = 00 for resolution advisory
93-96		Spare

<sup>1</sup>The contents of Tables 11-1, 11-2, 11-3 are taken from Reference 8.

TABLE 11-2

RESOLUTION NOTIFICATION MESSAGE FORMAT

The resolution notification message format is the same as Table 11-1, except for the DEL field.

Possible values are:

DEL1 = 011, DEL2 = 011	Resolution advisory delivered to both aircraft
DEL1 = 011, DEL2 = 010	Resolution advisory delivered to AC1 only
DEL1 = 010, DEL2 = 011	Resolution advisory delivered to AC2 only

TABLE 11-3

## RESOLUTION ADVISORY FIELD CODE

The Resolution Advisory Field is an 11-bit field in the Controller Alert Message which signifies the Resolution Advisory that is being delivered to the aircraft for execution. A double-dimension advisory has both of the appropriate bits set. The field is encoded as follows:

<u>BIT POSITION IN 11-BIT FIELD</u>	<u>RESOLUTION ADVISORY INDICATED</u>
1	Turn right
2	Turn left
3	Climb
4	Descend
5	Don't turn right
6	Don't turn left
7	Don't climb
8	Don't descend
<u>BITS 9, 10, 11 OF 11-BIT FIELD</u>	
000	No vertical speed limit
001	Limit climb to 500 ft/min
010	Limit climb to 1000 ft/min
011	Limit climb to 2000 ft/min
100	Limit descent to 500 ft/min
101	Limit descent to 1000 ft/min
110	Limit descent to 2000 ft/min

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-----  
STRUCTURE CRDPARM

GROUP ovrd

INT NCTA            <number of hits in sliding window which causes  
                      message to be sent >  
  
INT NCTA            <size of window in bits >  
  
INT CRDSCAN        <CRD message refresh time , i.e., time after which  
                      a zero entry is made in sliding window >  
  
INT RN\_TIME\_OUT    <entries still remaining after RN\_TIME\_OUT  
                      seconds are deleted from the RPA list >

ENDSTRUCTURE:

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----- CONTROLLER ALERT TASKS LOCAL PARAMETERS -----

-----  
TASK CONFLICT\_RESOLUTION\_DATA

IN (encounter list entries requiring CA processing,  
controller alert list, CRDVBL, associated state  
vectors, resolution pair acknowledgment list (RPA list))  
OUT (conflict resolution data message (CRD),  
updated CA list, updated RPA list);

<Controls the generation of the conflict resolution data message.  
This message informs the controller of a resolution advisory that  
will be sent to an AC pair if no evasive action occurs>

PERFORM cull\_RPA\_list: <delete all entries that have timed out>  
PERFORM update\_CA\_list: <delete timed out entries, slide window  
with 0 fill if more than one scan has  
elapsed, generate CRD message as needed>

LOOP (on encounter list entries requiring CA processing for this  
sector);

Get next entry on encounter list requiring CA processing;

EXITIF (no more entries);

IF (pair not on CA list)

THEN create entry on list;

Slide window and set last bit of window in CA list entry;

Update time in CA list entry;

IF (First time CRD message required for this pair)

THEN PERFORM CRD\_message\_determination;

ELSE: <do nothing, CRD not required or if required under control  
of update\_CA\_list>

Mark encounter entry as CA processed;

ENDLOOP;

END CONFLICT\_RESOLUTION\_DATA;

----- CONTROLLER ALERT TASKS HIGH-LEVEL LOGIC -----

-----  
TASK CONFLICT\_RESOLUTION\_DATA

IN (encounter list entries requiring CA processing,  
controller alert list, CRDPARM, SVECT1, SVECT2,  
resolution pair acknowledgment (RPA) list)

OUT (Conflict Resolution Data Message,  
updated CA list, updated RPA list):

PERFORM cull\_RPA\_list; <delete all entries that have timed out>

PERFORM update\_CA\_list; <delete timed out entries, slide window  
with 0 fill if more than one scan has  
elapsed, generate CRD message as needed>

LOOP (on encounter list entries requiring CA processing for this  
sector);

Select next entry on list;

EXITIF (no more entries);

IF (pair not on CA list)

THEN create entry on list;

Slide CALIST.WNDSTR and set last bit;

CALIST.CATIME = present time;

IF ((last CRDPARM.NCTA bits of CRDPARM.NCTA bits of CALIST.WNDSTR set  
OR EENTRY.ICAPLG set) AND CALIST.CRDSNT not set)

THEN PERFORM CRD\_message\_determination;

SET CALIST.CRDSNT; <indicate CRD message initiated>

ELSE; <do nothing, CRD not required or if required under control  
of update\_CA\_list>

CLEAR EENTRY.CALREQ;

ENDLOOP;

END CONFLICT\_RESOLUTION\_DATA;

----- CONTROLLER ALERT TASKS LOW-LEVEL LOGIC -----

-----  
PROCESS cull\_RPA\_list:

<Examines all entries on RPALST and removes timed out entries>

LOOP (on all entries in RPA list):

Get next entry on RPALST;

EXITIF (no more entries);

IF (this entry put on long time ago)

THEN delete entry;

ENDLOOP;

END cull\_RPA\_list;

----- CONTROLLER ALERT TASKS HIGH-LEVEL LOGIC -----

-----  
PROCESS cull\_RPA\_list;

LOOP (on all entries in RPA list);

Get next entry on RPAIST;

EXITIF (no more entries);

IF ((SYSVAR.CTIME - RPAIST.TIME) GT CRDPARM.RN\_TIME\_OUT)

THEN delete entry;

ENDLOOP;

END cull\_RPA\_list;

----- CONTROLLER ALERT TASKS LOW-LEVEL LOGIC -----

-----  
PROCESS update\_CA\_list;

<Once CRD message is sent, it continues to be sent every 'scan'  
until (1) CA times out, or, (2) resolution notification (RN)  
message is sent>

LOOP (on all entries in CA list);

Get next entry on CALIST;

EXITIF (no more entries);

IF (one scan has elapsed since last update)

THEN slide window over 1 bit and zero fill;

IF (entry has not timed out)

THEN update time in CA list entry;

IF (CRD message (tentatively) required);

THEN PERFORM CRD\_message\_determination;

ELSE delete entry;

ENDLOOP;

END update\_CA\_list;

----- CONTROLLER ALERT TASKS HIGH-LEVEL LOGIC -----

-----  
PROCESS update\_CA\_list;

<Once CRD message is sent, it continues to be sent every 'scan'  
until (1) CA times out, or, (2) BN message is sent>

LOOP (on all entries in CA list);

Get next entry on CALIST;

EXITIF (no more entries on list);

IF ((SYSVAR.CTIME - CALIST.CATIME) GT CRDPARM.CRDSCH)

THEN slide window over 1 bit and zero fill;

IF (last CRDPARM.NCTA bits of CALIST.WNDSTR not all zero)

THEN CALIST.CATIME = SYSVAR.CTIME;

IF (CALIST.CRDSNT EQ TRUE)

THEN PERFORM CRD\_message\_determination;

ELSE delete entry;

ENDLOOP;

END update\_CA\_list;

----- CONTROLLER ALERT TASKS LOW-LEVEL LOGIC -----

-----  
PROCESS CRD\_message\_determination;

<Creates and sends a CRD message if no RN message has been sent  
or will be sent this scan>

IF (RN message sent on previous scans )

THEN; <do nothing, no CRD message required for this pair>

IF (pair on RPA list)

THEN mark CALIST entry to indicate RN message sent or will be sent;

IF (RN message sent this scan) <i.e., RN Task has sent message>

THEN delete RPA entry; <do nothing else as CRD not required>

ELSE denote CRD processing as done in RPA entry; <no CRD  
            message required as RN message will be sent this scan>

ELSEIF (conflict resolutions not already determined) <no RPA entry for pair>

THEN PERFORM compute\_conflict\_resolution\_data;

        Send CRD preview message;

END CRD\_message\_determination;

----- CONTROLLER ALERT TASKS HIGH-LEVEL LOGIC -----





-----  
PROCESS compute\_conflict\_resolution\_data;

<Generates resolution advisories to be inserted  
in CRD message for controller>

IF (both AC unequipped)

THEN set resolutions to null for both AC;

ELSE IF (resolution not already generated for this pair)

THEN Define necessary input variables for PAER routine;

CALL RESOLUTION\_ADVISORIES\_EVALUATION\_ROUTINE;

        set resolutions in CA list entry for this pair;

OTHERWISE; do nothing as resolutions already entered;

END compute\_conflict\_resolution\_data;

----- CONTROLLER ALERT TASKS HIGH-LEVEL LOGIC -----

-----  
PROCESS compute\_conflict\_resolution\_data;

<Generates resolution advisories to be inserted  
in CRD message>

IF (SVECT1.ATSEQ EQ \$UNEQ AND SVECT2.ATSEQ EQ \$UNEQ)  
    THEN CALIST.RESH1 = \$NULLRES;  
        CALIST.RESV1 = \$NULLRES;  
        CALIST.RESH2 = \$NULLRES;  
        CALIST.RESV2 = \$NULLRES;  
    ELSE IF (CALIST.CRDSNT EQ \$FALSE)  
        THEN CALL ASEP\_computation;  
            SNGDIN = \$TRUE;  
            MRCAP = \$FALSE;  
            CALL RESOLUTION\_ADVISORIES\_EVALUATION\_ROUTINE  
                IN (EENTRY, DUMPTR, ASEP, SNGDIN, MRCAP)  
                OUT (RADPTR);  
            CALIST.RESH1 = RADPTR -> RADS.H1;  
            CALIST.RESV1 = RADPTR -> RADS.V1;  
            CALIST.RESH2 = RADPTR -> RADS.H2;  
            CALIST.RESV2 = RADPTR -> RADS.V2;  
    OTHERWISE; <do nothing resolutions already entered in CALIST>

END compute\_conflict\_resolution\_data;

----- CONTROLLER ALERT TASKS LOW-LEVEL LOGIC -----

-----  
TASK RESOLUTION\_NOTIFICATION

IN (RPA list)

OUT (updated RPA list, RN messages to controller);

<Sends a RN message for all entries on RPALST and deletes this entry  
if CRD Task has run>

LOOP (on RPA list):

Get next entry on RPALST;

EXITIF (no more entries on list);

Send RN message to CA;

IF (CONFLICT RESOLUTION DATA TASK has run)

THEN delete entry; <both tasks have run, entry no longer needed>

ELSE indicate that this task has sent RN message;

ENDLOOP;

END RESOLUTION\_NOTIFICATION;

----- CONTROLLER ALERT TASKS HIGH-LEVEL LOGIC -----

-----  
TASK RESOLUTION\_NOTIFICATION

IN (RPA list)

OUT (updated RPA list, RN messages to controller);

LOOP (on RPA list);

Get next entry on RPALST;

EXITIF (no more entries on list);

Send RN message to CI;

IF (RPALST.CACED EQ STRUE)

THEN delete entry;

ELSE SET RPALST.CARN;

ENDLOOP;

END RESOLUTION\_NOTIFICATION;

END

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